GREY	GREY	GREY
Remus Lupin PESCRIPTION You are Mooney, one of the four Marauders CONDITION Werewolf: When the game ends, you turn into a Werewolf. HOW TO WIN You win if you end the game in the same room as all 4 Marauders.	Sirius Black	James Potter DESCRIPTION You are Prongs, one of the four Marauders. You are also the father of Harry Potter HOW TO WIN You win if you end the game in the same room as Harry Potter.
GREY	GREY	RED
Peter Petegrew You are Wormtail, one of the four Marauders. You are also deeply scared of Voldemort HOW TO WIN You win if you are not in the same room as Voledemort at the end of the game.	Dementor You are a Magical Creature who guards Azkaban and feeds on human happiness. POWER Dementor's Kiss: Once during the game, you may reveal your card to a target player. Their card is captured. HOW TO WIN You win if you capture the escapee Sirius Black	Red Team
GREEN	GREEN	RED
Green Team	Green Team PESCRIPTION You are on the Green Team. HOW TO WIN You win if Harry Potter gains the dead condition due to the Voldemort.	Red Team DESCRIPTION You are on the Red Team. HOW TO WIN You win if Harry Potter does not gain the dead condition due to Voldemort.

