Alyssa Reyes

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Education

University of California, Irvine

June 2025

Bachelor of Science in Computer Science

GPA: 3.746/4.0

Relevant Coursework: Machine Learning & Data Mining, Design & Analysis of Algorithms, SQL/Database Management, Data Structures, Computational Photography, Discrete Math and Structures

Skills

Languages: JavaScript, Node.js, Python, TypeScript, SQL, HTML, CSS, C++, C#

Tools & Frameworks: React, Express, Figma, AWS, GCP, Firebase, Docker, Scikit-Learn, Pandas, NumPy, Git

Experience

Sound Ethics

January 2025 - June 2025

Machine Learning Engineer & Front-End Lead

- Led a front-end team of 3 students as part of a 7-member group on an industry-sponsored project with the CEO and Executive team of Sound Ethics to research and develop a deep fake audio detection model
- Developed a Python script to preprocess **22,000+** audio files using stem separation, noise removal, and feature extraction with *Librosa*, *FFmpeg*, *Tensorflow*, and *Mutagen* to curate our own dataset
- Improved the real audio detection of the RawNet2 model with a 76% increase and the fake audio detection with a 19% increase
- Designed the front-end UI/UX in Figma based on Sound Ethics' existing style, iterated on the design with feedback from the front-end mentor, and implemented the final version using React, JavaScript, and Tailwind CSS

FUSION Reel In November 2024 - June 2025

Sub Lead & Full-Stack Web Developer

- Facilitated cross-functional collaboration in two-week sprints using *Scrum* practices to co-lead the development of a full-stack student project hub web application
- Developed 20 React components, ensuring a dynamic and responsive user interface
- Designed and implemented the database model in *Supabase* using *PostgreSQL* syntax, optimizing data structure and storage efficiency
- Engineered **15** RESTful APIs with integrated client-side functions, ensuring seamless dataflow between the frontend and Supabase backend

The Coder School

November 2022 - February 2025

Coding Coach

- Mentored 20+ students ages 8 to 18 on coding fundamentals in languages such as Python, Java, and C++
- Boosted student retention by personalizing projects to students' interests and learning styles
- Designed over 20 interactive coding exercise and mini-projects, improving students' problem-solving skills by 25% as measured by progress in assignments

Projects

Fablix

September 2024- December 2024

- Developed a full -stack web application to manage and browse a catalog of 10,000+ movies
- Designed and deployed the back-end with MySQL, JDBC, and Apache Tomcat, ensuring secure and efficient data handling through connection pooling, MySQL replication, and SQL injection prevention
- Implemented advanced features such as secure authentication (SHA256 hashing), bot detection (reCAPTCHA), full-text search, and auto-complete with caching
- Built an ETL pipeline to process large XML files, loading 10,000+ movie records into MySQL
- Optimized performance and scalability with Apache load balancing and deployed the application in a Docker container on a Kubernetes cluster across multiple AWS instances