# Software Requirements Specification

for

# **Oxword Fictionary**

Version 1.2 approved

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# **Revision History**

Name	Date	Reason For Changes	Version
	2/11/2021	First version	1.0
	2/17/2021	Style update to GitHub Markdown	1.1
	2/22/2021	Specifying TBDS, New requirements: Modify/Delete content	1.2

### 1 Introduction

### **Purpose**

This document specifies the requirements for the application Oxword Fictionary, version 1.2. This version covers both Android and iOS applications for phones.

#### **Document Conventions**

There are three levels of requirements:

- 1. **Essential:** these are the basic requirements that the app must have in order to do what it does.
- 2. **Recommended:** these are not essential, but still very useful and needed in order to implement some of the optional requirements
- 3. **Optional:** these are non-essential and the application may function perfectly well without them, but they make it more interesting, engaging and fun.

### **Intended Audience and Reading Suggestions**

This document is mostly meant for the developers and the professor. It is a detailed description of all the requirements we have for our app, so it lets us know the general structure, what we need to implement first, and what other requirements we need to implement in order to have a specific one.

There are five other sections to this document, but **the most important information is in section 4 System Features**. If you want to just get to the point, <u>skip straight to there</u>. Here's a little description of each section:

- 1 Introduction: A description of this document and what it contains.
- **2 Overall Description:** An overview of the Oxword Fictionary project, its users, assumptions, and documentation.
- **3 External Interface Requirements:** A description of how the app will be presented and what things it'll communicate with. This includes things such as UI and hardware.

- **4 System Features:** The detailed list of features that the app will have, split into three categories of importance.
- **5 Other Nonfunctional Requirements:** The requirements that are not features that still must be satisfied, such as performance, safety, and security requirements.
- **6 Other Requirements:** Miscellaneous requirements not covered in the rest of the document. We don't currently have any.

### **Quick Description**

Oxword Fictionary is a fake dictionary phone app for entertainment and creativity. It was built off of the idea that people sometimes use strange and fun words for situations even though the words aren't real words. This dictionary gives them the opportunity to **make** them real words!

One of the basic features is creating fake words, and discovering other words that people made up. Creativity is encouraged, and the app will be designed in order to make things as fun and smooth as possible. Things that will help with this are ways to upvote words, add tags and comments to them, multiple definitions, and possibly several creativity games that present people with words and challenge them to make definitions for it, or vise-versa.

Since this app is being created by college students for a class project, we don't really have any business goals or strategies except to have a fun time, learn a lot, and get a good grade in the end.

#### References

No specification documents or style guides were used in the creation of this plan, although there are a few links to the Microsoft documentation website, as well as the project GitHub Page:

#### General

Microsoft Documentation Website: <a href="https://docs.microsoft.com/en-us/">https://docs.microsoft.com/en-us/</a>

#### **Tools**

Visual Studio: https://visualstudio.microsoft.com/

Xamarin: <a href="https://docs.microsoft.com/en-us/xamarin/get-started/what-is-xamarin">https://docs.microsoft.com/en-us/xamarin/get-started/what-is-xamarin</a>

Xamarin Forms: https://docs.microsoft.com/en-us/xamarin/xamarin-forms/

DreamHost: https://www.dreamhost.com/

MySQL: <a href="https://www.mysql.com/">https://www.mysql.com/</a>
GitHub: <a href="https://github.com/">https://github.com/</a>
Git: <a href="https://github.com/">https://github.com/</a>

#### The Fictionary Team

Oxword Fictionary GitHub Page: <a href="https://github.com/BenTBCampbell/Software-Engineering">https://github.com/BenTBCampbell/Software-Engineering</a>

GitHub Wiki: https://github.com/BenTBCampbell/Software-Engineering/wiki

### 2 Overall Description

### **Product Perspective**

Oxword Fictionary is a brand-new, self-contained product. It is not an extension or modification of any other application, although it does have two sub-applications: the Android version, and the iOS version. Most of the code will be shared between both versions, but there will be a little bit platform-specific code for specific details. The Microsoft documentation page What is Xamarin? can give a better idea of how this works.

#### **Product Functions**

The main functions of the app are:

Add new fake words to the dictionary

Being able to find words other people made

More details are covered in section 4.

#### **User Classes and Characteristics**

This is a relatively simple app, and there are only expected to be three levels of users:

- 1. **Developers**: The people who make the app. They have the most power and can change pretty much anything. They have all the privileges of Admins and Users as well.
- 2. **Admins**: The people who monitor and manage comments, and are able to delete or modify content and definitions if it is deemed inappropriate. They also have all the privileges of regular Users.
- 3. **Users**: These people only have the ability to add new words and comments, or modify the ones that they already made.

### **Operating Environment**

Oxword Fictionary will be available for iOS and Android phones. Details are TBD.

### **Design and Implementation Constraints**

Oxword Fictionary will be available in English, and English only.

The Fictionary Team currently has no corporate policies whatsoever, but we are under the policies of Franciscan University of Steubenville, as well as Professor Wessel, the teacher of our Software Engineering class, who will decide the final grade of this project.

Here are some of the software that we are using. The limitations caused by these are currently unknown:

• Database: MySQL, hosted by DreamHost

• **Software**: C# programmed in Xamarin in VisualStudio

• Hardware: Android and iOS phones

It is unlikely that this application will continue to be maintained after the completion of the project.

Programming standards were written by our code maintenance developer, Christopher Centrella. They can be found on GitHub under <a href="DocumentationFiles/C#">Documentation Files/C# Coding</a> Conventions.md

Security measures and programming standards are TBD.

#### **User Documentation**

User documentation is planned to be on the <u>GitHub wiki</u>. There are no current plans to make tutorials, although they may be made in the future. Documentation will be written in markdown where possible, and word documents otherwise. We have designed formatting for the word documents so they look generally like the markdown files on GitHub.

Delivery standards are TBD.

### **Assumptions and Dependencies**

<List any assumed factors (as opposed to known facts) that could affect the requirements stated in the SRS. These could include third-party or commercial components that you plan to use, issues around the development or operating environment, or constraints. The project could be affected if these assumptions are incorrect, are not shared, or change. Also identify any dependencies the project has on external factors, such as software components that you intend to reuse from another project, unless they are already documented elsewhere (for example, in the vision and scope document or the project plan).>

See the list in section 2.5 to see what software and tools are being used. Issues and constraints about these tools are currently unknown.

### 3 External Interface Requirements

#### **User Interfaces**

We will be programming our interface with Xamarin Forms. Details are TBD, but here is a list of the essential pages and elements:

- Home Page: Displays the word of the day, maybe a few fun facts about things, new and popular words
- Search bar: a bar to search for words by full or partial words, usernames, tags, or possibly date of creation
- Search page: a page to display search results
- Create word page: a page to create and submit new words
- Word entry pages: A page to display information about a specific word, such as its
  definition, tags, comments, and other things.
- Login page: a page to log in
- Create account page: a page to create an account
- **User account pages:** pages for particular users and what words they made, or an option to modify your own account settings
- **Creativity game pages:** Some pages with games and activities to help encourage creativity in order to make new words
- **Settings page:** a page to manage settings like the color theme and account information
- Credits page: a page to give a shout-out for all the contributions people made

#### Hardware Interfaces

The only hardware components are the smart phones the users own, and the communication and protocols between our software and the hardware will be managed by the operating system, which is outside the scope of this project. All we need to consider are the APIs made available to us through Xamarin.

#### **Software Interfaces**

Oxword Fictionary will be interacting with a MySQL Database (version 5.7.28) in order to save information for user accounts and words. The details on how this is going to work is TBD

#### **Communications Interfaces**

Oxword Fictionary does not currently have any communication functions besides communicating with the database. This is will be done in C# with LINQ. We don't know the

details of security or encryption issues. Since the app is not expected to be very popular, there will not likely be issues with too much traffic.

One possible issue with synchronization is that there needs to be a way for the user's local app to know when a new word is added. A proper solution for this is TBD, but it may not end up being a significant problem.

### 4 System Features

#### A. Essential Features

These are the most basic and essential features of the application. Without them, the application would not be what it is supposed to be. They must be implemented before any of the other features are.

#### 1. Inputting Words

#### Description

The users must be able to submit new word entries into the fake dictionary.

#### Stimulus/Response Sequences

- 1. Go to submit new word screen
- 2. Type in word and definition
- 3. Optionally attach tags to it
- 4. Press submit, word and definition are screened, and sent to the database if successful

#### Functional Requirements (REQs):

- 1. Background dictionary in order to determine if the current entry is a real word
- 2. A way to check if the word already has an entry in the fake dictionary
- 3. A filter to make sure there are no profanities in the word or the definition
- 4. A way to attach data to entries such as which user created it, what tags

#### 2. Word Input Filter

1. Searching for Words

#### Description

There must be a filter so users can't submit anything inappropriate in new words

#### **Functional Requirements**

- 1. A way to check for regular bad words
- 2. A way to check for hidden or misspelled but still obvious bad words

#### 3. Searching for Words

#### Description

The users must be able to find other words in the fake dictionary

#### Stimulus/Response Sequences

- 1. Type in search bar or go to search screen
- 2. Type in word, part of a word, a tag, or a user name
- 3. The App queries the database and displays results that match the search

#### **Functional Requirements**

A way to query the database by:

- 1. full words
- 2. parts of words
- 3. user names
- 4. tags
- 5. when the word was made
- 6. how popular the word is

A way to display most relevant searches in a search menu and/or a search page in an intuitive way, including:

- 1. word name
- 2. definition
- 3. tags
- 4. possibly the ability to upvote

#### 4. Word Entry Page

#### Description

There must be some sort of screen to display a word, its definition, and other information about the word such as comments, tags, and ratings.

#### Stimulus/Response Sequences

- 1. Choose a word from the search screen
- 2. A new screen shows up that displays information about the word

#### **Functional Requirements**

A way to query the database for information about a specific word:

- 1. definitions
- 2. tags
- 3. user who created it
- 4. comments
- 5. ratings

A way to display this information, as well as access other features related to the word:

- 1. Upvoting
- 2. Comments box

#### **B.** Recommended Features

These are the features that are not absolutely essential for the app to do what it's supposed to, but they are definitely recommended and foundational for a lot of the optional features.

#### 1. User Accounts

#### Description

The users will have the opportunity to make accounts so that they can claim credit for submitting words. There will be two levels, admins and users. The admins will have the ability to modify comments.

#### Stimulus/Response Sequences

- 1. User goes to create account page
- 2. The user makes an account.

#### **Functional Requirements**

1. Creating an account.

#### 2. Admin Accounts

#### Description

Admins will have the ability to modify or remove inappropriate comments and definitions.

#### Stimulus/Response Sequences

- 1. The admin makes a regular user account through the ordinary methods.
- 2. The developers manually make the account an admin account.

#### **Functional Requirements**

1. Manually making the account an admin account.

### C. Optional Features

These are the features that are not needed for the application to do what it is supposed to, but they add color and flavor, and are what will make the app fun and entertaining in the end. If some of these are not included in the final product, it is not a big deal.

#### 1. Word of the Day

#### Description

There will be a word of the day on the home screen to show off interesting or highly-rated words

#### Stimulus/Response Sequences

- 1. User sees the word of the day on the home screen
- 2. If the user pushes it, they go to the entry page for that word

#### **Functional Requirements**

- 1. Choosing a word of the day based on factors that are TBD
- 2. Displaying the word in a nice way on the home page

#### 2. Upvoting words

#### Description

The users will have the ability to upvote a word if they like it

#### Stimulus/Response Sequences

- 1. User upvotes a word from it's entry page
- 2. User upvotes a word directly from the search page or search menu

#### **Functional Requirements**

- 1. having a way to upvote a word from its entry page
- 2. having a way to upvote a word from its search page
- 3. having a way to upvote a word from its entry in the search bar
- 4. having a way to send information about an upvote to the database
- 5. preventing a user from being able to upvote a word multiple times

#### 3. Word Comments

#### Description

The users should be able to make appropriate comments on a word if they choose

#### Stimulus/Response Sequences

- 1. User goes to the word entry page
- 2. The user types a comment in the comment box
- 3. The user pushes the submit button
- 4. The comment is screened to make sure it does not have any inappropriate content
- 5. The comment is sent to the database

#### **Functional Requirements**

- 1. An interface to submit comments
- 2. A way to screen comments for inappropriate content
- 3. A way to submit comments about a word to the database
- 4. A way to flag bad or cruel comments in case they get past the filter
- 5. An easy way for an administrator to review and remove/resolve flagged comments

#### 4. Word Tags

#### Description

The users will have the ability to add tags/categories to words when they make them, as well as search for words by their tags

#### Stimulus/Response Sequences

- 1. User submits a tag when they create the word
- 2. Other users can search for words by the tag

#### **Functional Requirements**

- 1. A way to add tags on the submit new entry page
- 2. A way to see what tags already exist so redundant ones are not created
- 3. A way to search by tags

4. Possibly a way to group related tags together

#### 5. Modifying Definitions and Comments

#### Description

Users will be able to modify their own definitions and comments. Admins will be able to modify any definitions or comments.

#### Stimulus/Response Sequences

- 1. The user or admin goes to the word entry page
- 2. The app checks if they have the permissions to modify certain words or comments
- 3. The page renders with modify buttons if the user has correct permissions.
- 4. The user presses modify button.
- 5. The message display box changes into a text-edit box.
- 6. The user changes the message and presses the complete edits button
- 7. The app checks the modified message for inappropriate content
- 8. The app sends the modified message to the database server
- 9. The text in the UI updates to show the new message

#### **Functional Requirements**

- 1. Word entry page
- 2. Checking user permissions to modify specific words, definitions, and comments
- 3. Dynamic rendering of UI
- 4. Word filters
- 5. Updating entries on the database
- 6. Ways to prevent users from modifying entries when they don't have permission

#### 6. Deleting Definitions and Comments

#### Description

Users will be able to delete their own definitions and comments. Admins will be able to delete any definitions or comments.

#### Stimulus/Response Sequences

- 1. The user or admin goes to the word entry page
- 2. The app checks if they have the permissions to delete certain words or comments
- 3. The page renders with modify buttons if the user has correct permissions.
- 4. The user presses delete button.
- 5. The app asks the database server to delete the entry
- 6. The UI updates to remove the definition or commment

#### **Functional Requirements**

- 1. Word entry page
- 2. Checking user permissions to delete specific words, definitions, and comments
- 3. Dynamic rendering of UI
- 4. Deleting entries on the database
- 5. Ways to prevent users from deleting entries when they don't have permission

#### 7. Display Themes

#### Description

The users should be able to choose how general app interface and colors look. There should at least be a light and dark theme to match system preferences

#### Stimulus/Response Sequences

- 1. User goes to settings page
- 2. User chooses theme

#### **Functional Requirements**

- 1. A way to store what the current theme is on the local device
- 2. A way to quickly change the colors, font, and possibly icons of the app based on the theme
- 3. A way to set the theme to be whatever the system default is

### **5 Other Nonfunctional Requirements**

### **Performance Requirements**

Oxword Fictionary is not expected to be a very resource-intensive app, so there are no specific performance requirements currently planned. Some things to consider are basic response-times, such as how long it takes for a screen to load, or for a button press to cause a reaction. Since not many details are known about the specific screens of the app yet, these are TBD.

### **Safety Requirements**

There are no expected ways in which users could experience loss, damage, or harm, except through mean, cruel, or abusive words or comments. This kind of harm is hoped to be avoided through the use of filters.

### **Security Requirements**

This app is not expected to contain much personal information. A lot of that depends on how we implement accounts, which is TBD, so most of safety and security is also TBD at this time.

### **Software Quality Attributes**

This is expected to be a relatively simple app, so priority will be placed over ease of use. It won't take much effort to learn.

Specifically this means that we will have to focus on how to make our menus intuitive, placing things in places where people will expect to find them, making them look nice through proper fonts, text sizes, and colors, having nice icons and menus, and designing things so that it is possible to accomplish things like searching, commenting, and submitting new words without many actions or effort.

#### **Business Roles**

There are not many roles planned, but at the very least there will be users who will have access to all the basic features of the app, and developers who are able to modify the application and database, as well as do whatever users are able to do.

If comments are implemented, there will need to be admins to monitor them and resolve/remove flagged comments. These will probably just be the developers.

# **6 Other Requirements**

None

### **Appendix A: Glossary**

#### **Terms**

**Oxword Fictionary** – The fake dictionary app we're making, silly!

**The Fictionary Team** – The people developing it. Namely Ben, Catherine, Christopher, and Margs

**Xamarin**: A platform for making apps in C# for several devices that share a lot of code between them

Xamarin Forms: The UI interface for Xamarin

Visual Studio: The Microsoft IDE we will be using to program our app.

### **Abbreviations**

**IDE** – Integrated Development Enviornment

**TBD** – To Be Determined

**REQ** – Requirement

**SRS** – Software Requirements Specification

### **Appendix B: Analysis Models**

<Optionally, include any pertinent analysis models, such as data flow diagrams, class diagrams, state-transition diagrams, or entity-relationship diagrams.>

**TBD** 

## Appendix C: To Be Determined List

Requirement	Section		
2 Overall Description			
Operating environment details (Phone OS)	2.4		
Security measures	2.5		
Delivery standards	2.6		
3 External Interface Requirements			
UI details	3.1		
How to cover synchronization with new words from a different device	3.4		
4 System Features			
How to do user accounts	4.2.1		
How to choose the word of the day	4.3.1		
5 Other Nonfunctional Requirements			
Performance requirement details	5.1		
Appendix B: Analysis Models			
Entire section is TBD	Appendix B		