

CheatSheet: Leetcode For Code Interview

LANGUAGES

- PDF Link: [cheatsheet-leetcode-A4.pdf](#), Category: languages
- Blog URL: <https://cheatsheet.dennyzhang.com/cheatsheet-leetcode-A4>
- Related posts: CheatSheet: System Design For Code Interview, [#denny-cheatsheets](#)

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1.1 Top 30 Classic Problems

Num	Problem	Category/Tag	Example
1	Reverse words in an sentence	#string	Leetcode: Reverse Words in a String II
2	Two pointers	#twosum, #twopointer	Leetcode: Two Sum
3	Sort one array based on another array	#sortbyfunction	Leetcode: Relative Sort Array
4	Int to string, or string to int	#bitmanipulation	
5	Find a first failing version	#binarysearch	Leetcode: First Bad Version
6	Count islands in a binary matrix	#island, #dfs	Leetcode: Island Perimeter
7	Prefix search from a list of strings	#trie	Leetcode: Longest Word in Dictionary
8	Maximum subarray problem	#presum, #dynamicprogramming	Leetcode: Maximum Subarray
9	Edit distance of two strings	#dynamicprogramming	Leetcode: Edit Distance
10	Longest increasing subsequence	#dynamicprogramming	Leetcode: Longest Increasing Subsequence
11		#minmax, #dynamicprogramming	Leetcode: Predict the Winner, Leetcode:
12	Build relationship among different sets	#unionfind	
13	Knapsack problem to maximize benefits	#knapsack	Leetcode: Coin Change
14	Find the next greater value	#monotone	Leetcode: Daily Temperatures
15	Meeting conflict	#interval	Leetcode: Meeting Rooms, Leetcode: Co
16	TopK problem	#heap	Leetcode: Top K Frequent Elements
17		#slidingwindow	
18		#combination	
19		#backtracking	
20	Quick slow pointers	#twopointer	LintCode: Middle of Linked List
21			Travelling salesman problem
22			Leetcode: Course Schedule
23	Binary Tree Level Order Traversal	#bfs	
24	Longest Common Subsequence		
25			Leetcode: Remove Duplicates from Sorted Array
26			Leetcode: Min Stack
27			Leetcode: LRU Cache

https://cdn.dennyzhang.com/images/brain/denny_leetcode.png

1.2 Common Problems By Category

Name	Summary
Array	<code>#twopointer</code> , <code>#presum</code> , <code>#sortByfunction</code> , <code>#rotatelist</code> , <code>#twosum</code> , <code>#3sum</code>
Array	<code>#getmedian</code> , <code>#fibonacci</code> , <code>#moorevoting</code> , <code>#leftrightpass</code> , <code>#splitarray</code>
String	<code>#palindrome</code> , <code>#anagram</code> , <code>#worddistance</code> , <code>#lexicographical</code> , <code>#parentheses</code>
String	<code>#addtag</code> , <code>#email</code> , <code>#ipaddress</code>
Dynamicprogramming	<code>#frogjump</code> , <code>#houserobber</code> , <code>#coin</code> , <code>#paintfence</code>
Dynamicprogramming	<code>#knapsack</code> , <code>#pathsum</code> , <code>#minmax</code> , <code>#dp2order</code>
Binary Search	<code>#binarysearch</code>
Binarytree	<code>#treetraversal</code> , <code>#postorder</code> , <code>#child2parent</code>
Stack	<code>#calculator</code> , <code>#monotone</code>
Recursive	<code>#recursive</code>
HashMap	<code>#limitedrange</code> , <code>#hashmap</code>
Linkedlist	<code>#nestedlist</code> , <code>#linkedlist</code>
Graph	<code>#island</code> , <code>#dfs</code> , <code>#bfs</code> , <code>#matrixtraversal</code> , <code>#dst2src</code>
Graph	<code>#dijkstra</code> , <code>#graph</code>
Bitmanipulation	<code>#bignumber</code> , <code>#baseconversion</code> , <code>#encoding</code> , <code>#twocomplement</code> , <code>#bitmanipulation</code>
Greedy	<code>#greedy</code>
Divide And Conquer	<code>#divideconquer</code> , <code>#countsort</code> , <code>#bucketsort</code>
Interval	<code>#calendar</code> , <code>#interval</code>
Heap	<code>#topk</code> , <code>#heap</code>
Math	<code>#sqrt</code> , <code>#triangle</code> , <code>#rectangle</code> , <code>#powerofn</code> , <code>#gcd</code> , <code>#prime</code> , <code>#math</code>
Backtracking	<code>#backtracking</code>
Iterator	<code>#iterator</code>
Unionfind	<code>#unionfind</code>
Slidingwindow	<code>#slidingwindow</code>
Concurrency	<code>#concurrency</code> , <code>#semaphore</code>
SQL	<code>#sql</code> , CheatSheet: SQL & MySQL
Reference	Link: List All Problems By Tags

1.3 Common Tips For Clean Code

Name	Summary
Calculate sum of a range quickly	<code>#presum</code> , Leetcode: Maximum Subarray
Move in four directions for a matrix	Leetcode: Sliding Puzzle
One pass instead of two pass	
Avoid unnecessary precheck	
Variable Conversion	<code>float64(x_int/y_int) != float64(x_int)/float64(y_int)</code> , Leetcode: Maximum Average
Golang return a tuple	<code>func dfs(root *TreeNode, max *float64) (sum int, cnt int)</code> , Leetcode: Maximum
Fast slow pointers	
Swiping line algorithm	

1.4 More Resources

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