

Short Walk

Intake No.	
Due date	
Module Name	Digital Audio and Video
Module Code	CT018-3-2-DAV
Lecturer Name	

Team Member Name:

No.	Name	Student ID
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1. Introduction

This is a group assignment for a short video production completed by 5 members from multimedia technology major. The video production made up of 2 leading roles and 2 supporting role starring by our groupmate which is Ali, Kah ye, Biki and Sharewin. The director for video shooting position by Ulul and assisted by other members where everyone involved in following process of production.

The short video we filmed can be category as an anti-smoking PSA (Public Service Announcements) which we title it as "Short Walk". Unlike traditional commercial videos, Public Service Announcements (PSA) are type of video that serve the purpose to inform and educate public about a particular issue instead of promoting products or services. However, the reason and goal of this video our group produced is to change public's opinion and hopefully raise awareness of smoking. As we know that cigarettes are one of the most popular cause of preventable death all over the world. In fact, cigarettes are also the number one littered item on U.S. roadways and on beaches and in waterways worldwide.

Therefore, the group decided to create a 4 minutes short story based on the theme that intended to deliver the strong message of how smoking can harm our body and bring effects to the people around us included our loves one. The story started from telling a story from a pair of lovely couple and eventually turn into a tragedy because of the smoking damages that happened to the male character.

2. Story

Characters : A male actor (leading role)

A female actress (supporting role)

A male actor (supporting role)

Duration : 4 Minutes

At the Friday evening, cloudy day, Brandon seen in front of the camera. He sits on a chair, with a glass of drink, as usual he took out a pack of cigarettes and lighter placed on the table in front of him, things that he carries on with him wherever he goes. A moment later, a clearly heard phone's vibration catch Brandon's attention. It was a text from his girlfriend, reminds him the anniversary dates tonight, planned to have their fancy dinning at a best restaurant in town they talked about last night. He read it and finished up the drink right off. It seems like he has to leave soon as he grabs the pack and lighter. Brandon stands up, stretch his arm around, moving out from the seat to take a walk with the pack on his hand.

He walked along the quiet walkway, Brandon took out a stick of cigarette from the opened pack, put it between his lips, and light it up. He inhales, move the stick from his mouth to the front of his chest, and exhale a plume of smoke from his lungs, repeatedly over and over again while he is on his way to pick up his girlfriend. But this time, a stranger passes him in the opposite direction. The passer-by accidentally inhales the smoke inescapably. He started to slow down in a sickly motion. Faces turned red as that person then starts to cough.

For a brief moment, the smoker stops, look over his shoulder, wondering what happened behind him. Apparently, He did not notice anything, that literally anything that would have arisen from his action to the passer-by. He continues to walk with the cigarette, still lit in his hand. As he is walking, he continues to smoke. He inhales, and then exhales, but this time, he himself started coughing, yet he still continues to smoke without any mind to stop. Just a few minutes, the cigarette reaches the butt, Brandon stops his step, toss it on the ground and steps on it, making sure that it is completely choked.

He proceeds to walk normally but shortly, he started coughing again. He stops for real this time, showing a sickly face, he puts his hand against on his chest, gasping for a breath. In no time, he falls to his knee, coughing several times, struggling to stand up yet fails to do so.

Brandon would never know. He can never see his girl on the other side, the loves one trying to look beautiful in front of her boyfriend, dressed up so gorgeously for him, eagerly waiting for their meets. Brandon could only imagine she waited for him in the house, looking out from the windows continuously with the unhide excitement that he knew that his favourite girl have within her heart. Time passed, the appointed time has arrived, nothing happened other than the truth of Brandon can never ever reach to her anymore. Dating events that have been awaited now failed. As soon as the girl informed about the accident, the crying just can't seem to stop. She kept thinking about her boyfriend, flash back on the memory they have together when he was still healthy before the smoking starts. Everything is going well before that one thing on his hand lit on.

The story comes to the end, He's all weak at the moment, gasping for the last breath, and he falls to the ground, motionless. The sound of siren can be heard in the background; the shadow of cigarette still lay beside him.

3. Visual Story

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At the Friday evening, cloudy day, Brandon seen in front of the camera. He sits on a chair, with a glass of drink, as usual he took out a pack of cigarettes and lighter placed on the table in front of him, things that he carries on with him wherever he goes.	5	5
A moment later, a clearly heard phone's vibration catch Brandon's attention.	2	7
It was a text from his girlfriend, reminds him the anniversary dates tonight, planned to have their fancy dinning at a best restaurant in town they talked about last night.	1	8
He read it and finished up the drink right off. It seems like he has to leave soon as he grabs the pack and lighter.	2	10
Brandon stands up, stretch his arm around, moving out from the seat to take a walk with the pack on his hand.	3	13
He walked along the quiet walkway, Brandon took out a stick of cigarette from the opened pack, put it between his lips, and light it up.	3	16
He inhales, move the stick from his mouth to the front of his chest, and exhale a plume of smoke from his lungs, repeatedly over and over again while he is on his way to pick up his girlfriend.	1	17
But this time, a stranger passes him in the opposite direction.	1	18
The passer-by accidentally inhales the smoke inescapably.	1	19
He started to slow down in a sickly motion.	1	20
Faces turned red as that person then starts to cough and eventually walk over to a tree, lean on his back.	2	22
For a brief moment, the smoker stops, look over his shoulder, wondering what happened behind him. Apparently, He did not notice anything, that	2	24
literally anything that would have arisen from his action to the passer-by.		2.7
He continues to walk with the cigarette, still lit in his hand. As he is walking, he continues to smoke.	1	25
He inhales, then exhales, but this time, he himself started coughing, yet he still continues to smoke without any mind to stop.	1	26
Just a few minutes, the cigarette reaches the butt, Brandon stops his step, toss it on the ground and steps on it, making sure that it is completely choked.	2	28
He precede to well normally but shortly be storted couching again	1	20
He proceeds to walk normally but shortly, he started coughing again.	1	29
He stops for real this time, showing a sickly face, he puts his hand against on his chest, gasping for a breath.	2	31
In no time, he falls to his knee, coughing several times, struggling to stand up yet fails to do so.	2	33
Brandon would never know. He can never see his girl on the other side, the loves one trying to look beautiful in front of her boyfriend, dressed up so gorgeously for him, eagerly waiting for their meets. Brandon could only imagine she waited for him in the house, looking out from the windows continuously with the unhide excitement that he knew that his	3	36

favorite girl have within her heart.		
Time passed, the appointed time has arrived, nothing happened other than		39
the truth of Brandon can never ever reach to her anymore. Dating events	3	
that have been awaited now failed.		
As soon as the girl informed about the accident, the crying just can't seem	4	43
to stop.	4	
She kept thinking about her boyfriend, flash back on the memory they		48
have together when he was still healthy before the smoking starts.	5	
Everything is going well before that one thing on his hand lit on.		
The story comes to the end, He's all weak at the moment, gasping for the		50
last breath, and he falls to the ground, motionless. The sound of siren can	2	
be heard in the background; the shadow of cigarette still lay beside him.		

Total 50 Shoots.

4. Two Column Script

	Video	Audio
1.	 Fast fade in C.D: extreme long shot C.A: low angle C.M: Tilt down Description: At the Friday evening, a cloudy day. 	BGM: soft music SFX: rustling sound, traffic, and crowd noise
	cut	BGM continues
2	 No transition C.D: long shot C.A: eye level C.M: still Description: Brandon seen in front of the camera. 	SFX: crowd noises
	cut	BGM continues
3	 No transition C.D: medium shot C.A: eye level C.M: still Description: He sits on a chair, with a glass of drink. 	SFX: crowd noises
	cut	BGM continues
4.	 No transition C.D: medium shot C.A: eye level C.M: still Description: As usual he has a pack of cigarettes and lighter placed on the table in front of him. 	SFX: crowd noises
	cut	BGM continues
5.	 No transition C.D: medium shot C.A: eye level C.M: still Description: View of cigarette on his left hand. 	SFX: crowd noises
	cut	BGM stop

		CDY 1 1 1 1
6	 No transition C.D: close shot C.A: high angle C.M: still Description: A moment later, a clearly heard phone's vibration. 	SFX: phone's vibration and notifications sounds
7.	 No transition C.D: medium shot C.A: eye level C.M: still Description: Show it catches Brandon's attention. He picked up the phone. 	SFX: phone's lock screen sound
	cut	
8.	 No transition C.D: medium shot C.A: high angle C.M: still Description: It was a text from his girlfriend, reminds him the anniversary dates tonight, planned to have their fancy dinning at a best restaurant in town they talked about last night. 	BGM: cheerful music BGM continues
9.	 No transition C.D: medium shot C.A: eye level C.M: still Description: Finished up the drink right off. 	SFX: drinking BGM continues
10.	 No transition C.D: medium shot C.A: high angle C.M: still Description: It seems like he has to leave soon as he grabs the pack and lighter. 	SFX: packet and lighter noise BGM continues
	cut	BGIVI continues

11	 No transition C.D: long shot C.A: eye level C.M: pan L-R Description: Brandon stands up. 	SFX: chair noise and crowd noise
	cut	BGM continues
12.	 No transition C.D: medium shot C.A: eye level C.M: still Description: Stretch his arm around. 	SFX: clothes rustling noise and crowd noise
	cut	BGM continues
13.	 No transition C.D: medium shot C.A: eye level C.M: still Description: Moving out from the seat to take a walk with the pack on his hand. 	SFX: chair noise and crowd noise
	cut	BGM continues
14.	 No transition C.D: long shot C.A: eye level C.M: still Description: He walked along the quiet 	SFX: footsteps and traffic
	walkway.	BGM continues
15.	 No transition C.D: medium shot C.A: eye level C.M: still Description: Brandon took out a stick of cigarette from the opened pack. 	SFX: packet noise, footsteps, and traffic
	cut	BGM stop

ossed dissolve BGM: FX: lighter sound, otsteps, and traffic BGM continues
Dow continues
X: footsteps, traffic, arette noise, and exhale
BGM continues
X: footstep and traffic
BGM continues
X: inhale and footsteps BGM stop
DOM stop
X: traffic, VFX sound, d footsteps

21	 No transition C.D: closeup shot C.A: eye level C.M: still Description: Faces turned red as that person then starts to cough. 	SFX: traffic, footsteps, cough, and heavy breathing
22	 No transition C.D: medium shot C.A: eye level C.M: still Description: He walk over to a tree, lean on his back. 	SFX: traffic, footsteps, and heavy breathing
23	 No transition C.D: medium shot C.A: eye level C.M: still Description: For a moment, the smoker stops, look over his shoulder, wondering what happened behind him. 	SFX: traffic
24	 No transition C.D: medium close shot C.A: eye level C.M: still Description: Apparently, He did not notice anything, that literally anything that would have arisen from his action to the passer-by. 	SFX: traffic
25	 No transition C.D: long shot C.A: eye level C.M: still Description: He continues to walk with the cigarette, still lit in his hand. As he is walking, he continues to smoke. 	Fade in BGM: SFX: footsteps, exhales, and traffic BGM continues

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26	 No transition C.D: medium close shot C.A: eye level C.M: track Description: He inhales, then exhales, but this time, he himself started coughing, yet he continues to smoke without any mind to stop. 	SFX: traffic, cough, footsteps, inhales, and exhales
	cut	BGM continues
27	 No transition C.D: close shot C.A: eye level C.M: still Description: Just a few minutes, the cigarette reaches the butt, Brandon stops his step, toss it on the ground. 	SFX: traffic and footsteps
	cut	BGM continues
28	 No transition C.D: close shot C.A: high angle C.M: still Description: He then steps on it, making sure that it is completely 	SFX: footsteps, cigarette noise, and traffic
	choked.	BGM continues
29	 No transition C.D: long shot C.A: eye level C.M: still Description: He proceeds to walk normally but shortly, he started 	SFX: cough harder, footsteps, and traffic
	coughing again.	BGM stop
30	 No transition C.D: medium shot C.A: eye level C.M: still Description: He stops for real this time, showing a sickly face. 	SFX: heavy breathing
	cut	

31	No. transition	SFX: heavy breathing and
	• C.D: close shot	gasping
	• C.A: high angle	
	• C.M: still	
	Description: He puts his hand against	
	on his chest, gasping for a breath.	
	cut	
32	No transition	SFX: hit the ground
	• C.D: long shot	
	C.A: high angleC.M: still	
	Description: In no time, he falls to his	
	knee, coughing several times.	
	7.1.1.1	
22	Fade to black	CEX : 1.1
33	• Fade in	SFX: gasping and heavy breathing
	C.D: long shotC.A: low angle	breating
	• C.M. fow angle	
	Description: He is struggling to stand	
	up yet fails to do so. And his girl comes	
	to his mind.	
	Fade out	
34	Dip white	BGM: happy music
	• C.D: medium shot	SFX: VFX sound
	• C.A: eye level	
	• C.M: pan R-L	
	Description: Brandon would never	
	know. He can never see his girl on the other side, the loves one trying to look	
	beautiful in front of her boyfriend.	
	countries in front of net confirmation	BGM continues
	cut	
35	No transition	
	• C.D: close shot	
	C.A: eye levelC.M: tilt down	
	Description: She dressed up so	
	gorgeously for him, eagerly waiting for	
	their meets.	DOM:
		BGM continues
	cut	

36	No. transition	
	• C.D: medium shot	
	• C.A: eye level	
	• C.M: pan R-L	
	Description: Brandon could only	
	imagine she waited for him in the house, looking out from the windows	
	continuously with the unhide	
	excitement that he knew that his	
	favorite girl has within her heart.	5.614
	Estate historia	BGM stop
37	Fade to black	CEV: aloak tiaking
37	Fast fade inC.D: medium shot	SFX: clock ticking
	• C.A: low angle	
	• C.M. still	
	Description: Time passed, the	
	appointed time has arrived.	
	cut	
38	 No transition 	SFX: soft clock ticking
	C.D: medium shot	
	• C.A: eye level	
	• C.M: still	
	Description: She eagerly waits for his boyfriend by the window.	
	boymend by the window.	
	cut	
39	No transition	SFX: Texting and phone
	• C.D: close shot	ringing
	• C.A: high angle	
	• C.M: still	
	Description: She text his boyfriend,	
	asking where he is now. Suddenly, the	
	phone rings.	
	cut	
40	No transition	SFX: Phone pick up call
	• C.D: medium shot	
	• C.A: eye level	
	• C.M: still	
	Description: As soon as the girl	
	informed about the accident, the crying just can't seem to stop.	
	Just can't seem to stop.	
	cut	

41	 No transition C.D: medium long shot C.A: eye level C.M: still Description: As soon as the girl informed about the accident, the crying just can't seem to stop. 	SFX: lean on wall
42	 No transition C.D: close shot C.A: high angle C.M: still Description: As soon as the girl informed about the accident, the crying just can't seem to stop. 	SFX: phone hits the ground and she is gasping
43	 No transition C.D: close shot C.A: eye level C.M: still Description: As soon as the girl informed about the accident, the crying just can't seem to stop. 	Fade in BGM: sad music SFX: crying
	cut	BGM continues
44	 Dip white C.D: close up shot C.A: eye level C.M: still Description: She kept thinking about her boyfriend, flash back on the memory they have together. Brandon smiles to his girlfriend. 	SFX: VFX sound
	cut	BGM continues
45	 No transition C.D: close up shot C.A: eye level C.M: still Description: Flash back on the memory they have together. She smiles back to Brandon. 	
	cut	BGM continues

46	 No transition C.D: long shot C.A: low angle C.M: Tilt down Description: Flash back on the memory they have together. They walk together. 	
	cut	BGM continues
47	 No transition C.D: close up shot C.A: eye level C.M: pan L-R Description: Flash back on the memory they have together. When they were in a library. 	BGM continues
	cut	DGIVI Continues
48	 No transition C.D: long shot C.A: eye level C.M: Description: Flash back on the memory they have together. When they are sitting on a bench having some drinks. 	
	Fade to black	BGM stop
49	 Fade in C.D: medium shot C.A: high angle C.M: still Description: The story comes to the end, He's all weak now, gasping for the last breath, and he is on the ground, motionless. Someone helps him to contact his girlfriend. 	SFX: siren fade in
50	 No transition C.D: long shot C.A: eye level C.M: still Description: The sound of siren can be heard in the background; the shadow of cigarette still lay beside him. 	SFX: siren Fade out
	raue to black	

5. Storyboards

No.	Visual	Description	In	Out	Remarks
1		Fast fade in C.D: extreme long shot C.A: low angle C.M: Tilt down Description: In front of the cafe, camera is tilting down from the sky to the cafe Cut	00:00:00	00:00:04	Title : Short walk
2		No transition C.D: long shot C.A: eye level C.M: still Description: the camera located from his right side and he is looking at his phone's screen Cut	00:00:05	00:00:08	

		No transition	00:00:09	00:00:13	
		C.D: medium shot			
		C.A: eye level			
		C.M: still			
3		Description: the camera will be in his left back showing the character and cafe's environment			
		Cut			
		No transition	00:00:14	00:00:16	
		C.D: medium shot			
		C.A: high angle			
4		C.M: still			
		Description: the camera will be pointing towards cigarette and lighter on the table.			
	*	Cut			

	No transition	00:00:17	00:00:20	
	C.D: medium shot			
	C.A: eye level			
_	C.M: still			
5	Description: the camera placing from the front view and shot the cigarette on his left hand			
	Cut			
	No transition	00:00:21	00:00:22	
	C.D: close shot			
	C.A: high angle			
6	C.M: still			
	Description: the camera is pointing diagonally on Brandon's phone on the table.			
	Cut			

	No transition	00:00:23	00:00:25	
	C.D: medium shot			
	C.A: eye level			
	C.M: still			
7	Description: the camera shots Brandon's expression and when he's picking up the phone			
	Cut			
	No transition	00:00:26	00:00:31	
	C.D: medium shot			
	C.A: high angle			
8	C.M: still			
	Description: the camera is placed over the Brandon's shoulder and focus on the phone			
	Cut			

	No transition	00:00:32	00:00:36	
	C.D: medium shot			
	C.A: eye level			
9	C.M: still			
	Description: the camera is placed in front of Brandon while he finishes up his drink			
	Cut			
	No transition	00:00:37	00:00:40	
	C.D: medium shot			
	C.A: high angle			
10	C.M: still			
10	Description: the camera is focused on the table when Brandon pick up his cigarette pack			
	Cut			

		No transition	00:00:41	00:00:45	
		C.D: long shot			
		C.A: eye level			
11		C.M: pan L-R			
	***************************************	Description: the camera is showing Brandon when he's standing up and his surroundings			
		Cut			
	COPPET IN ACAULT	No transition	00:00:46	00:00:49	deleted
	SPECTAL MENU NAME OF DEA NAME OF DEA NAME OF DEA	C.D: medium shot			
	There of U.S.	C.A: eye level			
		C.M: still			
12		Description: the camera is showing Brandon's activity and his expression with medium shot			
		Cut			

	— NAME OF DICKS —— — NAME OF DIC	No transition	00:00:50	00:00:54	
		C.D: medium shot			
		C.A: eye level			
13		C.M: still			
13	A	Description: the camera shots from different position from previous shot. It shots Brandon walks towards the exit of the cafe Cut			
		No transition	00:00:55	00:00:59	
		C.D: long shot			
		C.A: eye level			
14		C.M: still			
		Description: the camera is placed at the end of the walkway showing Brandon's walking			
		Cut			

	No transition	00:01:00	00:01:03	
	C.D: medium shot			
	C.A: eye level			
15	C.M: still			
	Description: the camera shows Brandon opens up the cigarette pack			
	Cut			
	No transition	00:01:04	00:01:09	
	C.D: extreme long shot			
	C.A: low angle			
16	C.M: Tilt down			
	Description: the camera shows Brandon from low angle to make him looks strong to smoke			
	Cut			

		No transition	00:01:10	00:01:13	
		C.D: medium shot			
		C.A: eye level			
17		C.M: track			
17		Description: the camera is focus on Brandon's expression while smoking			
		Cut			
	A	No transition	00:01:14	00:01:19	
		C.D: long shot			
		C.A: eye level			
18		C.M: still			
10		Description: the camera shows Brandon and stranger walks in opposite directions and they meet in the middle of frame Cut			
		Cut			

	\wedge	No transition	00:01:20	00:01:23	
		C.D: Medium long shot			
		C.A: eye level			
19		C.M: Track			
19		Description: the camera shows the passer-by accidentally inhales Brandon's smoke			
		Cut			
	\wedge	No transition	00:01:24	00:01:27	
		C.D: long shot			
		C.A: eye level			
20	THE TOTAL PROPERTY OF THE PARTY	C.M: still			
20		Description: the camera shows the passer-by feeling sick after accidentally inhales the smoke			
		Cut			

	\wedge	No transition	00:01:28	00:01:32	
		C.D: closeup shot			
		C.A: eye level			
21		C.M: still			
21		Description: the camera focus on the expression			
		of the passer-by's sickness			
	3				
		Cut			
		No transition	00:01:33	00:01:37	
	HI WAS	C.D: medium shot			
		C.A: eye level			
		C.M: still			
22		Description: the camera shows the passer-by's			
		leaning on a tree near him and starts to recover			
	<u> </u>				
	+ *				
		Cut			
23		No transition	00:01:38	00:01:42	
		C.D: medium shot			

	C.A: eye level			
	C.M: still			
	Description: the camera shots from Brandon's back and focus on Brandon's expression			
	Cut			
	No transition	00:01:43	00:01:46	
	C.D: medium close shot			
	C.A: eye level			
2.4	C.M: still			
24	Description: the camera shots from Brandon's front face and focus on Brandon's expression			
	Cut			

		No transition	00:01:47	00:01:50	
		C.D: long shot			
		C.A: eye level			
25		C.M: still			
2.5		Description: the camera focus on the Brandon's activity while walking			
		Cut			
-	•	No transition	00:01:51	00:01:54	
		C.D: medium close shot			
		C.A: eye level			
		C.M: track			
26		Description: the camera focus on the Brandon's activity while walking			
		Cut			

	No transition	00:01:55	00:01:57	
	C.D: close shot			
	C.A: eye level			
27	C.M: still			
	Description: the camera shows Brandon's tossing the cigarette to the ground			
	Cut			
	No transition	00:01:58	00:02:01	
	C.D: close shot			
	C.A: high angle			
28	C.M: still			
	Description: the camera shows the cigarette hit the ground and then Brandon steps on it			
	Cut			
	No transition	00:02:02	00:02:06	
	C.D: long shot			
29	C.A: eye level			
	C.M: still			
	Description: the camera shows Brandon walking with the passer-by behind him			

		Cut			
	***************************************	No transition	00:02:07	00:02:12	
	(S)	C.D: medium shot			
	00	C.A: eye level			
30		C.M: still			
		Description: the camera focus on Brandon's expression while coughing			
		Cut			
		No. transition	00:02:13	00:02:18	
		C.D: close shot			
	(n5, 50)	C.A: high angle			
31		C.M: still			
		Description: the camera shows that Brandon's trying to take a deep breath			
	lo	Cut			

		No transition	00:02:19	00:02:23	slow motion
		C.D: long shot			fade to black
	C.A: high angle				
32		C.M: still			
		Description: the camera shows that Brandon's falling to his knee with wider angle, shows that no one can around him could help			
		Fade to black			
		Fade in	00:02:24	00:02:29	into a fantasy
		C.D: long shot			
		C.A: low angle			
33		C.M: still			
		Description: the camera shows that Brandon's struggling to find help and his girl suddenly comes to his mind			
		Fade out			

	Dip white	00:02:30	00:02:38	
	C.D: medium shot			
	C.A: eye level			
34	C.M: pan R-L			
	Description: the camera shows the girl doing make up to make her look beautiful			
	Cut			
	No transition	00:02:39	00:02:46	
	C.D: close shot			
	C.A: eye level			
	C.M: tilt down			
35	Description: the camera shows how the girl			
	dressed so well for her dates with Brandon			
	Cut			

		No. transition	00:02:47	00:02:50	
	-00	C.D: medium shot			
		C.A: eye level			
		C.M: pan R-L			
36		Description: the camera shows that the girl is looking out of the window waiting Brandon			
		Fade to black			
		Fast fade in	00:02:51	00:02:55	
	1	C.D: medium shot			
		C.A: low angle			
27		C.M: still			
37		Description: the camera shows the wall clock that ticking until the time Brandon should have come to the girl's house			
		Cut			

		No transition	00:02:56	00:02:59	
		C.D: medium shot			
		C.A: eye level			
38		C.M: still			
		Description: the camera shows that the girl looks out the window more intense			
		Cut			
		No transition	00:03:00	00:03:04	
		C.D: close shot			
	/	C.A: high angle			
39	SJ W	C.M: still			
		Description: the camera shows the girl's texting Brandon. Then he phone rings			
		Cut			

	No transition	00:03:05	00:03:07	
	C.D: medium shot			
	C.A: eye level			
	C.M: still			
40	Description: the camera focus on the expression of the girl knowing Brandon's current situation			
	Cut			
	No transition	00:03:08	00:03:12	
	C.D: medium long shot			
	C.A: eye level			
	C.M: still			
41	Description: the camera shows the girl's shaking and her phone falls from her hand			
	Cut			

		No transition	00:03:13	00:03:16	
		C.D: close shot			
	\	C.A: high angle			
42	1	C.M: still			
42		Description: the camera shows that the phone hits the ground			
		Cut			
		No transition	00:03:17	00:03:23	
		C.D: close shot			
		C.A: eye level			
43		C.M: still			
		Description: the camera shows the sad expression of the girl			
		Cut			

	Dip white	00:03:24	00:03:26	
	C.D: close up shot			
	C.A: eye level			
44	C.M: still			
44	Description: the camera shows the Brandon's smile to her girl in a campus			
	Cut			
	No transition	00:03:27	00:03:29	
	C.D: close up shot			
	C.A: eye level			
4.5	C.M: still			
45	Description: the camera shows that the girl smiles back to Brandon			
	Cut			

		No transition	00:03:30	00:03:32	
		C.D: long shot			
		C.A: low angle			
		C.M: Tilt down			
46		Description: the camera shows they walk together and the girl always look at his boyfriend			
		Cut			
		No transition	00:03:33	00:03:35	
		C.D: close up shot			
		C.A: eye level			
47	200	C.M: pan L-R			
47		Description: the camera focus on their eyes while they walk in between the bookshelves.			
		Cut			

		No transition	00:03:36	00:03:38	
		C.D: medium shot			
		C.A: eye level			
48		C.M:			
40		Description: the camera shows that they have some drink while sitting on a bench near the campus			
	EE	Fade to Black			
		Fade in	00:03:39	00:03:45	
		C.D: medium shot			
		C.A: high angle			
49		C.M: still			
49		Description: the camera shows that Brandon is on the ground and there is someone hanging up Brandon's phone after calling her girlfriend Cut			

	No transition	00:03:46	00:03:51	
	C.D: long shot			
	C.A: eye level			
50	C.M: still			
30	Description: the camera focus on the cigarette and Brandon is blurred at the back			
	Cut			
	Cut			

6. Script Marking

Characters : A male actor (leading role)

A female actress (supporting role)

A male actor (supporting role)

Duration : 4 Minutes

EXT.STREET-EVENING

It was Friday evening, during a cloudy day, the weather can be seen from the outside of corridor of the café in which Brandon is at.

CUT TO:

INT. CAFE-EVENING

The camera is showing <u>Brandon</u> the smoker. He is sitting on a <u>chair</u>, with a <u>glass of drink</u>. Out of habit, he takes out a pack of <u>cigarettes</u> and picks up a <u>lighter</u>, placed on the table in front of him. These are items that he carries with him at all times. A moment later, a <u>phone</u> that can clearly be heard <u>vibrating</u>, catches Brandon's attention. It was a text from his girlfriend, reminding him of their anniversary date later that night. They plan to have a fancy dinner at the best restaurant in town, as they discussed the previous night. He reads it and downs his <u>drink</u>. It seems like he has to leave soon as he grabs the <u>pack</u> and <u>lighter</u>. <u>Brandon</u> stands up, does some stretches, and moves out from his <u>seat</u> to take a walk, with the <u>pack</u> in his hand.

CUT TO:

OUT. WALKWAY-EVENING

He walks along the quiet walkway, <u>Brandon</u> takes out a stick of <u>cigarette</u> from the opened <u>pack</u>, puts it between his lips, and <u>lights</u> it up. He <u>inhales</u>, moves the stick from his mouth to the front of his chest, and <u>exhale</u> a plume of smoke from his lungs, repeatedly over and over again while he is on his way to pick up his girlfriend. This time however, a <u>stranger</u> passes him in the opposite direction. The passer-by accidentally and inescapably inhales the smoke. He starts to slow down in a sickly motion. The person's face turns red and he then starts to <u>cough</u>.

For a brief moment, <u>Brandon</u> stops, look over his shoulder, wondering what happened behind him. He however, did not notice anything, oblivious to the fact that what happened to the passer-by may have arisen from his. He continues to walk with the

<u>cigarette</u> in hand. As he is walking, he continues to smoke. He <u>inhales</u>, and then <u>exhales</u>, but this time, he himself started <u>coughing</u>, yet he still continues to smoke without any regard to stop. Just a few minutes after, the <u>cigarette</u> reaches the butt, <u>Brandon</u> stops his step, <u>tosses</u> it on the ground and <u>steps</u> on it, making sure that it is completely choked.

He proceeds to walk normally but shortly after, he starts <u>coughing</u> again. He stops for real this time, showing a sickly face, he <u>puts his hand against his chest</u>, <u>gasping</u> for air. In no time, he <u>falls to his knees</u>, <u>coughing</u> several times, struggling to stand up. He fails to do so.

CUT TO:

INT. BEDROOM-EVENING

Brandon would never know. He can never see his girlfriend on the other side, his beloved one trying to look beautiful* in front of her boyfriend, dressed up so gorgeously for him, eagerly waiting for their meeting. Brandon can only imagine her waiting for him in the house, looking out from the windows continuously, unable to hide her excitement about the fact that she knew, he holds his favourite girl within his heart. Time passes, the appointed time has arrived, nothing happened. The truth dawns on her that Brandon can never ever reach her anymore.

With the long awaited, dating event now failed. As soon as the girl is informed about the accident, continuously <u>cries</u>.

CUT TO:

OUT. GARDEN-DAY

<u>She</u> keeps thinking about her <u>boyfriend</u>, <u>flashing back</u> to the memory they have together when he was still healthy before the smoking starts. Everything is going well before that <u>cigarette</u> in his hand was lit.

CUT TO:

OUT.WALKWAY-EVENING

The story comes to the end, He's all weak at this moment, <u>gasping</u> for his last breath, and he <u>falls to the ground</u>, motionless. The sound of <u>siren</u> can be heard in the background; the shadow of a <u>cigarette</u> still lying beside him.

FADE TO BLACK.

7. Scene Breakdown

BREAKDOWN SHEET

<u>Ulul Albab Kholili</u> A Short Walk DIRECTOR PRODUCTION TITLE BREAKDOWN PAGE NO. Exterior - Street **Opening** SCENE NO. SCENE NAME INT. OR EXT. Tells about the location and the time of the story Evening DAY OR NIGHT DESCRIPTION SEQUENCE SCRIPT DAY

CAST Red Brandon	STUNTS Asterisk - EXTRAS/SILENT Yellow -	EXTRAS/ATMOSPHERE Green Environment's crowd
SPECIAL EFFECTS Brown	PROPS Violet	VEHICLES/ANIMALS Pink
-	-	People's car
WARDROBE	MAKEUP/HAIR	SOUND EFFECTS/MUSIC
Circle	Orange	Blue
-	-	
SPECIAL EQUIPMENT Box -	PRODUCTION NOTES	

Day Ext. – YELLOW Night Ext. – BLUE Day Int. – WHITE Night Int. – GREEN

DATE: 7 July 2017

<u>Ulul Albab Kholili</u> DIRECTOR	A Short Walk PRODUCTION TITLE	BREAKDOWN PAGE NO.
2 SCENE NO.	<u>Café</u> SCENE NAME	<u>Interior - Cafe</u> INT. OR EXT.
Brandon is texting his girlf DESCRIPTION	riend about their dates	Evening DAY OR NIGHT
SEQUENCE		SCRIPT DAY
CAST Red Brandon	STUNTS Asterisk - EXTRAS/SILENT Yellow Café's customer	EXTRAS/ATMOSPHERE Green Customers' crowd
SPECIAL EFFECTS Brown	PROPS Violet Chair, drink, cigarettes, lighter, and phone	VEHICLES/ANIMALS Pink -
WARDROBE Circle Casual	MAKEUP/HAIR Orange Casual	SOUND EFFECTS/MUSIC Blue
SPECIAL EQUIPMENT Box -	PRODUCTION NOTES	
Day Ext. – YELLOW Night	Ext. – BLUE Day Int. – W	HITE Night Int. – GREEN

<u>Ulul Albab Kholili</u> DIRECTOR	A Short Walk PRODUCTION TITLE	BREAKDOWN PAGE NO.
3SCENE NO.	Pickup girlfriend SCENE NAME	Exterior - Walkway INT. OR EXT.
Brandon walks and meet to DESCRIPTION	the passer-by	Evening DAY OR NIGHT
SEQUENCE		SCRIPT DAY
CAST Red Brandon	STUNTS Asterisk - EXTRAS/SILENT Yellow Stranger	EXTRAS/ATMOSPHERE Green Street atmosphere
SPECIAL EFFECTS Brown	PROPS Violet Cigarettes	VEHICLES/ANIMALS Pink Unknown people's car
WARDROBE Circle Casual	MAKEUP/HAIR Orange Pale makeup	SOUND EFFECTS/MUSIC Blue
SPECIAL EQUIPMENT Box - Day Ext. – YELLOW Night	PRODUCTION NOTES t Ext. – BLUE Day Int. – W	/HITE Night Int. – GREEN

<u>Ulul Albab Kholili</u>	A Short Walk	4
DIRECTOR	PRODUCTION TITLE	BREAKDOWN PAGE NO.
4	Make up	Interior - bedroom
SCENE NO.	SCENE NAME	INT. OR EXT.
_	ed a shocking information	Evening
DESCRIPTION		DAY OR NIGHT
SEQUENCE		SCRIPT DAY
SEQUENCE		JONI I DAT
CAST	STUNTS	EXTRAS/ATMOSPHERE
Red	Asterisk	Green
-	-	Happy & Exciting
	FVTDAC/CILENT	_
	EXTRAS/SILENT Yellow	
	Girlfriend	
SPECIAL EFFECTS Brown	PROPS Violet	VEHICLES/ANIMALS Pink
-	Phone, make up tools, wall	-
	clock	
WARDROBE	MAKEUP/HAIR	SOUND EFFECTS/MUSIC
Circle Casual dress	Orange Simple makeup	Blue
Casaar aress	эттре тиксир	
SPECIAL EQUIPMENT Box	PRODUCTION NOTES	
-		
Day Ext. – YELLOW Night	<u> </u> : Ext. – BLUE Day Int. – W	HITE Night Int. – GREEN

Ului Albab Knolili	A Snort Walk	5		
DIRECTOR	PRODUCTION TITLE	BREAKDOWN PAGE NO.		
<u>5</u>	<u>Flashback</u>	Exterior - Garden		
SCENE NO.	SCENE NAME	INT. OR EXT.		
A short flashback between	Brandon and his girlfriend	Day		
DESCRIPTION		DAY OR NIGHT		
SEQUENCE		SCRIPT DAY		
·				
CAST	STUNTS	EXTRAS/ATMOSPHERE		
Red	Asterisk	Green		
Brandon	-	Lovely and happy		
	EXTRAS/SILENT	_		
	Yellow			
	Girlfriend			
SPECIAL EFFECTS	PROPS	VEHICLES/ANIMALS		
Brown	Violet	Pink		
-	Drink, books	-		
WARDROBE	MAKEUP/HAIR	SOUND EFFECTS/MUSIC		
Circle	Orange	Blue		
Casual	Simple make up			
SPECIAL EQUIPMENT	PRODUCTION NOTES			
Box	TRODUCTION NOTES			
-				
Day Ext. – YELLOW Night Ext. – BLUE Day Int. – WHITE Night Int. – GREEN				

DIRECTOR	A Snort Walk PRODUCTION TITLE	BREAKDOWN PAGE NO.
6 SCENE NO.	Ending SCENE NAME	<u>Exterior – Walkway</u> INT. OR EXT.
Stranger calls ambulance DESCRIPTION	e for help	Evening DAY OR NIGHT
SEQUENCE		SCRIPT DAY
CAST Red Brandon	STUNTS Asterisk -	EXTRAS/ATMOSPHERE Green Tragic and sad
	EXTRAS/SILENT Yellow Stranger	
SPECIAL EFFECTS Brown	PROPS Violet Cigarettes, phone	VEHICLES/ANIMALS Pink -
WARDROBE Circle Casual	MAKEUP/HAIR Orange Pale makeup	SOUND EFFECTS/MUSIC Blue Siren
SPECIAL EQUIPMENT Box -	PRODUCTION NOTES	<u> </u>
Day Ext. – YELLOW Nig	ht Ext. – BLUE Day Int. –	WHITE Night Int. – GREEN

8. Production Board

	A	В	С	D	Е	F	G	Н
1	Breakdown Page No.		2	3	4	5	6	7
2	Day or Night		D	D	D	D	D	D
3	Exterior or Interior		Е	I	Е	I	I	Е
4	Location or Studio		L	L	L	L	L	L
5	A Short Walk		Intro to the cafe	Brandon gets a text	Brandon smokes	Jane Doe cries	Jane Doe flashbacks	Brandon collapses
6	Scene No.	No.	1	2	3	4	5	6
7	Characters							
8	Brandon	1		1	1		1	1
9	Jane	2				2	2	
10	Bryan	3			3			
11	John	4						4

9. Shooting Schedule

Day/Date	Scene #	Interior/Exterior Day/Night	Location	Shot No. / Summary	Characters	Equipment
Thursday 20/7	5	Int/Day	APU Library	47 /	Brandon Jane	
Friday 21/7	5	Int/Day	APU	 44 / Brandon's smile to Jane in a campus 45 / Jane smiles back to Brandon 46 / They walk together and the girl always look at his boyfriend 48 / They have some drink while sitting on a bench near the campus 	Jane Brandon	
	2	Ext/Day	Starbucks Standard Chartered	 1 / 2 / From his right side and he is looking at his phone's screen 3 / In his left back showing the character and cafe's environment 4 / Pointing towards cigarette and lighter on the table 5 / From the front view and shot the 	Brandon	Cigarette Lighter / match

				cigarette on his left hand		
				6 / On Brandon's phone on the table		
				7 / Brandon's expression and when he's picking up the phone		
				8 / Focus on the phone		
				9 / Brandon while he finishes up his drink		
				10 / Brandon pick up his cigarette pack		
				11 / He's standing up and his surroundings		
				12 / Brandon's activity and his expre with medium shot		
				13 / Brandon walks towards the exit of the cafe		
Saturday	3	Ext/Day	Arena Green	14 / Brandon's walking	Brandon	Cigarette
22/7				15 / Brandon opens up the cigarette pack	Bryan	Lighter / match
				16 / Brandon from low angle to make him looks strong to smoke		
				17 / Brandon's expression while smoking		
				18 / Brandon and stranger walks in opposite directions and they meet in the middle of frame		

	Į.	
		19 / The passer-by accidentally inhales Brandon's smoke
		20 / the passer-by feeling sick after accidentally inhales the smoke
		21 / The passer-by's sickness
		22 / the passer-by's leaning on a tree near him and starts to recover
		23 / Brandon's back and focus on Brandon's expression
		24 / Brandon's front face and focus on Brandon's expression
		25 / Brandon's activity while walking
		26 / Brandon's activity while walking
		27 / Brandon's tossing the cigarette to the ground
		28 / the cigarette hit the ground and then Brandon steps on it
3		29 / Brandon walking with the passer-by Brandon behind him
		30 / Brandon's expression while coughing
		31 / Brandon's trying to take a deep

				breath 32 / Brandon's falling to his knee with wider angle, shows that no one can around him could help 33 / Brandon's struggling to find help and his girl suddenly comes to his mind		
	6			 49 / Brandon is on the ground and there is someone hanging up Brandon's phone after calling her girlfriend 50 / the cigarette and Brandon is blurred at the back 	Brandon John	
Saturday 29/7	4	Int/Day	House	 34 / Jane is doing make up to make her look beautiful 35 / Jane dressed so well for her dates with Brandon 36 / Jane is looking out of the window waiting Brandon 37 / the wall clock that ticking until the time Brandon should have come to the girl's house 38 / Jane looks out the window more intense 	Jane	

		39 / Jane's texting Brandon. Then the phone rings	
		40 / Jane knowing Brandon's current situation	
		41 / Jane's shaking and her phone falls from her hand	
		42 / the phone hits the ground 43 / the sad expression of the girl	
		13 / the sad expression of the gift	

10. Edit Decision List

Shot No.	File No.	Take No.	Remarks
48	MAH00365	1	Good
46	MAH00368	1	Bad
	MAH00370	2	Bad
	MAH00371	3	Bad
	MAH00373	4	Bad
	MAH00374	5	Bad
	MAH00376	6	OK
	MAH00377	7	OK
	MAH00378	8	Good
44	MAH00379	1	Bad
	MAH00383	2	Bad
	MAH00384	3	Bad
	MAH00385	4	Bad
	MAH00387	5	Bad
	MAH00388	6	Bad
	MAH00390	7	Bad
	MAH00391	8	Good
45	MAH00380	1	Bad
	MAH00382	2	Bad
	MAH00392	3	OK
	MAH00393	4	OK
	MAH00394	5	Good
2	MAH00396	1	OK
_	MAH00397	2	Good
3	MAH00398	1	Good
4	MAH00399	1	Good
5	MAH00400	1	Bad
	MAH00400	2	Good
6	MAH00402	1	Bad
0	MAH00403	$\frac{1}{2}$	Bad
	MAH00404	3	Bad
	MAH00405	4	Bad
	MAH00406	5	Bad
	MAH00407	6	Good
7	MAH00407	1	OK
/	MAH00409	$\frac{1}{2}$	Good
8	MAH00410	1	Bad
0	MAH00410 MAH00411		Bad
	MAH00411 MAH00412	2 3	OK
	MAH00412 MAH00413	4	Good
9		1	
	MAH00414		Good
10	MAH00415	1	OK Caral
1.1	MAH00416	2	Good
11	MAH00418	1	Good
13	MAH00419	1	Good

1	MAH00420	1	OK
	MAH00421	2	OK
	MAH00422	3	OK
	MAH00423	4	Good
34	MAH00429	1	Bad
	MAH00430	2	Bad
	MAH00432	3	Bad
	MAH00437	4	OK
	MAH00438	5	Good
35	MAH00441	1	Bad
	MAH00474	2	Bad
	MAH00476	3	Bad
	MAH00481	4	Good
36	MAH00441	1	Bad
	MAH00445	2	OK
	MAH00446	3	OK
	MAH00447	4	OK
	MAH00448	5	Good
37	MAH00449	1	OK
	MAH00450	2	Good
38	MAH00451	1	OK
	MAH00452	2	Good
39	MAH00453	1	Bad
37	MAH00455	2	OK
	MAH00456	3	OK
	MAH00457	4	Good
40	MAH00459	1	Good
41	MAH00461	1	Bad
71	MAH00463	2	Bad
	MAH00465	3	OK
	MAH00468	4	Good
42	MAH00469	1	Bad
72	MAH00470	2	Good
43	MAH00470 MAH00473	1	Good
14	MAH00473 MAH00482	1	Good
15	MAH00483	1	Good
16	MAH00484	1	OK
10	MAH00484 MAH00485	2	
17	-	1	Good
	MAH00486		Good
18	MAH00487	1	Good
19	MAH00488	1	Good
20	MAH00489	1	Good
21	MAH00490	1	OK
	MAH00491	2	Good
22	MAH00492	1	Good
23	MAH00493	1	Bad
	MAH00494	2	Good

24	MAH00495	1	Bad
	MAH00496	2	OK
	MAH00497	3	Good
25	MAH00498	1	Good
26	MAH00504	1	Good
27	MAH00505	1	OK
	MAH00506	2	Good
28	MAH00507	1	Good
29	MAH00508	1	Good
30	MAH00509	1	Bad
	MAH00510	2	Good
31	MAH00511	1	Bad
	MAH00512	2	Good
32	MAH00513	1	Good
33	MAH00514	1	OK
	MAH00515	2	Good
49	MAH00518	1	Bad
	MAH00519	2	Bad
	MAH00520	3	OK
	MAH00521	4	Good
50	MAH00522	1	Good
47	MAH00524	1	Bad
	MAH00525	2	Bad
	MAH00526	3	Bad
	MAH00527	4	OK
	MAH00528	5	OK
	MAH00529	6	Good

11. Rough Cut



Description: In front of the cafe, camera is tilting down from the sky to the café.



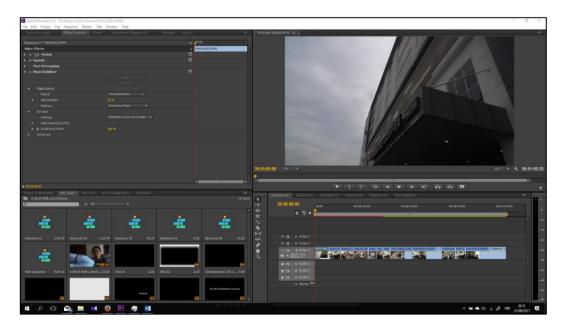
Description: The camera located from his right side and he is looking at his phone's screen.

12. First Cut



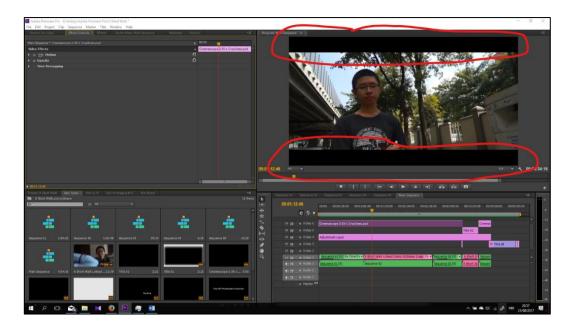
Twixtor

Description: The video used Twixtor for smooth slow-motion effect until reach 30 percent of speed.



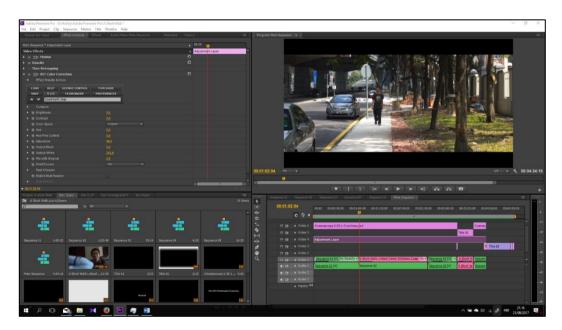
Warp Stabilizer

Description: For footage that shaking a lot, for getting a smooth footage, software warp stabilizer is better to be used.



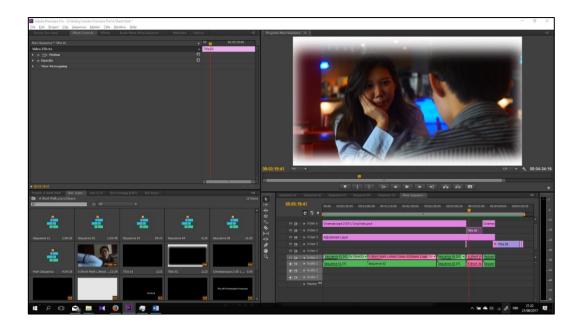
Anamorphic Effect

Description: the special looks for focusing more on the character and create cinematic effect with the color grading.



BCC Color Correction

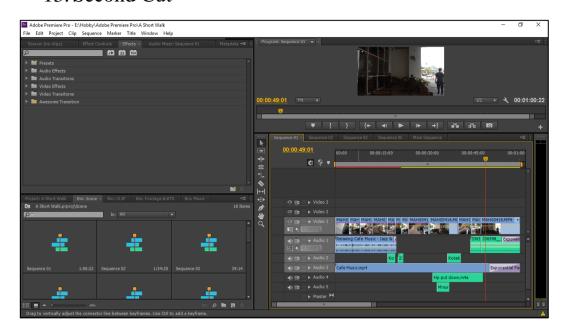
Description: for the color grading that have been used is preset *boostSatPC* from BCC (Boris Continuum Complete). In the story, situation is in warm condition and day light. So red and orange colors more dominant.



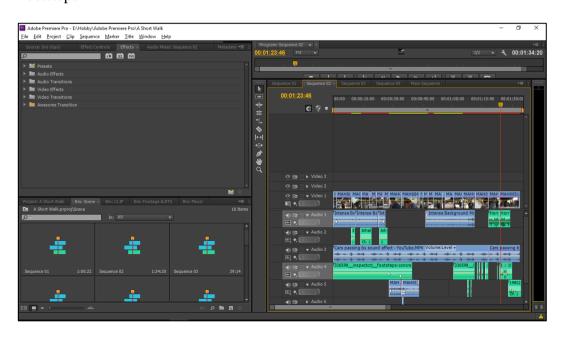
White Transparent Border

Description: This is flashback scene. To make viewer more convince is to make a little different with another frame.

13. Second Cut



SFX: Cafe music Cigarette box Phone notification Phone hit table Footsteps MUSIC: RELAXING CAFE MUSIC – JAZZ & BOSSA NOVA INSTRUMENTAL

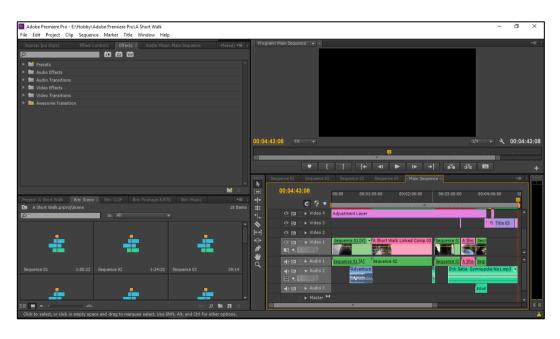


SFX: Lighter Inhale and exhale smoker Cars passing by Footsteps Heavy breathing & Coughing MUSIC: INTENSE BACKGROUND MUSIC HORROR SITUATION



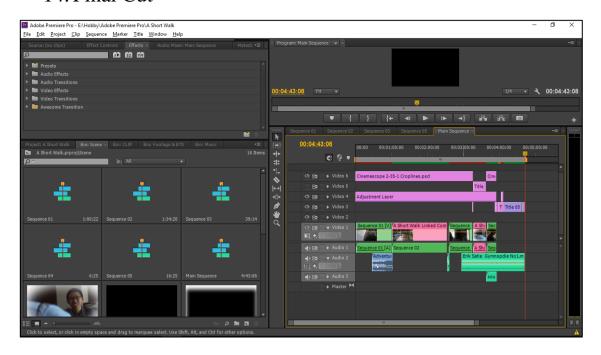
SFX: Clock sound

MUSIC: CAMILLE, HANS ZIMMER – SUIS-MOI ERIK SATIE – GYMNOPEDIE NO. 1



SFX: Hifork Ambulance's siren MUSIC: ADVENTURE (HAPPY SONG) ERIK SATIE – GYMNOPEDIE NO. 1

14. Final Cut



15. References

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16. Workload Matrix

Student Name	Workload (%)
	20
	20
	20
	20
	20