#### **Additional Exercises**

Ex. No. 01	Android Application that creates Alarm Clock
Date:	

#### Aim:

To develop a Android Application that creates Alarm Clock.

#### Procedure:

#### Creating a New project:

- Open Android Studio and then click on File -> New -> New project.
- Then type the Application name as "exno13" and click Next.
- Then select the Minimum SDK as shown below and click Next.
- Then select theEmpty Activity and click Next.
- Finally click Finish.
- It will take some time to build and load the project.
- After completion it will look as given below.

#### Creating Second Activity for the Android Application:

- Click on File -> New -> Activity -> Empty Activity.
- Type the Activity Name as AlarmReceiver and click Finish button.
- Thus **Second Activity** for the application is created.

#### Designing layout for the Android Application:

- Click on app -> res -> layout -> activity\_main.xml.
- Now click on Text as shown below.
- Then delete the code which is there and type the code as given below.

#### Code for Activity\_main.xml:

android:orientation="vertical">

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
  android:layout_width="match_parent"
  android:layout_height="match_parent"</pre>
```

### <TimePicker

```
android:id="@+id/timePicker"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:layout_gravity="center"/>
```

# <ToggleButton

android:id="@+id/toggleButton"

```
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:layout_gravity="center"
android:layout_margin="2odp"
android:checked="false"
android:onClick="OnToggleClicked" />
```

### </LinearLayout>

- Now click on Design and your application will look as given below.
- So now the designing part is completed.

#### Changes in Manifest for the Android Application:

- Click on app -> manifests -> AndroidManifest.xml.
- Now change the activity tag to receiver tag in the AndroidManifest.xml file as shown below.

# Code for AndroidManifest.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
 package="com.example.exno13" >
<application
   android:allowBackup="true"
   android:icon="@mipmap/ic_launcher"
   android:label="@string/app_name"
   android:supportsRtl="true"
   android:theme="@style/AppTheme" >
<activity android:name=".MainActivity" >
<intent-filter>
<action android:name="android.intent.action.MAIN" />
<category android:name="android.intent.category.LAUNCHER" />
</intent-filter>
</activity>
<receiver android:name=".AlarmReceiver">
</receiver>
</application>
</manifest>
```

• So now the changes are done in the Manifest.

# Java Coding for the Android Application:

Java Coding for Main Activity:

- Click on app -> java -> com.example.exno13 -> MainActivity.
- Then delete the code which is there and type the code as given below.

```
Code for MainActivity.java:
```

```
packagecom.example.exno13;
import android.app.AlarmManager;
import android.app.PendingIntent;
import android.content.Intent;
import android.os.Bundle;
//import android.support.v7.app.AppCompatActivity;
import android.view.View;
import android.widget.TimePicker;
import android.widget.Toast;
import android.widget.ToggleButton;
import java.util.Calendar;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity
ş
  TimePicker alarmTimePicker;
  PendingIntent pendingIntent;
  AlarmManager alarmManager;
  @Override
  protected void onCreate(Bundle savedInstanceState)
  {
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
   alarmTimePicker = (TimePicker) findViewById(R.id.timePicker);
   alarmManager = (AlarmManager) getSystemService(ALARM_SERVICE);
 }
  public void OnToggleClicked(View view)
   long time;
   if (((ToggleButton) view).isChecked())
   {
     Toast.makeText(MainActivity.this, "ALARM ON", Toast.LENGTH_SHORT).show();
     Calendar calendar = Calendar.getInstance();
     calendar.set(Calendar.HOUR_OF_DAY, alarmTimePicker.getCurrentHour());
```

```
calendar.set(Calendar.MINUTE, alarmTimePicker.getCurrentMinute());
   Intent intent = new Intent(this, AlarmReceiver.class);
   pendingIntent = PendingIntent.getBroadcast(this, o, intent, o);
   time=(calendar.getTimeInMillis()-(calendar.getTimeInMillis()%60000));
   if(System.currentTimeMillis()>time)
     if (calendar.AM_PM == 0)
       time = time + (1000*60*60*12);
     else
       time = time + (1000*60*60*24);
   alarmManager.setRepeating(AlarmManager.RTC_WAKEUP, time, 10000, pendingIntent);
 }
  else
  {
   alarmManager.cancel(pendingIntent);
   Toast.makeText(MainActivity.this, "ALARM OFF", Toast.LENGTH_SHORT).show();
 }
}
```

## Java Coding for Alarm Receiver:

- Click on app -> java -> com.example.exno13 -> AlarmReceiver.
- Then delete the code which is there and type the code as given below.

## Code for AlarmReceiver.java:

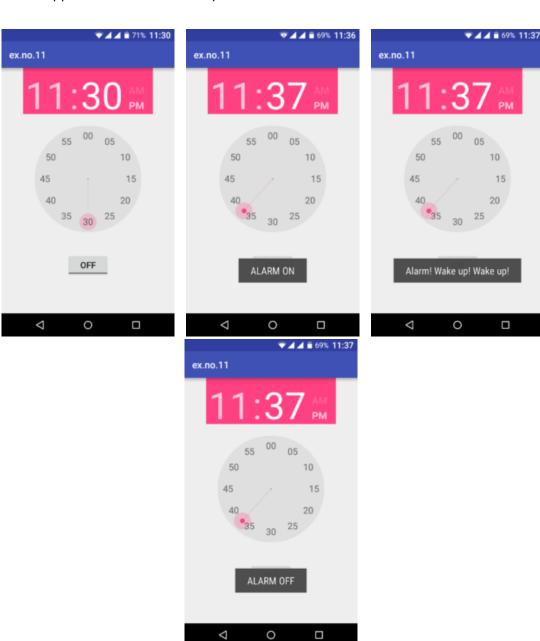
```
packagecom.example.exno13;
import android.content.BroadcastReceiver;
import android.content.Context;
import android.content.Intent;
import android.media.Ringtone;
import android.media.RingtoneManager;
import android.media.RingtoneManager;
import android.widget.Toast;

public class AlarmReceiver extends BroadcastReceiver
{
    @Override
    public void onReceive(Context context, Intent intent)
    {
        Toast.makeText(context, "Alarm! Wake up! Wake up!", Toast.LENGTH_LONG).show();
        Uri alarmUri = RingtoneManager.getDefaultUri(RingtoneManager.TYPE_ALARM);
```

```
if (alarmUri == null)
{
    alarmUri = RingtoneManager.getDefaultUri(RingtoneManager.TYPE_NOTIFICATION);
}
Ringtone ringtone = RingtoneManager.getRingtone(context, alarmUri);
ringtone.play();
}
```

- So now the Coding part of Alarm Receiver is also completed.
- Now run the application to see the output.

# Output:



#### Result:

Thus Android Application that creates Alarm Clock is developed and executed successfully.