Ex. No. 04 Develop an application that makes use of database

Date:

Aim:

To develop a Simple Android Application that makes use of Database.

Procedure:

Creating a New project:

- Open Android Studio and then click on File -> New -> New project.
- Then type the Application name as "exno4" and click Next.
- Then **select the Minimum S**DK as shown below and click Next.
- Then select the Empty Activity and click Next.
- Finally click Finish.
- It will take some time to build and load the project.
- After completion it will look as given below.

Designing layout for the Android Application:

- Click on app -> res -> layout -> activity_main.xml.
- Now click on Text as shown below.
- Then delete the code which is there and type the code as given below.

Code for Activity_main.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<AbsoluteLayout xmlns:android="http://schemas.android.com/apk/res/android"
  android:layout_width="match_parent"
  android:layout_height="match_parent">
<TextView</pre>
```

```
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:layout_x="5odp"
android:layout_y="2odp"
android:text="Student Details"
```

android:textSize="30sp"/>

<TextView

```
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:layout_x="2odp"
android:layout_y="11odp"
android:text="Enter Rollno:"
android:textSize="2osp" />
```

```
<EditText
   android:id="@+id/Rollno"
   android:layout_width="150dp"
   android:layout_height="wrap_content"
   android:layout_x="175dp"
   android:layout_y="100dp"
   android:inputType="number"
   android:textSize="20sp"/>
<TextView
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:layout_x="20dp"
   android:layout_y="16odp"
   android:text="Enter Name:"
   android:textSize="20sp"/>
<EditText
   android:id="@+id/Name"
   android:layout_width="150dp"
   android:layout_height="wrap_content"
   android:layout_x="175dp"
   android:layout_y="150dp"
   android:inputType="text"
   android:textSize="20sp"/>
<TextView
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:layout_x="20dp"
   android:layout_y="210dp"
   android:text="Enter Marks:"
   android:textSize="20sp"/>
<EditText
   android:id="@+id/Marks"
   android:layout_width="150dp"
   android:layout_height="wrap_content"
```

```
android:layout_x="175dp"
   android:layout_y="200dp"
   android:inputType="number"
   android:textSize="20sp"/>
<Button
   android:id="@+id/Insert"
   android:layout_width="150dp"
   android:layout_height="wrap_content"
   android:layout_x="25dp"
   android:layout_y="300dp"
   android:text="Insert"
   android:textSize="3odp" />
<Button
   android:id="@+id/Delete"
   android:layout_width="150dp"
   android:layout_height="wrap_content"
   android:layout_x="200dp"
   android:layout_y="300dp"
   android:text="Delete"
   android:textSize="3odp" />
<Button
   android:id="@+id/Update"
   android:layout_width="150dp"
   android:layout_height="wrap_content"
   android:layout_x="25dp"
   android:layout_y="400dp"
   android:text="Update"
   android:textSize="3odp" />
<Button
   android:id="@+id/View"
   android:layout_width="150dp"
   android:layout_height="wrap_content"
   android:layout_x="200dp"
   android:layout_y="400dp"
   android:text="View"
                                                  20
```

```
android:textSize="3odp" />
<Button
   android:id="@+id/ViewAll"
   android:layout_width="200dp"
   android:layout_height="wrap_content"
   android:layout_x="100dp"
   android:layout_y="500dp"
   android:text="View All"
   android:textSize="3odp" />
</AbsoluteLayout>
   • Now click on Design and your application will look as given below.
   • So now the designing part is completed.
Java Coding for the Android Application:
       Click on app -> java -> com.example.exno4 -> MainActivity.
      Then delete the code which is there and type the code as given below.
Code for MainActivity.java:
packagecom.example.exno4;
import android.app.Activity;
import android.app.AlertDialog.Builder;
import android.content.Context;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.os.Bundle;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.Button;
import android.widget.EditText;
public class MainActivity extends Activity implements OnClickListener
{
  EditText Rollno, Name, Marks;
  Button Insert, Delete, Update, View, View All;
  SQLiteDatabase db;
  /** Called when the activity is first created. */
```

@Override

public void onCreate(Bundle savedInstanceState)

super.onCreate(savedInstanceState);

```
setContentView(R.layout.activity_main);
   Rollno=(EditText)findViewById(R.id.Rollno);
   Name=(EditText)findViewById(R.id.Name);
   Marks=(EditText)findViewById(R.id.Marks);
   Insert=(Button)findViewById(R.id.Insert);
   Delete=(Button)findViewById(R.id.Delete);
   Update=(Button)findViewById(R.id.Update);
   View=(Button)findViewById(R.id.View);
   ViewAll=(Button)findViewById(R.id.ViewAll);
   Insert.setOnClickListener(this);
   Delete.setOnClickListener(this);
   Update.setOnClickListener(this);
   View.setOnClickListener(this);
   ViewAll.setOnClickListener(this);
   // Creating database and table
   db=openOrCreateDatabase("StudentDB", Context.MODE_PRIVATE, null);
   db.execSQL("CREATE TABLE IF NOT EXISTS student(rollno VARCHAR,name VARCHAR,marks
VARCHAR);");
 }
 public void onClick(View view)
 {
   // Inserting a record to the Student table
   if(view==Insert)
   {
     // Checking for empty fields
     if(Rollno.getText().toString().trim().length()==o||
         Name.getText().toString().trim().length()==o||
         Marks.getText().toString().trim().length()==o)
       showMessage("Error", "Please enter all values");
       return;
     db.execSQL("INSERT INTO student VALUES(""+Rollno.getText()+"",""+Name.getText()+
         "',""+Marks.getText()+"');");
     showMessage("Success", "Record added");
     clearText();
   // Deleting a record from the Student table
   if(view==Delete)
```

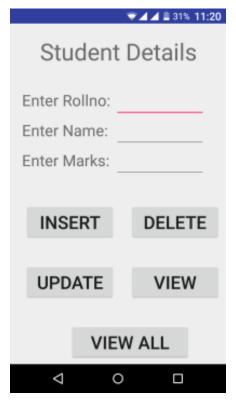
```
{
 // Checking for empty roll number
  if(Rollno.getText().toString().trim().length()==o)
    showMessage("Error", "Please enter Rollno");
    return;
  Cursor c=db.rawQuery("SELECT * FROM student WHERE rollno=""+Rollno.getText()+""", null);
  if(c.moveToFirst())
 {
    db.execSQL("DELETE FROM student WHERE rollno=""+Rollno.getText()+""");
    showMessage("Success", "Record Deleted");
 }
  else
  {
    showMessage("Error", "Invalid Rollno");
  clearText();
}
// Updating a record in the Student table
if(view==Update)
 // Checking for empty roll number
  if(Rollno.getText().toString().trim().length()==o)
  {
    showMessage("Error", "Please enter Rollno");
    return;
  Cursor c=db.rawQuery("SELECT * FROM student WHERE rollno=""+Rollno.getText()+""", null);
  if(c.moveToFirst()) {
    db.execSQL("UPDATE student SET name="" + Name.getText() + "',marks="" + Marks.getText() +
       "" WHERE rollno=""+Rollno.getText()+""");
    showMessage("Success", "Record Modified");
 }
  else {
    showMessage("Error", "Invalid Rollno");
 }
  clearText();
// Display a record from the Student table
if(view==View)
{
```

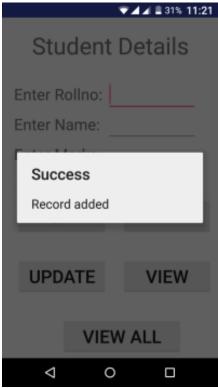
```
// Checking for empty roll number
   if(Rollno.getText().toString().trim().length()==o)
     showMessage("Error", "Please enter Rollno");
     return;
   }
    Cursor c=db.rawQuery("SELECT * FROM student WHERE rollno=""+Rollno.getText()+""", null);
   if(c.moveToFirst())
   {
     Name.setText(c.getString(1));
     Marks.setText(c.getString(2));
   }
   else
   {
     showMessage("Error", "Invalid Rollno");
     clearText();
   }
 }
 // Displaying all the records
  if(view==ViewAll)
  {
   Cursor c=db.rawQuery("SELECT * FROM student", null);
   if(c.getCount()==o)
   {
     showMessage("Error", "No records found");
     return;
   StringBuffer buffer=new StringBuffer();
   while(c.moveToNext())
   ş
     buffer.append("Rollno: "+c.getString(o)+"\n");
     buffer.append("Name: "+c.getString(1)+"\n");
     buffer.append("Marks: "+c.getString(2)+"\n\n");
   }
    showMessage("Student Details", buffer.toString());
 }
}
public void showMessage(String title,String message)
  Builder builder=new Builder(this);
  builder.setCancelable(true);
  builder.setTitle(title);
```

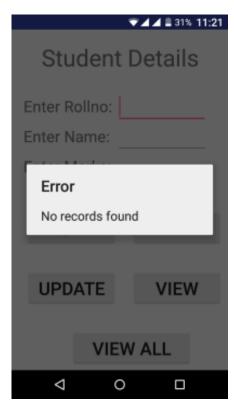
```
builder.setMessage(message);
builder.show();
}
public void clearText()
{
   Rollno.setText("");
   Name.setText("");
   Marks.setText("");
   Rollno.requestFocus();
}
```

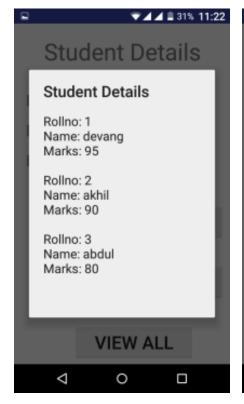
- So now the Coding part is also completed.
- Now run the application to see the output.

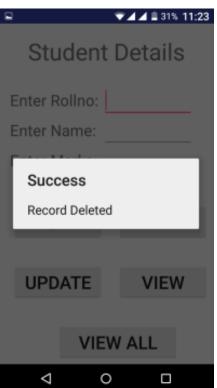
Output:

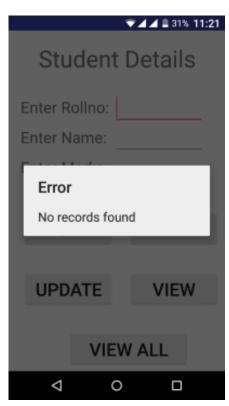




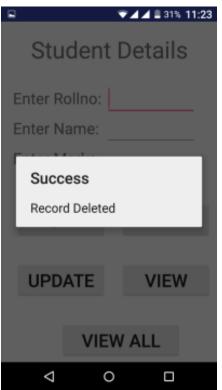




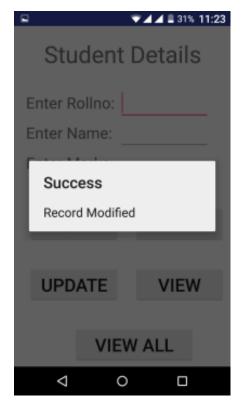


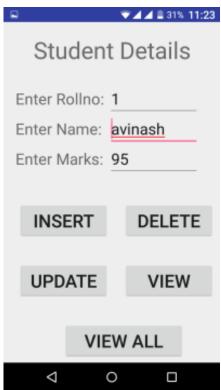












Result:

Thus a Simple Android Application that makes use of Database is developed and executed successfully.