

SHIVAM SINGH

Jaypee Institute of Information Technology, Noida.

Application for Internship Role



CAREER OBJECTIVE

Hardworking and motivated student with strong work ethic and creative ability. Seeking to apply my development skills as an **intern** at your company. Ready to utilize my skill and knowledge to further the mission of the company. I am willing to learn new skills and technologies with my positive attitude.

Skills

- Language : C++, JAVA , HTML , CSS , JS , PHP , node.js
- Database : MySql , mongoDB
- Frameworks : Bootstrap, express.js, mongoose.js
- Others: Linux, networking (basics)

Strengths

- Creative Thinking
- Excellent Communication
- Problem Solving
- Team Leading
- Efficient Working

Academics Details

- B.tech (2020-2024) JIIT ,Noida
Current C.G : 8.4 Current SG : 8.8
- Class 12th 2020 (ISC Board)
Overall percentage : 93.5
- Class 10th 2018 (ICSE Board)
Overall Percentage : 92.6

Hobbies

- Table tennis
- Badminton
- Singing
- Making projects

CONTACT

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Tundla,Firozabad.

CONNECT

LinkedIn:

<https://www.linkedin.com/in/shivam-singh-795172203/>

Github:

<https://github.com/2kSHIVAM>

CodeChef:

https://www.codechef.com/users/shivam_1357

GFG:

<https://auth.geeksforgeeks.org/user/shivamsinghrajput1357/profile>

Achivements

- 5 star coder at Hackerank
- 3 star coder at codechef
- Solved over 50 practice questions on code chef
- Solved over 80 practice question on GFG
- Completed the 30 days of cloud computing (both tracks), last year.
- Actively taking part in CP on various platforms like codeforces, GFG, etc

Projects Undertaken

- Foodie Snake

This is a game that can run on webpage, similar typical snake and food game where the snake eats the food and grows in size. This game has very nice design to it looks very beautiful. I made it in my free time during last year vacation.

It is designed using HTML , CSS and its functionality is controlled by JAVA Script. It has few sound effects that's like a cherry on a cake. It can be controlled manually using keys. In future I am planning to automate this game in which the snake can move on its own to feed himself escaping the obstruction on its way (thinking of applying dijkstra algorithm), to make it more interesting.

This is only made by me, has no other contributor.

- My e-manager app

This is a dynamic web app which helps you to remember the upcoming events and the events that happened in past along with its date, details and the agenda. This app first stores the login details of the user, using the sign up page, in the MySQL database.

The signup and login page is made with cool animation and the theme is calm and refreshing.

On logging in the person can see 3 frames :

1st frame: To enter the new events details

2nd frame: shows the upcoming events from the current date

3rd frame: shows the past events that already happened

Thus performs the basic reminder job of a manager

The language used were : HTML, CSS, JAVA SCRIPT , PHP, MySQL ,

Tool used : Xampp server

This project was made as a college project in 3rd semester.

Group members : 2 (including me)

The projects can be found on my github profile

<https://github.com/2kSHIVAM>

THANK YOU,

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