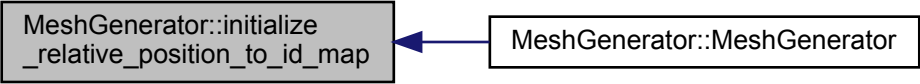


MeshGenerator::initialize
_relative_position_to_id_map



```
graph LR; A[MeshGenerator::MeshGenerator] --> B[MeshGenerator::initialize_relative_position_to_id_map];
```

The diagram consists of two rectangular boxes. The box on the left is shaded gray and contains the text 'MeshGenerator::initialize' on the first line and '_relative_position_to_id_map' on the second line. The box on the right is white with a black border and contains the text 'MeshGenerator::MeshGenerator'. A dark blue arrow points from the right side of the white box to the left side of the gray box.

MeshGenerator::MeshGenerator