

"DEQ"

# Deep Equilibrium Models

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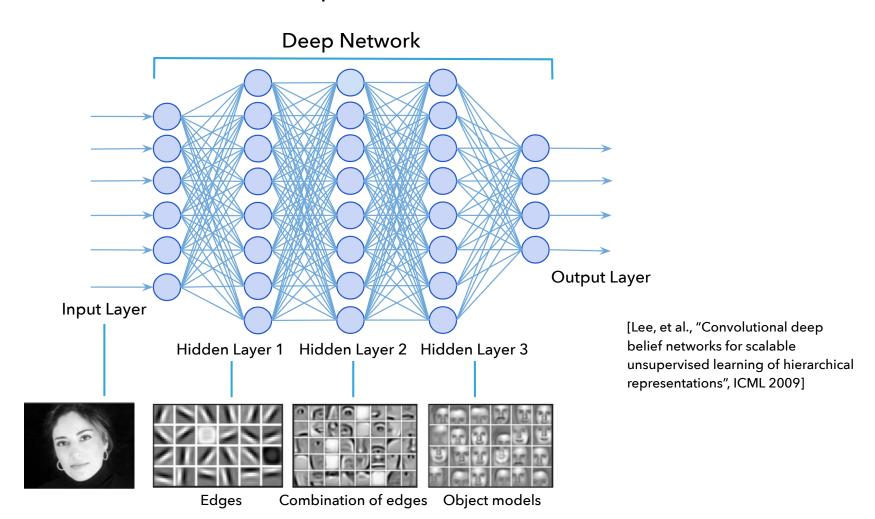
joint work with J. Zico Kolter (CMU/Bosch) and Vladlen Koltun (Intel)

NeurlPS 2019

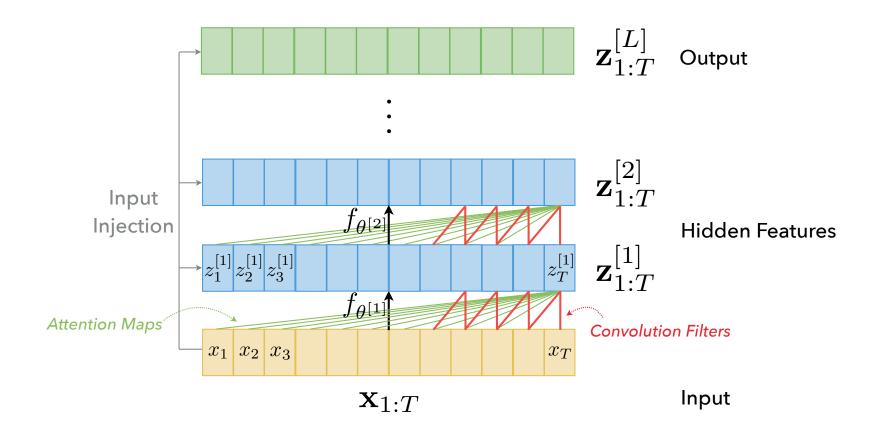
TL;DR: One (implicit) layer is all you need, with proof.

## "Deep Learning Philosophy"

**The story we all tell**: deep learning algorithms build hierarchical models of input data, where earlier layers extract "simple" features and later layers create high-level abstractions of the data. A famous example:



#### Deep (Feed-Forward) Nets on Sequences



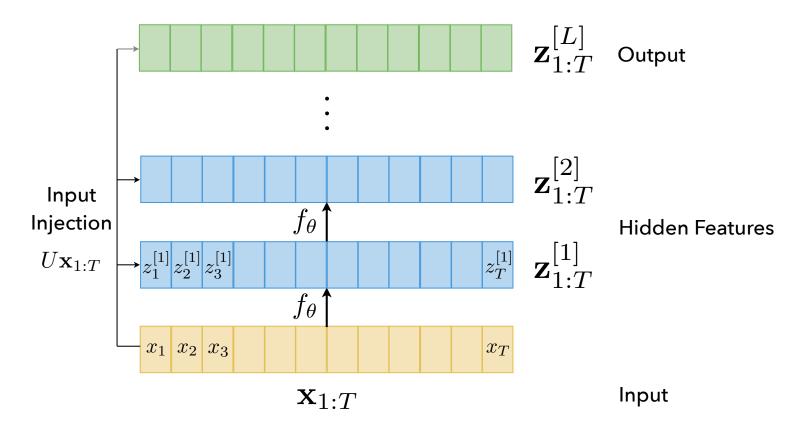
An L-layer conventional deep network on a sequence (with length T):

$$\mathbf{z}_{1:T}^{[i+1]} = f_{\theta}^{[i+1]}(\mathbf{z}_{1:T}^{[i]}; \mathbf{x}_{1:T}), \quad \text{for } i = 0, 1, \dots, L-1$$

E.g.: (Temporal) Convolution, (Self-Attention) Transformer

### Weight-Tied, Input Injected Networks

(Some works call this "recurrently stacked")



An L-layer weight-tied, input-injected deep network on a sequence (with length T):

$$\mathbf{z}_{1:T}^{[i+1]} = f_{\theta}(\mathbf{z}_{1:T}^{[i]}; \mathbf{x}_{1:T}), \text{ for } i = 0, 1, \dots, L-1$$

## Isn't Weight-Tying a Big Restriction?

#### Theoretically, no...

- **Theorem** [informal]: Any deep feedforward network can be represented by a weight-tied, input-injected network of equivalent depth.

$$\mathbf{z}^{[1]} = \sigma(W_1\mathbf{x} + b_1)$$

$$\mathbf{z}^{[2]} = \sigma(W_2\mathbf{z}^{[1]} + b_2) \iff \begin{bmatrix} \mathbf{z}^{[1]} \\ \mathbf{z}^{[2]} \\ \mathbf{z}^{[3]} \end{bmatrix} = \sigma\left(\begin{bmatrix} 0 & 0 & 0 \\ W_2 & 0 & 0 \\ 0 & W_3 & 0 \end{bmatrix} \begin{bmatrix} \mathbf{z}^{[1]} \\ \mathbf{z}^{[2]} \\ \mathbf{z}^{[3]} \end{bmatrix} + \begin{bmatrix} W_1 \\ 0 \\ 0 \end{bmatrix} \mathbf{x} + \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} \right)$$

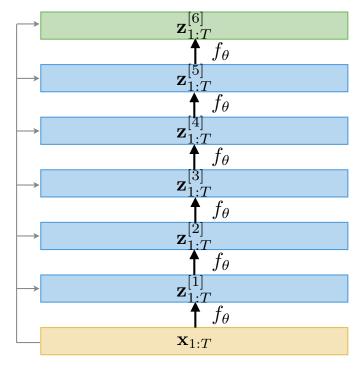
$$\mathbf{z}^{[3]} = \sigma(W_3\mathbf{z}^{[2]} + b_3)$$
(Apply this **three** times to  $\begin{bmatrix} \mathbf{z}^{[1]} & \mathbf{z}^{[2]} & \mathbf{z}^{[3]} \end{bmatrix}^{\top} = \mathbf{0}$ )

#### **Empirically, no...**

- Weight-tied models with parameter count smaller (but on the same scale) achieve performances just as good; see, e.g., TrellisNet [Bai et al., ICLR 2019], Universal Transformer [Dehghani et al., ICLR 2019], (and more recently) ALBERT [Anonymous, submitted to ICLR 2020].

### **Equilibrium Points and the DEQ Model**

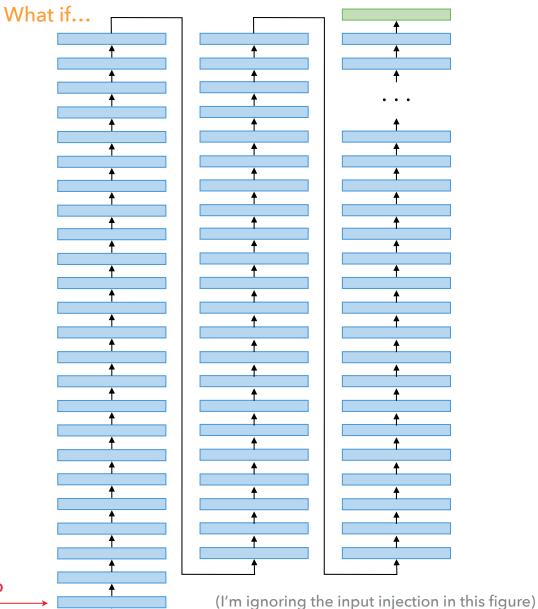
# of layers typically are hand-picked by model designers:



Input

(e.g., a 6-layer weight-tied network)

Not possible in practice, due to memory/computation limits



#### **Equilibrium Points and the DEQ Model**

We now can think of a "deep" network as repeated applications of a function:

$$\mathbf{z}^{[i+1]} = f(\mathbf{z}^{[i]}; \mathbf{x})$$

In practice, after these types of models converge to an equilibrium point (i.e., an "infinite depth" network):

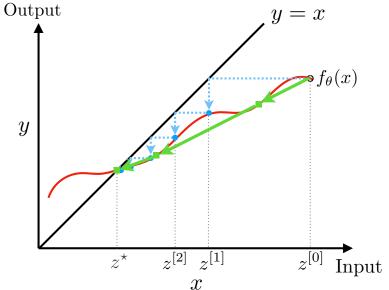
$$\lim_{i \to \infty} \mathbf{z}_{1:T}^{[i]} = \lim_{i \to \infty} f_{\theta}(\mathbf{z}_{1:T}^{[i]}; \mathbf{x}_{1:T}) \equiv f_{\theta}(\mathbf{z}_{1:T}^{\star}; \mathbf{x}_{1:T}) = \mathbf{z}_{1:T}^{\star}$$

(Stop by our poster for more empirical evidence :-))

**Deep Equilibrium (DEQ) Model**: directly find this equilibrium/stable point via root-finding (e.g., Broyden's method), rather than just iterating the forward model, and apply implicit differentiation for backpropagation.

Deep Equilibrium Models

Weight-tied Deep Networks  $z^{[0]} \to z^{[1]} \to \dots$ Output u = r



### Overview of DEQ Approach

Define a single layer  $f_{\theta}(\mathbf{z}_{1:T}; \mathbf{x}_{1:T})$  .

**Forward pass**: Given an input  $\mathbf{x}_{1:T}$ , compute the equilibrium point  $\mathbf{z}_{1:T}^{\star}$ , such that

$$f_{\theta}(\mathbf{z}_{1:T}^{\star}; \mathbf{x}_{1:T}) - \mathbf{z}_{1:T}^{\star} = \mathbf{0}$$

(via any black-box root solver; such as Quasi-Newton methods)

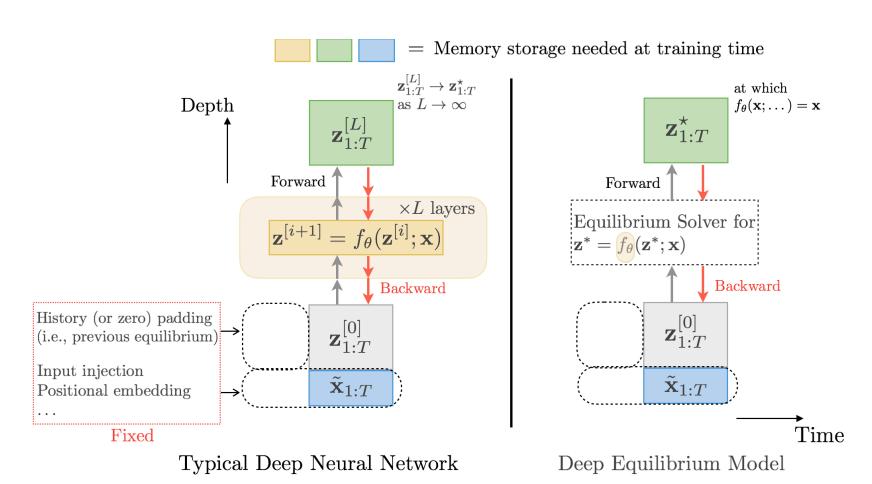
**Backward pass**: Implicitly differentiate through the equilibrium state to form gradients:

$$\frac{\partial \ell}{\partial (\cdot)} = -\frac{\partial \ell}{\partial \mathbf{z}_{1:T}^{\star}} \left( \frac{\partial f_{\theta}}{\partial \mathbf{z}_{1:T}^{\star}} - I \right)^{-1} \frac{\partial f_{\theta}}{\partial (\cdot)}$$
Gradient of one layer
Jacobian at the
equilibrium (i.e., output)

More details/proof in the paper.

### **Overview of DEQ Approach**

To compare conventional deep networks with DEQ:



### **Overview of DEQ Approach**

#### **Memory Footprint of DEQs?**

**Forward pass**: black-box root solving (e.g., fast Quasi-Newton methods)

**Backward pass**: One-step multiplication with the Jacobian at equilibrium

This implies constant memory consumption: only need to store  $\mathbf{x}_{1:T}$ ,  $\mathbf{z}_{1:T}^{\star}$ , and  $\theta$  (no growth at all with depth), for training an "infinite-depth" network!

#### Stacking DEQs of different functions?

- **Theorem** [informal] (*Universality* of "single-layer" DEQs):

Given transformations  $f_{\theta^{[1]}}$  and  $\nu_{\theta^{[2]}}$  (from potentially different function classes), there exists a transformation  $\Gamma_{\Theta}$  such that  $\mathrm{DEQ}(\Gamma_{\Theta};\mathbf{x}_{1:T})=\mathrm{DEQ}(\nu_{\theta^{[2]}};\mathrm{DEQ}(f_{\theta^{[1]}};\mathbf{x}_{1:T}))$ .

#### **Runtime of DEQs?**

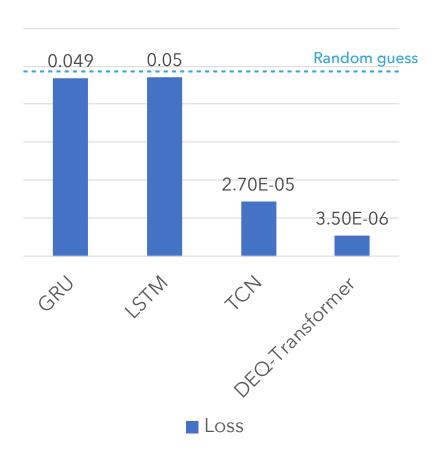
Typically  $\sim$ 2-2.5x slower to train,  $\sim$ 1.7x slower at inference (as root-finding takes longer than iterating a fixed number of forward layers)

## **DEQs for Sequence Modeling**

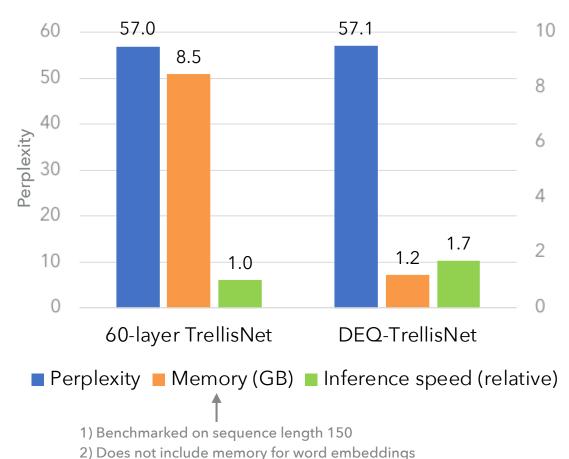
- One can easily extend the methods above to create "infinite-layer" versions of all common sequence modeling architectures.
- We specifically provide two *instantiations of DEQ* based on two very different SOTA sequence modeling architectures:
  - 1) **DEQ-TrellisNet**: equilibrium version of TrellisNet architecture [Bai et al., ICLR 2019], a type of weight-tied temporal convolutions that generalizes RNNs
  - 2) **DEQ-Transformer**: equilibrium version of Transformer architecture [Vaswani et al., NeurIPS 2017], with weight-tied multi-head self-attention [Dehghani et al., ICLR 2019]

#### **Small-Scale Benchmarks**

#### (Long-Range) Copy Memory Task

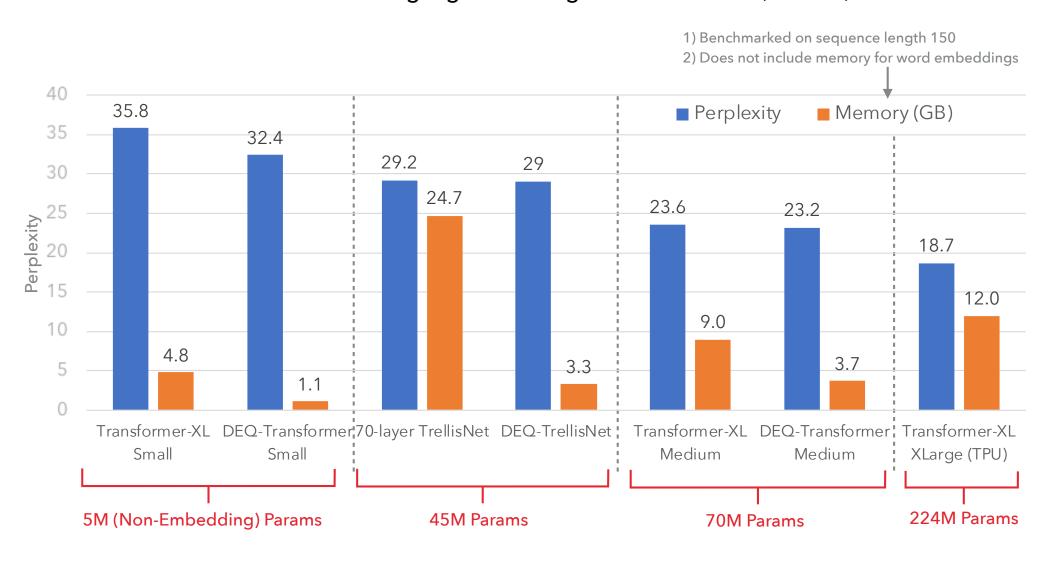


#### Word-level Language Modeling on Penn Treebank (PTB)



## **Large-Scale Benchmarks**

#### Word-level Language Modeling on WikiText-103 (WT103)



# Summary, Thoughts and Challenges

- DEQ represents the largest-scale practical application of implicit layers in deep learning of which we are aware.
- DEQ computes an "infinite-depth" network. DEQ's forward pass relies on a direct root solving; its backward pass relies only on the equilibrium point, not on any of the intermediate "hidden features". Memory needed to train DEQ is therefore constant (i.e., equivalent to that of 1 layer).
- DEQ performs competitively with SOTA architectures, but with up to 90% reduction in memory cost.
- How should we understand depth in deep networks?
- Let the objective of a model be implicitly defined (e.g., "the equilibrium")?

Interested in DEQ? Stop by our poster at Exhibition Hall B+C #137 (right after this talk) ;-)