Simple WASAPI Play Sound Sample

*This sample is compatible with Windows 10 SDK November 2015 (10586).*

# Description

This sample demonstrates how to play setup and play a simple sound (sine tone) to a WASAPI render endpoint in a Universal Windows Platform (UWP) app.



# Using the sample

Use Spacebar on keyboard or Button A on gamepad to start and stop the playback. Use Escape on keyboard or View Button to exit the app.

# Implementation notes

For more information on WASAPI see [MSDN](https://msdn.microsoft.com/en-us/library/windows/desktop/dd371455.aspx).

# Update history

Initial release May 2016