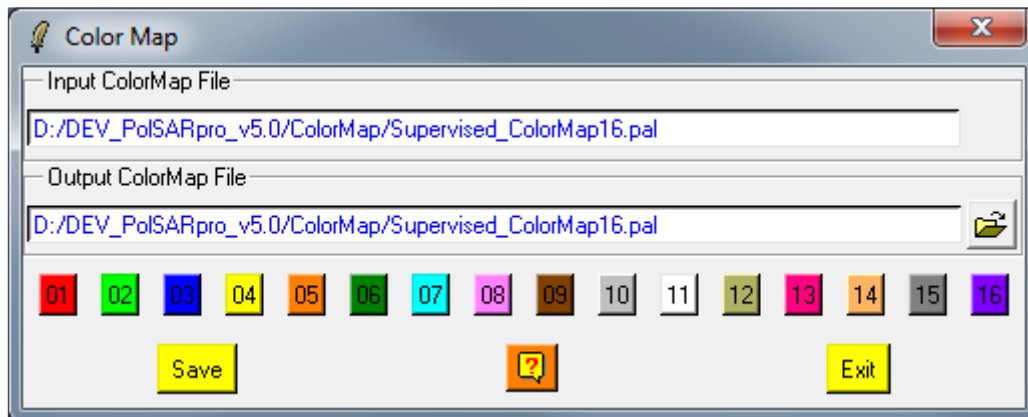# ColorMap Edition

Description:

This function is used to edit and modify a 16-colors ColorMap.

These ColorMaps are used to code the different data process bitmap output files, like Wishart Supervised Classification, Unsupervisd Wishart - H/A/Alpha Classification, Unsupervised H/A/Alpha Classification, H/A/Alpha planes etc....

Clicking a color square opens the Windows Color Dialog Box.