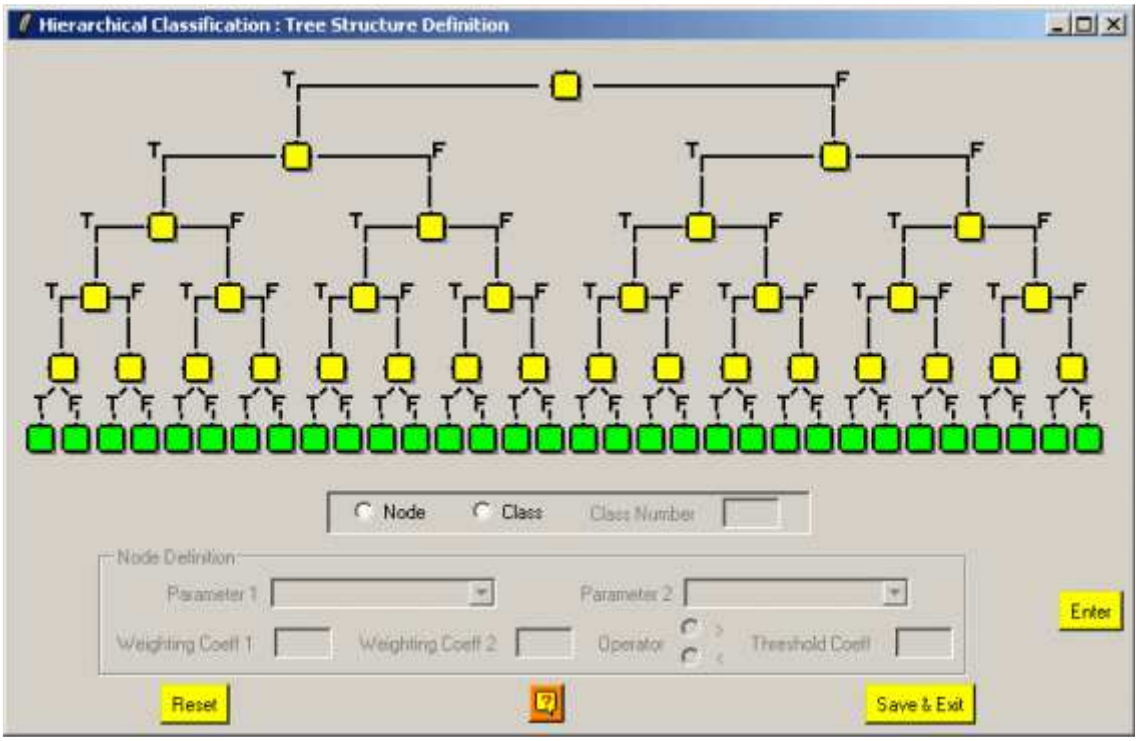
Hierarchical Tree Architecture Editor



Description:

This graphic interface allows the user to define the knowledge based classification tree structure. This hierarchical structure leads to a maximum of 32 output classes.

Corresponds to a **class** as terminal node.

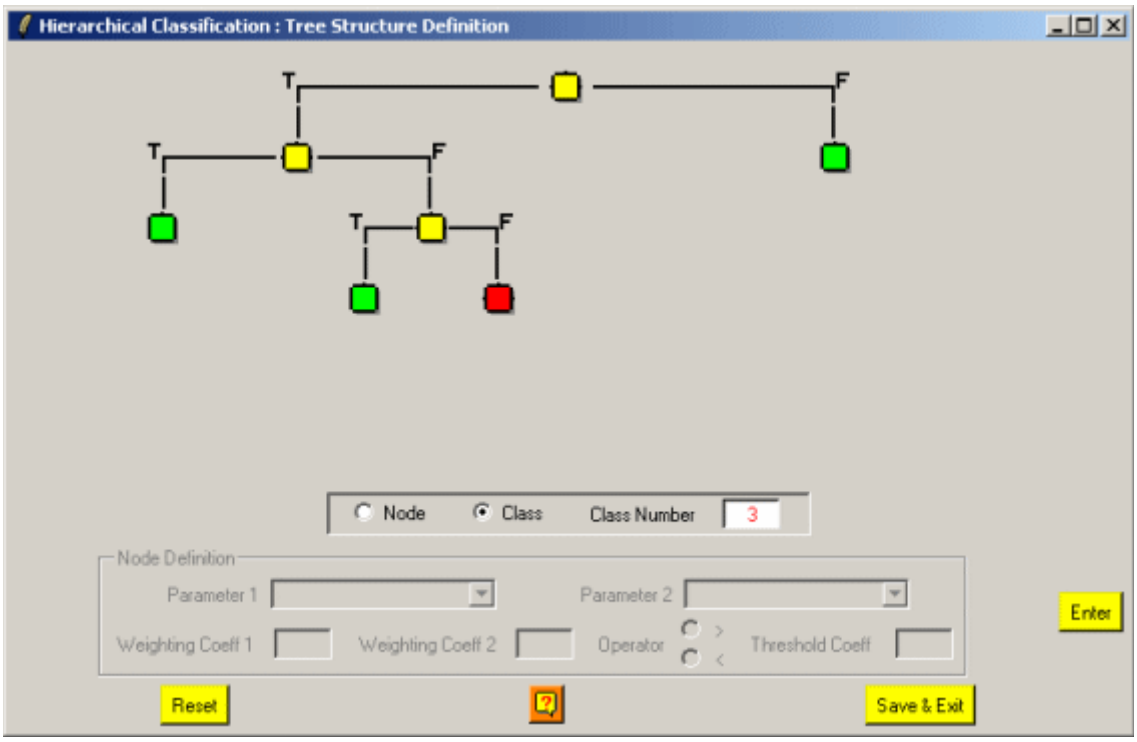
Corresponds to a **node**

When selected during the definition and specification, the class button or the node button transforms to the following active button:

Note: **T** *leads for True and* **F** *for False.*

Class Definition:

If selected as a class (terminal node), the user has just to enter the number of the corresponding output class.



Node Definition:

If selected as a node, the user has to define and specify the evaluation expression of the node.
The general evaluation for each node is given by the expression:

a para1 + b para2 > c *or* **a para1 + b para2 < c**

Where the coefficients **a** and **b** are respectively given the Weighting Coeff 1 and Weighting Coeff 2. The coefficient **c** is given by the Threshold Coeff.
The operator (> or <) is selected by clicking on the corresponding buttons.
The two parameters **parameter 1** and **parameter 2** are selected by the user from the associated Parameters List.
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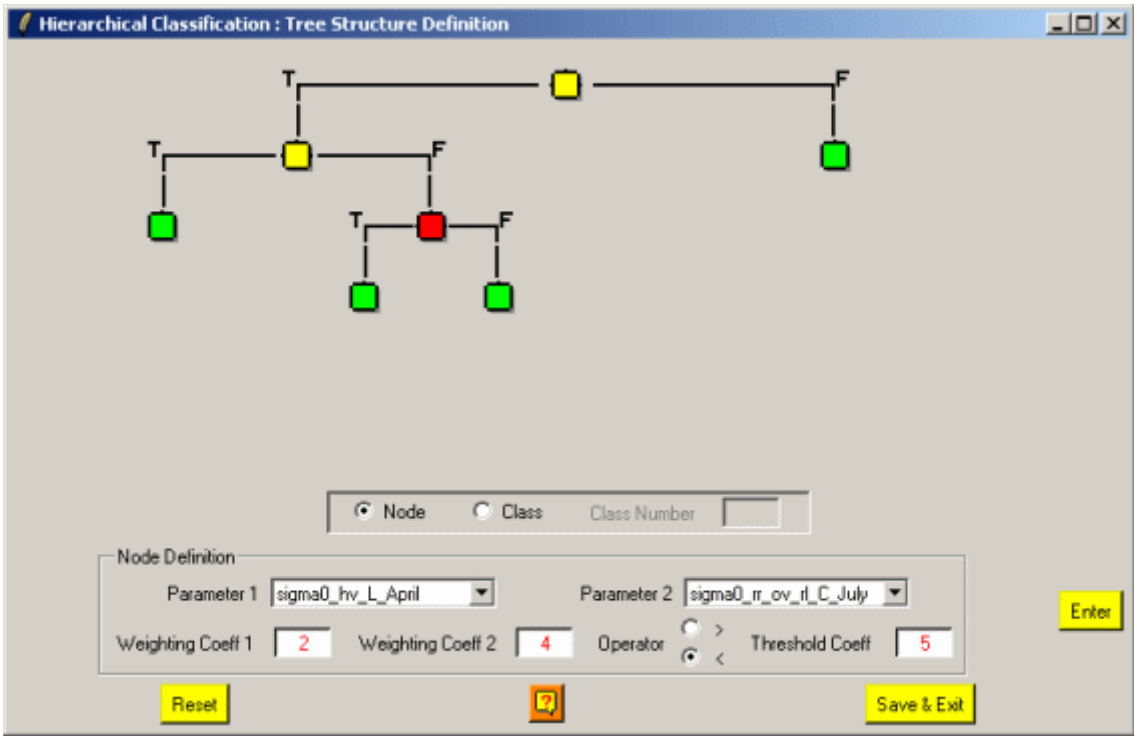
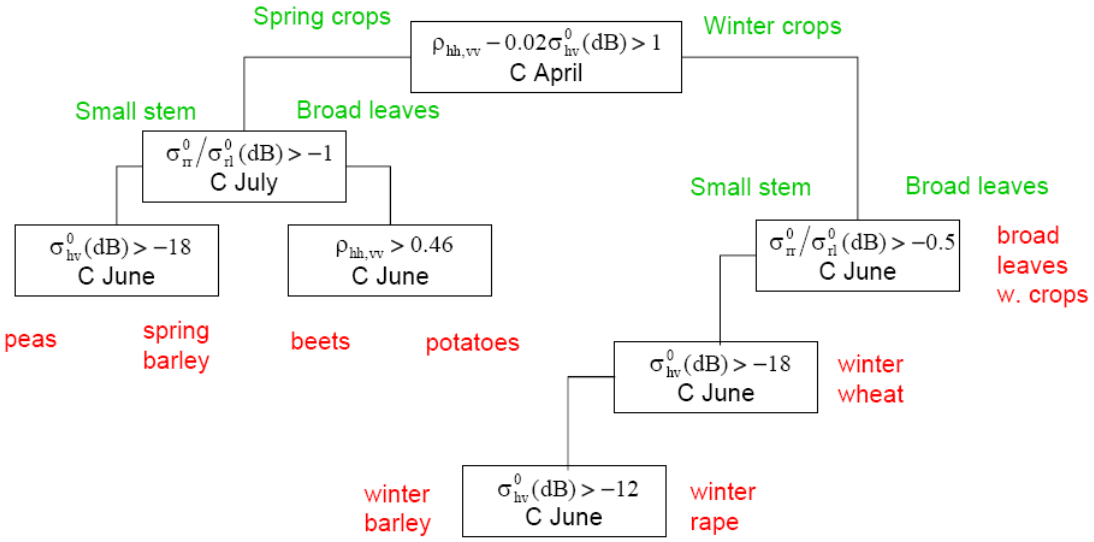

Hierarchical Classification : Tree Structure Definition
T
F
T
F
T
F
Node
Class
Class Number
Node Definition
Parameter 1
sigma0_hv_L_April
Parameter 2
sigma0_rr_ov_rl_C_July
Weighting Coeff 1
2
Weighting Coeff 2
4
Operator
>
<
Threshold Coeff
5
Enter
Reset
Save & Exit

Example:

In the following figure is given an example of a hierarchical classification scheme.



The corresponding tree-architecture definition is given in the following figure: