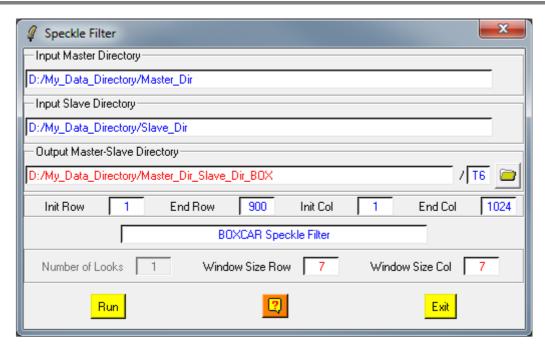


Speckle Filter



Description:

This function is used to apply a Polarimetric Speckle filtering on polarimetric interferometric raw binary data.

The different proposed polarimetric Speckle Filetrs are:

- Box Car filter
- Gauss filter
- Refined Lee filter.

According to the input data format, indicated in the widget, different compatible output data formats are proposed according the following table:

Input Data Format	Output Data Format
2 x (2x2) Sinclair matrix [S2]	[T6]
(6x6) Coherency matrix [T6]	[T6]
2 x Dual Polarimetric Elements (Sxx, Sxy)	[T4]
(4x4) Coherency matrix [T4]	[T4]

Comments:

Parameters written in Red can be modified directly by the user from the keyboard.

Input/Output Arguments:

Indicates the location of the considered Master Main Directory

(Master-MD) containing the polarimetric data sets to be filtered.

Input Slave
Directory

(Slave-MD) containing the polarimetric data sets to be filtered.

Output

Indicates the location of the considered Slave Main Directory

(Slave-MD) containing the polarimetric data sets to be filtered.

Indicates the location of the filtered data output directory.

Master-Slave The default value is set automatically to:

Directory Master-MD_Slave-MD_XXX / YY.

where **XXX** is associated with the selected Speckle Filter (BOX, GSS, LEE) and where **YY** is associated with the Output Data

Format (T6 or T4).

Output Image Number of Rows/Columns:

The output image numbers of rows and columns are initialised to the input data set dimensions.

Users wishing to process a sub-part of the initial image can modify the **Init** and **End** values of the converted images rows and columns.

Note: init and end values have to remain within the range defined by the input image dimensions.

Filtering Parameters:

Window size Users have to set the size of the (N*N) sliding window used to

compute the local estimate of the average matrix.

The default value of N is set to 7.

Number of

Looks

Users have to set the Input data equivalent number of looks used to

compute the a priori input speckle noise variance.

The default value of N is set to 1.