

# Through a Glass, Abstractly

Lenses and the Power of Abstraction

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October 13, 2017



# The plan

- ▶ Optics as an abstract interface
- ▶ A concrete implementation: the `lens` library
- ▶ Introducing abstraction: the `optics` library

# What is a lens?

Formation:

$\text{Lens } (s :: \star) (a :: \star) :: \star$

Introduction:

$\text{lens} :: (s \rightarrow a) \rightarrow (s \rightarrow a \rightarrow s) \rightarrow \text{Lens } s a$

Elimination:

$\text{view} :: \text{Lens } s a \rightarrow s \rightarrow a$

$\text{set} :: \text{Lens } s a \rightarrow a \rightarrow s \rightarrow s$

Computation:

$\text{view } (\text{lens } f g) \ s = f \ s$

$\text{set } (\text{lens } f g) \ a \ s = g \ s \ a$

# Example of a lens

```
firstly :: Lens (a, x) a  
firstly = lens fst ( $\lambda(-, y) \ x \rightarrow (x, y)$ )
```

```
view firstly    ('a', 'b') = 'a'  
set firstly 'c' ('a', 'b') = ('c', 'b')
```

# Why do we care?

- Lenses are first-class values

```
useLens :: Lens s Int → ...
```

```
data FooLens s = MkFooLens (Lens s Int)
```

```
class HasFoo s where
```

```
  foo :: Lens s Int
```

# Why do we care?

- ▶ Lenses are first-class values

```
useLens :: Lens s Int → ...
```

```
data FooLens s = MkFooLens (Lens s Int)
```

```
class HasFoo s where
```

```
  foo :: Lens s Int
```

- ▶ Lenses compose:

```
( $\circ$ ) :: Lens r s → Lens s a → Lens r a
```

```
firstly  $\circ$  firstly :: Lens ((a, x), y) a
```

# There's more to life than lenses

Formation:

$\text{Getter } (s :: \star) (a :: \star) :: \star$

Introduction:

$to :: (s \rightarrow a) \rightarrow \text{Getter } s \ a$

Elimination:

$view :: \text{Getter } s \ a \rightarrow s \rightarrow a$

Computation:

$view (to \ f) \ s = f \ s$

# There's more to life than lenses

Formation:

$\text{Setter } (s :: \star) (a :: \star) :: \star$

Introduction:

$\text{sets} :: ((a \rightarrow a) \rightarrow s \rightarrow s) \rightarrow \text{Setter } s \ a$

Elimination:

$\text{over} :: \text{Setter } s \ a \rightarrow (a \rightarrow a) \rightarrow s \rightarrow s$

Computation:

$\text{over } (\text{sets } f) \ g \ s = f \ g \ s$



# Subtyping

- ▶ Every **Lens** gives us a **Setter**
- ▶ Every **Lens** gives us a **Getter**
- ▶ A **Getter** or **Setter** doesn't give us a **Lens**
- ▶ It's rather like **Lens** is a subtype of **Getter** and **Setter**
- ▶ But Haskell doesn't have subtyping... does it?

```
firstly :: Lens (a, x) a  
over    :: Setter s a → (a → a) → s → s  
over firstly :: (a → a) → (a, x) → (a, x)
```

# Composition

How can we give a type to composition, such that:

- ▶ Composing optics gives us the most general possible result
- ▶ Composing incompatible optics gives us a nice error?

```
firstly ∘ firstly :: Lens ((a, x), y) a
```

```
firstly ∘ to not :: Getter (Bool, x) Bool
```

```
sets map ∘ to not -- type error
```

# The `lens` library in one complicated slide

```
type Lens s a = forall f . Functor f  $\Rightarrow$   
    (a  $\rightarrow$  f a)  $\rightarrow$  s  $\rightarrow$  f s  
type Getter s a = forall f . (Contravariant f, Functor f)  $\Rightarrow$   
    (a  $\rightarrow$  f a)  $\rightarrow$  s  $\rightarrow$  f s  
type Setter s a = forall f . Settable f  $\Rightarrow$   
    (a  $\rightarrow$  f a)  $\rightarrow$  s  $\rightarrow$  f s
```

```
( $\circ$ ) :: (b  $\rightarrow$  c)  $\rightarrow$  (a  $\rightarrow$  b)  $\rightarrow$  a  $\rightarrow$  c  
( $\circ$ ) = (.) -- yes, that's (.) from the Prelude
```

# What's right with `lens`?

- ▶ It works
- ▶ Rich source of new optic flavour discoveries
- ▶ Automatic “subtyping”
- ▶ Extremely composable: more polymorphism than you can shake a stick at
- ▶ Can write optics without depending on the `lens` package

# What's wrong with `lens`?

- Too transparent:

*firstly* :: Functor *f*  $\Rightarrow$  (*a*  $\rightarrow$  *f* *a*)  $\rightarrow$  (*a*, *x*)  $\rightarrow$  *f* (*a*, *x*)

*firstly . to not* :: (Contravariant *f*, Functor *f*)  $\Rightarrow$   
(Bool  $\rightarrow$  *f* Bool)  $\rightarrow$  (Bool, *x*)  $\rightarrow$  *f* (Bool, *x*)

# What's wrong with `lens`?

- Too transparent:

*firstly* :: Functor *f*  $\Rightarrow$  (*a*  $\rightarrow$  *f* *a*)  $\rightarrow$  (*a*, *x*)  $\rightarrow$  *f* (*a*, *x*)

*firstly . to not* :: (Contravariant *f*, Functor *f*)  $\Rightarrow$   
(Bool  $\rightarrow$  *f* Bool)  $\rightarrow$  (Bool, *x*)  $\rightarrow$  *f* (Bool, *x*)

- Too expressive:

*sets map . to not* :: (Contravariant *f*, Settable *f*)  $\Rightarrow$   
(Bool  $\rightarrow$  *f* Bool)  $\rightarrow$  [Bool]  $\rightarrow$  *f* [Bool]

-- Nothing can be both Contravariant and Settable

# Notorious lens errors

*set (to fst)*

# Notorious lens errors

*set (to fst)*

- \* No instance for (Contravariant Identity)  
arising from a use of 'to'
- \* In the first argument of 'set', namely '(to fst)'



# The dreaded monomorphism restriction

```
let f = firstly in  
let p = ('a', 'b') in  
(view f p, set f 'c' p)
```

# The dreaded monomorphism restriction

```
let f = firstly in  
let p = ('a', 'b') in  
(view f p, set f 'c' p)
```

\* Couldn't match type 'Const Char' with 'Identity'

Expected type:

ASetter (Char, Char) (Char, Char) Char Char

Actual type:

(Char -> Const Char Char)

-> (Char, Char) -> Const Char (Char, Char)

\* In the first argument of 'set', namely 'f'

# Design goals for the `optics` library

Can we imagine a library that:

- ▶ uses opaque abstractions for optics
- ▶ gives good type inference properties
- ▶ retains subtyping
- ▶ allows us to express (only) "good" compositions of optics?

# Defining a subtype hierarchy

```
data A_Lens  
data A_Getter  
data A_Setter
```

```
class k 'Is' / where ...  
instance k 'Is' k where ...  
instance A_Lens 'Is' A_Getter where ...  
instance A_Lens 'Is' A_Setter where ...
```

# Defining optics

```
newtype Optic k s a = Optic {...}  
type Lens   = Optic A_Lens  
type Getter = Optic A_Getter  
type Setter = Optic A_Setter  
sub :: k 'ls' l ⇒ Optic k s a → Optic l s a
```

# Subtyping in practice

```
firstly :: Lens (a, x) a  
over    :: Setter s a → (a → a) → s → s  
over (sub firstly) :: (a → a) → (a, x) → (a, x)
```

We (probably) don't want to write *sub* at every call site!

```
over :: k 'Is' A_Setter ⇒ Optic k s a → (a → a) → s → s
```

# Composition of optics

```
class (k 'ls' m, l 'ls' m)  $\Rightarrow$  Join k l m | k l  $\rightarrow$  m
```

```
instance Join m m m
```

```
instance Join A_Lens A_Getter A_Getter
```

```
-- lots of similar instances omitted
```

```
( $\circ$ ) :: Join k l m  $\Rightarrow$  Optic k r s  $\rightarrow$  Optic l s a  $\rightarrow$  Optic m r a
```

# Type inference

With `lens`:

```
firstly :: Functor f => (a → f a) → (a, x) → f (a, x)  
firstly . to not :: (Contravariant f, Functor f) =>  
    (Bool → f Bool) → (Bool, x) → f (Bool, x)
```

With `optics`:

```
firstly          :: Optic A_Lens (a, x) a  
firstly ∘ to not :: Optic A_Getter (Bool, x) Bool
```



# Catching invalid compositions

*sets map  $\circ$  to not*

- \* No instance for (Join A\_Setter A\_Getter m)  
arising from a use of ‘%’
- \* In the expression: sets map % to not

# Catching invalid compositions

*sets map ◦ to not*

- \* No instance for (CanCompose A\_Setter A\_Getter) arising from a use of ‘%’
- \* In the expression: sets map % to not

# Notorious lens errors redux

*set (to fst)*

# Notorious lens errors redux

*set (to fst)*

With lens:

- \* No instance for (Contravariant Identity)  
arising from a use of 'to'
- \* In the first argument of 'set', namely '(to fst)'

# Notorious lens errors redux

*set (to fst)*

With lens:

- \* No instance for (Contravariant Identity)  
arising from a use of 'to'
- \* In the first argument of 'set', namely '(to fst)'

With optics:

- \* No instance for (Is A\_Getter A\_Setter)  
arising from a use of 'set'
- \* In the expression: set (to fst)

# Dodging the dreaded monomorphism restriction

This just works, because our `Lens` type isn't polymorphic:

```
let f = firstly in  
let p = ('a', 'b') in  
(view f p, set f 'c' p)
```

# Advantages of this approach

- ▶ Types that say what they mean
- ▶ More comprehensible type errors
- ▶ Less vulnerable to the monomorphism restriction
- ▶ Free choice of lens implementation

# The inevitable drawbacks

- ▶ Polymorphism has to be "baked in" rather than emerging naturally from definitions
- ▶ (We haven't implemented indexed lenses, yet, for example)
- ▶ Can't insert points into the subtyping order post hoc
- ▶ Number of instances required is quadratic in number of optic flavours



# The core library trade-off

- ▶ Can write optics without depending on `lens`
- ▶ This is not the case for `optics`
- ▶ Instead, we offer `optics-core` with minimal extra dependencies
- ▶ If using a library that defines `lens`-style optics, it's easy to convert them

# Conclusions

- ▶ Polymorphism is a trade-off, not a holy grail
- ▶ Abstraction helps build comprehensible interfaces
- ▶ Consider how type inference will help or hinder your users

`https://github.com/well-typed/optics`

Thank you

# One possible implementation of the abstraction

```
type family Constraints (k ::  $\star$ ) (f ::  $\star \rightarrow \star$ ) :: Constraint
type instance Constraints A_Lens f = (Functor f)
type instance Constraints A_Getter f = (Contravariant f,
                                         Functor f)
type instance Constraints A_Setter f = (f ~ Identity)
```

```
newtype Optic k s a =
  Optic (forall f. Constraints k f  $\Rightarrow$  (a  $\rightarrow$  f a)  $\rightarrow$  s  $\rightarrow$  f s)
```

# One possible implementation of the abstraction

```
class k 'ls' l where
```

```
  implies :: (Constraints k f  $\Rightarrow$  r)  $\rightarrow$  (Constraints l f  $\Rightarrow$  r)
```

```
instance k 'ls' k where
```

```
  implies = id
```

```
instance A.Lens 'ls' A.Getter where
```

```
  implies = id
```

# One possible implementation of the abstraction

```
sub :: forall k l s a. k 'ls' l => Optic k s a -> Optic l s a
sub (Optic o) = Optic (implies' o)
  where
    implies' :: forall f. Optic__ k f s a -> Optic__ l f s a
    implies' x = implies @k @l @f x
type Optic__ k f s a =
  Constraints k f => (a -> f a) -> s -> f s
```

# One possible implementation of the abstraction

$(\circ) :: \text{Join } k \ l \ m \Rightarrow \text{Optic } k \ r \ s \rightarrow \text{Optic } l \ s \ a \rightarrow \text{Optic } m \ r \ a$   
 $f \circ g = \text{sub } f \text{ 'compose' sub } g$   
 $\text{compose} :: \text{Optic } k \ r \ s \rightarrow \text{Optic } k \ s \ a \rightarrow \text{Optic } k \ r \ a$   
 $\text{Optic } o \text{ 'compose' Optic } o' = \text{Optic } (o . o')$

# Enough with the backup slides, already!

In `lens`, *view* is defined for `Fold`, which is more general than a `Getter`. In particular, every `Traversal` is a `Fold`. Calling *view* on a `Fold` imposes a `Monoid` constraint:

```
view traverse [Just "abc", Nothing, Just "def"]  
Just "abcdef"  
  
toListOf traverse [Just "abc", Nothing, Just "def"]  
[Just "abc", Nothing, Just "def"]
```