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Github Analytics

Description

The non-official GitHub mobile app helps you monitor starts and visitors of your public repositories more easily. With this app, you can:

- 1) Notification about new followers, stars, forks and pull requests
- 2) Notifications when your repository is in Trending
- 3) Reports about your repository views or downloads and other helpful information

Intended User

Developers, which use GitHub

Features

List the main features of your app:

- Traffic for your public repositories
- Notifications about new followers and stars
- Notification when your repository is Trending in open source
- Explore trending repositories

User Interface Mocks

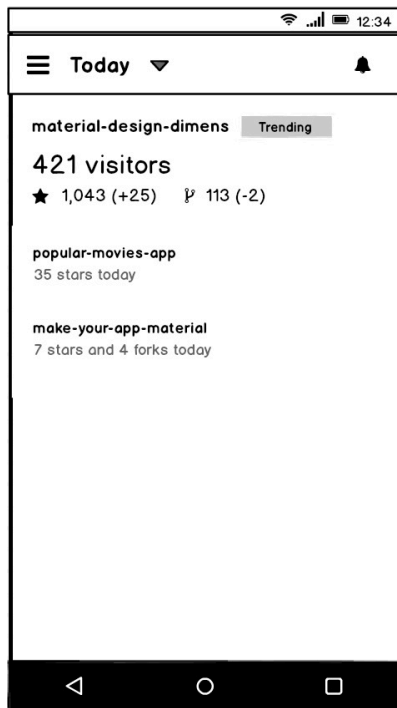
Screen 1



The mockup shows a mobile application interface for 'Github Analytics'. At the top, there is a status bar with signal, battery, and time (12:34) indicators. Below this is the Github logo (Octocat) and the text 'Github Analytics' followed by 'Sign in to Github'. There are two input fields: 'Username or email address' and 'Password'. Below these fields is a 'LOGIN' button. At the bottom, there is a link that says 'New to GitHub? Create an account.' The entire screen is framed by a black border, and at the very bottom, there is a black navigation bar with three white icons: a back arrow, a circle, and a square.

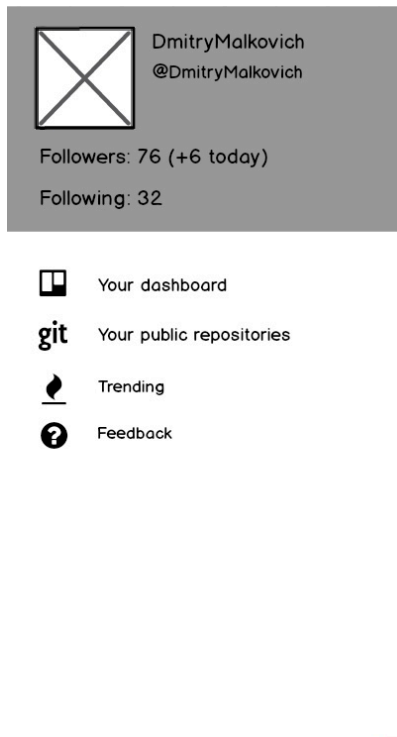
Users have to pass authorization to use the app with Github credentials. In case an user is not registered yet, we will redirect it to [GitHub.com](https://github.com).

Screen 2



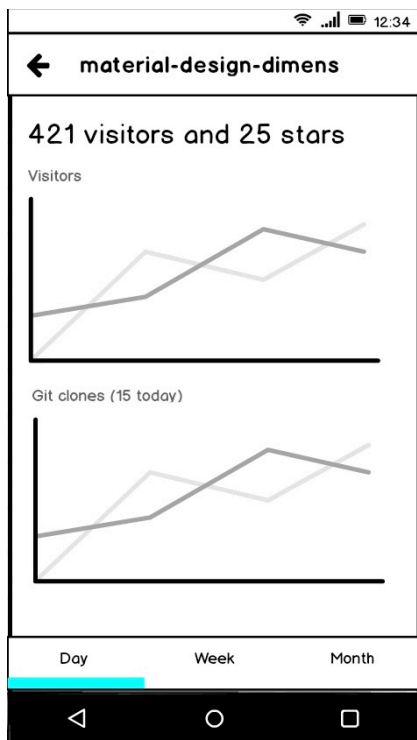
Overview (dashboard) about your most popular repositories number of visitors, stars and forks. Badge "Trending", if your repository is trending in open source. You can change period via spinner in the toolbar (today, this week and this month).

Screen 3



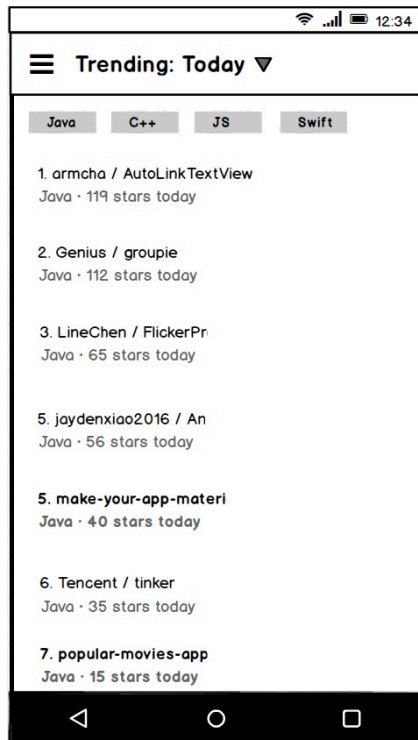
Navigation drawer for the screen 2. You can switch between basic information about your repositories, about trending repositories and go to dashboard screen. Also you can see some information about you profile like photo and followers. Additionally, we allow users to send feedback using android built-in mechanism.

Screen 4



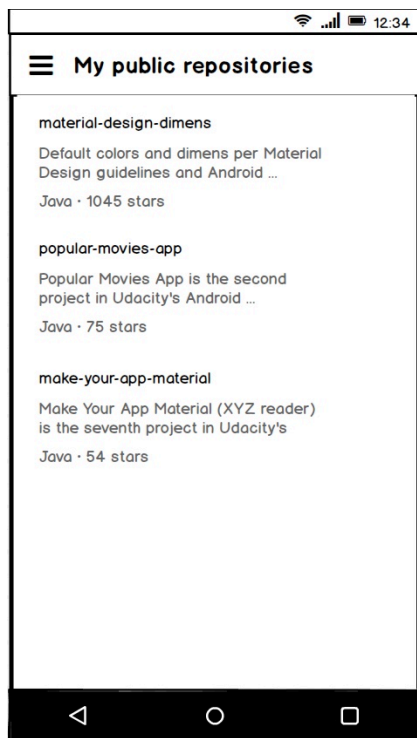
You can see traffic for your repository here, more exactly visitors, clones, views and referring sites.

Screen 5



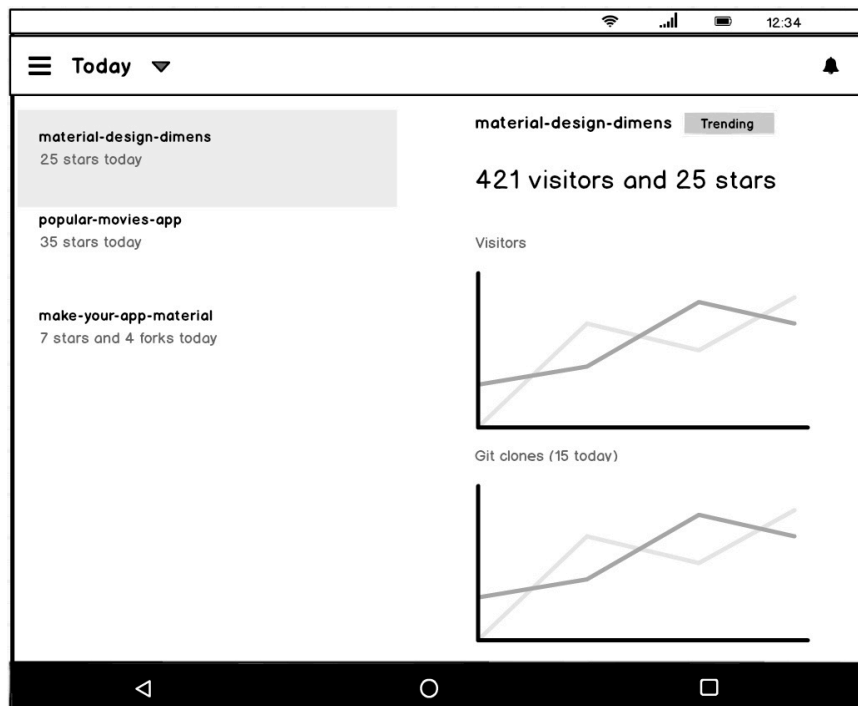
See what the GitHub community is most excited about. Your repositories will be highlighted. You can change language and time period.

Screen 6



Just list of your public repositories with description and number of stars.

Screen 7 (Screen 2 on Tablet)



Key Considerations

How will your app handle data persistence?

Content provider will be created and all data from [GitHub Api](#) will be saved to db to have ability to see something in offline.

Describe any corner cases in the UX.

Navigation is straight forward we have different lists of repositories with some information and details screen. Detail are only for user's repositories.

Describe any libraries you'll be using and share your reasoning for including them.

Glide to handle the loading and caching of images.

MPAndroidChart to create charts.

Crashlytics for crash reporting

Retrofit for network operations.

Describe how you will implement Google Play Services.

Google Analytics API will be used to see users behaviour in the app, it will help to improve it.
Admob for ads.

Task 1: Project Setup

- Connect required libraries
- Add API key for using Google Analytics API
- Add Crashlytics

Task 2: Implement UI for Each Activity and Fragment

- Use [MVP-ContentProviders](#) pattern
- Build UI for login screen
- Build UI for dashboard
- Build UI for trending
- Build UI for my repositories
- Build UI for repository details
- Build UI for tablets
- Follow material design guideline

Task 3: Github Auth

- Implement authorization to Github
- Implement error handling

Task 4: Content Provider and Database

- Create SyncAdapter to fetch needed data via Github API
- Save data to database via content provider
- Use loaders to load data from db for showing

Task 5: Widget

- Create widget, which will show information about your the most popular repository

Task 6: Google analytics and Admob

- Use google analytics to analyze users behaviour
- Add ads to detail screen

Task 7: Tests

- Write some UI tests and unit tests
- Test the app on different devices

Task 8: Google Play

- Create app logo and screenshots for google play page
- Fill descriptions etc.
- Publish app.