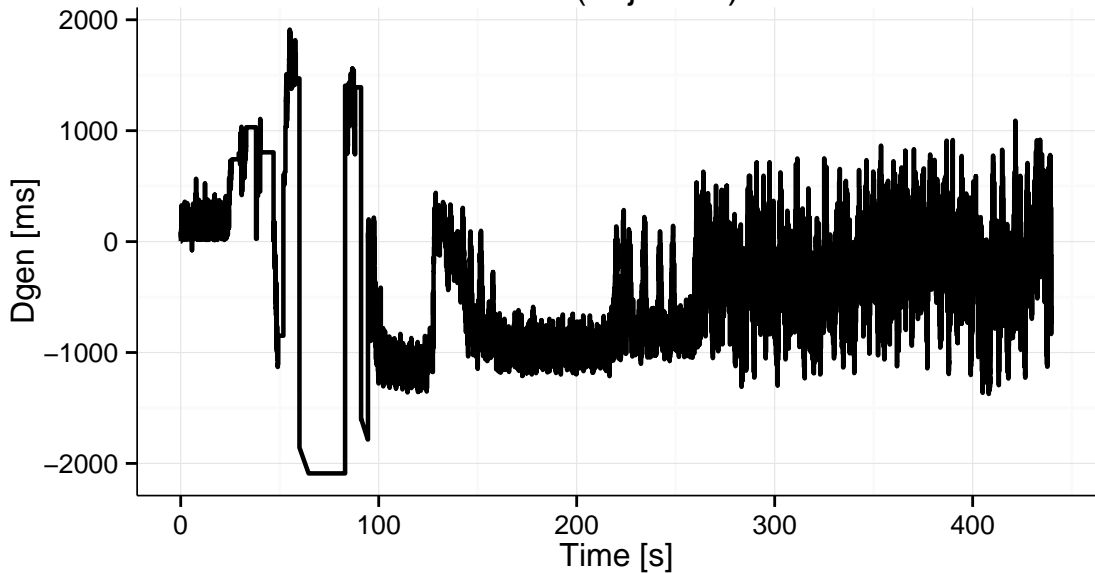
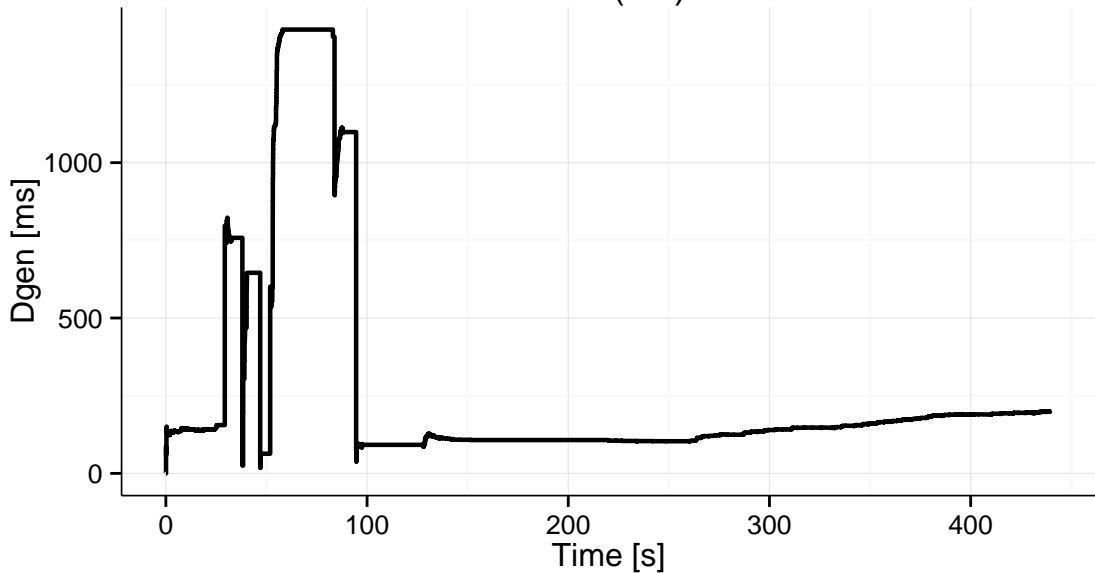


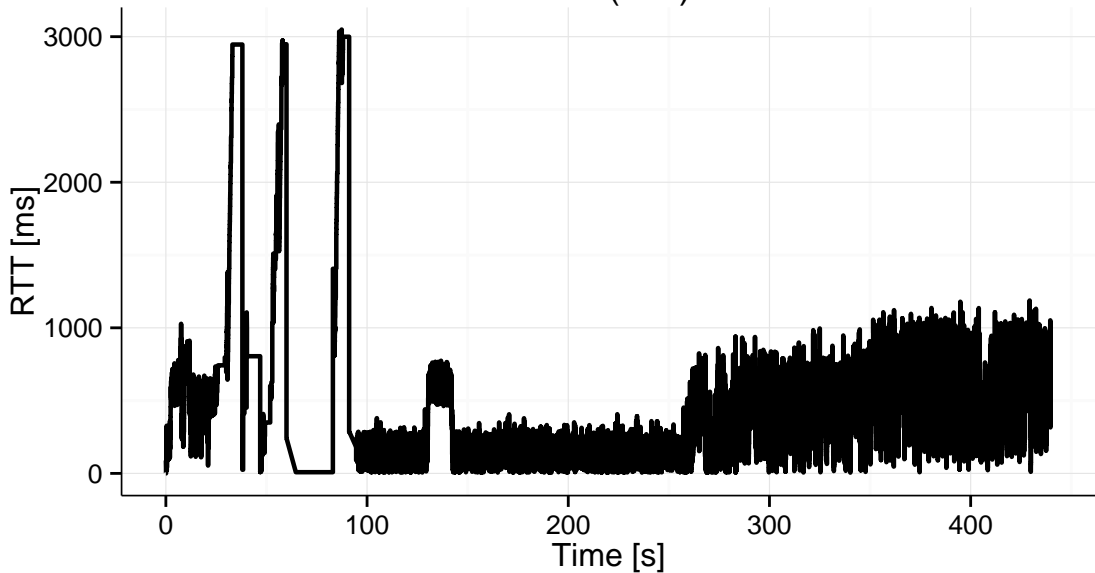
RTT (adjusted)



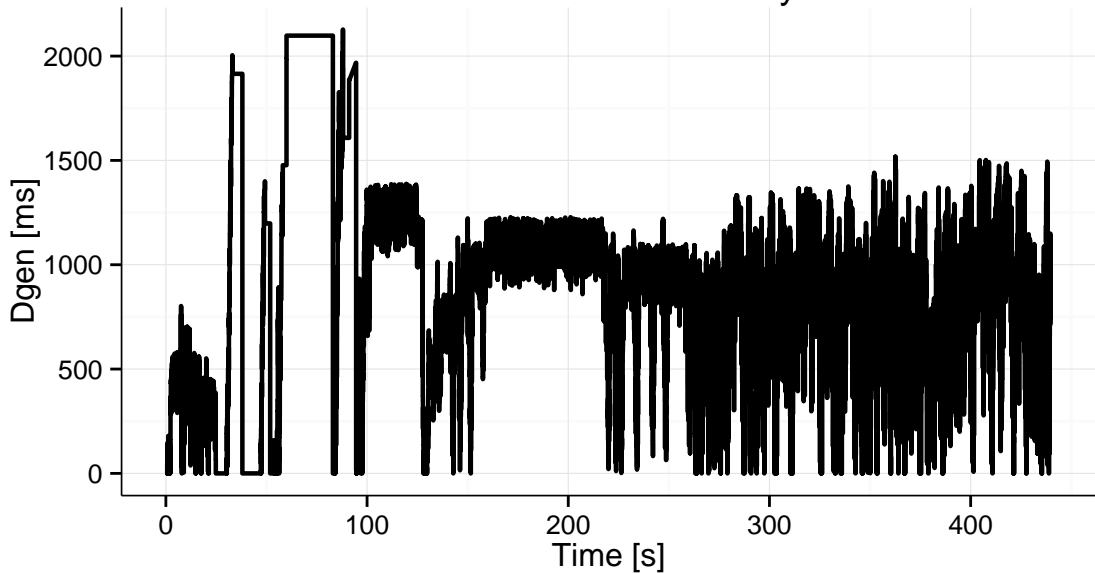
RTT (est)



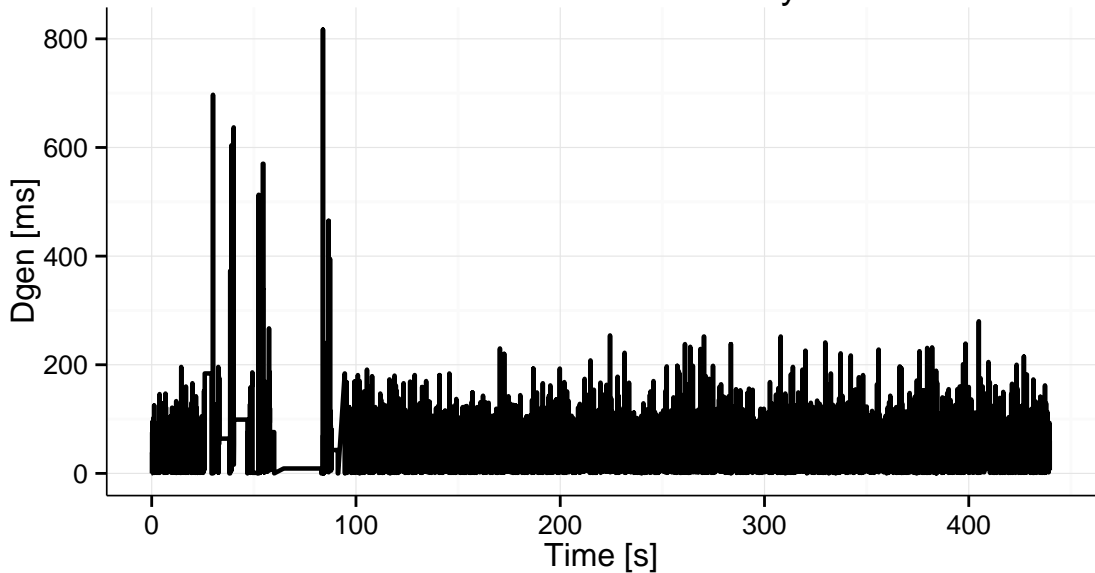
RTT (raw)



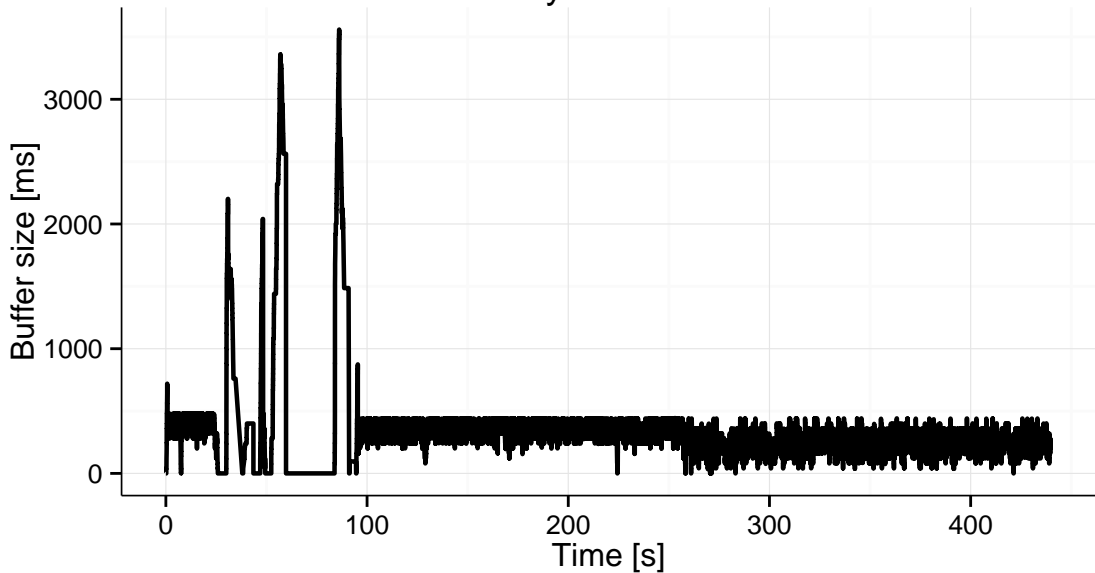
Data Generation Delay



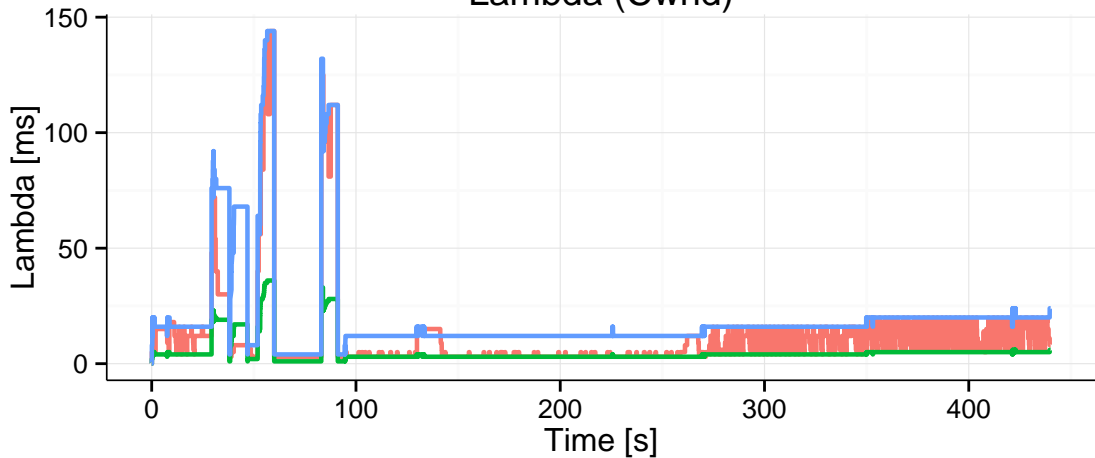
Data Inter-Arrival Delay



Playout Buffer

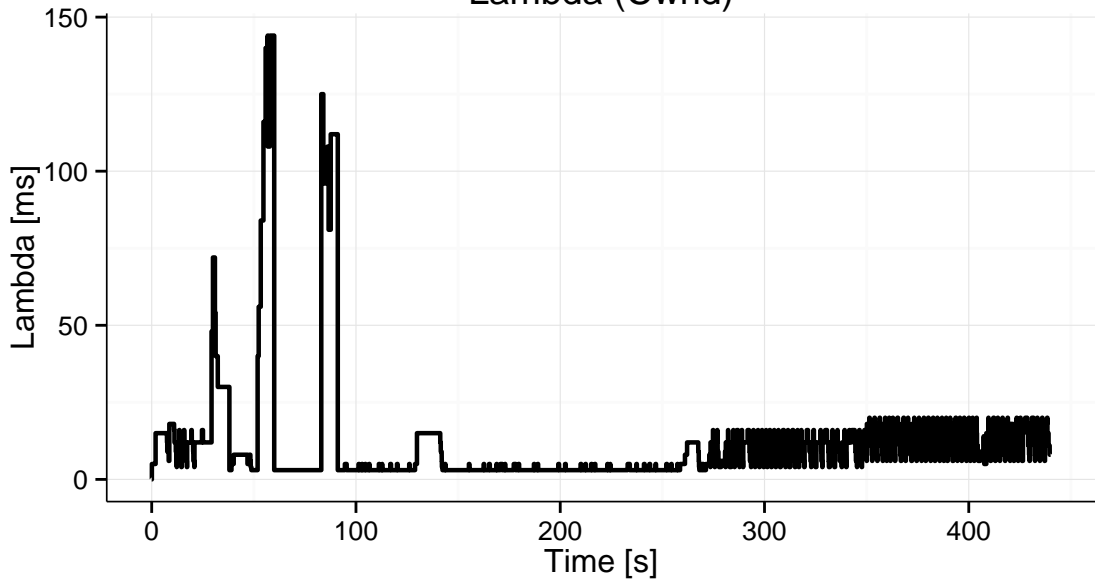


Lambda (Cwnd)



variable — lambda_d — lambda_min — lambda_max

Lambda (Cwnd)



Unstable/Low Buffer

