



Education

SIMON FRASER UNIVERSITY  
BSc in Interactive Arts and Technology  
(2021-Present)

Software Proficiencies

Figma	3 YEARS
Photoshop	4 YEARS
Illustrator	2 YEARS
After Effects	1 YEAR
Premiere Pro	1 YEAR
Clip Studio Paint	2 YEARS

Coding

Python	Short scripts, machine learning, model training, generative artwork.
Java	Java application and android development.
HTML/ CSS	Experience in building from visual designs.

Relevant Skills

UX/UI Design  
High Fidelity Prototyping  
Design Research  
Content Planning  
Sketching  
Digital Illustration

Projects and Experience

2024

AUGUST - DECEMBER

WEALTHSIMPLE REDESIGN FOR LEARNERS

HCI Analysis Research and Writing, Interface Design

- Conducted in-depth HCI analysis to reframe Wealthsimple as a learning tool for financial investors.
- Designed and iterated high-fidelity UI prototypes using Figma to enhance user experience and engagement.

NOVEMBER - DECEMBER

VENDING MACHINE COMPUTER VISION MODEL

ML Model Training and Implementation

- Trained YOLOv8 computer vision model on hand gestures dataset.
- Implemented CV model as a hand gesture based control scheme for a virtual vending machine .

JULY - AUGUST

GOODLY WEBSITE DESIGN EVALUATION

Usability Evaluation, UI Design, Project Proposal

- Conducted usability studies to identify pain points on Goodly's website to improve content management and promote company vision.
- Developed a redesign proposal, creating high-fidelity prototypes in Figma to enhance user workflows on website.

MAY - AUGUST

WHISKR - CAT CARE ASSISTANT

Mobile Application Concept, Hi-Fi Prototyping, UX Design

- Designed a mobile app prototype to guide first-time cat owners with task-based learning and achievements.
- Created interactive prototypes in Figma, focusing on usability and accessibility for new pet owners.

MAY - AUGUST

PAJO'S EVENT DISPLAY PROPOSAL

Illustrated Mockups, Physical Display Ideation and Theme Design

- Internship project at Pajo's Fish & Chips restaurant for anniversary
- Proposed multiple themed physical displays with digital illustrations and site mockup visualization.

2023

MARCH - APRIL

KLANGGG FESTIVAL MICROSITE DESIGN

Event Landing Page, Art Direction, UX Design

- Project lead in creating an opera event landing page with original art direction and engaging UX interaction.
- Team management for week-to-week task deliverables