

# CS425 - Project 1 Report

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## 1 Implemented Options

### 1.1 Mandatory

- Supports GET method
- Supports Persistent Connections and multiple clients
- Provides Content-length and content-Type fields in response
- Provides appropriate Status-Code and Response-Phrase values in response to errors.

### 1.2 Optional

- Allow the server port and document base directory to be initialized at start up
- Include the Date and Server fields in the Response message header
- Implemented the HEAD method
- Implemented the POST method
- Reply with a directory listing if a directory is the requested resource
- Reply with a hyperlinked directory listing if a directory is the requested resource

## 2 Optional feature details

### 2.1 Server port and root directory initialization :

You can optionally give port with `-p` and root with `-r`. Default values are: `PORT=9576` and `ROOT=./test`, make sure `test` directory exists.

eg: `bin/server -p 9577 -r test/`

### 2.2 Date and Server fields :

Server is sent as `Alchemist` and Date is sent in the format `"Thu, 18 Aug 2016 18:52:47 GMT"`.

### 2.3 POST Method :

In, POST request, message-body is written to **abs-path** of URI relative to root directory.

See Appendix

### 2.4 Hyperlinked directory :

A clickable list of all the filenames is returned on GET request for a directory. Spaces in filenames and directories are not supported.

## 3 Test results

### 3.1 Multiple Clients

See Multiple clients and persistent connections of Appendix for Verification image and log. It can be seen in chrome network inspector image that multiple requests complete at almost same time. This means that server supports multiple connections.

Also Stderr log of opening `index.html` in firefox shows that multiple requests were served to same client, which proves that persistent connections work and the clients requests are intermingled, which proves that multiple simultaneous connections work.

### 3.2 Webpage provided with project

Google Chrome Version 52.0.2743.116 (64-bit) was used for testing in this part

#### 3.2.1 GET and Directory listing

These are Screenshots of Google Chrome showing `index.html` and directory listing working correctly.

#### 3.2.2 POST request

After submitting form on `post_test.html`, following is the content of `test/post_test_file.txt`

`TextEntry_1=Hola&TextEntry_2=This+is+some+text+for+testing+the+POST+method.%0D%0A&Item=Item_1`

### 3.3 Testing using command line

`httpie` : A CLI HTTP client was used.

#### 3.3.1 POST request

I generated a random file of  $10^6$  bytes and sent it using `httpie`, and compared the saved file to original file. They were same. POST request section of Appendix verifies that.

#### 3.3.2 GET request

I made a GET request using `httpie` and it ran succesfully as can be seen in GET Request section of Appendix.

#### 3.3.3 HEAD request

I made a HEAD request using `httpie` and it ran succesfully as can be seen in HEAD request section of Appendix.

### 3.4 Status Codes

I made different types of requests that would yield different status codes using `httpie`. They can be seen in Status Codes section of Appendix.

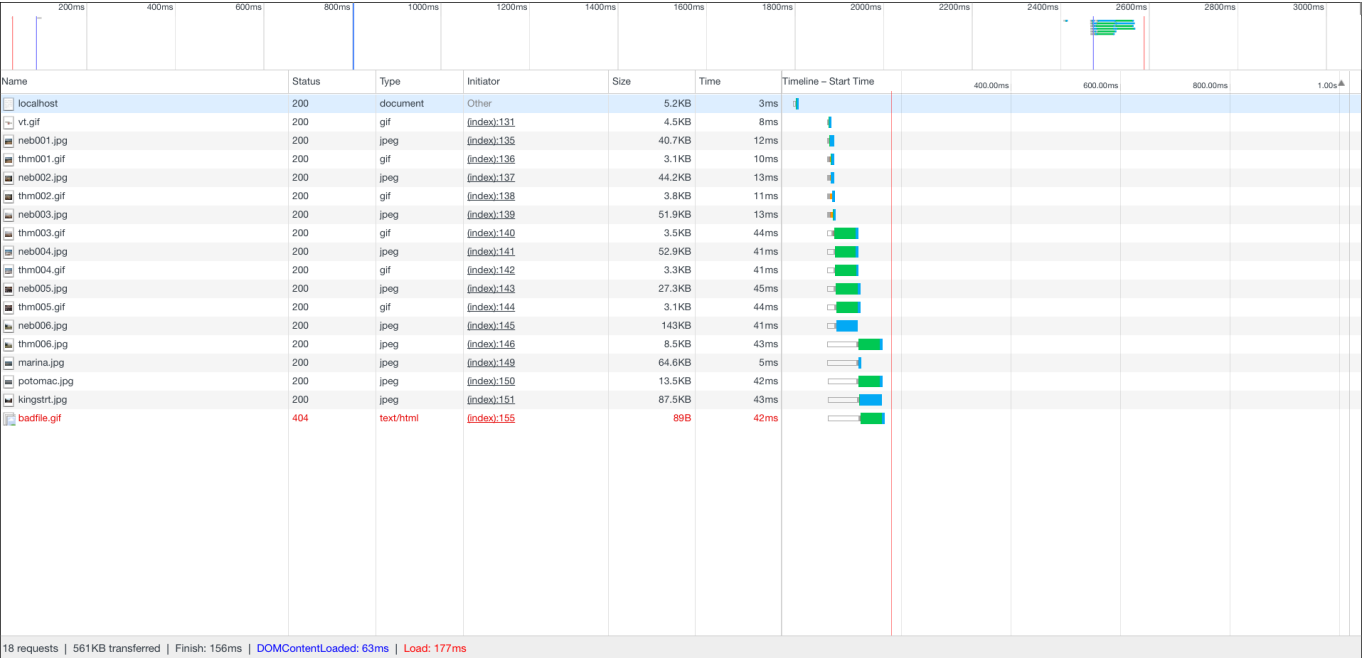
- I recognize GET, HEAD, POST, PUT, OPTIONS, CONNECT, DELETE. Only three of them are implemented, others give **501 : Not implemented**
- If anything other than these seven comes, it is BAD request and **400 : Bad Request** is returned. Bad request is also returned if any protocol other than HTTP/1.0 or HTTP/1.1 is requested
- I have put my entire parser in a try catch block, if parser fails I send **500 : Internal Server Error** in catch block.
- If Parser succeeds, I process corresponding request and then **404** or **200** is sent by corresponding method.

### 3.5 Summary

- I have not supported spaces and other special characters in resources requested, so it will give 404.
- Also, in hyperlinked directory listing, link will be wrong if there are spaces or other special characters in the name.
- Everything else is working as it should.
- I had no way to check Internal Server Error.
- All the other Status codes are working as they should.
- Multiple clients and persistent connections are working correctly, I have not implemented timeout.

# 4 Appendix

## 4.1 Multiple clients and persistent connections



Following is the condensed stderr log of opening index.html in firefox.

```
Connected to client 6
Request 1 from Client 5
Request 2 from Client 5
Connected to client 6
Connected to client 7
Connected to client 8
Connected to client 9
Connected to client 10
Request 1 from Client 10
Request 1 from Client 9
Request 1 from Client 8
Request 1 from Client 6
Request 1 from Client 7
Request 3 from Client 5
Request 2 from Client 8
Request 2 from Client 10
Request 2 from Client 9
Request 2 from Client 7
Request 2 from Client 6
Request 3 from Client 6
Request 4 from Client 5
Request 3 from Client 8
Request 4 from Client 6
Request 5 from Client 5
Request 5 from Client 6
Closed Client
Closed Client
Closed Client
Closed Client
Closed Client
Closed Client
```

## GET request made using Chrome

## GET request made using httpie

```
~/c/n/project1 $ http GET :9577/post_test_file.txt Connection:close -v
GET /post_test_file.txt HTTP/1.1
Accept: */*
Accept-Encoding: gzip, deflate
Connection: close
Host: localhost:9577
User-Agent: HTTPie/0.9.4
```

```
HTTP/1.1 200 OK
Connection: Close
Content-Length: 93
Content-Type: text/plain
Date: Thu, 18 Aug 2016 18:52:47 GMT
Server: Alchemist
```

```
TextEntry_1=Hola&TextEntry_2=This+is+some+text+for+testing+the+POST+method.%0D%0A&Item=Item_1
```

### 4.3 POST request :

POST Request made using httpie

```
~/c/n/project1 $ base64 /dev/urandom | head -c 1000000 >! file.txt
~/c/n/project1 $ cat file.txt | http POST :9577/file.txt -p=Hhb
POST /file.txt HTTP/1.1
Accept: application/json
Accept-Encoding: gzip, deflate
Connection: keep-alive
Content-Length: 1000000
Content-Type: application/json
Host: localhost:9577
User-Agent: HTTPie/0.9.4
```

```
HTTP/1.1 200 OK
Content-Length: 36
Content-Type: text/html
```

```
<h1>Content written Succesfully</h1>
```

```
~/c/n/project1 $ diff file.txt test/file.txt
~/c/n/project1 $
```

### 4.4 HEAD request :

HEAD request made using httpie

```
~/c/n/project1 $ http HEAD :9577/ Connection:close -v
HEAD / HTTP/1.1
Accept: */*
Accept-Encoding: gzip, deflate
Connection: close
Host: localhost:9577
User-Agent: HTTPie/0.9.4
```

```
HTTP/1.1 200 OK
Connection: Close
Content-Length: 5211
Content-Type: text/html
Date: Thu, 18 Aug 2016 18:57:32 GMT
Server: Alchemist
```

## 4.5 Status Codes :

Following are some of httpie requests that showcase different status codes

- Not Implemented

```
~/c/n/p/doc $ http PUT :9577/ -v
PUT / HTTP/1.1
Accept: /*/*
Accept-Encoding: gzip, deflate
Connection: keep-alive
Content-Length: 0
Host: localhost:9577
User-Agent: HTTPie/0.9.4
```

```
HTTP/1.0 501 Not Implemented
Connection: keep-alive
Content-Length: 29
Content-Type: text/html
```

<h1>501: Not Implemented</h1>

- Bad Request

```
~/c/n/p/doc $ http PUTY :9577/ -v
PUTY / HTTP/1.1
Accept: /*/*
Accept-Encoding: gzip, deflate
Connection: keep-alive
Content-Length: 0
Host: localhost:9577
User-Agent: HTTPie/0.9.4
```

```
HTTP/1.0 400 Bad Request
Connection: keep-alive
Content-Length: 25
Content-Type: text/html
```

<h1>400: Bad Request</h1>

- Not Found

```
~/c/n/p/doc $ http GET :9577/fdajlkdasj -v
GET /fdajlkdasj HTTP/1.1
Accept: /*/*
Accept-Encoding: gzip, deflate
Connection: keep-alive
Host: localhost:9577
User-Agent: HTTPie/0.9.4
```

```
HTTP/1.0 404 Not Found
Connection: keep-alive
Content-Length: 23
Content-Type: text/html
```

<h1>404: Not Found</h1>



#### 4.6 Source code :

C++ code goes here.