





# Posture Recognition Based on Deep Learning

**Team:** *PR023* 

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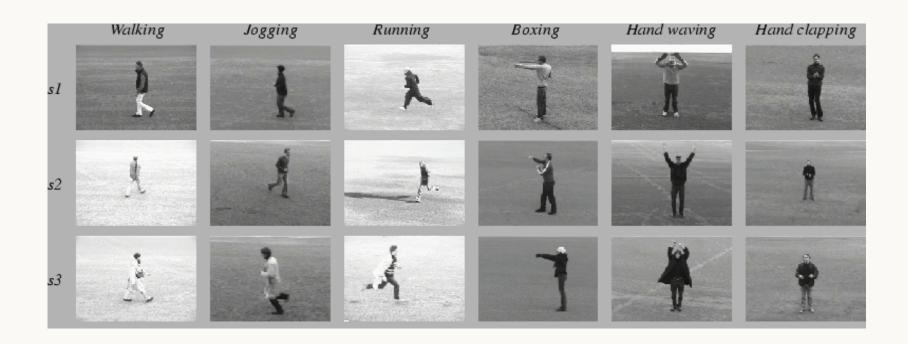
Microelectronics R & D Center, Shanghai University

# **Posture Recognition Based on Vision**

Pedestrian Detection: find where the person is

Posture Recognition: recognize what posture it is

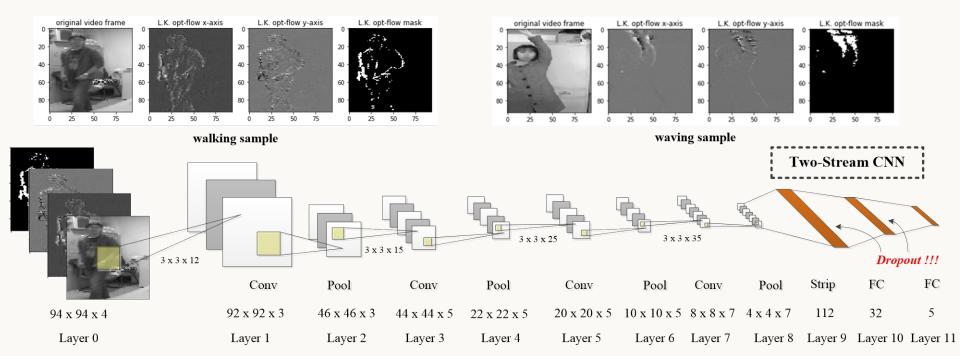
Applications: somatic games, abnormal behavior detection, ...



# **Posture Recognition Scheme**

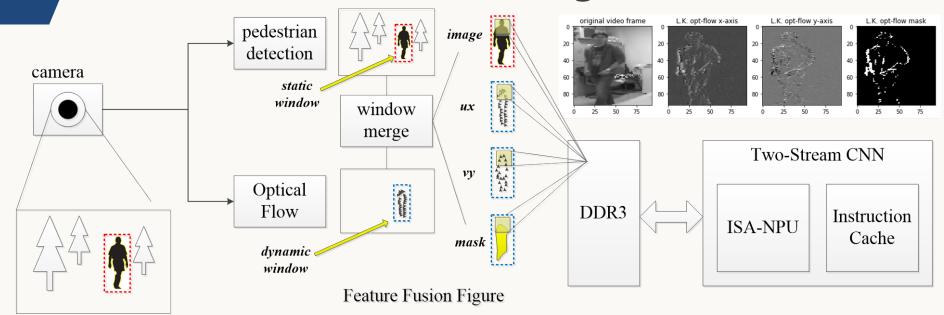
**Two-Stream Convolution:** compute optical flow in the video stream, and use video and optical flow as the input channels of CNN to recognize the posture

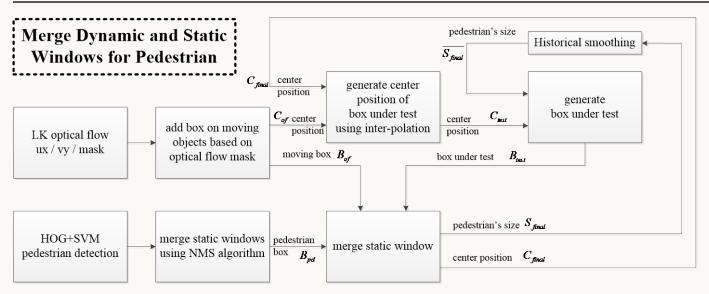
ISA-NPU: ADD / MULT / CONV / POOL / SIGM / TANH / ...



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# The Flow of Posture Recognition







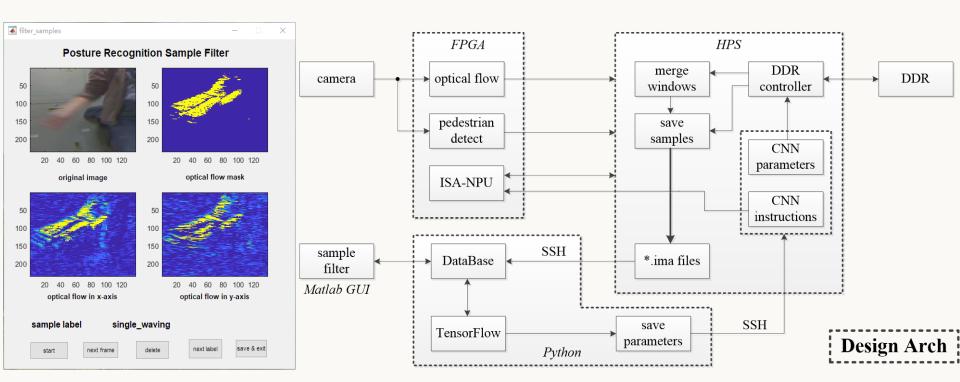
# Framework of the System

### Co-process of software and hardware on DE10-Nano

**FPGA:** optical flow, static detection, ISA-NPU, memory scheduler,

video output; HPS: add box, NPU command;

Matlab: filter samples; Python: train the CNN model



# **Performance of the System**

#### The resource usage of the total hardware system

ltem	ALMs	Memory Bits	DSPs
Utility	37,933 ( 91 % )	2,513,876 ( 44 % )	106 ( 95 % )

#### The theoretic limit of performance of modules

Performance		LK Optical Flow	HOG + SVM	ISA-NPU
Speed	Fmax	118.68 MHz	76.8 MHz	79.6 MHz
	Period	800 x 600	800 x 600	814,177
	FPS	247	160	97.7
Area	ALMs	7,799	14,105	3,530
	Memory Bits	188,202	1,167,512	73,984
	DSPs	41	16	43

#### The experimental performance of hardware and software modules

Performance		LK Optical Flow	HOG + SVM	ISA-NPU
Speed	Fmax	35 MHz	35 MHz	66.67 MHz
	Period	800 x 600	800 x 600	814,177
	FPS	20	20	3.84
Performance		Dynamic Window	Static Window	Merge Window
Time		70.2 ms	11 us	8 us

## **Conclusion and Outlook**

## We propose a posture recognition system that:

- process optical flow, static pedestrian detection very fast, actually it is pipeline processing;
- **2. flexible for different CNN models**, if the model changes, only parameters and NPU instructions should be regenerated;
- 3. recognize four postures with **high precision**: standing, squatting, waving and walking;

## We can improve the system later in these aspects:

- **1. more postures** can be recognized once the CNN model grows;
- high performance can be achieved if bandwidth of DDR increases







# **Thanks for Your Attention**

GitHub <a href="https://github.com/cxdzyq1110/posture\_recognition\_CNN">https://github.com/cxdzyq1110/posture\_recognition\_CNN</a>

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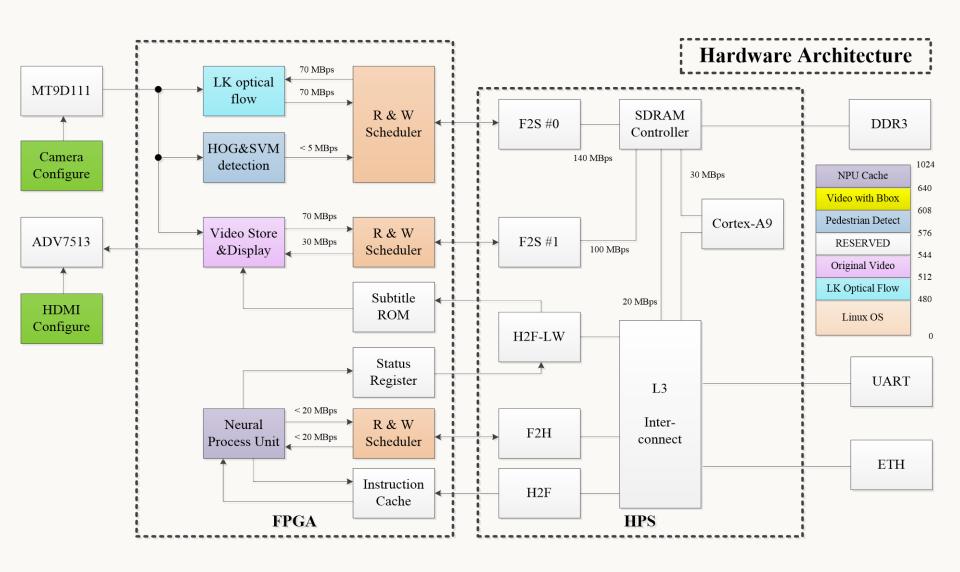
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innovatefpga GitHub

## **Hardware Architecture**

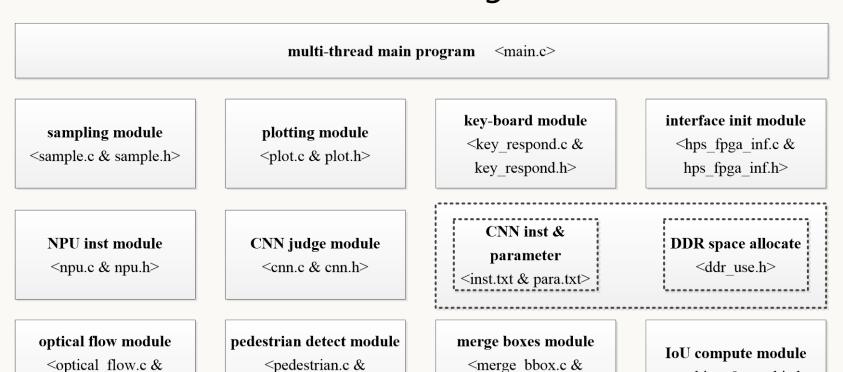


## **Software Architecture**

## Different Mode:

optical flow.h>

- 1. running mode: merge windows and recognize
- 2. sampling mode: merge windows and sample
- 3. testcnn mode: use training set to test CNN



merge bbox.h>

pedestrian.h>

<graphic.c & graphic.h>