# Homework4 for Mathmatical Image Process

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## 1 Wavelet Based Image Processing

Image Restoration can be considered as solving the inverse problem of

$$Au=f+\eta$$

There are two approaches to process images by wavelets:

• Analysis Approach

$$\min_{u} ||\lambda \cdot Wu||_{1} + \frac{1}{2} ||Au - f||_{2}^{2}$$

• Balanced Approach

$$\min_{\alpha} ||\lambda \cdot \alpha||_1 + \frac{1}{2} \left| \left| A W^T \alpha - f \right| \right|_2^2 + \frac{\kappa}{2} \left| \left| (I - W W^T) \alpha \right| \right|_2^2$$

To solve the analysis approach method, we used Split Bregman method to do the optimization problem:

### Algorithm 1 Split Bregman For Analysis Approach

set  $d_0$  and  $b_0$ 

repeat

update:

- $u_k = (A^T A + \mu I)^{-1} (A^T f + \mu W^T (d_k b_k))$
- $d_{k+1} = \mathscr{T}_{\lambda/\mu}(Wu_{k+1} + b_k)$
- $b_{k+1} = b_k + \delta(Wu_{k+1} d_{k+1})$

until  $\frac{||Wu_{k+1}-d_{k+1}||}{||f||_2} < tol$ 

To solve the balanced approach problem we use the ISTA algorithm:

### Algorithm 2 ISTA For Balanced Approach

set  $\alpha_0$ 

#### repeat

update:

- $g_k = \alpha_k \nabla F_2(\alpha_k)/L$
- $\bullet \quad \alpha_{k+1} = \mathscr{T}_{\lambda/L}(g_k)$

 $\mathbf{until} \ \mathrm{end}$ 

# 2 Wavlet Based Image Denoising

In the denoising problem, the linear operator A here is id, results is shown bellow:





**Test1.** Image Denoising Test:(a) Original Image (b) Noised Image (c) Analysis Approach (d) Balanced Approach (e) TV model



**Test2.**Detail Of The Denoised Image:(a) Analysis Approach (b) Balanced Approach (c) TV model

Obviously, the wavelet based image denoising holds more detials.

## 3 Wavelet Based Deblur



**Test3.** Image Debluring Test:(a) Original Image (b) Blured Image With Noise (c) Analysis Approach (d) Balanced Approach (e) TV model

#### 4 ReadMe

The functions in the folder **profunc** are functions to process the images, for denoising there are three functions:

- denoise\_TV.m
- denoise\_anl.m
- denoise\_wav.m(balanced approach)

For debluring, the code of TV model is in blur.m and others are in deblur\_wav.m The **test\_another.m** and test\_wavelet.m are the test enterance.