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BRIEFINGS

Deep into Android Bluetooth Bug Hunting: New Attack Surfaces and Weak Code Patterns

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About me

- Senior security experts at OPPO Amber Security Lab
 - Fuzzing and vulnerability research on Android, IoT and Vehicles
 - Development of security defense tools
- Research findings
 - Hundreds of CVEs, Google Bug Hunter **No. 7**, Qualcomm HackerOne 2022 **No. 1**
- Previously talked at
 - Ruxcon, Zer0Con, Pacsec, etc
- Contact me
 - **ele7enxxh**(twitter | gmail)

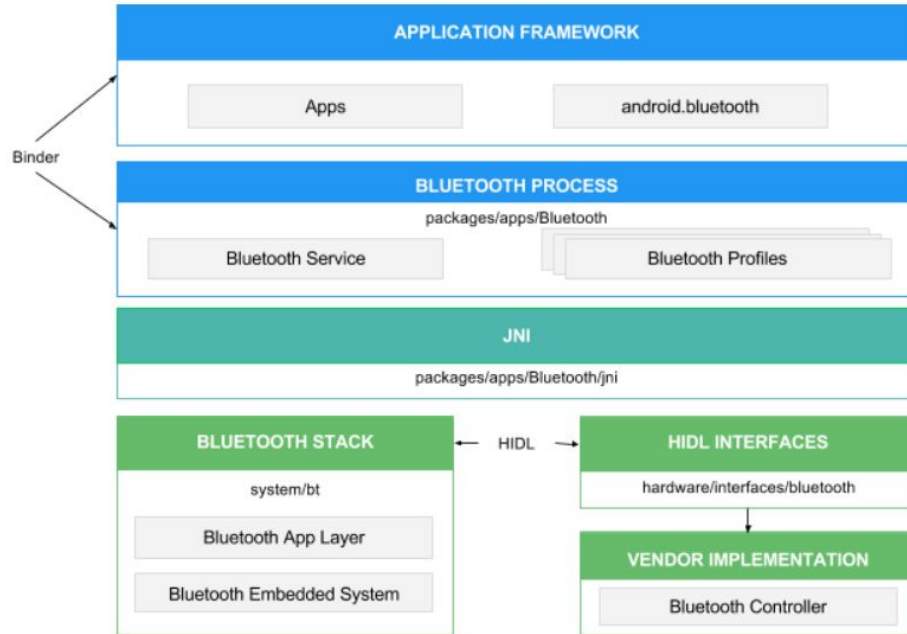
Agenda

- Introduction to Android Bluetooth
- Attack surfaces analysis
- Finding vulnerabilities
- Summary

Android default Bluetooth stack implementation

- Bluez(2.2 - 4.2), Bluedroid(4.2 - 6.0), Fluoride(6.0 - 13), **Gabeldorsche**(13 -)
 - Architecture changing constantly
- Different scenarios
 - Mobile phone, Android TV, Android Car, etc
- Support multiple protocols and profiles
 - SDP, BNEP, GATT, SMP, AVRCP, AVCTP, HID, RFCOMM, etc
 - Headset, OPP, PBAP, LEAudio, etc

Android Bluetooth architecture



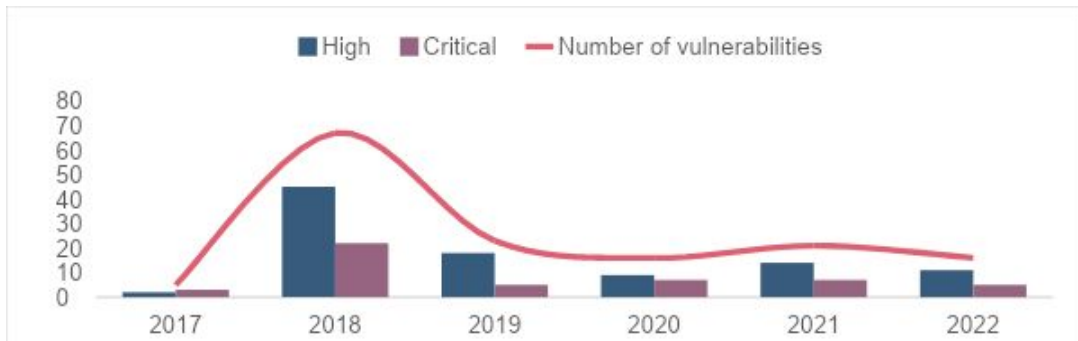
- **Application framework**
 - User Bluetooth Applications, calls the Bluetooth process through the Binder IPC mechanism
- **Bluetooth system service**
 - Implements the Bluetooth services and profiles at the Android framework layer, calls into the native Bluetooth stack via JNI
- **JNI**
 - Implements the Bluetooth services and profiles at the JNI layer, calls into the Bluetooth stack via callbacks
- **Bluetooth stack**
 - Implements the generic Bluetooth core stack
- **Vendor**
 - Implements Hardware independent code, interact with the Bluetooth stack using the Hardware Interface Design Language (HIDL)

Previous research

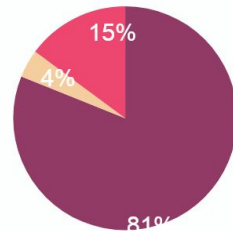
- **BlueBorne** - a series of Bluetooth vulnerabilities endangering multiple operating systems including Android, IOS, Windows and Linux, leading security researchers to pay attention to Bluetooth security
- **BadBluetooth** - published by Fenghao Xu of the Chinese University of Hong Kong on NDSS, introduced the logic vulnerability in Bluetooth pairing
- **BlueFrag** - an attacker can use an out of bounds write vulnerability in ACL packet processing to remotely execute code

Historical vulnerability analysis

- From January 2017 to October 2022, at least **148** vulnerabilities have been disclosed, including **99 high** vulnerabilities and **49 critical** vulnerabilities
- Most are memory corruption types

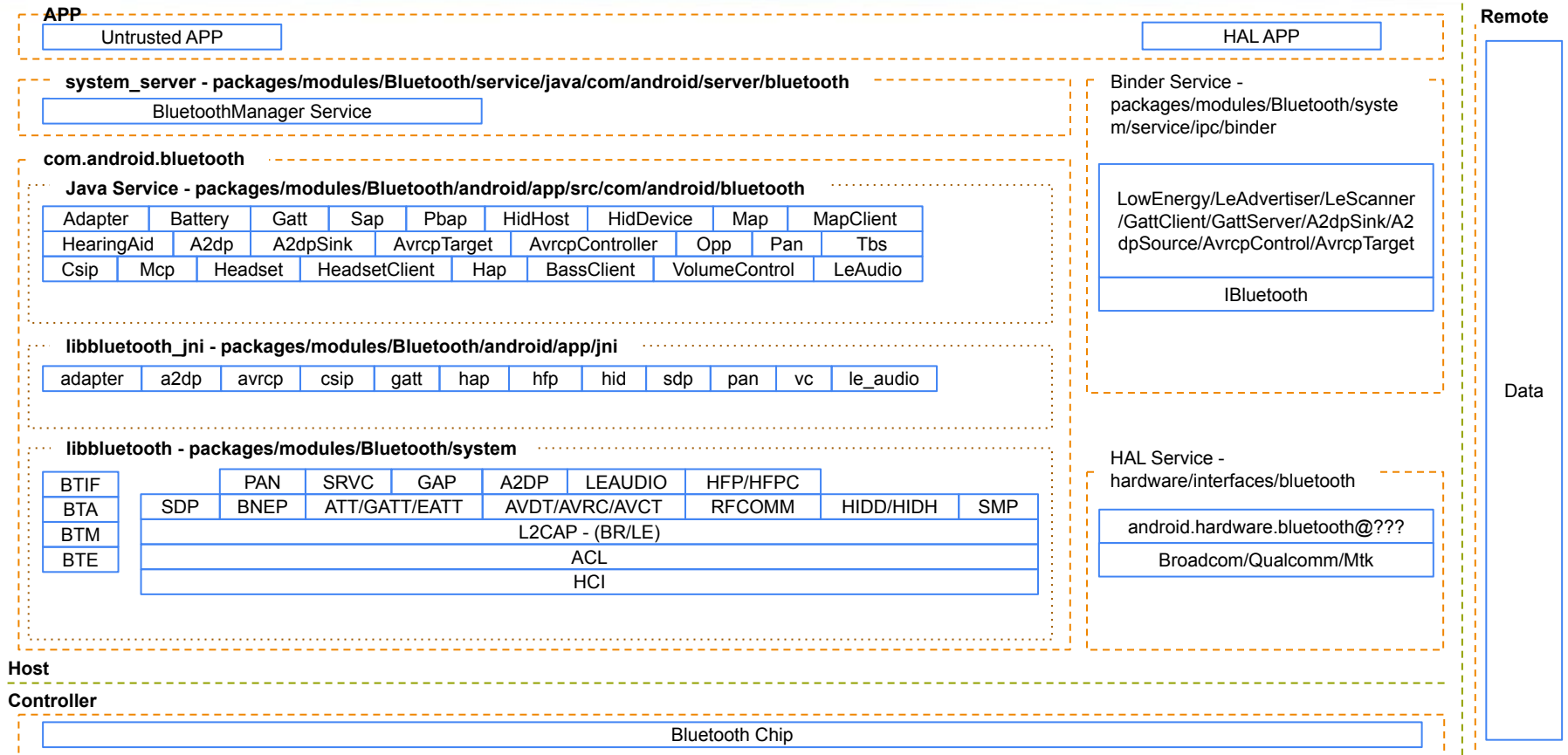


■ Memory corruption
■ Incorrect permission check
■ Logic error

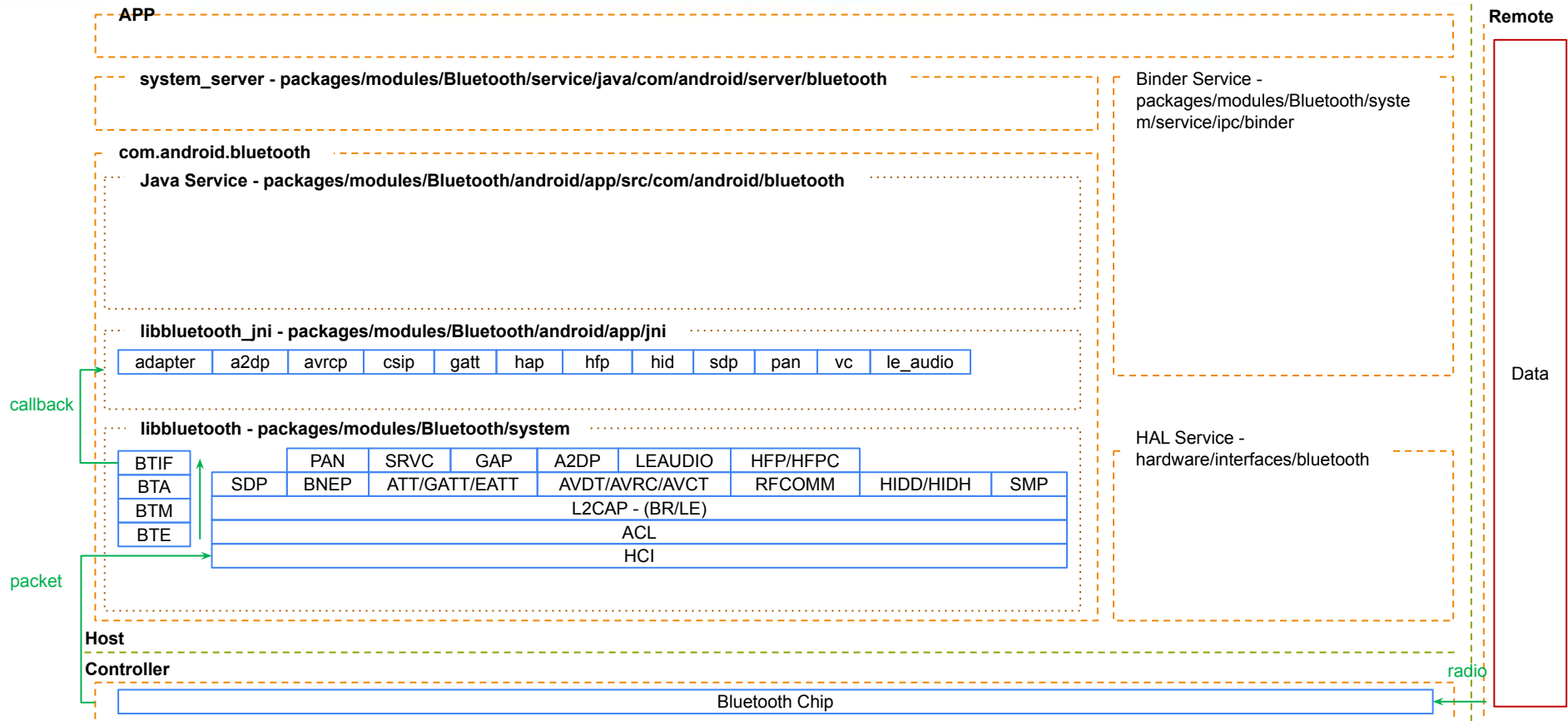


Agenda

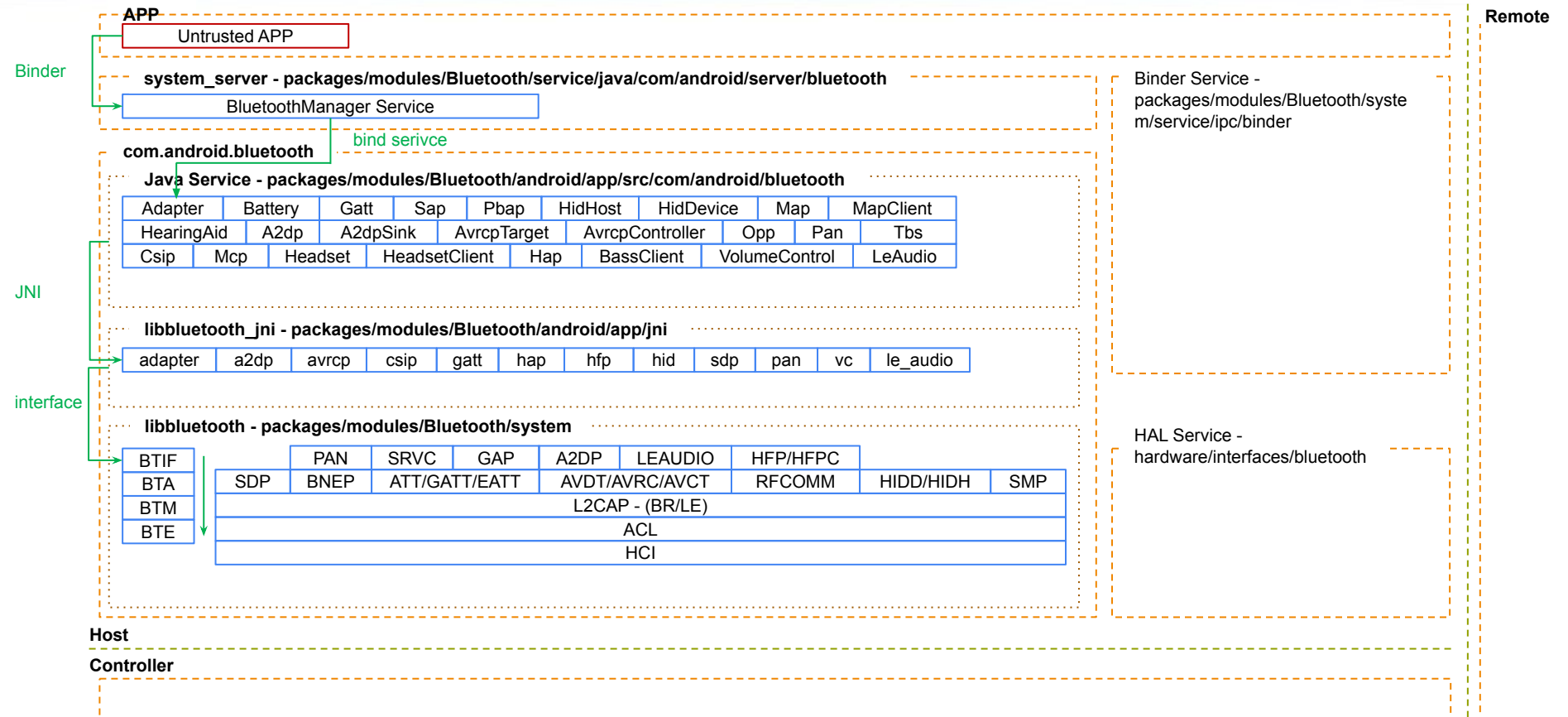
- Introduction to Android Bluetooth
- **Attack surfaces analysis**
- Finding vulnerabilities
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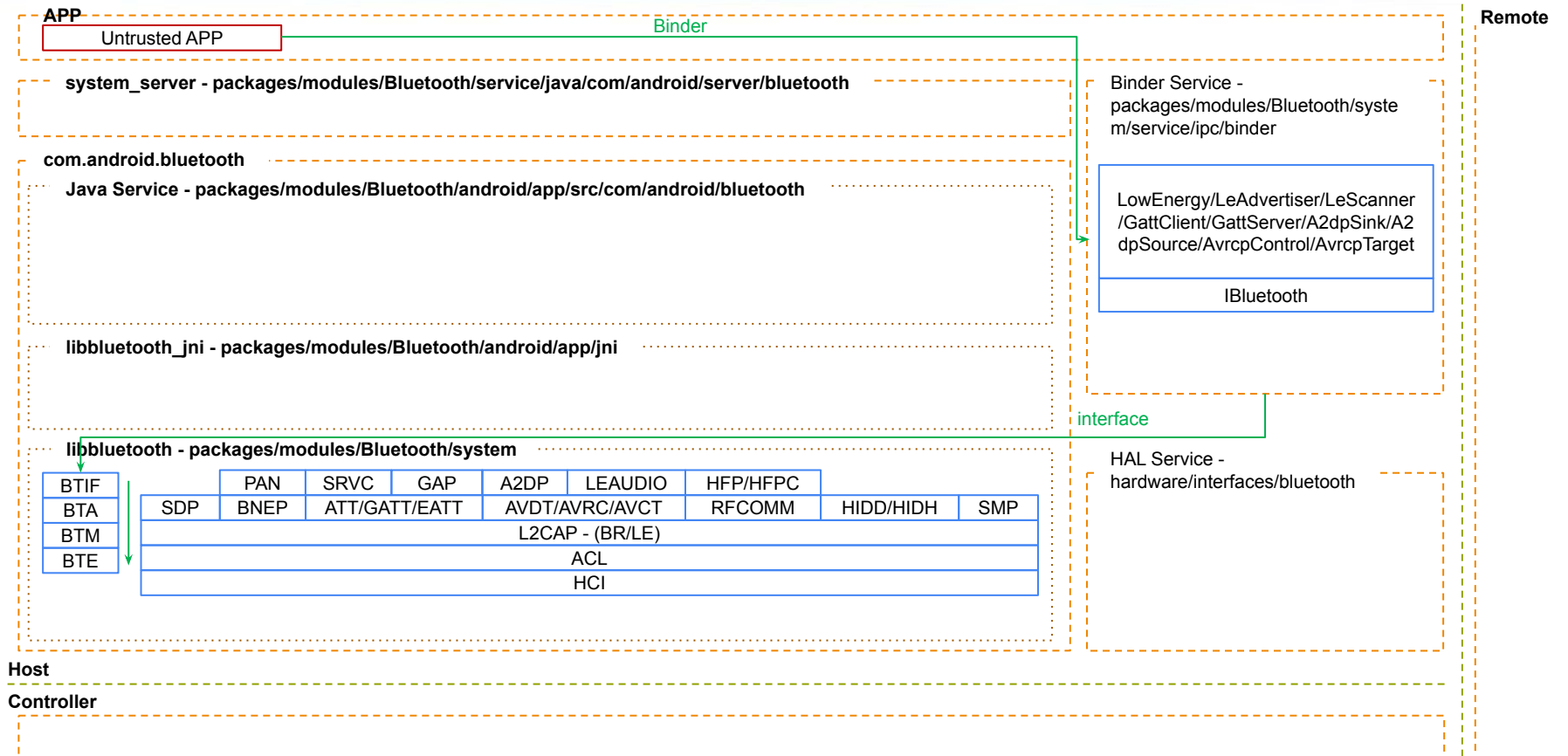


Attack scenario 1 - malicious Bluetooth radio

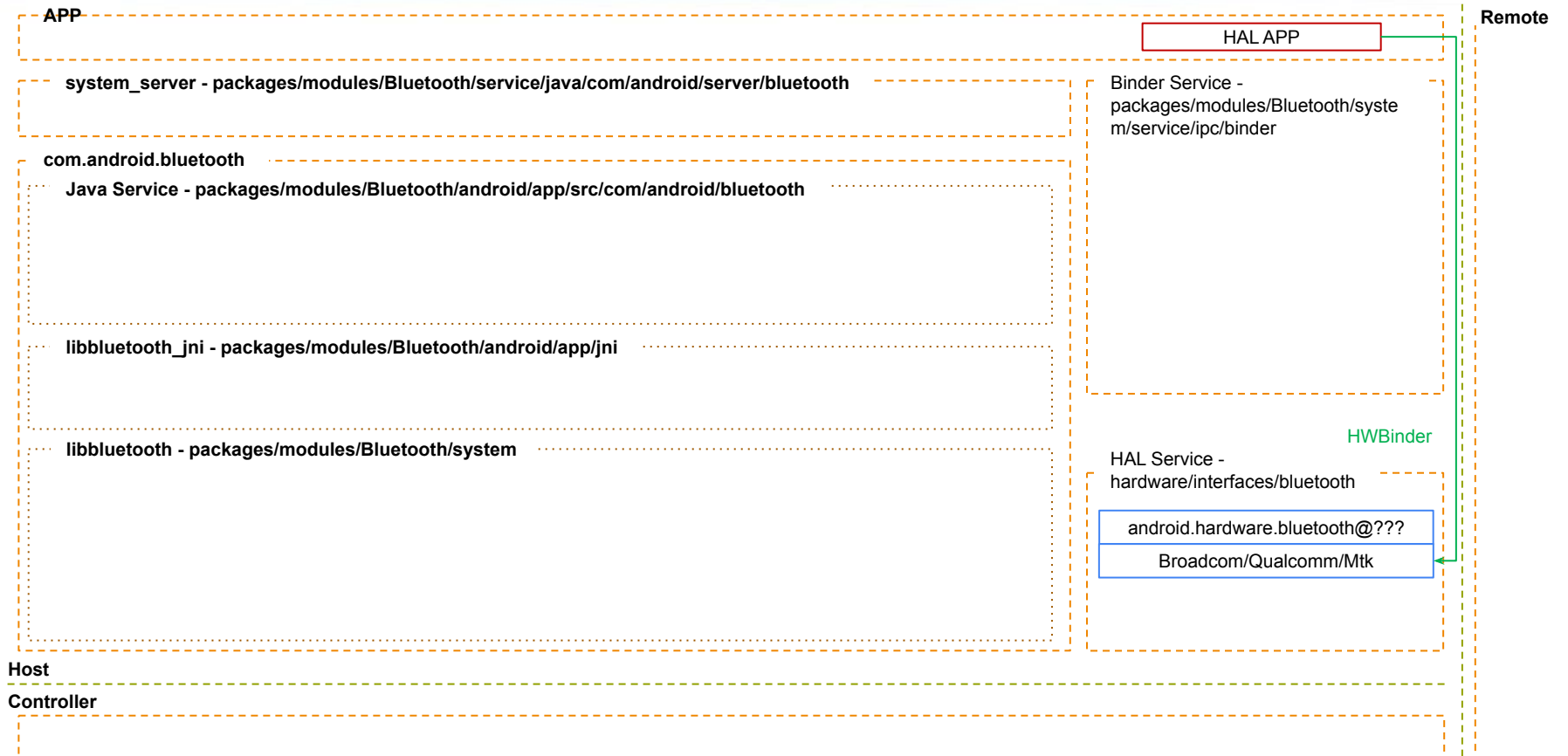


Attack scenario 2 - malicious untrusted APP

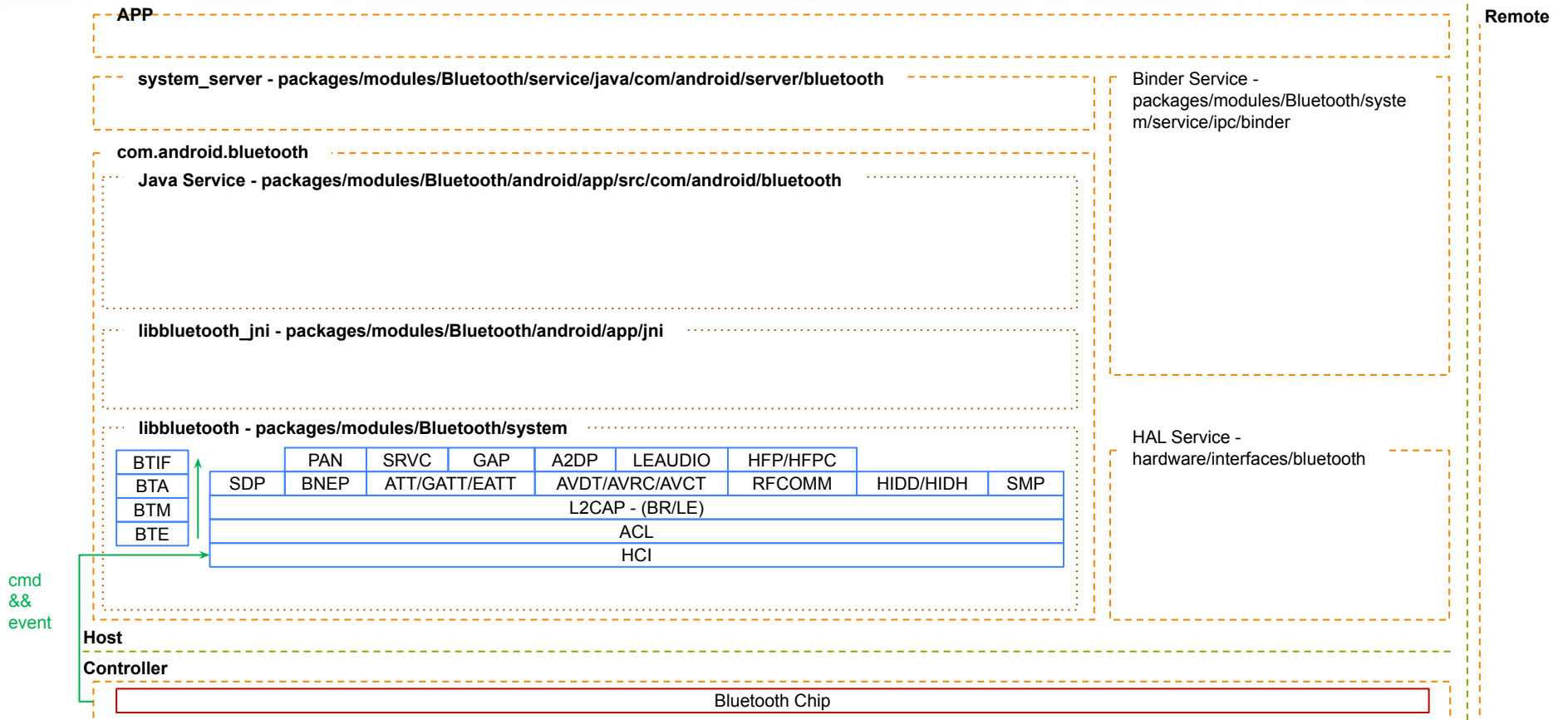




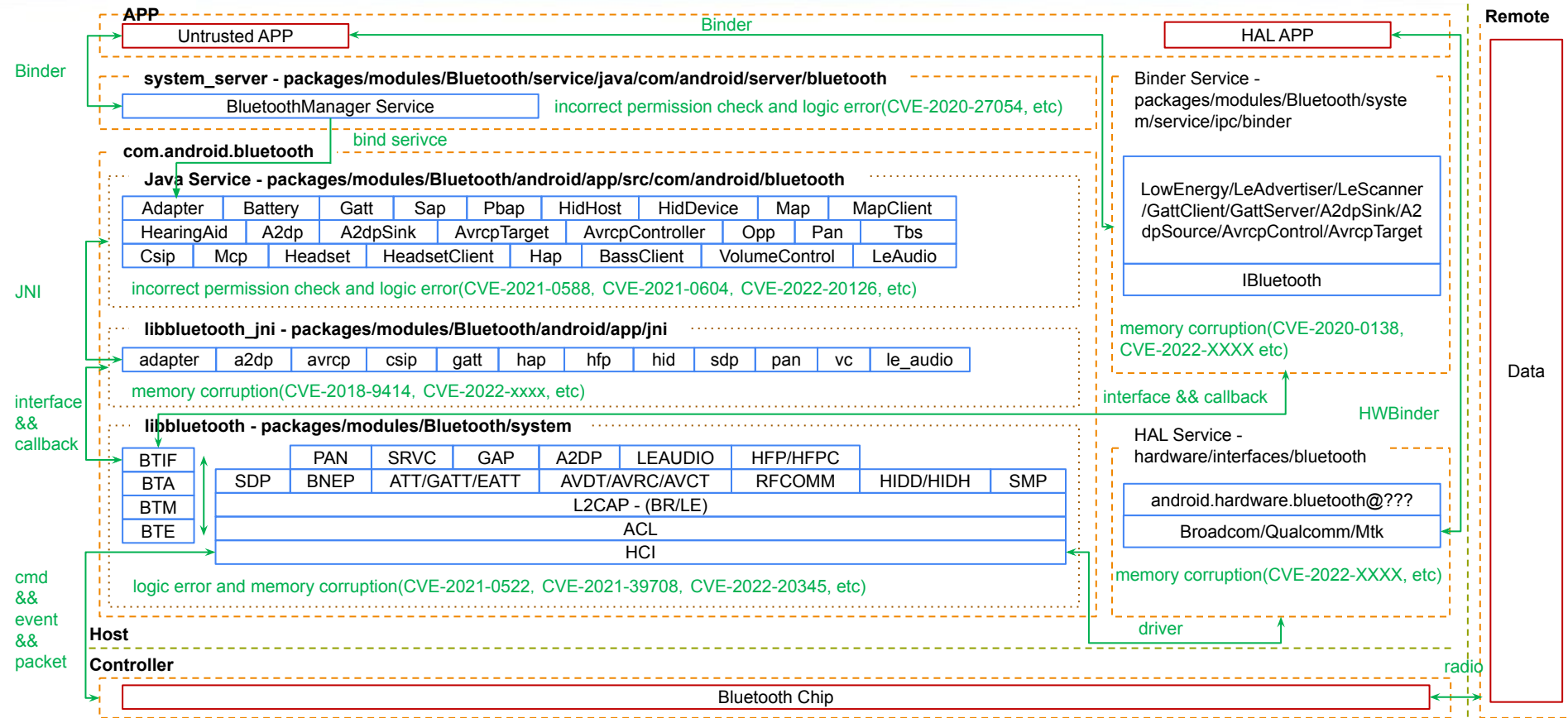
Attack scenario 3 - malicious HAL APP



Attack scenario 4 - malicious Bluetooth chip



Full attack scenarios



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How to discover the bugs

- Code audit
 - Goal - focus on full life cycle of data **event/commands/packets** in different scenarios, including **receiving, subcontracting, packaging, parsing, handling, circulation, storage, recycling**, etc
 - Disadvantage - take significant investment
 - Solution - combine with **CodeQL**
- Fuzz
 - Goal - focus on some complex code fragments, avoid missing some ignored issues
 - Disadvantage - remote fuzzing can handle various complex state machines, but inefficient and costly
 - Solution - local fuzzing with **simulated state machine**

Basic knowledge

- BT_HDR
 - define the header of each buffer used in the Bluetooth stack

```
typedef struct {  
    uint16_t event;  
    uint16_t len; // packet length  
    uint16_t offset;  
    uint16_t layer_specific;  
    uint8_t data[]; // packet data  
} BT_HDR;  
  
BT_HDR* p_msg;  
uint8_t* p_req = (uint8_t*) (p_msg + 1) + p_msg->offset;  
uint8_t* p_req_end = p_req + p_msg->len;
```

- *_STREAM_TO*
 - Used to read values from input packet data

```
#define BE_STREAM_TO_UINT8(u8, p) \  
{ \  
    (u8) = (uint8_t)(*(p)); \  
    (p) += 1; \  
}  
  
#define BE_STREAM_TO_UINT16(u16, p)  
#define BE_STREAM_TO_UINT24(u32, p)  
#define BE_STREAM_TO_UINT32(u32, p)  
#define BE_STREAM_TO_UINT64(u64, p)  
#define BE_STREAM_TO_ARRAY(p, a, len)
```

Weak code patterns - integer overflow in stream deserialization

- A simple example

```
int xxx_data_ind(uint8_t* data, size_t len) {  
    uint16_t num;  
    BE_STREAM_TO_UINT16(num, data); // source - num is read via BE_STREAM_TO_UINT16  
    uint16_t size = num * sizeof(int); // sink - num is used in arithmetic operation, and result maybe larger  
    than the maximum value of the storage variable  
    int* dst = (int*) malloc(size); // allocated memory size is smaller than expected  
    for (uint16_t i = 0; i < num; ++i) BE_STREAM_TO_UINT32(dst[i], data); // out of bounds write  
}
```

- Code is possible vulnerable if tainted data flows from theses macros source to a sink in the arithmetic expression

Weak code patterns - integer overflow in stream deserialization

- Step 1 - find all calls of BE_STREAM_TO* or STREAM_TO*

```
// CodeQL code
class BTStreamMacroInvocationExpr extends AssignExpr {
    BTStreamMacroInvocationExpr() {
        // BE_STREAM_TO_UINT8 or STREAM_TO_UINT8
        this.getRValue()
            .(PointerDereferenceExpr)
            .getOperand()
            .(VariableAccess)
            .getTarget()
            .getName()

        .regexMatch("p|pp|p_data|p_req|p_reply|p_buf|p_stream|value|stream|data")
        or
        // BE_STREAM_TO_UINT16 or STREAM_TO_UINT16
    }
}
```

```
// c++ code
BE_STREAM_TO_UINT8(id, p);
BE_STREAM_TO_UINT32(u32, value);
STREAM_TO_UINT16(num, p_req);
STREAM_TO_UINT24(u24, data);
```

Weak code patterns - integer overflow in stream deserialization

- Step 2 - check the source corresponds to this expression

```
// CodeQL code
override predicate isSource(DataFlow::Node source) {
    exists(AssignExpr ae |
        ae instanceof BTStreamMacroInvocationExpr and
        source.asExpr() = ae
    )
}
```

Weak code patterns - integer overflow in stream deserialization

- Step 3 - check the sink corresponds to an arithmetic expression, and the maximum value of the result is greater than the maximum value of the lvalue

```
// CodeQL code
override predicate isSink(DataFlow::Node sink) {
    exists(AssignAddExpr aae |
        aae.getRValue() = sink.asExpr() and
        aae.getLValue().getType().getSize() <=
        aae.getRValue().getExplicitlyConverted().getType().getSize()
    ) or
    exists(AddExpr ae |
    ) or
    exists(MulExpr me |
    ) or
    // ...
}
```

```
// c++ code
uint16_t len, size;
BE_STREAM_TO_UINT16(len, p);
// possible integer overflow
size += len;
```

```
// c++ code
uint16_t len, size;
BE_STREAM_TO_UINT8(len, p);
// ignore this
size += len;
```

Weak code patterns - integer overflow in stream deserialization

- Step 4 - run query, analysis results and report issue
 - 100+ results in 5 seconds
 - Most are false positives

```
// calculation logic of the right value is complex, the ql script can't properly handle  
min_len += MIN(p_result->get_caps.count, AVRC_CAP_MAX_NUM_COMP_ID) * 3;
```

- After analysis, discovered 4 security bugs

Weak code patterns - integer overflow in stream deserialization

- CVE-2022-20445
 - Triple integer overflow causes heap buffer overflow read bug

```
static void process_service_search_rsp(tCONN_CB* p_ccb, uint8_t* p_reply, uint8_t* p_reply_end) {
    uint16_t cur_handles, orig;

    // cur_handles can take on any value from 0 to UINT16_MAX
    BE_STREAM_TO_UINT16(cur_handles, p_reply);
    orig = p_ccb->num_handles;
    // p_ccb->num_handles is uint16_t type, thus if cur_handles is sufficiently large, can result in an integer
    overflow causing p_ccb->num_handles to be less than orig
    p_ccb->num_handles += cur_handles;
    // double integer overflow in "p_ccb->num_handles - orig" and "p_reply + ((p_ccb->num_handles - orig) * 4) +
    1", causing this check to be bypassed
    if (p_reply + ((p_ccb->num_handles - orig) * 4) + 1 > p_reply_end) return;
    for (uint16_t xx = orig; xx < p_ccb->num_handles; xx++) BE_STREAM_TO_UINT32(p_ccb->handles[xx], p_reply);
}
```

Weak code patterns - integer overflow in stream deserialization

- CVE-2022-20410
 - Bypass length check due to integer overflow, leading to heap buffer overflow read

```
uint16_t min_len = 0;
min_len += 8;
// "p_attrs[i].name.str_len" can take any value form 0 to UINT16_MAX
BE_STREAM_TO_UINT16(attr_entry->name.str_len, p);
// possible integer overflow, "min_len" may less than expected
min_len += attr_entry->name.str_len;
// bypass this length check
if (pkt_len < min_len) goto browse_length_error;
attr_entry->name.p_str = (uint8_t*) osi_malloc(attr_entry->name.str_len * sizeof(uint8_t));
// oob read due to "attr_entry->name.str_len" could be larger than real size of input data
BE_STREAM_TO_ARRAY(p, attr_entry->name.p_str, attr_entry->name.str_len);
```

Weak code patterns - use after free due to ignoring error status

- A simple example

```
int some_function(BT_HDR* p_msg) {  
    if (/*...*/) {  
        osi_free(p_msg); // free p_msg  
        return -1;  
    }  
    return 0;  
}  
  
BT_HDR* p_msg = (BT_HDR*) osi_malloc(sizeof(BT_HDR) + 4096);  
some_function(p_msg); // missing check the return value  
uint8_t* p = (uint8_t*) (p_msg + 1) + p_msg->len; // uaf
```

- Code is possible vulnerable if there is reachability flow between deallocation function call source and dereference sink

Weak code patterns - use after free due to ignoring error status

- Step 1 - define `osi_free` function

```
// CodeQL code
private class SpecialDeallocationFunction extends DeallocationFunction {
    int freedArg;

    SpecialDeallocationFunction() {
        hasGlobalOrStdOrBslName([
            // --- AOSP Bluetooth library allocation
            "osi_free", "osi_free_and_reset"
        ]) and freedArg = 0
    }

    override int getFreedArg() { result = freedArg }
}
```

```
// C++ code
void osi_free(void* ptr);
```


Weak code patterns - use after free due to ignoring error status

- Step 2 - find all calls that direct or possible call to deallocation function

```
// CodeQL code
predicate deallocCallOrIndirect(FunctionCall fc, VariableAccess va) {
    // direct free call
    fc.(DeallocationExpr).getFreedExpr() = va or
    // direct free call with assigned value
    fc.(DeallocationExpr).getFreedExpr()
    .(VariableAccess).getTarget().getInitializer().getExpr() = va or
    // // indirect free call
    exists(FunctionCall midcall, Function mid, int arg |
        fc.(Call).getArgument(arg) = va and
        mayCallFunction(fc, mid) and
        midcall.getEnclosingFunction() = mid and
        deallocCallOrIndirect(midcall, mid.getParameter(arg).(Variable).getAnAccess())
    )
}
```

```
// C++ code
// direct free call
osi_free(p_msg);

// direct free call with assigned value
void* p_buf = p_msg;
osi_free(p_buf);

// indirect free call
do_some_work(p_buf);
void do_some_work(BT_HDR* p_buf) {
    osi_free(p_buf);
}
```

Weak code patterns - use after free due to ignoring error status

- Step 3 - check an expression that may dereference variable

```
// CodeQL code
predicate isDerefByCallExpr(Call c, int i, VariableAccess va,
StackVariable v) {
    v.getAnAccess() = va and
    va = c.getAnArgumentSubExpr(i) and
    not c.passesByReference(i, va) and
    (c.getTarget().hasEntryPoint() implies
    isDerefExpr(_, c.getTarget().getParameter(i)))
}

predicate isDerefExpr(Expr e, StackVariable v) {
    v.getAnAccess() = e and dereferenced(e) or
    isDerefByCallExpr(_, _, e, v)
}
```

```
// C++ code
// example 1
uint16_t len = p_msg->len;

// example 2
p_msg->offset += 4;

// example 3
uint8_t* p_start =
    (uint8_t*) (p_msg + 1) + p_msg->offset;
```

Weak code patterns - use after free due to ignoring error status

- Step 4 - do reachability analysis

```
// CodeQL code
class UseAfterFreeReachability extends StackVariableReachability {
    UseAfterFreeReachability() {
        this = "UseAfterFreeDueToIgnoringErrorStatusInAospBluetooth"
    }
    override predicate isSource(ControlFlowNode node, StackVariable v) {
        deallocCallOrIndirect(node, v.getAnAccess())
    }
    override predicate isSink(ControlFlowNode node, StackVariable v) {
        isDerefExpr(node, v) and not deallocCallOrIndirect(_, node)
    }
    override predicate isBarrier(ControlFlowNode node, StackVariable v) {
        definitionBarrier(v, node) or deallocCallOrIndirect(node, v.getAnAccess())
    }
}
```

Weak code patterns - use after free due to ignoring error status

- Step 5 - run query, analysis results and report issue
 - 30+ results in 5 seconds
 - Some are false positives due to complex condition judgment between edges
 - After analysis, discovered 3 security bugs

Weak code patterns - use after free due to ignoring error status

- CVE-2022-20447
 - Use after free due to the code ignores the possibility that the `bnepu_check_send_packet` function may release the `p_buf` object

```
// in special case, p_buf will be freed bu result is still BNEP_SUCCESS
result = BNEP_WriteBuf(pcb->handle, dst, p_buf, protocol, &src, ext);
if (result == BNEP_IGNORE_CMD) {
    PAN_TRACE_DEBUG("PAN ignored data buf write to PANU");
    pcb->write.errors++;
    return PAN_IGNORE_CMD;
} else if (result != BNEP_SUCCESS) {
    PAN_TRACE_ERROR("PAN failed to send data buf to the PANU");
    pcb->write.errors++;
    return (tPAN_RESULT)result;
}
pcb->write.octets += p_buf->len;
pcb->write.packets++;
```

```
tBNEP_RESULT BNEP_WriteBuf(uint16_t handle, const RawAddress& p_dest_addr,
BT_HDR* p_buf,
uint16_t protocol, const RawAddress* p_src_addr, bool fw_ext_present) {
    // no return value
    bnepu_check_send_packet(p_bcb, p_buf);
    return (BNEP_SUCCESS);
}
```

```
void bnepu_check_send_packet(tBNEP_CONN* p_bcb, BT_HDR* p_buf) {
    if (p_bcb->con_flags & BNEP_FLAGS_L2CAP_CONGESTED) {
        if (fixed_queue_length(p_bcb->xmit_q) >= BNEP_MAX_XMITQ_DEPTH) {
            // in this case, p_buf will be freed
            osi_free(p_buf);
        }
    }
}
```

Weak code patterns - others

- Double free due to ignoring error status
- Out of bounds read due to missing length check in `*STREAM_TO_*`
- Out of bounds write due to ignoring check of return value
- Deadloop due to index integer underflow
- And more...

Fuzzing - find the target function

- L2CA_Register(), L2CA_Register2(), L2CA_RegisterLECoc()
 - Used to register all L2CAP based profile data callback functions

```
extern uint16_t L2CA_Register(uint16_t psm, const tL2CAP_APPL_INFO& p_cb_info,  
                             bool enable_snoop, tL2CAP_ERTM_INFO* p_ertm_info,  
                             uint16_t my_mtu, uint16_t required_remote_mtu,  
                             uint16_t sec_level);  
uint16_t L2CA_Register2(uint16_t psm, const tL2CAP_APPL_INFO& p_cb_info,  
                       bool enable_snoop, tL2CAP_ERTM_INFO* p_ertm_info,  
                       uint16_t my_mtu, uint16_t required_remote_mtu,  
                       uint16_t sec_level);
```

Fuzzing - find the target function

- pL2CA_DataInd_Cb

```
typedef struct {  
    tL2CA_CONNECT_IND_CB* pL2CA_ConnectInd_Cb;  
    tL2CA_CONNECT_CFM_CB* pL2CA_ConnectCfm_Cb;  
    tL2CA_CONFIG_IND_CB* pL2CA_ConfigInd_Cb;  
    tL2CA_CONFIG_CFM_CB* pL2CA_ConfigCfm_Cb;  
    tL2CA_DISCONNECT_IND_CB* pL2CA_DisconnectInd_Cb;  
    tL2CA_DISCONNECT_CFM_CB* pL2CA_DisconnectCfm_Cb;  
    tL2CA_DATA_IND_CB* pL2CA_DataInd_Cb;  
    tL2CA_CONGESTION_STATUS_CB* pL2CA_CongestionStatus_Cb;  
    tL2CA_TX_COMPLETE_CB* pL2CA_TxComplete_Cb;  
    tL2CA_ERROR_CB* pL2CA_Error_Cb;  
    tL2CA_CREDIT_BASED_CONNECT_IND_CB* pL2CA_CreditBasedConnectInd_Cb;  
    tL2CA_CREDIT_BASED_CONNECT_CFM_CB* pL2CA_CreditBasedConnectCfm_Cb;  
    tL2CA_CREDIT_BASED_RECONFIG_COMPLETED_CB*  
        pL2CA_CreditBasedReconfigCompleted_Cb;  
    tL2CA_CREDIT_BASED_COLLISION_IND_CB* pL2CA_CreditBasedCollisionInd_Cb;  
} tL2CAP_APPL_INFO;
```

<https://cs.android.com/>

- ▼ packages/modules/Bluetooth/system/stack/avct/avct_l2c_br.cc (1 occurrence)
58: avct_l2c_br_data_ind_cback,
- ▼ packages/modules/Bluetooth/system/stack/avct/avct_l2c.cc (1 occurrence)
57: avct_l2c_data_ind_cback,
- ▼ packages/modules/Bluetooth/system/stack/avdt/avdt_l2c.cc (1 occurrence)
59: avdt_l2c_data_ind_cback,
- ▼ packages/modules/Bluetooth/system/stack/bnep/bnep_main.cc (1 occurrence)
85: bnep_cb.reg_info.pL2CA_DataInd_Cb = bnep_data_ind;
- ▼ packages/modules/Bluetooth/system/stack/eatt/eatt.cc (1 occurrence)
47: reg_info.pL2CA_DataInd_Cb = eatt_data_ind;
- ▼ packages/modules/Bluetooth/system/stack/gap/gap_conn.cc (1 occurrence)
123: conn.reg_info.pL2CA_DataInd_Cb = gap_data_ind;
- ▼ packages/modules/Bluetooth/system/stack/gatt/gatt_main.cc (1 occurrence)
81: gatt_l2cif_data_ind_cback,
- ▼ packages/modules/Bluetooth/system/stack/hid/hidd_conn.cc (1 occurrence)
57: hidd_l2cif_data_ind,
- ▼ packages/modules/Bluetooth/system/stack/hid/hidh_conn.cc (1 occurrence)
76: .pL2CA_DataInd_Cb = hidh_l2cif_data_ind,
- ▼ packages/modules/Bluetooth/system/stack/include/l2c_api.h (1 occurrence)
326: typedef struct {
- ▼ packages/modules/Bluetooth/system/stack/rfcomm/rfc_l2cap_if.cc (1 occurrence)
71: p_l2c->pL2CA_DataInd_Cb = RFCOMM_BufDataInd;
- ▼ packages/modules/Bluetooth/system/stack/sdp/sdp_main.cc (1 occurrence)
91: sdp_cb.reg_info.pL2CA_DataInd_Cb = sdp_data_ind;

Fuzzing - SDP

- sdp_data_ind
 - Handle SDP data received from L2CAP
- sdp_disc_server_rsp
 - Handle response data from server
- sdp_server_handle_client_req
 - Handle request data from client

```
static void sdp_data_ind(uint16_t l2cap_cid, BT_HDR* p_msg) {
    tCONN_CB* p_ccb;

    /* Find CCB based on CID */
    p_ccb = sdpu_find_ccb_by_cid(l2cap_cid);
    if (p_ccb != NULL) {
        if (p_ccb->con_state == SDP_STATE_CONNECTED) {
            if (p_ccb->con_flags & SDP_FLAGS_IS_ORIG)
                sdp_disc_server_rsp(p_ccb, p_msg);
            else
                sdp_server_handle_client_req(p_ccb, p_msg);
        } else {
            SDP_TRACE_WARNING(
                "SDP - Ignored L2CAP data while in state: %d, CID: 0x%x",
                p_ccb->con_state, l2cap_cid);
        }
    } else {
        SDP_TRACE_WARNING("SDP - Rcvd L2CAP data, unknown CID: 0x%x", l2cap_cid);
    }

    osi_free(p_msg);
}
```

Fuzzing - SDP

- Write a test harness
 - Init sdp stack
 - Init sdp connection control block to simulate a real sdp connection
 - Generate some sdp databases
 - Generate some states
 - Generate sdp packet data
 - Continuously fuzz sdp server and client interfaces

```
extern "C" int LLVMFuzzerTestOneInput(const uint8_t* data, size_t size)
{
    FuzzedDataProvider fdp(data, size);

    sdp_init();
    init_ccb();
    init_sdp_db(fdp);

    size_t count = fdp.ConsumeIntegralInRange<int>(1, 20);
    while (count-- && sdp_db_vect.size() && fdp.remaining_bytes()) {
        if (fdp.ConsumeBool()) {
            sdp_disc_server_rsp_fuzzer(fdp);
        } else {
            sdp_server_handle_client_req_fuzzer(fdp);
        }
    }

    SDP_DeleteRecord(0);
    sdp_db_vect.clear();
    sdpu_release_ccb(p_ccb);
    sdp_free();

    return 0;
}
```

Results

- Since 2022, total **33** vulnerabilities have been found
 - **3** are duplicate
 - **8** have been fixed
 - others are still in process
- Found with CodeQL
 - **15** vuls, including CVE-2022-20445, CVE-2022-20222, CVE-2022-20362, CVE-2022-20283, CVE-2022-20447, CVE-2022-20410
- Found with fuzzing
 - **9** vuls, including CVE-2022-20224, CVE-2022-20229, CVE-2022-20140

Agenda

- Introduction to Android Bluetooth
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- Finding vulnerabilities
- **Summary**

Conclusion

- Some basic information about Android Bluetooth
- Historical vulnerability analysis
- Full attack surfaces and vectors
- How to find the bugs
 - Weak code patterns
 - Fuzzing tricks
- CVE cases

Future work

- Write more CodeQL scripts to catch more vulnerable patterns
 - Dangling pointers nullification in C++ smart pointers
 - Race condition in JNI/main/hci threads
 - Type confusion in message queue
- Focus on new protocols and profiles implemented on Android 13
 - LeAudio
- Other vendors Bluetooth stack implementation
 - Qualcomm
 - Mediatek

Reference

- <https://source.android.com/docs/core/connect/bluetooth>
- <https://source.android.com/security/bulletin/>
- <https://codeql.github.com/>
- <https://bughunters.google.com/leaderboard>
- <https://hackerone.com/qualcomm/thanks/2022>

Thanks