

# Inverses

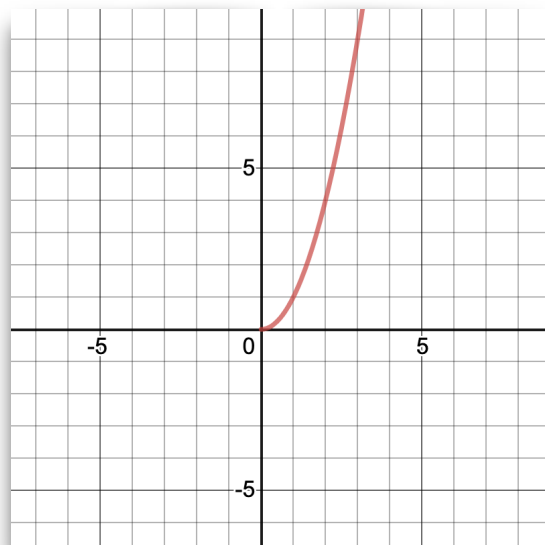
A lot of functions (but not all) can be undone. In other words we can come up with a function that undoes the action of another function. If  $f$  is a function that converts  $4 \mapsto 5$  and  $8 \mapsto 11$ , we can come up with a function that does:  $5 \mapsto 4$  and  $11 \mapsto 8$ . We call this the *inverse of  $f$* , and represent it by  $f^{-1}$ .

## What functions have inverses?

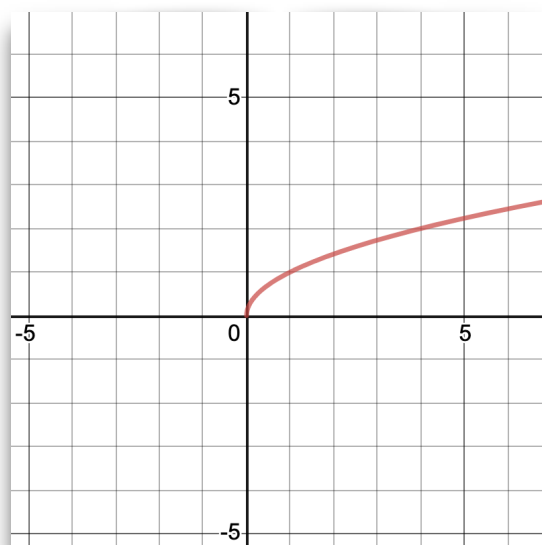
Consider the function  $f(x) = x^2$ . There are two different values of  $x$  which will produce the output 4.  $f(2) = 4$  and  $f(-2) = 4$ . If there was an  $f^{-1}$  for this what would it produce on input 4? 2 or  $-2$ ? That's a trick question, the answer is  $f(x) = x^2$  *does not have an inverse*. If there was an inverse that inverse would not be a function. Is there anything we can do about it? Yes!

## Domain Restriction

One of the easiest ways to get an inverse of a function that does not have an inverse is to *restrict the domain*. Take for example  $f(x) = x^2$ , under normal circumstances, it has a domain of  $\mathbb{R}$  or  $(-\infty, \infty)$ . We already saw, that with this domain,  $f(x)$  can't be inverted. We could however restrict the domain to  $[0, \infty)$ , which makes the graph look like the one on the left.



Notice that this function passes *both* the horizontal and vertical line test. This function has an inverse, it is  $f^{-1}(x) = \sqrt{x}$ , which looks like:



## How do we take function inverses?

Notice at the beginning we said an inverse undoes a function. In other words, it flips  $x$  with  $y$  and flips input with output. To find an inverse of a function, our strategy is somehow replace  $x$  with  $y$ , to flip the arrow in a way, from  $x \mapsto f(x)$  to  $f(x) \mapsto x$ .

This is done by re-arranging the function so that it goes from  $y$  being a function of  $x$  to  $x$  being a function of  $y$ . Let's look at a few examples:

**E**

**xample:** Find the inverse of  $f(x) = 4x - 9$ .

$$\begin{aligned} f(x) &= 4x - 9 \\ f(x) + 9 &= 4x \\ \frac{f(x) + 9}{4} &= x \\ \frac{x + 9}{4} &= f^{-1}(x) \quad \text{re-writing} \end{aligned}$$

**E**

**xample:** Find the inverse of  $f(x) = \frac{x + 4}{x - 1}$ .

$$\begin{aligned} f(x) &= \frac{x + 4}{x - 1} \\ f(x) \cdot x - f(x) &= x + 4 \\ f(x) \cdot x - x &= f(x) + 4 \\ x(f(x) - 1) &= f(x) + 4 \\ x &= \frac{f(x) + 4}{f(x) - 1} \\ f^{-1}(x) &= \frac{x + 4}{x - 1} \end{aligned}$$

Notice that this function is its own inverse. We have a name for these, these are called *involutions*.

**E**

**xample:** Find the inverse of  $f(x) = x^2 - 6$ .

Before we begin, we need to note that this function is not *one-to-one as it stands*, we can't find the inverse of this function. We need to establish a few more concepts before we can find the inverse of this function. Let's begin.

## What happens when a function is inverted?

Since input and output are flipped with an inverse, *the domain of  $f(x)$  is the range of  $f^{-1}(x)$ , and the range of  $f(x)$  is the domain of  $f^{-1}(x)$* . For example, the domain of  $\log_e(x)$  is  $(0, \infty)$ , and thus the range of  $e^x$  is  $(0, \infty)$ . The range of  $\log_e(x)$  is  $(-\infty, \infty)$  and the domain of  $e^x$  is  $(-\infty, \infty)$ .

So domain and range are flipped when taking inverse and vice versa.

One thing you will notice throughout the course is that most concepts have a geometric and algebraic interpretation, both are equivalent. Inverses also have a geometric and algebraic interpretation. We will look at two ways of looking the inverse, first an algebraic way, and then a geometric way.

## The Identity Function, and Function Inverse

There is an important function called the identity function, denoted  $id, 1$ , or  $I$ . This function preserves everything in place. In other words, no matter the value, it takes  $x$  and keeps it as  $x$ . That is to say  $1(x) = x$ .

A function inverse has a special property that if you compose a function, with its inverse, both ways, you will always get back the identity function. In a more fancy way  $f \circ f^{-1}(x) = x$  or  $f^{-1} \circ f(x) = x$ .

Consider our first example:

$$\begin{aligned} f \circ f^{-1}(x) &= 4\left(\frac{x+9}{4}\right) - 9 \\ &= x + 9 - 9 \\ &= x \end{aligned}$$

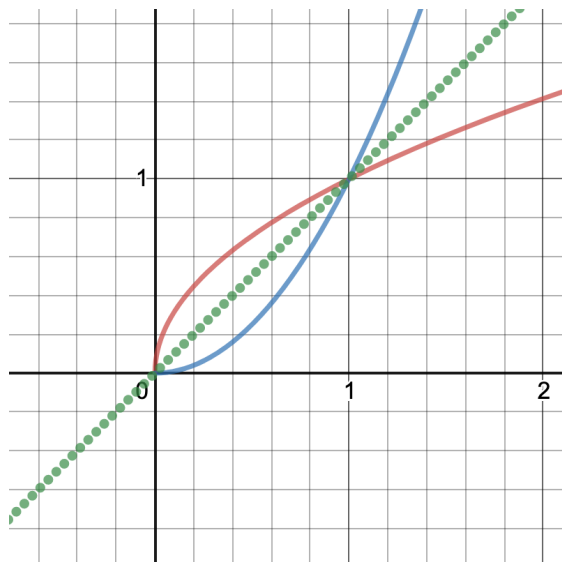
And vice versa:

$$\begin{aligned} f^{-1} \circ f(x) &= \frac{4x - 9 + 9}{4} \\ &= \frac{4x}{4} \\ &= x \end{aligned}$$

In fact, a good way to check if your function invert is correct is to compose it with  $f$  both ways and see if you get  $x$ .

## The Geometric Interpretation of Inverse

Geometrically, the function inverse represents a reflection of the graph along the diagonal line  $y = x$ . For example, consider the graphs of  $y = x^2$  and the graphs of  $y = \sqrt{x}$ . In order for this inverse to make sense, we need to restrict  $y = x^2$  to  $x \geq 0$ . This gives us the following graph:



This gives us a small hint on how to solve example 3 from the previous pages.



**Example:** Find the inverse of  $f(x) = x^2 - 6$ .

To find the inverse, we need to restrict the domain. This graph has a vertex at  $x = 0$ . We restrict the domain to  $x \geq 0$ . The inverse is therefore:

$$\begin{aligned}
 f(x) &= x^2 - 6 \\
 f(x) + 6 &= x^2 \\
 \sqrt{f(x) + 6} &= x \\
 f^{-1}(x) &= \sqrt{x + 6} \quad \text{re-writing}
 \end{aligned}$$

Thus the domain of  $f(x)$  is  $x \geq 0$  and the range is  $x \geq -6$ , and conversely the domain of  $f^{-1}(x)$  is  $f^{-1}(x) \geq -6$  and the range of  $f^{-1}(x)$  is  $f^{-1}(x) \geq 0$ .