

repository = project/code

# Git & GitHub

Git: version control system

GitHub: Repository hosting service



## Getting started

cmd -> git --version if you don't have result, install git

git repository: Entire folder that is managed by Git

git objects types: 1) Blob 2) Tree 3) Commit 4) Annotated Tag

Blob: files

Commit: pointer to specific trees, snapshot

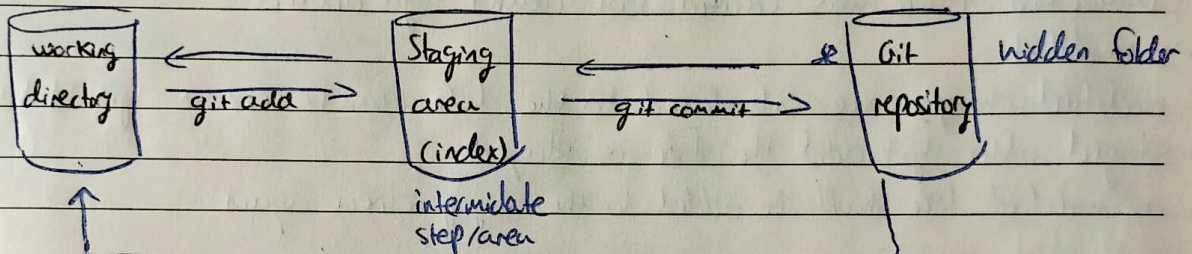
Tree: Folders

\* snapshot: snapshot of the project at a given time

Every object has a specific hash code (40 Hexadecimal), a unique identifier

## Committing Changes in the Git Repository

In Git there are 3 areas where files/folders could be located



~~checkout~~ git checkout jump to a certain version of the project and update working dir.

untracked file: file that is not tracked/being watched by git, I can change this file but those changes won't have trace

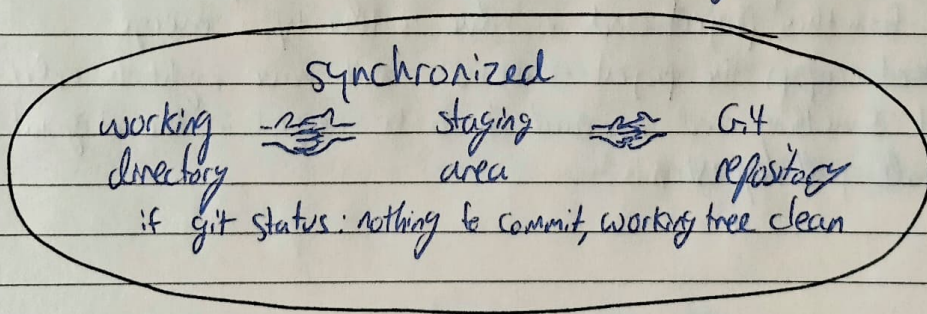
untracked file can't be committed, it needs to be added before (with git add)

commit: When I do a commit, git saves the author name and email in the

commit object but not only. Every commit holds the data on:

\* author name + \* email + \* description + \* parent commit pointer

Parent: the commit that was made before (1 or many)



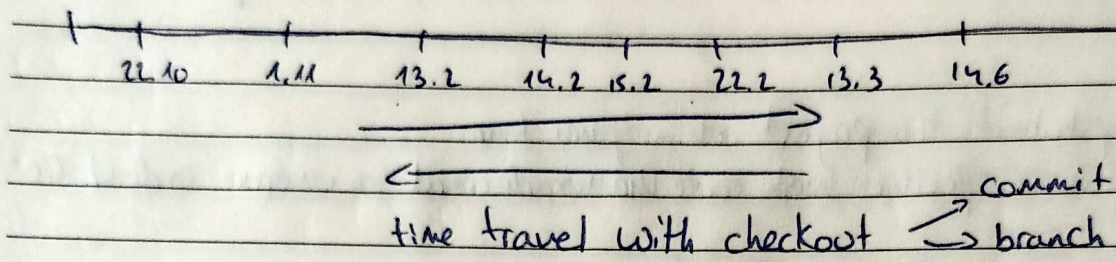
checked out branch: where I am, on which branch. A Head



**Head**: Current location, I can move between branches and what git will do in the background, is to point the HEAD to another branch

**Detached HEAD**: a state that indicates that HEAD points to a specific commit instead of specific branch.

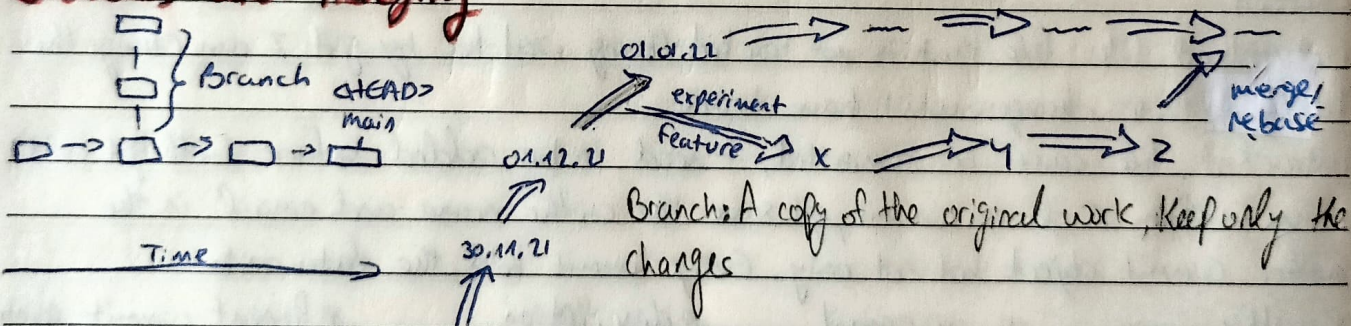
Where Am I? I can be on a branch or on a commit. if I am on a branch, git status will reply On branch x, else it will reply (HEAD Detached at x)



## File Tracking Status

- **untracked**: a file was created but wasn't git added
  - **unmodified**:
  - **modified**: changes were introduced to the file (can be seen in "git status")
  - **staged**: after git add the file is staged
- a modified file should be added to the staging area again

## Branches and merging



**merges**: please, will you consider to integrate my changes into master/main?

If I am from this project and I have authority - merge

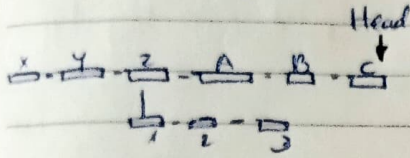
If I forked (copy) the project cause I don't have right to edit it and I changed something and I want it to be merged in the original project this is call pull request



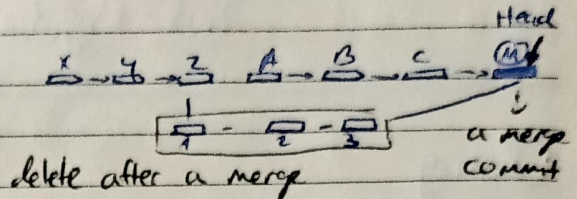
## Merge process

- 1) create new branch from the main branch
- 2) make changes, commit
- 3) checkout main branch (or the receiving branch)
- 4) merge feature branch to the receiving branch with `git merge <feature branch>`

### Before merge



### After merge



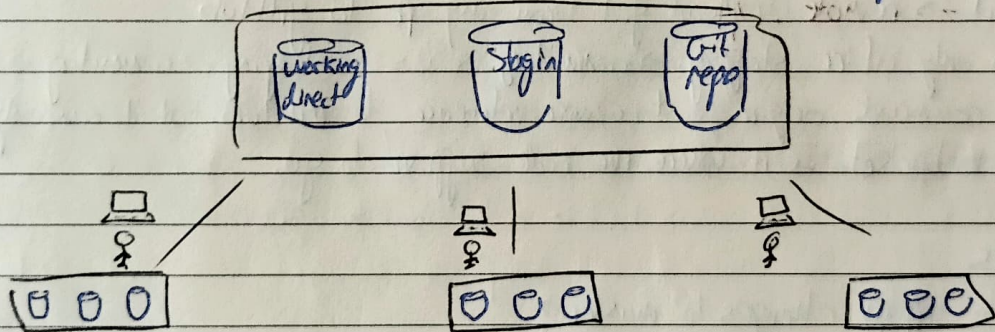
After a merge I can delete the branch. When merging, a new commit is created with 2 parents (in this ex: C & 3)

fast-forward merge: only when there are no other commits made to the original branch after the creation on the branch x. Git won't create merge commit, it will move the pointer of the receiving branch to the last commit in the feature branch

## GitHub: Remote Repository

look the same, have the same structure like local repository, instead of saving it on your computer, it saves it on the cloud.

connecting local repo to remote repo: you create new remote repo in the local repo. All remotes have specific names. The default is origin



when I connect the local repo to a remote repo

fetch: update, download of updates from remote to local repository but not working dir.

push: upload, push changes from local to remote

pull: download updates from remote to local repo and working directory. It's 2 commands in 1: `git fetch + git merge`

\* It's not possible to push to remote in detached HEAD state



## Git Objects and files

are found inside all the folders in .git/objects  
hash code: foldername + object name inside the folder  
HEAD file: what branch the HEAD is pointing to  
ref folder: contains all the branches

source: Packt - Git and GitHub crash course  
Prof: Bogdan Stashchuk

## Cloning

1) SSH Key: let you bypass entering your username and email address every time you want to make changes when working with remote repo

2) HTTPS: will require authentication

3) Download as Zip

the SSH Key is generated with `ssh-keygen` command and saved locally where I indicate. I can present the string of the SSH key with the command `cat` and then in GitHub:

Setting → SSH and GPG keys → new SSH keys

clone: download from GitHub and put it on my pc      remote → local

## Pushing

push: local → remote. Upload got from my pc to GitHub

I can push only after staging → committing so it's staging → committing → pushing in the git command, origin point or make reference to GitHub but it can only be GitHub or bitbucket. Is it where the code supposed to go.

## Branches

why not to apply changes to master?

If I work in a team, and I modify master, Git doesn't know who to trust. Should it trust my modification? Should it trust the master that was written by all of the team? That's why it's good practice to work with branches

## Merge branch to main/master

Before merging, ALWAYS make sure that you are up to date with the target branch with `git pull origin master`

1) merge locally

2) push changes



check if you up to date with git log:

checkout the correct branch (master/main) and then git log. check the 7 first letters of the commit hash. Go to github, leave yourself and the master branch and see if the first 7 letters (hash code) are the same

## Pulling & Fetching

Download of all the code from github, stores it in memory, ~~right~~ write all the commits to the local repository  $\Rightarrow$  Pulling

what if you don't want to download and change your repo?  $\Rightarrow$  Fetching

what if you just want to see what have been done, the changes?

git fetch: download but don't apply changes

git pull = git fetch origin master + git merge origin/master

## Go back in time

If someone made a change in a code and I want to go back in time before the change, I can go to github's repo, find the commit I want to go back to, copy the hash string and git checkout hash. Problem: I will be in HEAD detached mode and I can't push in detached mode. Solution: Assign this commit to a new branch, and this will exit me from the Detached mode  $\rightarrow$  git checkout -b branchname and if I want to push it to remote  $\rightarrow$  git push origin <branchname>  $\leftarrow$  the same name

## Ignore files

in place: create a file with the name gitignore. Open this file with an editor and write the list of files you want to ignore. ex:

\*.ico: for all the files that ~~end in~~ have the type ico

I need to add and commit it to master, and if I want it to be a guiding rule to the project, I need to push it also

## Create Alias

Edit the gitconfig file, Add [alias] and key = command without git. ex [alias]

lg=log --topo-order --all --graph etc...

and save the file. When I will use git lg, it will replace lg with log --topo...

you can do it also by a command git config alias

## Forking

cloning/copying entire project to your remote repository. The difference with clone is that clone copy it to your local repository your account/profile



why to fork?

If I fork, it becomes under my repositories and I can do everything. I can push.  
If I just clone a certain open source project and I want to push, I don't have access to do it (imagine what would happen if I did, I can delete all the files and push the change)

## Git issues

A place to start a conversation regarding the code: a problem, suggestion, a bug, typo, etc.

you can assign it to someone, add labels, milestones

## Pull Request

You have some code that you want to incorporate in my code or I have some code that I want to incorporate in your code

what we can do with pull request:

- create a merge commit: All commits will be added

- squash and merge: The 1 commit will be added

- rebase and merge: The 1 commit will be rebased

what is 1 commit? All the commits are squashed into one commit

+ After accepting a pull request, if you don't need the branch, you can delete it.

## UnCommit

You did a commit and you want to take it back, you missing a file, you did it on the wrong branch etc. You can undo it by hard/soft reset

- hard reset: delete the commit, delete your work also and take you back to the time to how the code was before all the changes
- soft reset: delete the commit but keep the changes, does not delete files

Force Push: not recommended if working with a team

A dangerous action that sometimes required. What if you did a commit and you regret?

if it's local and you didn't push it - use reset for uncommit

if you pushed it to github? I can use force push, but use it with caution. Why? because it will delete files and can end up in deleting code of your team mates to do this:

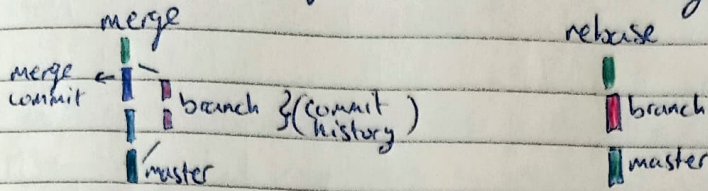
1) git reset --hard <hash>

2) git push origin <branch> -f #[-f = force]



# Rebasing

Rebasing is like a merge but without creating a commit checkout



with merge it's always easy to go back to the moment of the merge because we have a merge commit that marks this fusion. With rebasing we don't have this "flag" that will tell us at which moment the fusion was made.

~~rebase~~ with rebasing we don't have all the commit history with merge - yes.

## Merge/Rebase conflicts

when you try to merge/rebase code into other branches/repos and you and someone else has made changes on the same line, you will get conflicts!

Git doesn't know. Do you prefer version A of the code? version B? maybe you want to edit and make hybrid?

```
+<<<<<< HEAD
```

```
+angular@cli: 15.4.13 -> locally
```

```
+ + = = = = The code is separated by = = =
```

```
+ angular@cli: 14.2.16 -> remote
```

```
+>>>>> dce417413...
```

} This is where the conflict is  
what do you want to keep

How to resolve? Edit the file and keep the version you want to keep, stage it and commit and it will create merge commit

If we try to rebase, we edit the file, we chose what we want to keep, we stage but then we don't need to commit, we can run `git rebase --continue`