



CERTIFICATE

# GAME PROGRAMMING TRAINING JOURNEY

## LEVEL 1

Stefano Maone

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has successfully completed  
Level 1 focusing on the following  
skills and attributes

*Programming with C# ■ 2D and 3D Game Creation with Unity*  
*Object Oriented Design and Programming*  
*Creation of Technical & Supporting Documentation*  
*Assessing Project Deliverables ■ Problem Solving & Critical Thinking*

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Matt Sharpe  
Core Trainer Game Programming