



CERTIFICATE

# GAME PROGRAMMING TRAINING JOURNEY

## LEVEL 3

# Stefano Maone

---

has successfully completed  
Level 3 focusing on the  
following skills and attributes

*Programming with C++ ■ Game Creation with Unreal  
Portfolio Creation & Personal Development*

**and was the Project Manager for  
the Level 3 Team Project**

30.10.2024

---



Matt Sharpe  
Core Trainer Game Programming