



数据库A类会议
SIGMOD 2017

BLOCKBENCH: A Framework for Analyzing Private Blockchains

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Outline

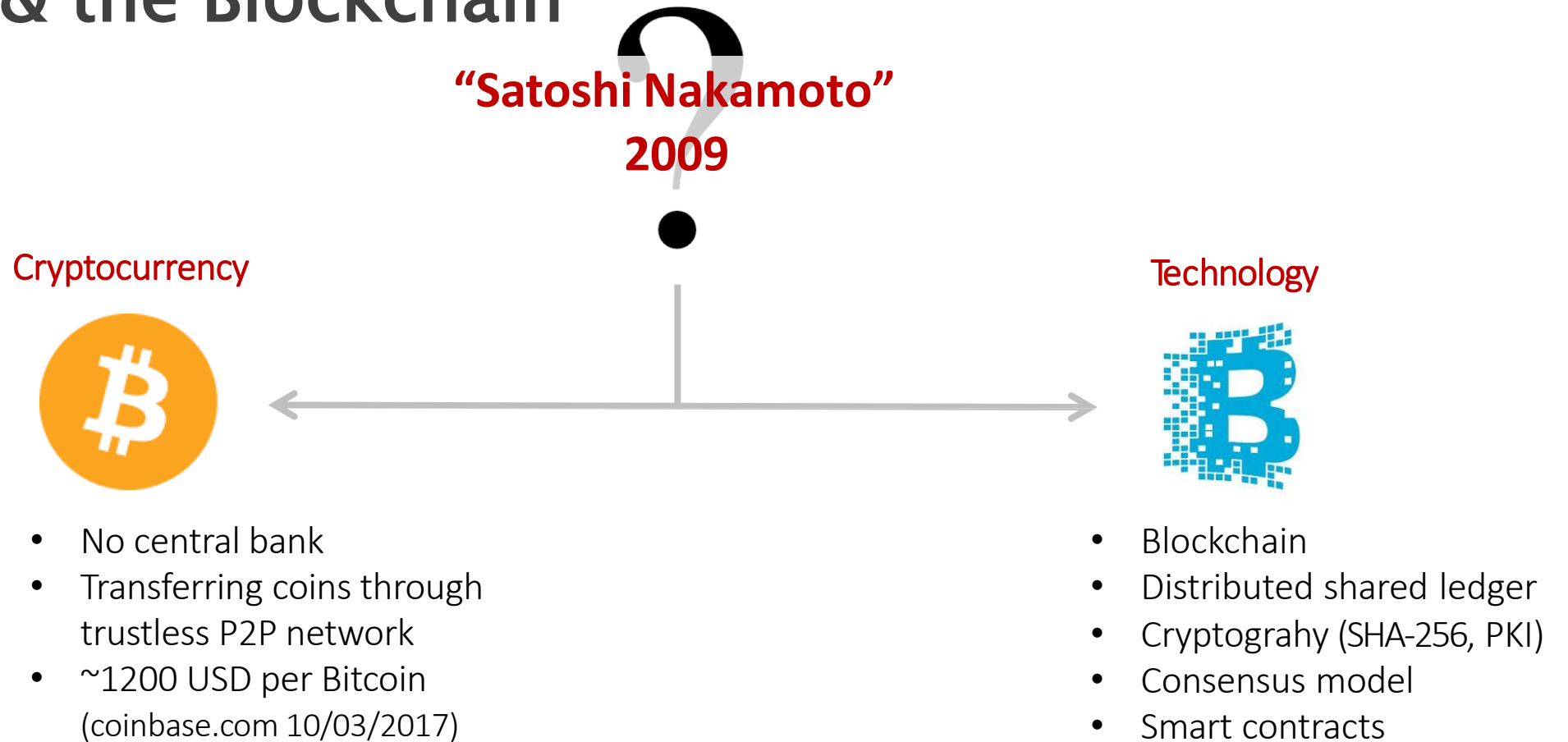
- Introduction
 - Backgrounds
 - Problem Statement
 - Related Works
- BlockBench Framework
 - System Design
 - Implementation
- Performance Benchmark
 - Macro Benchmarks
 - Micro Benchmarks
- Discussion
- Conclusion

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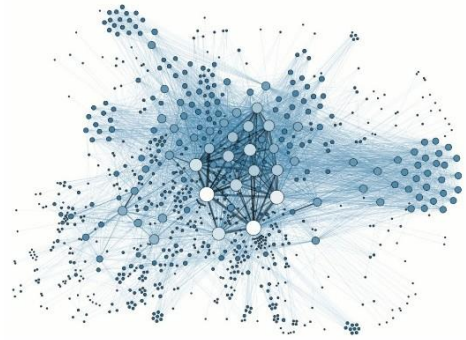
Backgrounds

Bitcoin & the Blockchain



4 Key Concepts of Blockchain

Distributed shared ledger



Cryptography



```
254F1 21B2C809 8833B0CC  
3ECAA CB3EE DE038D7F  
2AA4D 04143E7 F571C83  
7DED9 B57C 8201E07  
696DB 7D7F7 6DD29  
0014D 41080C8 9754E072  
05552 534146D8 960929  
18BFC 0F130429 90A60B99
```

Consensus

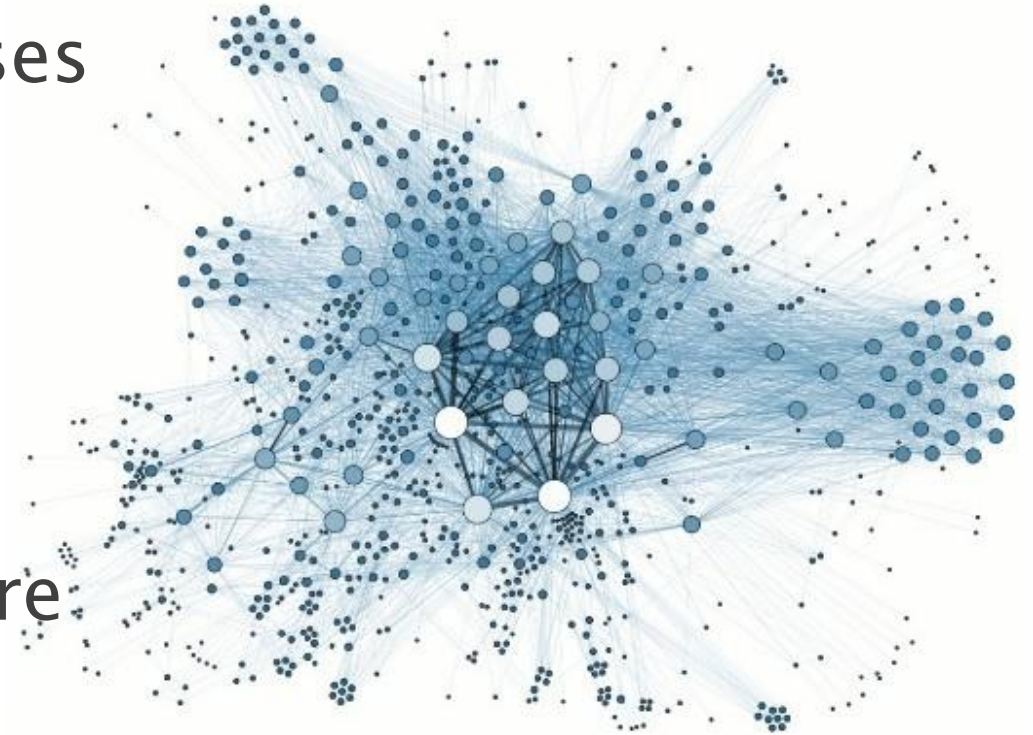


Smart contracts



4 Key Concepts of Blockchain: Distributed Shared Ledger

- Group of **replicated** logs/databases (nodes)
- Transactions packed in **blocks**
- All nodes hold all transactions
- Parties **identified** with public key (= **anonymised**)
- **Resilient** for failure of one or more nodes



4 Key Concepts of Blockchain:

1. Distributed Shared Ledger

BITNODES

Bitnodes is currently being developed to estimate the size of the Bitcoin network by finding all the reachable nodes in the network.

GLOBAL BITCOIN NODES DISTRIBUTION

Reachable nodes as of Sun Jun 14 2015

14:01:53 GMT+0200.

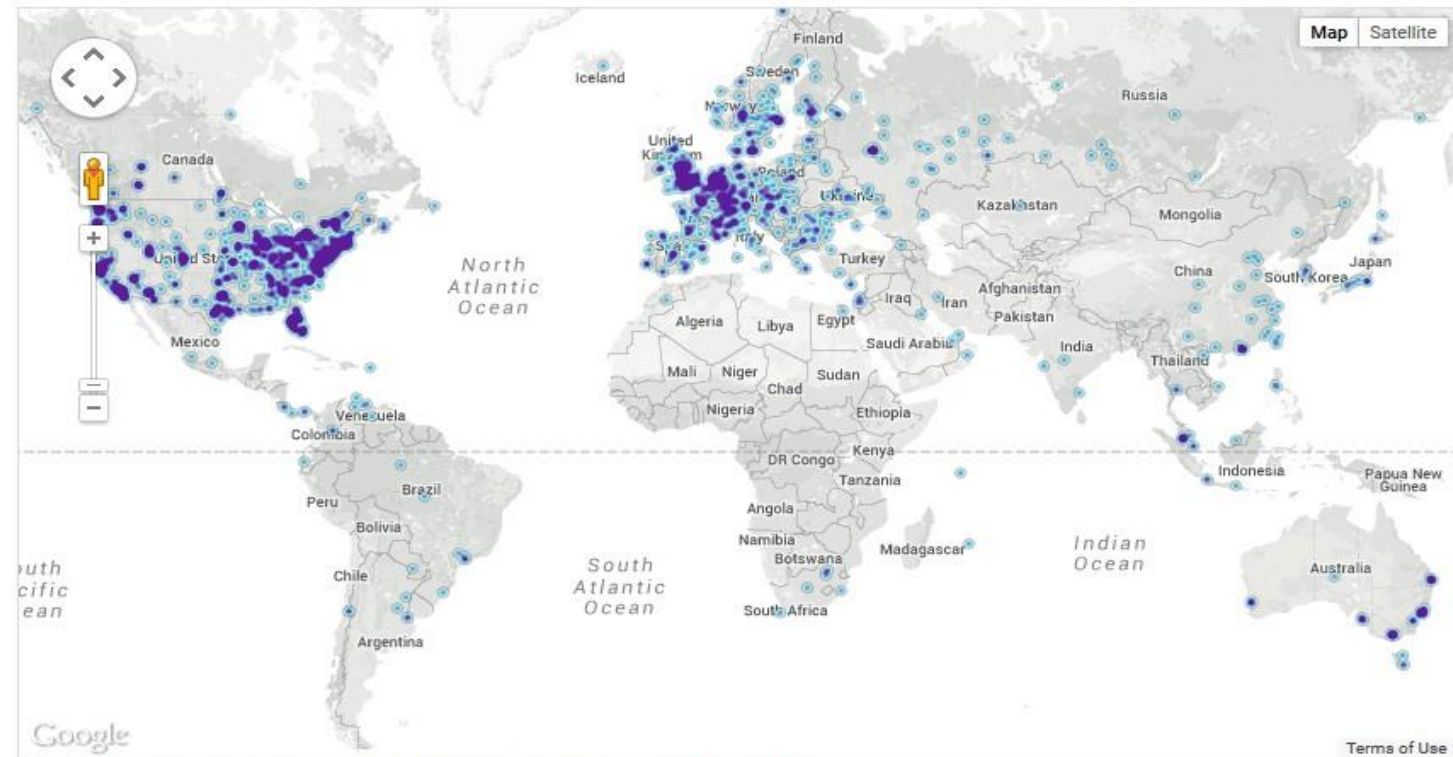
5987 nodes

24-hour charts »

Top 10 countries with their respective number of reachable nodes are as follow.

RANK	COUNTRY	NODES
1	United States	2161 (36.09%)
2	Germany	626 (10.46%)
3	France	442 (7.38%)
4	United Kingdom	375 (6.26%)
5	Netherlands	307 (5.13%)
6	Canada	302 (5.04%)
7	Russian Federation	187 (3.12%)
8	Australia	136 (2.27%)
9	Sweden	116 (1.94%)
10	China	102 (1.70%)

More (85) »



Map shows concentration of reachable Bitcoin nodes found in countries around the world.

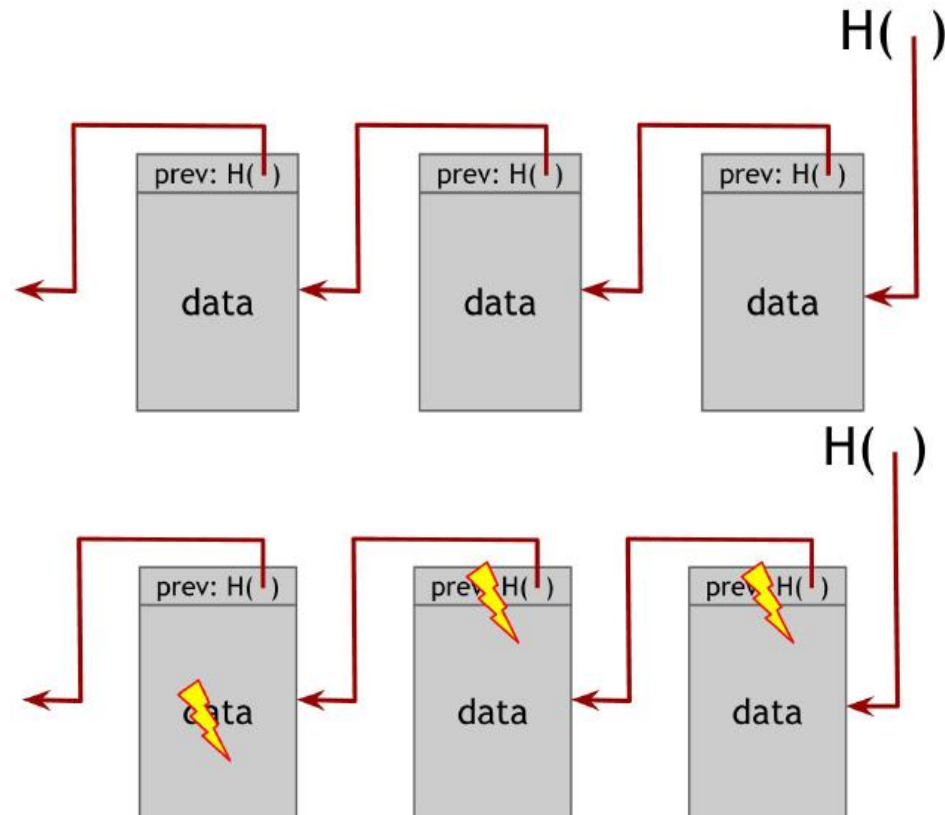
JOIN THE NETWORK

Be part of the Bitcoin network by running a full Bitcoin node, e.g. Bitcoin Core.

4 Key Concepts of Blockchain:

2. Cryptographic (1/2)

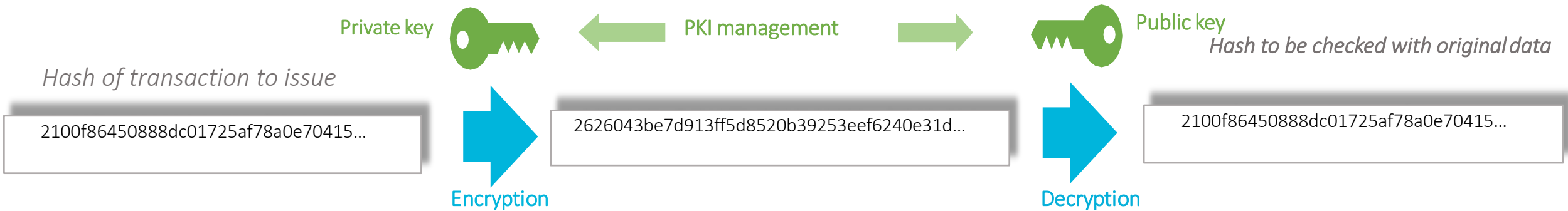
Tamper-proof log blocks using hash pointer



4 Key Concepts of Blockchain:

2.Cryptographic (2/2)

Asymmetric cryptography digital signature system



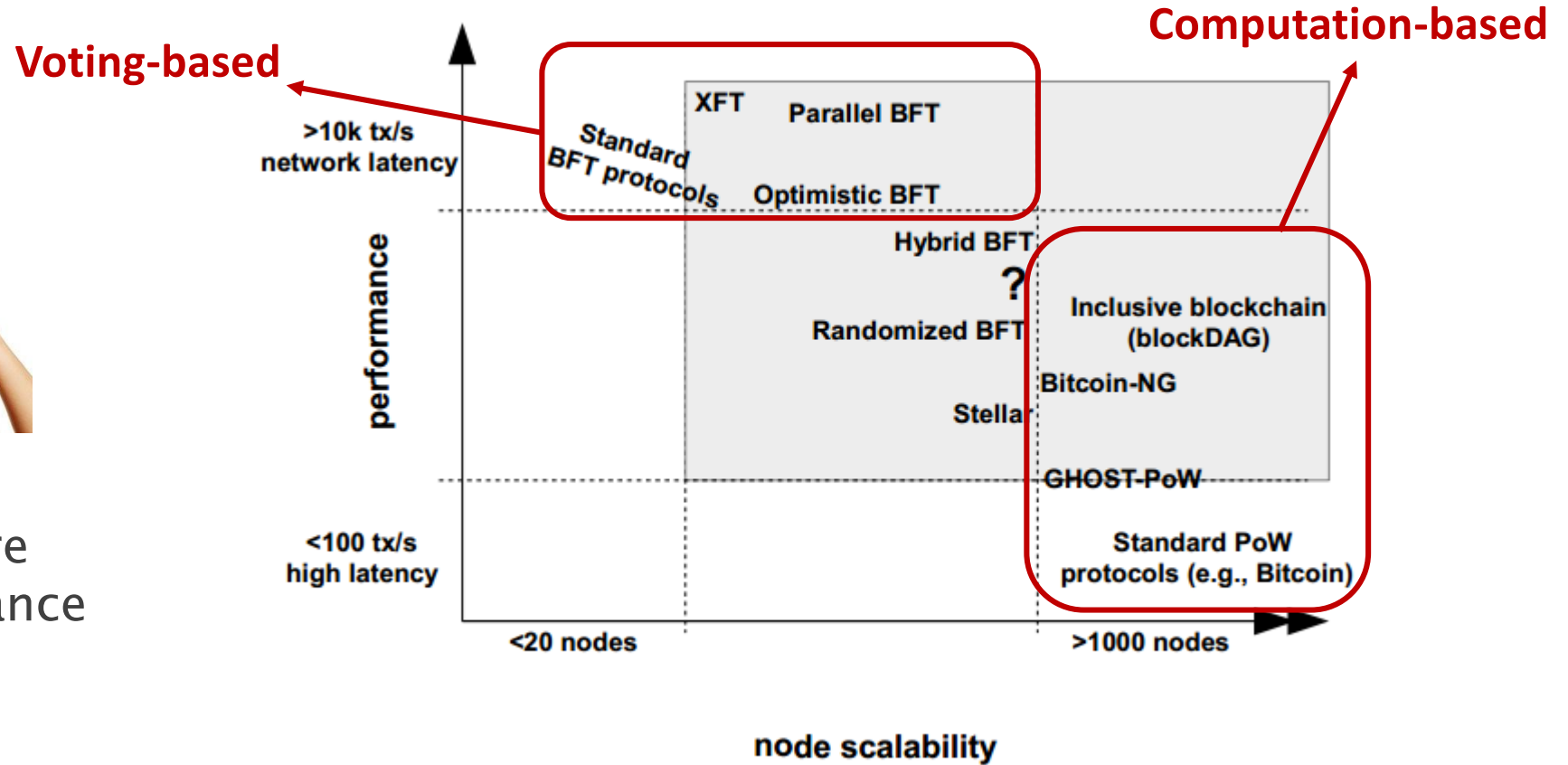
4 Key Concepts of Blockchain:

3. Consensus

Consensus



- No single point failure
- Byzantine fault tolerance



Cite: Vukolić, Marko. "The quest for scalable blockchain fabric: Proof-of-work vs. BFT replication."

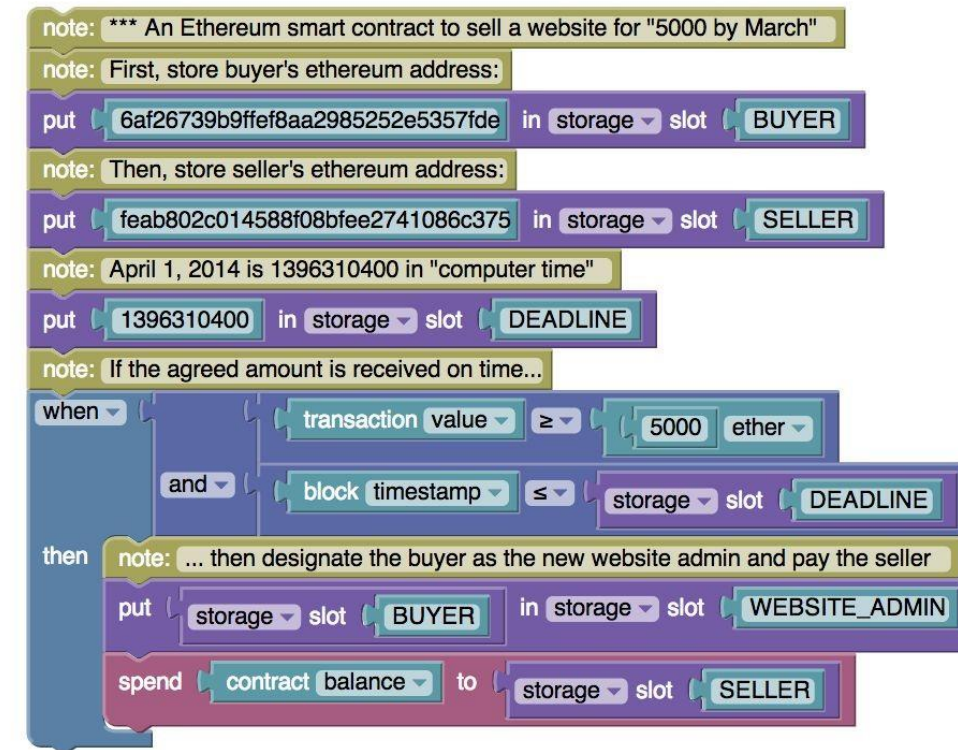
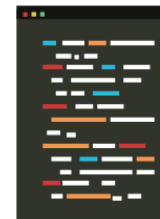
4 Key Concepts of Blockchain:

4. Smart-Contract

Smart contracts



- **Business logic** that can be assigned to a transaction on the blockchain
- Acts as a '**notary**' of blockchain transactions
- Holds **conditions** under which specific actions can/must be performed
- Facilitates **escrow** services
- Can't be **modified** without predefined permissions



Category of blockchains

Public blockchain V.S. Private blockchain

- The majority of financial services firms exploring the use of blockchain are looking at private or semi-private blockchains, rather than the fully decentralized public blockchains

Public blockchains

- No authoritative permission required in order to participate
- Participants are not vetted
- Mechanisms for maintaining the network against attacks and unwanted parties therefore add cost and complexity to the network
- Usually use computation-based consensus protocols

Private blockchains

- Participants are known and identified.
- Legal contracts can help with system mechanisms.
- Usually use voting-based consensus protocols

Problem Statement

Quest for understanding of private blockchain performance

- Design a general benchmark framework to find out to what extent can blockchain handle data processing workload.

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Quest for understanding of private blockchain performance

- Design a general benchmark framework to find out to what extent can blockchain handle data processing workload.

Our framework will:

- Help blockchain application developers to assess blockchain's potentials in meeting the application needs.
- Help blockchain platform developers to identify and improve on the performance bottlenecks.

Related Works

- TPC benchmark series
 - End-to-end macro-benchmarks
 - Focus on relational data model
- Yahoo! Cloud Serving Benchmark (YCSB)
 - For NoSQL data storage
 - To evaluate performance and scalability
- GridMix, PigMix, TeraSort/GraySort, etc.
 - Benchmark for MapReduce-like systems
- BigBench
 - Industry standard end-to-end benchmark
 - For big data processing systems

No benchmark for private blockchains at the moment

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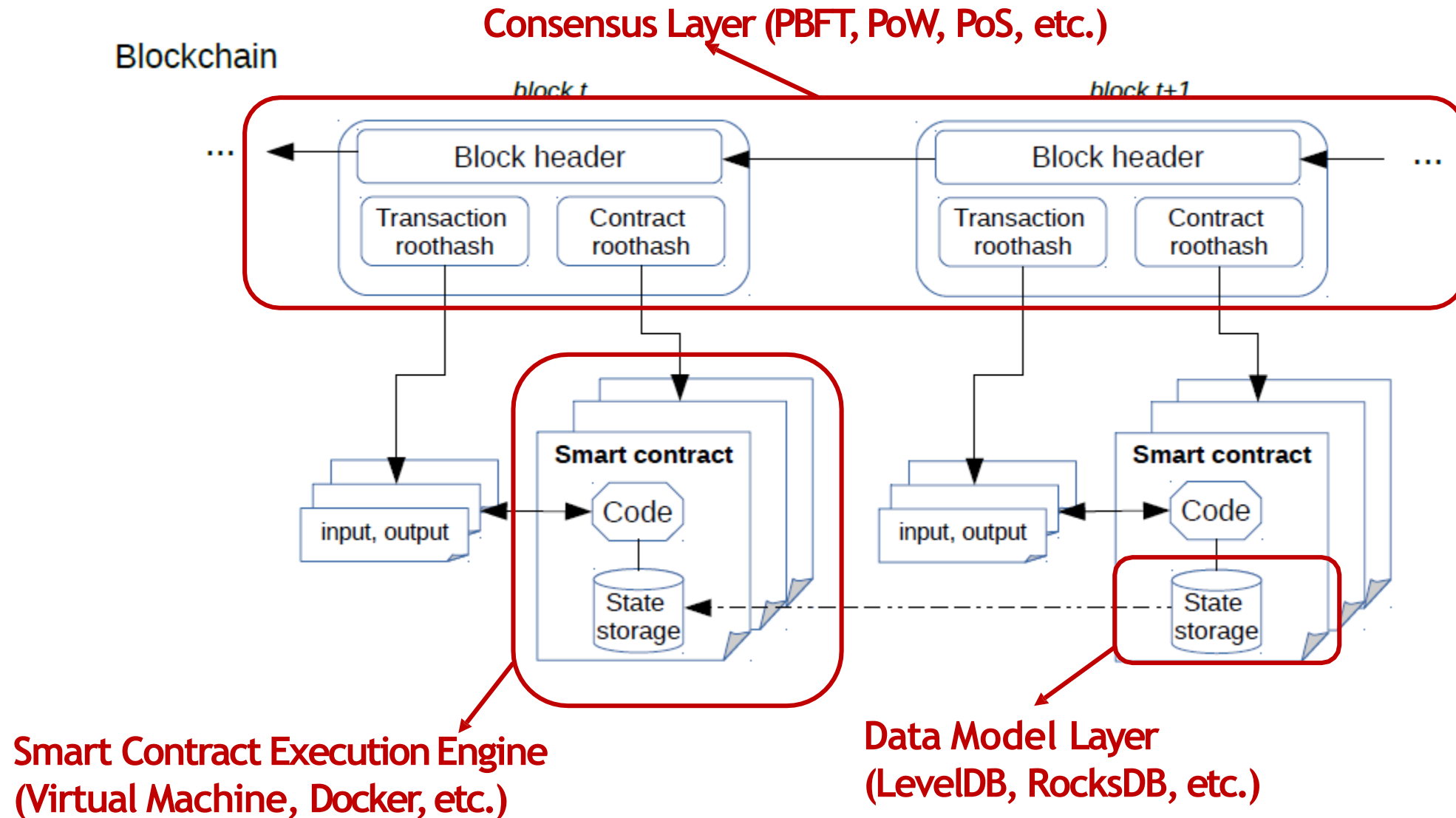
Challenges

- Three main challenges

Challenge 1: a blockchain system comprises many parts, we observe that a wide variety of design choices are made among different platforms at almost every single detail.

Approach: We extract the common modules of blockchain platform, and divide the blockchain architecture into three modular layers and focus our study on them: the consensus layer, the data model layer and smart-contract execution layer.

Challenges



Challenges

- Three main challenges

Challenge 2: there are many different choices of platforms, but not all of them have reached a mature design, implementation and an established user base.

Approach: We start designing BlockBench based on three most mature platforms which support smart-contract functionality, namely **Hyperledger Fabric**, **Ethereum** and **Parity**, and the framework is general to support future platforms.



ethereum



Challenges

- Three main challenges

Challenge 3: There is lack of a database-oriented workloads for blockchain.

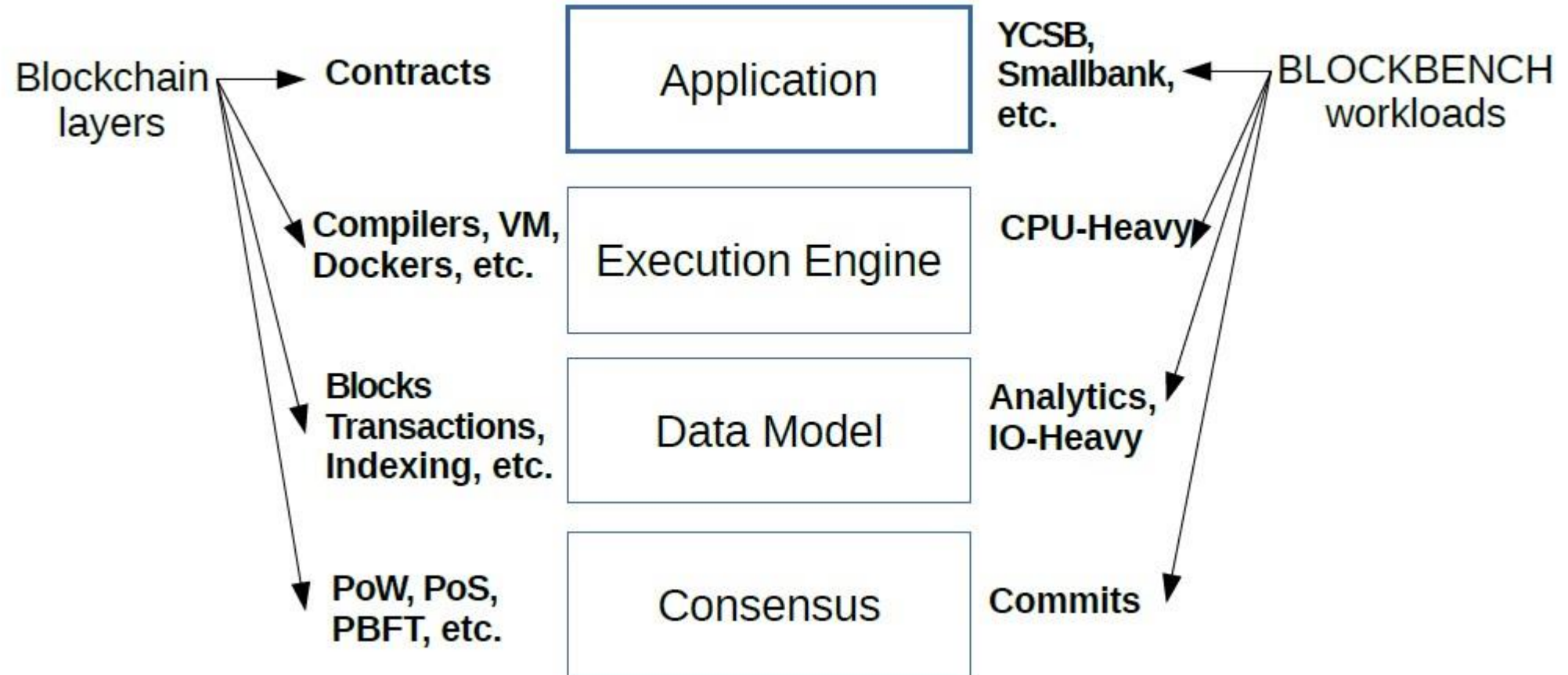
Approach: We treat blockchain as a key-value storage coupled with an engine which can realize both **transactional** and **analytical** functionality via smart contracts.

We design and run both transaction and analytics workloads in our benchmark framework.

Workloads

	Smart contracts	Description	
Macro-Benchmarks	YCSB	Key-value store	Storage-oriented
	Smallbank	OLTP workload	
	EtherId	Name registrar contract	
	Doubler	Ponzi scheme	Application-oriented
	WavesPresale	Crowd sale	
Micro-Benchmarks	VersionKVStore	Keep state's versions (Hyperledger only)	Data model
	IOHeavy	Read and write a lot of data	
	CPUHeavy	Sort a large array	→ Execution engine
	DoNothing	Simple contract, do nothing	→ Consensus layer

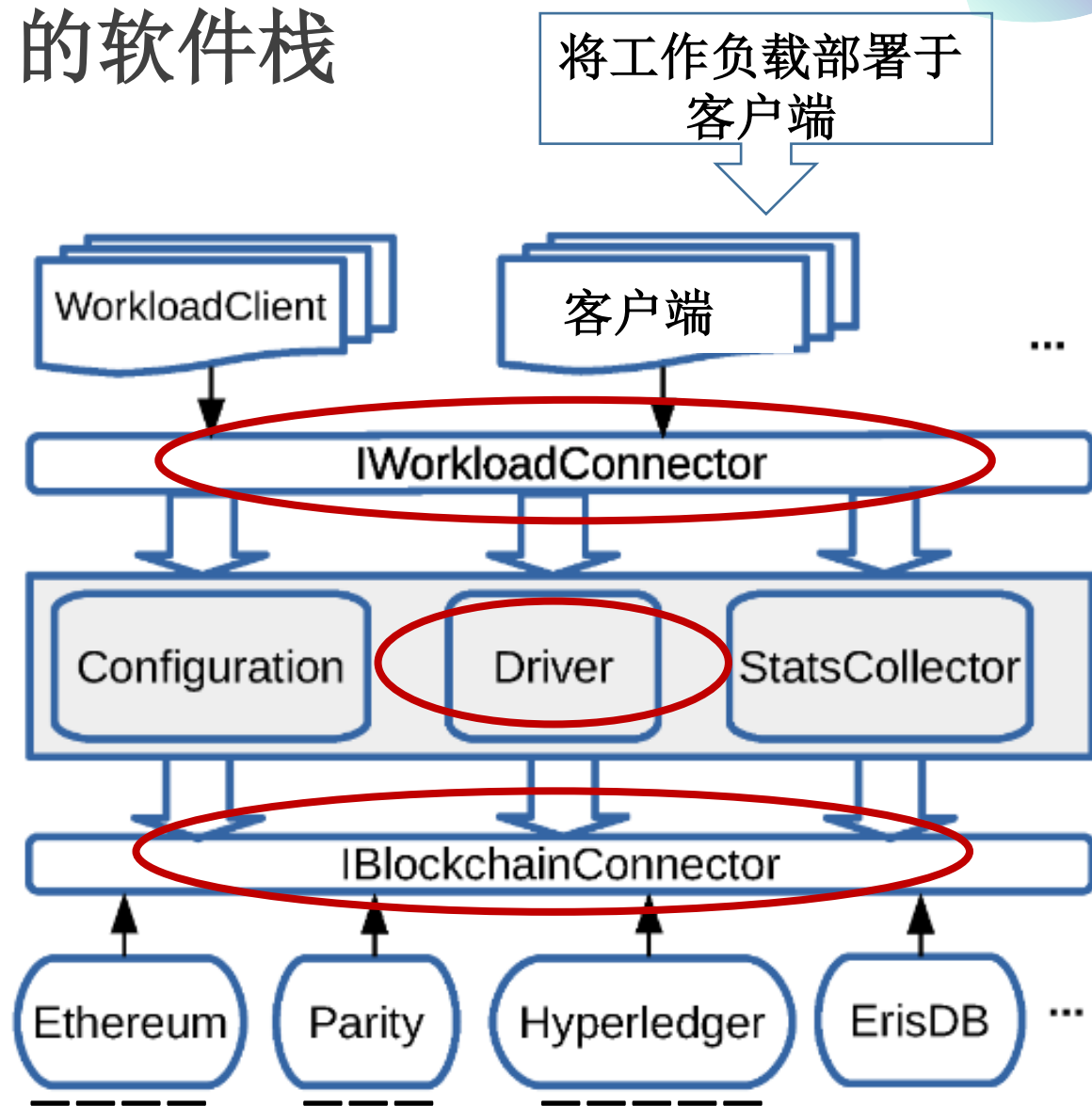
Framework Design



Workloads

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BlockBench 的软件栈



通过异步驱动，
执行工作负载（workloads）
得到分析数据。

将三个平台链接到后端

评测指标

01 交易吞吐量 (tps)

02 交易延迟

03 可扩展性 增加节点数量、并发工作负载时，交易量和延迟的变化来衡量。

04 容错性 节点失效时，交易量和延迟的变化来衡量。

05 安全性指标

利用BGP 攻击，在一段时间内分割节点群。
然后导致区块链分叉 (fork) 。
主链上产生的块和用户确认块数之比，可以用来衡量安全性。
主链上产生的块越多，“双花”攻击、自私挖矿发生的概率就越低。

Performance Benchmark

- We deployed **Hyperledger**, **Ethereum** and **Parity**
- The experiments run on 48-node commodity cluster.
 - Intel E5-1650 3.5GHz CPU
 - 32GB RAM
 - 2TB hard driver
- We collected comparison results in terms of our five metrics in macro benchmarks.
- We stress tested each individual layer using our micro benchmarks.

Performance Benchmark

Main findings (1 / 2)

- **Hyperledger** performs consistently better than **Ethereum** and **Parity** across the benchmarks. But it **fails to scale** up to more than 16 nodes.
- **Ethereum** and **Parity** are more resilient to node failures, but they are vulnerable to security attacks that **forks the blockchain**.
- The main bottlenecks in **Hyperledger** and **Ethereum** are the **consensus protocols**, but for **Parity** the bottleneck is caused by **transaction signing**.

Performance Benchmark

Main findings (2/2)

- **Ethereum** and **Parity** incur large overhead in terms of **memory and disk usage**. Their **execution engine** is also **less efficient** than that of **Hyperledger**.
- **Hyperledger**'s data model is **low level**, but its **flexibility** enables **customized optimization** for analytical queries of the blockchain data.

Throughput & Latency

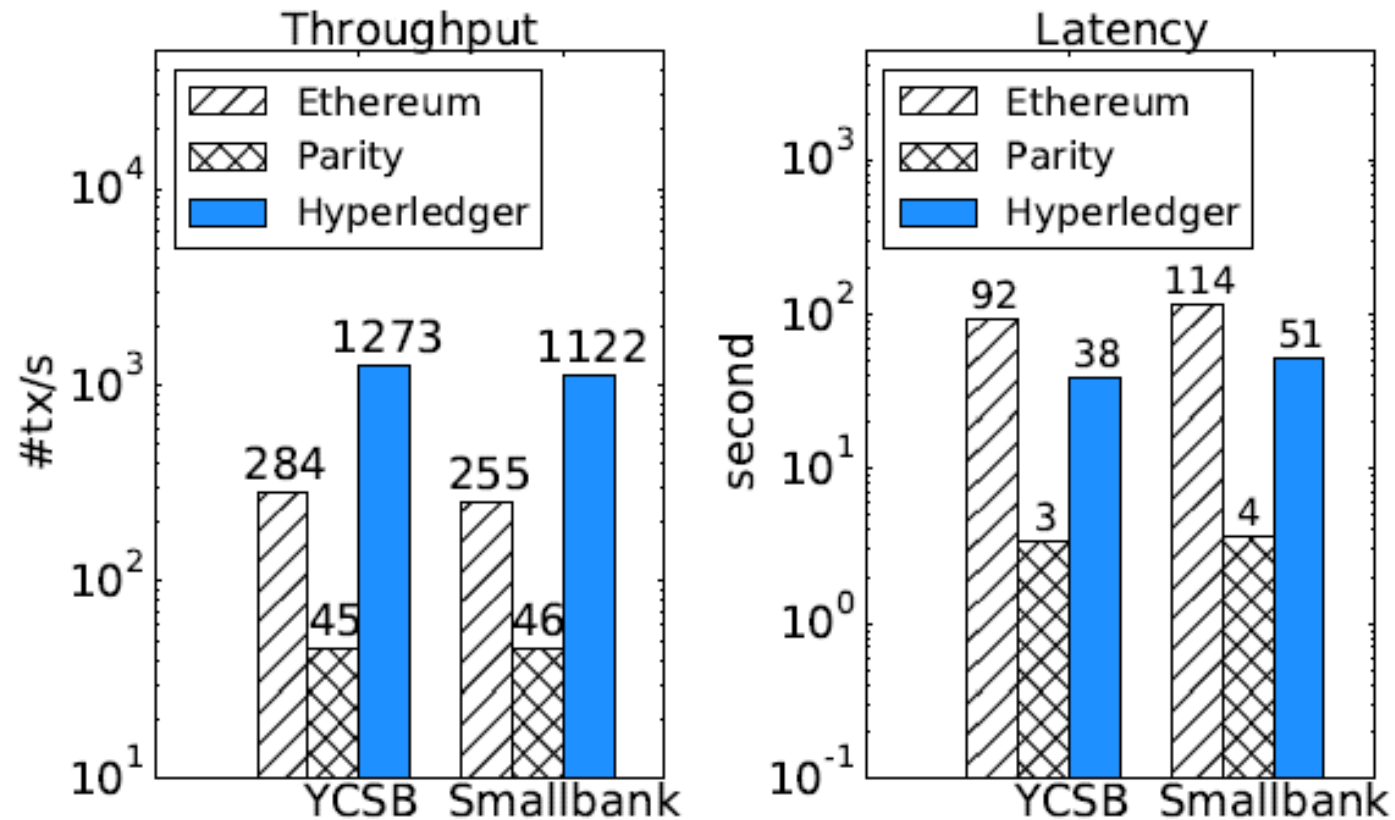


Figure: Throughput and latency of 3 systems over YCSB and SmallBank benchmark

Throughput & Latency

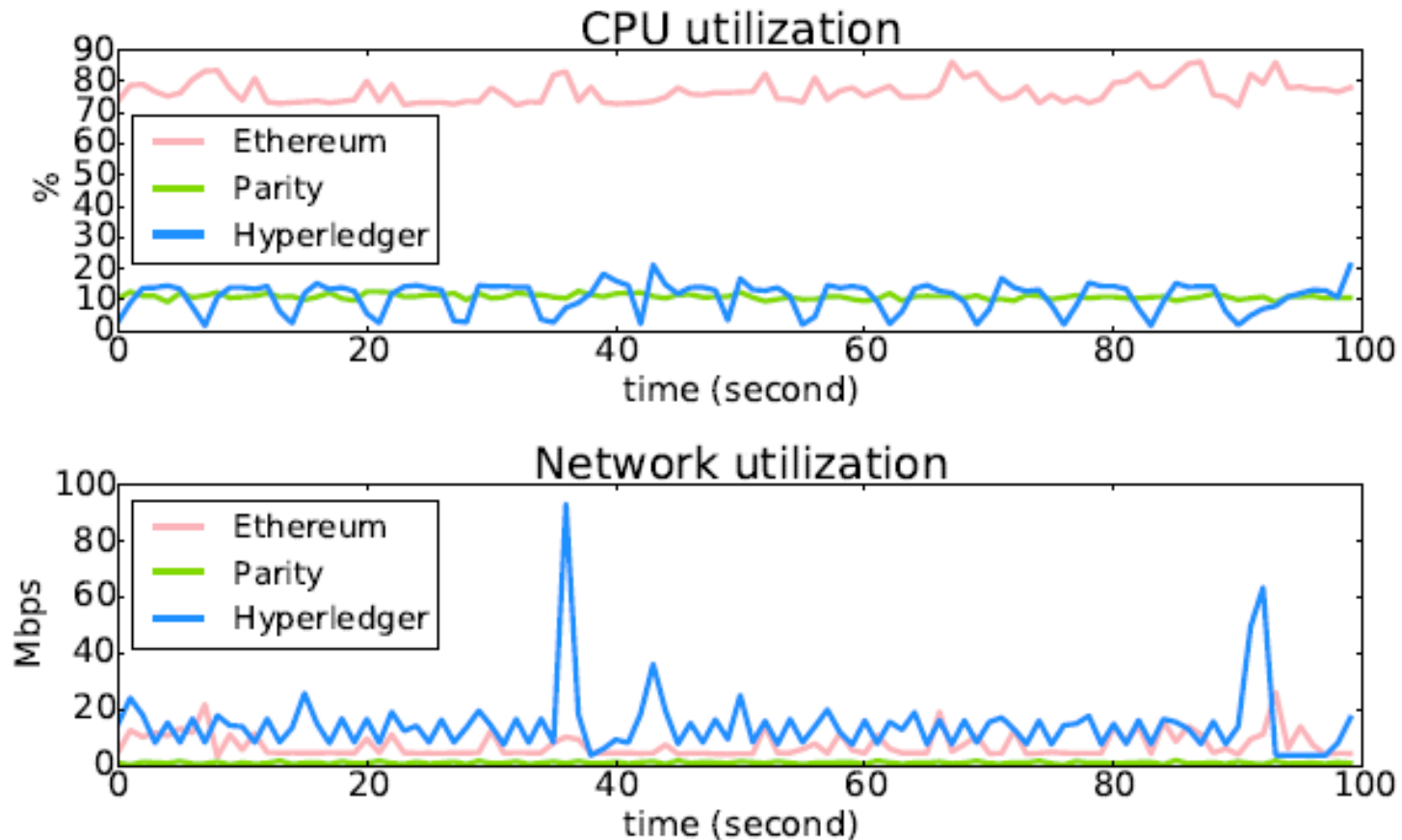


Figure: CPU & network resource utilization of 3 systems over YCSB benchmark

Throughput & Latency

Observations (1 / 2)

- The gap between **Hyperledger** and **Ethereum** is because of the difference in **consensus protocol**. **Hyperledger** is communication bound (**PBFT**) whereas **Ethereum** is CPU bound (**PoW**).
- **Parity** processes transactions at **a constant rate**, and that it enforces a maximum client request rate at around 80 tx/s. Parity achieves both lower throughput and latency than other systems.

Throughput & Latency

Observations (2 / 2)

- In Ethereum and Hyperledger, there is a drop of 10% in throughput and 20% increase in latency from YCSB to Smallbank. This suggest that there are **non-negligible costs** in the **execution layer** of blockchains.

Throughput & Latency

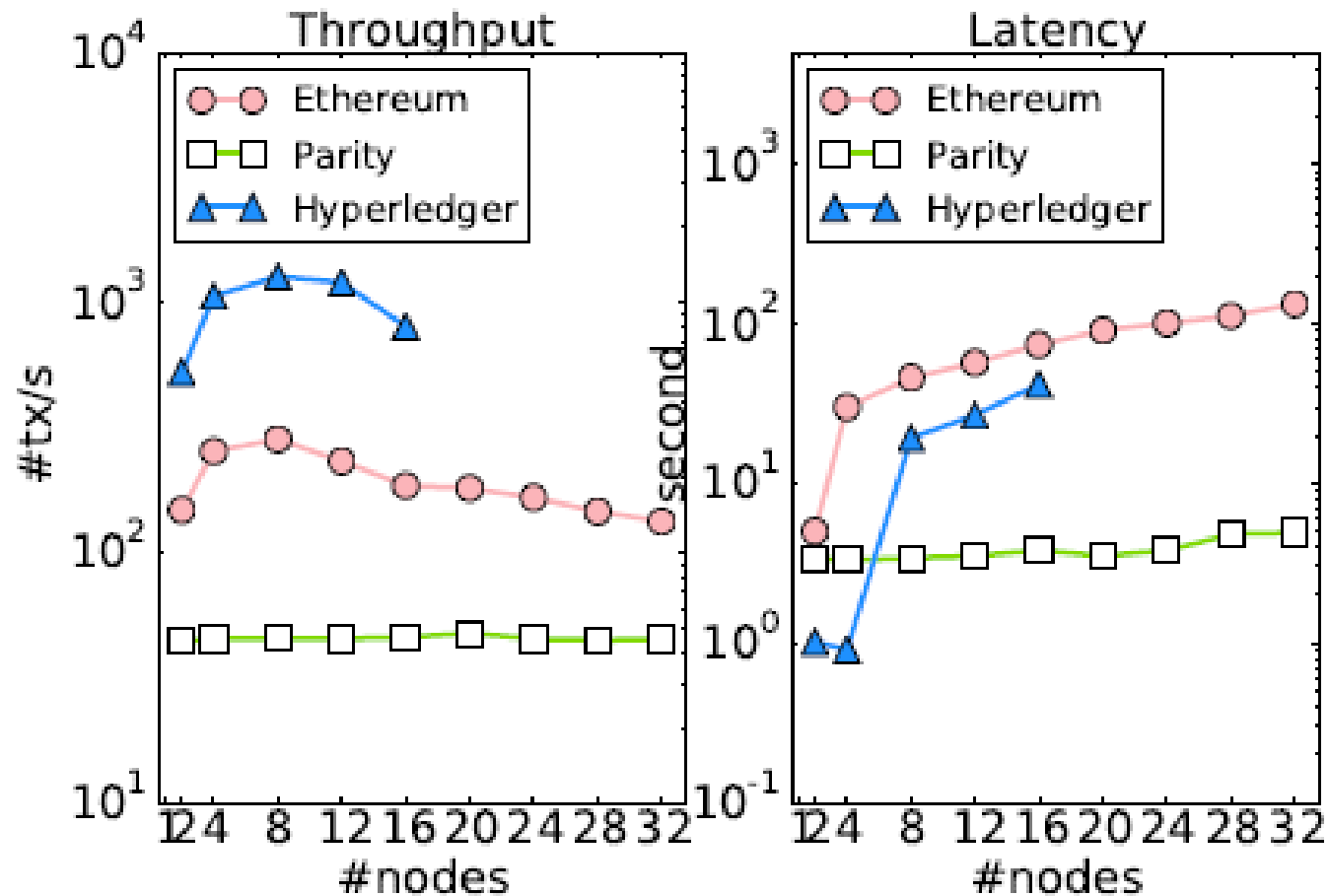


Figure: Performance scalability (with the same number of clients and servers).

Scalability

Observations

- **Parity**'s performance remains constant as the network size and offered load increase, due to **the constant transaction processing rate** at the servers.
- **Ethereum's** throughput and latency **degrade** almost **linearly** beyond 8 servers.
- **Hyperledger** stops working beyond 16 servers due to flaws in the implementation of the consensus protocol.

Fault-tolerance & Security

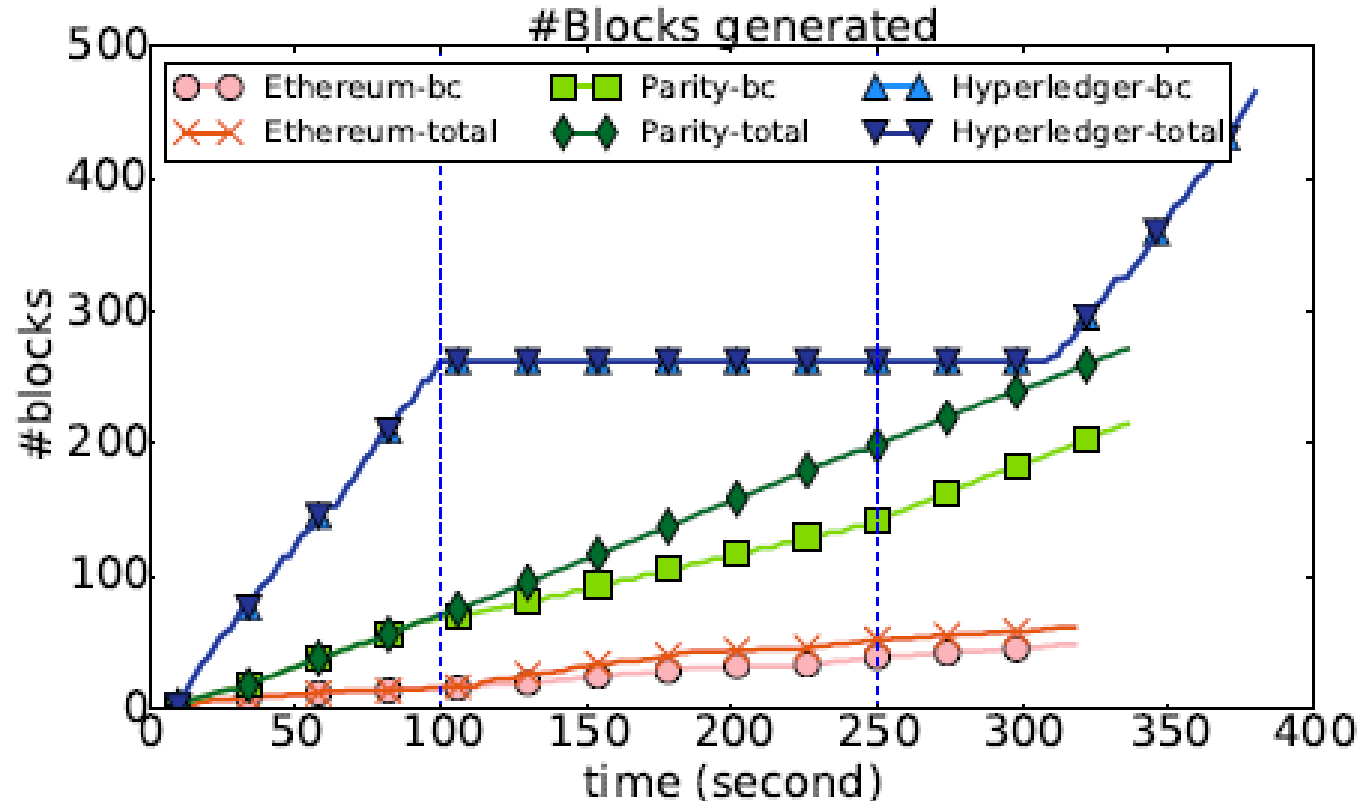


Figure: Blockchain forks caused by attacks that partitions the network in half at 100th second and lasts for 150th seconds. X-total means the total number of blocks generated in blockchain X, X-bc means the total number of blocks that reach consensus in blockchain X.

Fault-tolerance & Security

Observations

- **Hyperledger** is more vulnerable to fail-stop fault.
- **Ethereum** and **Parity** fork under network partition, they are vulnerable to fork attacks.
- **Hyperledger** has **safety** property for consensus because of PBFT protocol.
- **Hyperledger** uses more time to recovery from network partition.

Execution Layer – CPUHeavy

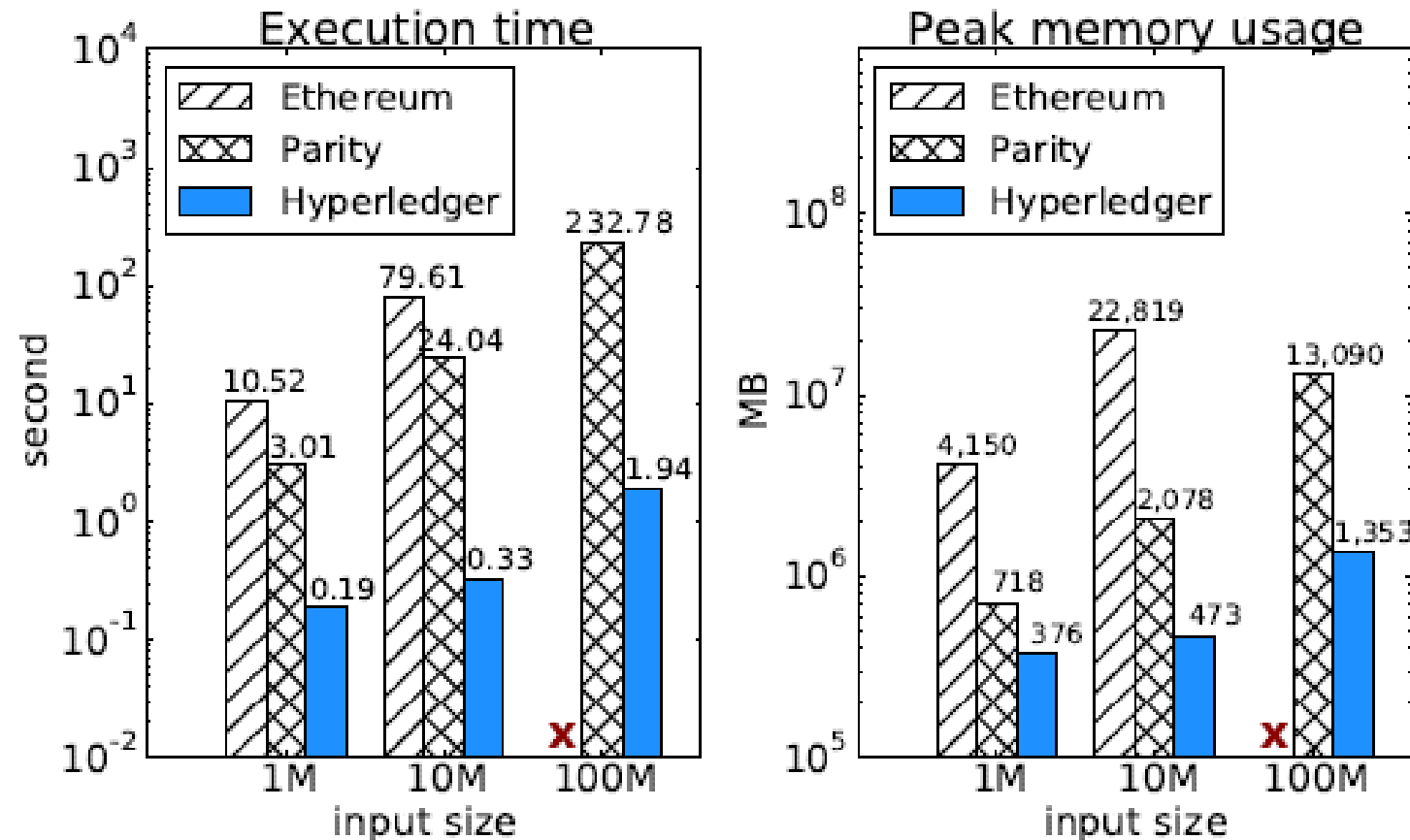


Figure: CPUHeavy workload, 'X' indicates Out-of-Memory error.

Execution Layer – CPUHeavy

Observations

- **Ethereum** and **Parity** use the same execution model (i.e., EVM), but **Parity** has more optimized implementation.
- **Hyperledger's** execution engine is more computation and memory efficient than EVM.
- All three systems fail to make use of the multi-core architecture.

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Discussion

Bringing database designs into blockchain

Huge performance gap between blockchains and transactional databases

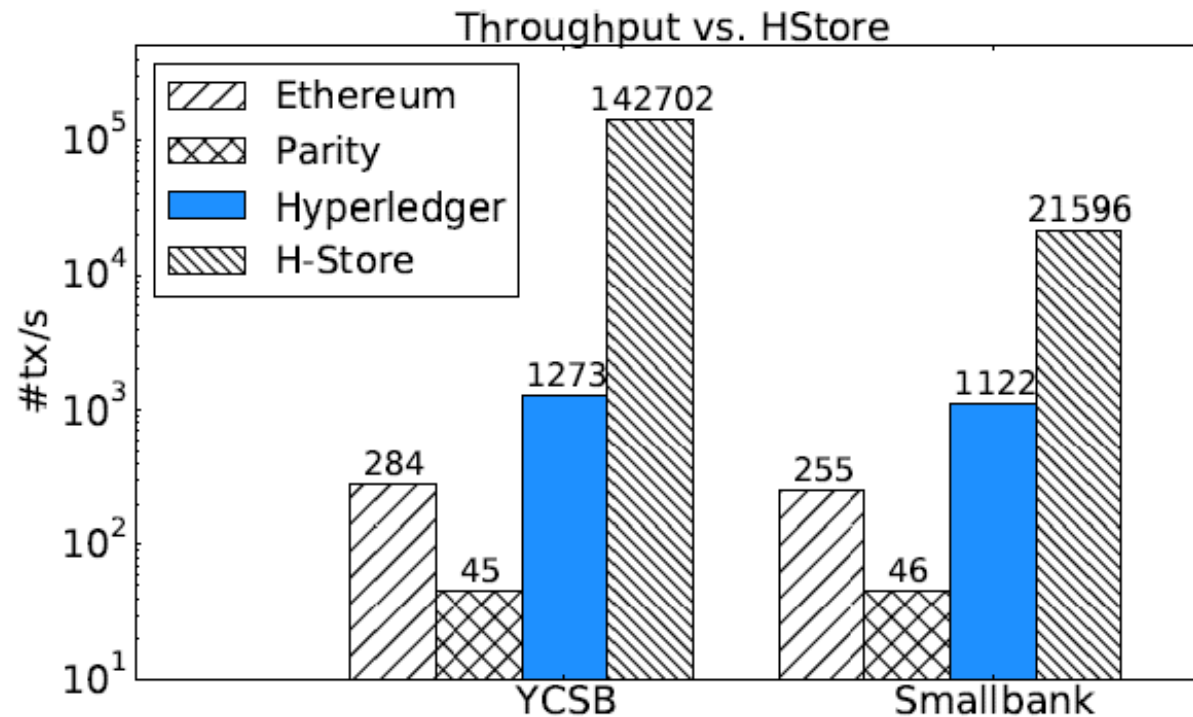


Figure: Performance of the three blockchain systems versus H-Store.

Discussion

Bringing database designs into blockchain

- Decouple storage, execution engine and consensus layer from each other, then optimize and scale them independently.

* Our system UStore demonstrates that a storage designed around the blockchain data structure is able to achieve better performance than existing implementations.

Discussion

Bringing database designs into blockchain

- Embrace new hardware primitives.
 - * For blockchain, using trusted hardware, the underlying Byzantine fault tolerance protocols can be modified to incur fewer network messages.
 - * Systems like Parity and Ethereum can take advantage of multi-core CPUs and large memory to improve contract execution and I/O performance.

Conclusion

- **BlockBench** , to our knowledge, is the first comprehensive benchmark framework for private blockchain systems.
- We hope our results will serve as a baseline for further development of blockchain technologies.
- Further Information:
 - Paper: <https://arxiv.org/abs/1703.04057> (to appear in ACM SIGMOD 2017)
 - Code+Workloads at project web site:
<http://www.comp.nus.edu.sg/~dbssystem/blockbench/>

Thanks!

