

# Coding Standards

COS 301: REDIRECTION

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# 1 Introduction

As a team, we discovered a coding guide regarding JavaScript and Coding Standards in general that we liked (<https://github.com/airbnb/javascript/blob/master/README.md>) and as such the majority of our standards are derived from the document, with a few subtle changes

## 2 Naming Conventions

1. Be descriptive in your names. Avoid single letter names. Example:

```
function query() {  
    return 5;  
}
```

2. Use **camelCase** when naming functions, variables and instances of objects.  
Example:

```
var configManager = new ConfigurationManager();
```

3. Use **PascalCase** when defining classes  
Example:

```
class ConfigurationManager {}
```

4. Use **MACRO\_CASE** for constants  
Example:

```
const MACRO_CASE = 'cool';
```

5. Do **not** use trailing or leading underscores.  
Example:

```
--this or this__ or even __worse__;
```

6. A base filename should exactly match the name of its default export  
Example:

```
import CheckBox from './CheckBox';
```

7. Acronyms and initialisms should always be all capitalized, or all lowercased (or use synonymous names such as `textMessage` for SMS)  
Example:

```
class HTTPResponseManager {  
}
```

8. You may uppercase a constant only if it is exported or if it is a `const`, meaning you know for sure that it can not be reassigned. If the object is constant, only the object name capitalised and not it's corresponding fields  
Example:

```
const IMPORTANT_DETAILS = { key: 'value' }
```

### 3 Formatting Conventions

1. Use soft tabs (space character) set to 4 spaces (this differs from the airbnb document we like the look of it more; it's easier to follow)

2. Separate operators with spaces

Example:

```
let sum = x + y + z;
```

3. End files with a single newline character only

4. Use indentation when making long method chains (more than 2 method chains). Use a leading dot to emphasize that the line is a method call, not an entirely new statement

Example:

```
$( '#items' )  
  .find ( '.selected' )  
    .highlight ()  
    .end ()  
  .find ( '.open' )  
    .updateCount ();
```

5. Leave a blank line after blocks and before the next statement.

Example:

```
if (happy) {  
  return 'YAY';  
}  
return 'SAD';
```

6. Do **NOT** pad your blocks with blank lines @BYRON!

Example:

```
if (sad) {  
  
  return 'BOO';  
  
}  
return '*smile*';
```

7. Do **NOT** add spaces inside parentheses or square brackets.

Example:

```
if ( sad ) {  
  return 'BOO';  
}
```

8. Add spaces inside curly brackets.

Example:

```
const IMPORANT_DETAILS = { key: 'value' };
```

9. Avoid code that runs across the page (roughly more than 80 character)

Example solution (note leading operators from earlier point):

```
let shouldUpdate = jsonData  
  && jsonData.meh  
  && jsonData derp.real  
  && jsonData derp.fake.really  
  && jsonData derp.fake.really.real  
  && jsonData derp.fake.really.giveUp.Yet;
```

10. Do **NOT** use leading commas

Example solution (note leading operators from earlier point):

```
let arr = {  
  Jeremy  
  , Suzy  
  , Candice  
}
```

11. Leave an additional trailing comma (to make adding items easier later, also note babel and other transpilers remove 'em)

Example:

```
let arr = {  
  Jeremy,  
  Suzy,  
  Candice ,  
}
```

12. Add semi-colons after every line of code even if not required by JavaScript/TypeScript (for clarity and to prevent errors with JS's Automatic Semicolon Insertion algorithm)

## 4 In code comment conventions

1. Use `/** ... */` for multi-line comments.

Example:

```
/** this is a badly  
    named array of people's names  
    <insert long rant here>  
*/  
let arr = {  
  Jeremy,  
  Suzy,  
  Candice ,  
}
```

2. Start all comments with a space to make it easier to read

Example:

```
// this is a comment with a space:O  
let code = "good";
```

3. Use `//` for single line comments. Place the comments above the line it refers to.

Example:

```
// we will ignore the z dimension  
let sum = x + y;
```

4. Prefix your comments with `FIXME` or `TODO` to help other developers quickly understand that there is a problem that needs to be revisited

Example:

```
class Calculator extends Abacus {  
  constructor() {  
    super();  
    // FIXME: shouldn't use a global here  
    total = 0;  
  }  
}
```

5. Use // TODO: to annotate solutions to problems identified by // FIXME

Example:

```
class Calculator extends Abacus {
    constructor() {
        super();

        // TODO: total should be configurable by an options param
        this.total = 0;
    }
}
```

## 5 Code review practice

The dev and master branch of our github repository are both locked for pushing. This means that in order to get code into these branches a pull request must be submitted from another branch. This has been done in order to enforce good git work flows from the entire team. Once someone has finished writing some code and pushed it to their feature branch they must then submit a pull request to the dev branch. Once the pull request has been submitted someone who didn't write the code must then look at the code and review it to check that it follows the standards. Travis runs automatically on the branch, and of course the branch must pass the automated tests before being approved. After the pull request is approved any issues associated with it are closed.