Deliverables

The following components are required for this project part.

1. **Product Backlog**:
   Form the initial partial user stories into a backlog of the product's requirements. For each user story, estimate its size in story points, and denote its risk level (i.e., low, medium, or high). These requirements will likely evolve and should be maintained up-to-date throughout the project. Make sure they are numbered for easy reference. Note which stories will be released for the half-way checkpoint.
   a. Product Owner makes sure backlog is up to date
   b. Specialties - SCRUM master, DB person, UI person
   c. Identify high risk user story components, determine high priority components as well -- address them first
   d. Determine and assign scores (1,2,3,5,8 and so on) to story points
   e. Sprint planning -- 1 week sprints, release planning - which story point to work on, iteration planning - assign developer tasks, planning and review meetings
   f. Sprint velocity (e.g. 8 story points per week) only count the "done done" tasks, spikes to explore new tech

2. **User Interface Mockups and Storyboard Sequences**:
   Diagram the layout of your main user interface and major dialogs, with comments describing the important elements. Also, diagram storyboard sequences of using your application, with transitions between different states of the user interface, caused by the user manipulating the controls or providing input. Within the diagrams, reference the relevant requirements. Convincingly show all the requirements are covered.

3. **Object-Oriented Analysis:**
   Document your initial object-oriented analysis using CRC cards, focusing on the most important anticipated classes, their responsibilities, and collaborators.

4. **Tool use:**
   Regular and consistent use of GitHub by all team members to share files for the project deliverables, to effectively track issues, and to manage tasks.

Action items:
1. UI mockup on Android Studio and storyboards
   a. Read project description before Meeting :
      https://eclass.srv.ualberta.ca/mod/page/view.php?id=5607055
   b. During meeting:
      i. Make storyboards to determine general design.
      ii. Then, split off to make individual screens in AndroidStudio

Decisions made:
- UI Mockups and Storyboard Sequences
  - Nick, John, Aparna, Jie, Zarif
  - Meeting Oct 9th, 12:00pm.
- CRC and Backlog
  - Paola
  - Individual job. Finish by Tuesday's lab.

- **MEETING REGULARLY ON SATURDAY'S AT 1PM**
  - Decision made from: https://lettucemeet.com/l/w7b8p
- Everyone signed the Rules & Expectations document.