

Success Details >

Runtime: 28 ms, faster than 74.03% of C++ online submissions for Reverse String.

Memory Usage: 23 MB, less than 93.77% of C++ online submissions for Reverse String.

Show off your acceptance:   

Time Submitted	Status	Runtime	Memory	Language
08/02/2022 10:15	Accepted	28 ms	23 MB	cpp
04/25/2022 18:57	Accepted	29 ms	23.2 MB	cpp

```
1 class Solution {
2 public:
3     void reverseString(vector<char>& s) {
4         int i = 0, j = s.size() - 1;
5         while (i < j) swap(s[i++], s[j--]);
6     }
7 }
```

Success Details

Runtime: 15 ms, faster than 18.94% of C++ online submissions for Reverse Linked List.

Memory Usage: 8.3 MB, less than 79.70% of C++ online submissions for Reverse Linked List.

Show off your acceptance:



Time Submitted	Status	Runtime	Memory	Language
08/02/2022 10:15	Accepted	15 ms	8.3 MB	cpp
04/25/2022 18:58	Accepted	10 ms	8.4 MB	cpp
03/25/2022 20:02	Accepted	8 ms	8.3 MB	cpp
03/25/2022 19:58	Accepted	8 ms	8.3 MB	cpp

C++ Autocomplete

```
1  /**
2   * Definition for singly-linked list.
3   * struct ListNode {
4   *     int val;
5   *     ListNode *next;
6   *     ListNode() : val(0), next(nullptr) {}
7   *     ListNode(int x) : val(x), next(nullptr) {}
8   *     ListNode(int x, ListNode *next) : val(x), next(next) {}
9   * };
10  */
11  class Solution {
12  public:
13      ListNode* reverseList(ListNode* head) {
14          ListNode* prev=NULL;
15          while(head!=NULL){
16              ListNode* next_node=head->next;
17              head->next=prev;
18              prev=head;
19              head=next_node;
20          }
21          return prev;
22      }
23  };
```

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Success Details >

Runtime: 21 ms, faster than 19.13% of C++ online submissions for Fibonacci Number.

Memory Usage: 6 MB, less than 39.89% of C++ online submissions for Fibonacci Number.

Show off your acceptance:   

Time Submitted	Status	Runtime	Memory	Language
08/02/2022 10:15	Accepted	21 ms	6 MB	cpp
04/25/2022 19:08	Accepted	22 ms	5.9 MB	cpp

C++ Autocomplete

```
1 class Solution {
2 public:
3     int fib(int n) {
4         if(n == 0) return 0;
5         if(n == 1) return 1;
6         return fib(n-1) + fib(n-2);
7     }
8 };
```

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Success [Details >](#)

Runtime: **4 ms**, faster than **40.30%** of C++ online submissions for Power of Four.

Memory Usage: **5.9 MB**, less than **25.30%** of C++ online submissions for Power of Four.

Show off your acceptance: [f](#) [t](#) [in](#)

Time Submitted	Status	Runtime	Memory	Language
08/02/2022 10:15	Accepted	4 ms	5.9 MB	cpp
04/25/2022 19:40	Accepted	0 ms	5.9 MB	cpp

C++Autocomplete

1class Solution {
2public:
3bool isPowerOfFour(int n) {
4return n > 0 && (n & (n - 1)) == 0 && (n - 1) % 3 == 0;
5}
6};

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You have attempted to submit too soon. Please try again in a few seconds, or subscribe to reduce wait time.

Time Submitted	Status	Runtime	Memory	Language
04/25/2022 19:14	Accepted	13 ms	14.9 MB	cpp
04/25/2022 19:09	Accepted	7 ms	14.6 MB	cpp
03/25/2022 00:03	Accepted	15 ms	14.7 MB	cpp

```

1  /**
2   * Definition for singly-linked list.
3   * struct ListNode {
4   *     int val;
5   *     ListNode *next;
6   *     ListNode() : val(0), next(nullptr) {}
7   *     ListNode(int x) : val(x), next(nullptr) {}
8   *     ListNode(int x, ListNode *next) : val(x), next(next) {}
9   * };
10  */
11  class Solution {
12  public:
13      ListNode* mergeTwoLists(ListNode* list1, ListNode* list2) {
14          if(list1==NULL)
15              return list2;
16          if(list2==NULL)
17              return list1;
18          if(list1->val <= list2->val)
19          {
20              list1->next = mergeTwoLists(list1->next, list2);
21              return list1;
22          }
23          else
24          {
25              list2->next = mergeTwoLists(list1, list2->next);
26              return list2;
27          }
28      }
29  };

```

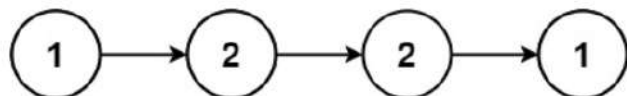
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234. Palindrome Linked List

Easy 10119 612 Add to List Share

Given the `head` of a singly linked list, return `true` if it is a palindrome.

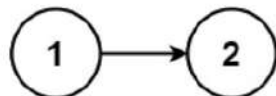
Example 1:



Input: head = [1,2,2,1]

Output: true

Example 2:



Input: head = [1,2]

Output: false

Constraints:

- The number of nodes in the list is in the range $[1, 10^5]$.
- $0 \leq \text{Node.val} \leq 9$

```

1  /**
2   * Definition for singly-linked list.
3   * struct ListNode {
4   *     int val;
5   *     ListNode *next;
6   *     ListNode() : val(0), next(nullptr) {}
7   *     ListNode(int x) : val(x), next(nullptr) {}
8   *     ListNode(int x, ListNode *next) : val(x), next(next) {}
9   * };
10  */
11  class Solution {
12  public:
13      ListNode* temp;
14      bool isPalindrome(ListNode* head) {
15          temp = head;
16          return check(head);
17      }
18
19      bool check(ListNode* p) {
20          if (NULL == p) return true;
21          bool isPal = check(p->next) & (temp->val == p->val);
22          temp = temp->next;
23          return isPal;
24      }
25  };
  
```

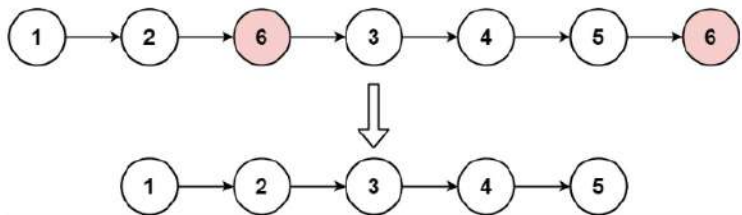
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203. Remove Linked List Elements

Easy 5524 175 Add to List Share

Given the `head` of a linked list and an integer `val`, remove all the nodes of the linked list that has `Node.val == val`, and return *the new head*.

Example 1:



Input: head = [1,2,6,3,4,5,6], val = 6
Output: [1,2,3,4,5]

Example 2:

Input: head = [], val = 1
Output: []

Example 3:

Input: head = [7,7,7,7], val = 7
Output: []

```
1 /**
2  * Definition for singly-linked list.
3  * struct ListNode {
4  *     int val;
5  *     ListNode *next;
6  *     ListNode() : val(0), next(nullptr) {}
7  *     ListNode(int x) : val(x), next(nullptr) {}
8  *     ListNode(int x, ListNode *next) : val(x), next(next) {}
9  * };
10 */
11 class Solution {
12 public:
13     ListNode* removeElements(ListNode* head, int val) {
14         if(head==NULL) return NULL;
15         ListNode* start=new ListNode(-1);
16         start->next=head;
17         ListNode* cur=start;
18         while(cur!=NULL && cur->next!=NULL){
19             if(cur->next->val==val){
20                 ListNode* tem=cur->next;
21                 cur->next=tem->next;
22                 delete tem;
23             }
24             else{
25                 cur=cur->next;
26             }
27         }
28         return start->next;
29     }
30 };
```

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Success Details >

Runtime: 0 ms, faster than 100.00% of C++ online submissions for Binary Tree Paths.

Memory Usage: 13.2 MB, less than 49.94% of C++ online submissions for Binary Tree Paths.

Show off your acceptance:



Time Submitted	Status	Runtime	Memory	Language
08/02/2022 10:15	Accepted	0 ms	13.2 MB	cpp
04/03/2022 08:18	Accepted	15 ms	13.1 MB	cpp

```
1  /**
2   * Definition for a binary tree node.
3   * struct TreeNode {
4   *     int val;
5   *     TreeNode *left;
6   *     TreeNode *right;
7   *     TreeNode() : val(0), left(nullptr), right(nullptr) {}
8   *     TreeNode(int x) : val(x), left(nullptr), right(nullptr) {}
9   *     TreeNode(int x, TreeNode *left, TreeNode *right) : val(x), left(left), right(right) {}
10  * };
11  */
12  class Solution {
13  public:
14      void binaryTreePaths(vector<string>& result, TreeNode* root, string t) {
15          if(!root->left && !root->right) {
16              result.push_back(t);
17              return;
18          }
19          if(root->left) binaryTreePaths(result, root->left, t + ">" + to_string(root->left->val));
20          if(root->right) binaryTreePaths(result, root->right, t + ">" + to_string(root->right->val));
21      }
22      vector<string> binaryTreePaths(TreeNode* root) {
23          vector<string> result;
24          if(!root) return result;
25          binaryTreePaths(result, root, to_string(root->val));
26          return result;
27      }
28  };
```

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22. Generate Parentheses

Medium 14285 538 Add to List Share

Given n pairs of parentheses, write a function to generate all combinations of well-formed parentheses.

Example 1:

Input: $n = 3$
Output: ["((()))", "(()())", "(())()", "()(())", "()()()"]

Example 2:

Input: $n = 1$
Output: ["()"]

Constraints:

- $1 \leq n \leq 8$

Accepted 1,147,717 Submissions 1,615,324

Seen this question in a real interview before? Yes No

Companies

```
1 class Solution {
2 public:
3     vector<string> generateParenthesis(int n) {
4         vector<string> res;
5         addingpar(res, "", n, 0);
6         return res;
7     }
8     void addingpar(vector<string> &v, string str, int n, int m){
9         if(n==0 && m==0) {
10             v.push_back(str);
11             return;
12         }
13         if(m > 0){ addingpar(v, str+")", n, m-1); }
14         if(n > 0){ addingpar(v, str+"(", n-1, m+1); }
15     }
16 };
```

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