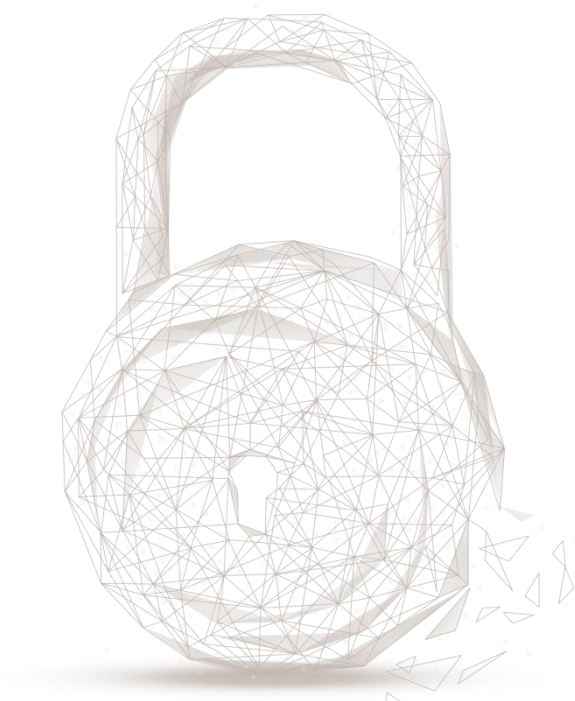


**链安科技**  
Blockchain Security

# 智能合约安全审计报告





审计合约名称：

CZR

审计合约地址：

0x0223fc70574214f65813fe336d870ac47e147fae

审计合约链接地址：

<https://etherscan.io/address/0x0223fc70574214f65813fe336d870ac47e147fae#code>

审计合约开始日期：2018.5.31

审计合约完成日期：2018.5.31

审计团队：成都链安科技有限公司

审计类型及结果：

序号	审计类型	审计子项	审计结果
1	代码规范审计	基本格式规范审计	通过
		命名约束规范审计	通过
		权限声明规范审计	通过
		代码设计规范审计	建议
		Gas 消耗审计	通过
		安全函数使用审计	建议
		Fallback 函数使用审计	建议
2	函数调用审计	函数调用权限审计	通过
		call 调用安全审计	通过
		Delegatecall 调用安全审计	通过
		自杀函数调用权限安全审计	通过
3	整型溢出审计		建议
4	可重入攻击审计		通过
5	异常可达状态审计		通过
6	多签名钱包审计		通过



7	执行顺序依赖审计		通过
8	时间戳依赖审计		通过
9	Tx.origin 漏洞审计		通过

备注：审计意见及建议见代码注释

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合约源代码审计注释：

```
pragma solidity ^0.4.16;
```

```
// 成都链安 // 合约不存在条件竞争问题
```

```
// 成都链安 // 使用了大量 ERC20 标准模块，值得称赞的做法
```

```
contract owned {
```

```
    address public owner;
```

```
    function owned() public {
```

```
        owner = msg.sender;
```

```
    }
```

```
    modifier onlyOwner {
```

```
        require(msg.sender == owner);
```

```
    }
```

```
}
```



```
function transferOwnership(address newOwner) onlyOwner public {  
    // 成都链安 // require(newOwner != address(0));  
  
    // 成都链安 // 建议进行目标地址不为 0 的检查，避免用户失误导致合约控制权彻底丢失  
  
    owner = newOwner;  
}  
}  
  
interface tokenRecipient { function receiveApproval(address _from, uint256 _value, address _token, bytes _extraData) public; }  
  
contract TokenERC20 {  
    // Public variables of the token  
    string public name;  
    string public symbol;  
    uint8 public decimals = 18;  
    // 18 decimals is the strongly suggested default, avoid changing it  
    uint256 public totalSupply;  
  
    // This creates an array with all balances  
    mapping (address => uint256) public balanceOf;  
    mapping (address => mapping (address => uint256)) public allowance;  
  
    // This generates a public event on the blockchain that will notify clients  
    event Transfer(address indexed from, address indexed to, uint256 value);  
  
    // This notifies clients about the amount burnt  
    event Burn(address indexed from, uint256 value);  
}
```



*\* Construtor function*

*\**

*\* Initializes contract with initial supply tokens to the creator of the contract*

*\*/*

```
function TokenERC20(
    uint256 initialSupply,
    string tokenName,
    string tokenSymbol
) public {
    totalSupply = initialSupply * 10 ** uint256(decimals); // Update total supply with the decimal amount
```

```
    name = tokenName; // Set the name for display purposes
```

```
    symbol = tokenSymbol; // Set the symbol for display purposes
```

```
    balanceOf[msg.sender] = totalSupply; // Give the creator all initial tokens
```

```
}
```

*/\*\**

*\* Internal transfer, only can be called by this contract*

*\*/*

```
function _transfer(address _from, address _to, uint _value) internal {
```

```
    // Prevent transfer to 0x0 address. Use burn() instead
```

```
    require(_to != 0x0); // 成都链安 // 避免用户失误导致 Token 转丢，值得称赞的写法
```

```
    // Check if the sender has enough
```

```
    require(balanceOf[_from] >= _value);
```

```
    // Check for overflows
```

```
    require(balanceOf[_to] + _value > balanceOf[_to]);
```

```
    // Save this for an assertion in the future
```

```
    uint previousBalances = balanceOf[_from] + balanceOf[_to];
```

```
    // Subtract from the sender
```



```
balanceOf[_from] -= _value;
```

```
// Add the same to the recipient
```

```
balanceOf[_to] += _value;
```

```
Transfer(_from, _to, _value);
```

```
// Asserts are used to use static analysis to find bugs in your code. They should never fail
```

```
assert(balanceOf[_from] + balanceOf[_to] == previousBalances); // 成都链安 // 这类设计很好，避免溢出导致 Token 凭空
```

增加

```
}
```

```
/**
```

```
 * Transfer tokens
```

```
 *
```

```
 * Send `_value` tokens to `_to` from your account
```

```
 *
```

```
 * @param _to The address of the recipient
```

```
 * @param _value the amount to send
```

```
 */
```

```
function transfer(address _to, uint256 _value) public{
```

```
    _transfer(msg.sender, _to, _value); // 成都链安 // 很独特的写法，提高复用率的同时，保证交易安全性
```

```
}
```

```
/**
```

```
 * Transfer tokens from other address
```

```
 *
```

```
 * Send `_value` tokens to `_to` in behalf of `_from`
```

```
 *
```

```
 * @param _from The address of the sender
```

```
 * @param _to The address of the recipient
```

```
 * @param _value the amount to send
```



```
*/  
  
function transferFrom(address _from, address _to, uint256 _value) public returns (bool success) {  
    require(_value <= allowance[_from][msg.sender]); // Check allowance  
    allowance[_from][msg.sender] -= _value;  
    _transfer(_from, _to, _value);  
    return true;  
}  
  
/**  
 * Set allowance for other address  
 *  
 * Allows `_spender` to spend no more than `_value` tokens in your behalf  
 *  
 * @param _spender The address authorized to spend  
 * @param _value the max amount they can spend  
 */  
  
function approve(address _spender, uint256 _value) public  
    returns (bool success) {  
    allowance[msg.sender][_spender] = _value;  
    return true;  
}  
  
/**  
 * Set allowance for other address and notify  
 *  
 * Allows `_spender` to spend no more than `_value` tokens in your behalf, and then ping the contract about it  
 *  
 * @param _spender The address authorized to spend  
 * @param _value the max amount they can spend  
 * @param _extraData some extra information to send to the approved contract
```





```
*/  
  
function approveAndCall(address _spender, uint256 _value, bytes _extraData)  
  
    public  
  
    returns (bool success) {  
  
        tokenRecipient spender = tokenRecipient(_spender);  
  
        if (approve(_spender, _value)) {  
  
            spender.receiveApproval(msg.sender, _value, this, _extraData);  
  
            return true;  
  
        }  
  
    }  
  
}
```

```
/**  
  
* Destroy tokens  
  
*  
  
* Remove `_value` tokens from the system irreversibly  
  
*  
  
* @param _value the amount of money to burn  
  
*/  
  
function burn(uint256 _value) public returns (bool success) {  
  
    require(balanceOf[msg.sender] >= _value); // Check if the sender has enough  
  
    balanceOf[msg.sender] -= _value; // Subtract from the sender  
  
    totalSupply -= _value; // Updates totalSupply  
  
    Burn(msg.sender, _value);  
  
    return true;  
  
}
```

```
/**  
  
* Destroy tokens from other account  
  
*  
  
* Remove `_value` tokens from the system irreversibly on behalf of `_from`.
```





```
/*
 * @param _from the address of the sender
 * @param _value the amount of money to burn
 */

function burnFrom(address _from, uint256 _value) public returns (bool success) {

    require(balanceOf[_from] >= _value); // Check if the targeted balance is enough
    require(_value <= allowance[_from][msg.sender]); // Check allowance

    balanceOf[_from] -= _value; // Subtract from the targeted balance
    allowance[_from][msg.sender] -= _value; // Subtract from the sender's allowance
    totalSupply -= _value; // Update totalSupply

    Burn(_from, _value);

    return true;
}

}

/*****
 * ADVANCED TOKEN STARTS HERE */
*****/

contract CZRToken is owned, TokenERC20 {

    mapping (address => bool) public frozenAccount;

    /* This generates a public event on the blockchain that will notify clients */

    event FrozenFunds(address target, bool frozen);

    /* Initializes contract with initial supply tokens to the creator of the contract */

    function CZRToken(
        uint256 initialSupply,
        string tokenName,
```



```
string tokenSymbol

) TokenERC20(initialSupply, tokenName, tokenSymbol) public {}

/* Internal transfer, only can be called by this contract */

function _transfer(address _from, address _to, uint _value) internal {

    require (_to != 0x0); // Prevent transfer to 0x0 address. Use burn() instead

    // 成都链安 // 这类检查很好，避免用户失误导致 Token 转丢

    require (balanceOf[_from] >= _value); // Check if the sender has enough

    require (balanceOf[_to] + _value > balanceOf[_to]); // Check for overflows

    require(!frozenAccount[_from]); // Check if sender is frozen

    require(!frozenAccount[_to]); // Check if recipient is frozen

    balanceOf[_from] -= _value; // Subtract from the sender

    balanceOf[_to] += _value; // Add the same to the recipient

    Transfer(_from, _to, _value);

}
```

```
/// @notice `freeze? Prevent | Allow` `target` from sending & receiving tokens
```

```
/// @param target Address to be frozen
```

```
/// @param freeze either to freeze it or not
```

```
function freezeAccount(address target, bool freeze) onlyOwner public {

    frozenAccount[target] = freeze;

    FrozenFunds(target, freeze);

}
```

**// 成都链安 // 独特的设计。这里需要再次确认一个需求逻辑，冻结、释放只会影响拥有者交易和接收 Token，并不会**

**影响拥有者对所拥有的 Token 销毁，授权等。**

```
/// Init balances from old CNC chain
```

```
/// @param addrs Address array
```

```
/// @param balances balance array
```



```
function init(address[] addrs, uint256[] balances) onlyOwner public {  
    require(addrs.length == balances.length);  
    uint totalValue;  
    for (uint i = 0; i < addrs.length; i++) {  
        if (balanceOf[addrs[i]] == 0) {  
            var value = balances[i];  
            balanceOf[addrs[i]] += value; // 成都链安 // 存在溢出可能，错误地输入溢出数据会破坏整个合约逻辑。建议计算  
            完全使用 Safemath 库，不过只要 init 传入原始链正常余额，不会影响合约安全使用  
            Transfer(owner, addrs[i], value);  
            totalValue += value; // 成都链安 // 存在溢出可能，错误地输入溢出数据会破坏整个合约逻辑。建议计算完全使用  
            Safemath 库，不过只要 init 传入原始链正常余额，不会影响合约安全使用  
        }  
    }  
    balanceOf[owner] -= totalValue; // 成都链安 // 存在溢出可能，错误地输入溢出数据会破坏整个合约逻辑。建议计算  
    完全使用 Safemath 库，不过只要 init 传入原始链正常余额，不会影响合约安全使用。只可能被发币者利用，而非黑客。  
}  
  
// 成都链安 // 建议主合约继承 Pausable ERC20 标准模块，当出现重大异常时可以暂停所有交易  
  
// 成都链安 // function () public payable{ revert(); }  
  
// 成都链安 // 建议增加这样的 fallback 函数，如果没有 fallback 函数用户向该合约地址转入 ETH 则无法退回，最终导致丢  
失所转的 ETH
```



# 链安科技

Blockchain Security

**官方网址**

<http://lianantech.com>

**电子邮箱**

[vaas@lianantech.com](mailto:vaas@lianantech.com)

**微信公众号**

