

Introduction to DevOps

Overview

• This online, self-paced introductory course aims to help you develop a working knowledge of the concept of DevOps, covering the foundation, principles, and practices of DevOps. This course focuses on the successful patterns used by high-performance organizations over the past 10 years. It also sets up the foundation for implementing the tools and technology that will be needed for further success and execution of a DevOps transformation.

Audience

 This course is perfect for managers and practitioners looking for guidelines on how to start transforming organizations. Upon completion, you should have a good understanding of the foundation, principles, and practices of DevOps. You should be able to continue your progress for an organizational transformation using the acquired skills set.

Prerequisites

 It is recommended that you read the following book before starting this course, to better understand the material:

Kim, G., Behr, K., and Spafford, G. (2013). *The Phoenix Project: A Novel About IT, DevOps, and Helping Your Business Win.* IT Revolution Press

Kim, G., Humble, J., Debois, P., and Willis, J. (2016). *The DevOps Handbook: How to Create World-Class Agility, Reliability, and Security in Technology Organizations*. IT Revolution Press

Course Outline

Session 1. Welcome & Introduction

- Welcome to LFS161x
- Before You Begin
- Syllabus and Grading
- Course Timing
- Course Progress & Completion
- · Guidelines to Discussions
- Learning Aids
- Getting to Know the Instructor
- A Word from the Instructor
- The Linux Foundation
- The Linux Foundation Events
- The Linux Foundation Training

Chapter 1: Why Do DevOps?

Learning Objectives

LearningObjectives

Section 1: Understanding Improvement

- 1.1. Understanding Improvement (Part I)
- 1.2. Understanding Improvement (Part II)
- 1.3. Understanding Improvement (Part III)
- 1.4. Understanding Improvement (Part IV)
- 1.5. Understanding Improvement (Part V)
- 1.6. Recommended Resources
- 1.7. Extra Resources

Section 2: The Convergence, History, and Value of DevOps

- 2.1. The Convergence, History and Value of DevOps (Part I)
- 2.2. The Convergence, History and Value of DevOps (Part II)
- 2.3. The Convergence, History and Value of DevOps (Part III)
- 2.4. The Convergence, History and Value of DevOps (Part IV)
- 2.5. The Convergence, History and Value of DevOps (Part V)
- 2.6. The Convergence, History and Value of DevOps (Part VI)
- 2.7. Recommended Resources
- 2.8. Extra Resources

Summary

Knowledge Check

Learning Objectives (Review)

Learning Objectives (Review)

Chapter 2. Understanding the Value Stream

Learning Objectives

LearningObjectives

Section 1: Analyzing the Technology Value Stream

- 1.1. Analyzing the Technology Value Stream (Part I)
- 1.2. Analyzing the Technology Value Stream (Part II)

Section 2: The Three Ways of DevOps

• 2.1. The Three Ways of DevOps

Section 3: The First Way - Flow

- 3.1. The First Way Flow (Part I)
- 3.2. The First Way Flow (Part II)
- 3.3. The First Way Flow (Part III)
- 3.4. The First Way Flow (Part IV)
- 3.5. The First Way Flow (Part V)

Section 4: The Second Way - Feedback Loops

- 4.1. The Second Way Feedback Loops (Part I)
- 4.2. The Second Way Feedback Loops (Part II)
- 4.3. The Second Way Feedback Loops (Part III)
- 4.4. The Second Way Feedback Loops (Part IV)

Section 5: The Third Way - Culture of Continual Experimentation and Learning

- 5.1. The Third Way Culture of Continual Experimentation and Learning (Part I)
- 5.2. The Third Way Culture of Continual Experimentation and Learning (Part II)
- 5.3. The Third Way Culture of Continual Experimentation and Learning (Part III)

Summary

Knowledge Check

Learning Objectives (Review)

• Learning Objectives (Review)

Chapter 3. Getting Started with DevOps

Learning Objectives

LearningObjectives

Section 1: Picking a Value Stream

- 1.1. Picking a Value Stream (Part I)
- 1.2. Picking a Value Stream (Part II)
- 1.3. Picking a Value Stream (Part III)
- 1.4. Picking a Value Stream (Part IV)
- 1.5. Picking a Value Stream (Part V)
- 1.6. Picking a Value Stream (Part VI)1.7. Picking a Value Stream (Part VII)
- 1.8. Picking a Value Stream (Part VIII)

Section 2: Understanding Organizational Change

- 2.1. Understanding Organizational Change (Part I)
- 2.2. Understanding Organizational Change (Part II)
- 2.3. Understanding Organizational Change (Part III)
- 2.4. Understanding Organizational Change (Part IV)
- 2.5. Understanding Organizational Change (Part V)
- 2.6. Understanding Organizational Change (Part VI)
- 2.7. Understanding Organizational Change (Part VII)
- 2.8. Understanding Organizational Change (Part VIII)

Section 3: Enabling Transformation

- 3.1. Enabling Transformation (Part I)
- 3.2. Enabling Transformation (Part II)

Summary

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Chapter 4. The First Way - Accelerate Flow

Learning Objectives

LearningObjectives

Section 1: Continuous Delivery Patterns and Practices

1.1. Continuous Delivery Patterns and Practices

Section 2: The Deployment Pipeline

- 2.1. The Deployment Pipeline (Part I)
- 2.2. The Deployment Pipeline (Part II)
- 2.3. The Deployment Pipeline (Part III)
- 2.4. The Deployment Pipeline (Part IV)
- 2.5. The Deployment Pipeline (Part V)
- 2.6. The Deployment Pipeline (Part VI)

Section 3: Creating Consistency in the Pipeline

- 3.1. Creating Consistency in the Pipeline (Part I)
- 3.2. Creating Consistency in the Pipeline (Part II)
- 3.3. Creating Consistency in the Pipeline (Part III)
- 3.4. Creating Consistency in the Pipeline (Part IV)
- 3.5. Creating Consistency in the Pipeline (Part V)
- 3.6. Creating Consistency in the Pipeline (Part VI)
- 3.7. Creating Consistency in the Pipeline (Part VII)
- 3.8. Creating Consistency in the Pipeline (Part VIII)
- 3.9. Creating Consistency in the Pipeline (Part IX)

Section 4: Automated Testing

- 4.1. Automated Testing (Part I)
- 4.2. Automated Testing (Part II)
- 4.3. Automated Testing (Part III)
- 4.4. Automated Testing (Part IV)
- 4.5. Automated Testing (Part V)
- 4.6. Automated Testing (Part VI)

Section 5: Deployment Strategies (Zero Downtime Release)

- 5.1. Deployment Strategies (Part I)
- 5.2. Deployment Strategies (Part II)
- 5.3. Deployment Strategies (Part III)

Summary

Knowledge Check

Learning Objectives (Review)

· Learning Objectives

Chapter 5. The Second Way - Amplify Feedback Loops

Learning Objectives

LearningObjectives

Section 1: Creating a Service Reliability Culture

- 1.1. Creating a Service Reliability Culture (Part I)
- 1.2. Creating a Service Reliability Culture (Part II)
- 1.3. Creating a Service Reliability Culture (Part III)
- 1.4. Creating a Service Reliability Culture (Part IV)
- 1.5. Creating a Service Reliability Culture (Part V)
- 1.6. Creating a Service Reliability Culture (Part VI)
 1.7. Creating a Service Reliability Culture (Part VII)

Section 2: Fast Feedback

- 2.1. Fast Feedback (Part I)
- 2.2. Fast Feedback (Part II)
- 2.3. Fast Feedback (Part III)
- 2.4. Fast Feedback (Part IV)

Section 3: Understanding Monitoring

- 3.1. Understanding Monitoring (Part I)
- 3.2. Understanding Monitoring (Part II)
- 3.3. Understanding Monitoring (Part III)
- 3.4. Understanding Monitoring (Part IV)

Section 4: Understanding Complexity

- 4.1. Understanding Complexity (Part I)
- 4.2. Understanding Complexity (Part II)
- 4.3. Understanding Complexity (Part III)
- 4.4. Understanding Complexity (Part IV)

Summary

Knowledge Check

Learning Objectives (Review)

• Learning Objectives (Review)

Chapter 6. The Third Way - Accelerate Learning

Learning Objectives

• LearningObjectives

Section 1: Learning Organizations

- 1.1. Learning Organizations (Part I)
- 1.2. Learning Organizations (Part II)
- 1.3. Learning Organizations (Part III)
- 1.4. Learning Organizations (Part IV)

Section 2: Communication

- 2.1. Communication (Part I)
- 2.2. Communication (Part II)
- 2.3. Communication (Part III)
- 2.4. Communication (Part IV)

Section 3: Blameless Culture

- 3.1. Blameless Culture (Part I)
- 3.2. Blameless Culture (Part II)
- 3.3. Blameless Culture (Part III)
- 3.4. Blameless Culture (Part IV)

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Final Exam

Before You Begin Your Final Exam Final Exam