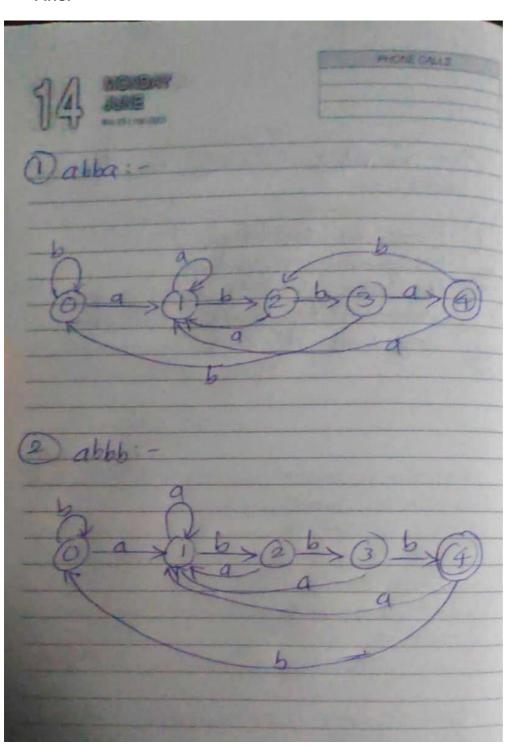
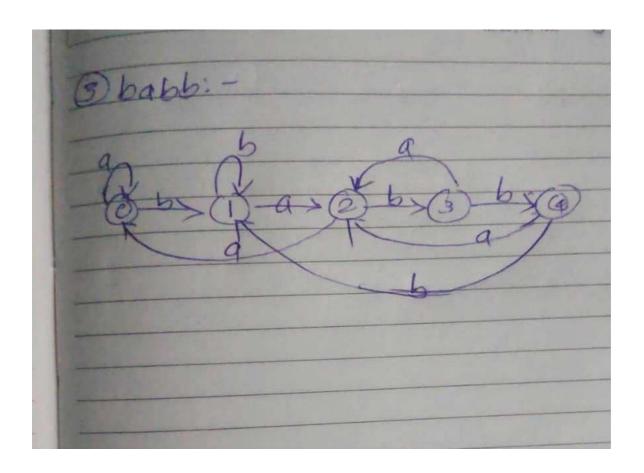
AA - Lab:-2

Roll No: CE116

1. Construct Finite Automata for below given patterns:

Ans:-





2. Obtain Transition table from Constructed Automata:-

Ans:-

i). abba

q<u>a</u>b

0 1 0

1 1 2

2 1 3

3 4 0

4 1 2

ii). abbb

<u>q a b</u>

0 1 0

1 1 2

```
2
       1
              3
3
       1
              4
       1
              0
4
iii). babb
<u>q</u>
              <u>b</u>
       <u>a</u>
0
       0
              1
       2
1
              1
2
       0
              3
3
       2
              4
       2
4
              1
  Ans:-
```

3. Write a program for pattern matching using Finite Automata:-

```
#include<bits/stdc++.h> using
namespace std;
void getPatternMatch(int** TT, int m, int n, int accept_state, string T)
{
      int start = 0;
      int count = 0; //total number of pattern match in text. for (int i =
      0; i < T.length(); i++)
      {
            if (T[i] == 'a')
            start = TT[start][0]; else if (T[i]
            == 'b') start = TT[start][1];
```

```
if (start == accept_state)
            {
                   cout << "\nText contains pattern at " << i - start + 1
                   << " as per Transition Table" << endl; count++;</pre>
            }
      }
      if (count == 0)
      {
             cout << "\nText does not contain pattern as per transition Table" <<
             endl;
      }
}
int main()
{
      int m, n;
      cout << "Enter total rows of Transition table : "; cin >> m;
      cout << "Enter total columns of Transition table : "; cin >> n;
      int** arr = (int**)malloc(sizeof(int*) * m); for (int i = 0;
      i < m; i++)
      {
             arr[i] = (int*)malloc(sizeof(int) * n);
      }
```

```
for (int i = 0; i < m; i++)
      {
             for (int j = 0; j < n; j++)
             {
                    cin >> arr[i][j];
             }
      }
      int accept_state;
      cout << "Enter accepting state: "; cin >>
       accept_state;
      string T;
      cout << "Enter text: "; cin >> T;
      getPatternMatch(arr, m, n, accept_state, T); return 0;
}
Output:-
1]. abba
Enter total rows of Transition table : 5
Enter total columns of Transition table : 2
1 0
1 2
1 3
4 0
Enter accepting state: 4
Enter text: abbabbabbabbab
Text contains pattern at 0 as per Transition Table
Text contains pattern at 3 as per Transition Table
Text contains pattern at 10 as per Transition Table
```

2]. abbb

```
Enter total rows of Transition table : 5
Enter total columns of Transition table : 2
1 0
1 2
1 3
1 4
1 0
Enter accepting state: 4
Enter text: abbbaabbbabbb

Text contains pattern at 0 as per Transition Table

Text contains pattern at 9 as per Transition Table
```

3]. babb

```
Enter total rows of Transition table : 5
Enter total columns of Transition table : 2
0 1
2 1
0 3
0 4
0 1
Enter accepting state: 4
Enter text: babbabababbababbba

Text contains pattern at 0 as per Transition Table
```