

## winterface» Device +isEnable(): bool +enable(): void +disable(): void +getVolume():int +setVolume(int volume): void +getChannel(): int +setChannel(int channel): void

## **Radio**

- isEnable: bool
- channel: int
- volume: int
- +radio()
- +isEnable(): bool
- +enable(): void
- +disable(): void
- +getVolume():int
- +setVolume(int volume): void
- +getChannel(): int
- +setChannel(int channel): void

## TV

- isEnable: bool
- channel: int
- volume: int
- +tv()
- +isEnable(): bool
- +enable(): void
- +disable(): void
- +getVolume():int
- +setVolume(int volume): void
- +getChannel(): int
- +setChannel(int channel): void