

cw_22-10-2024_PART1



Front end: UI(HTML, CSS, JS, Bootstrap, jQuery, React)

Backend: Database connectivity + processing



Server: is a machine similar to pc or laptop

server has RAM, CPU, Storage units

Client: device/browser on which we are opening the website



Operation: C, C++, Java, Python, PHP, .NET, JS, Node JS, Express JS

Database: MySQL, MongoDB, SQL Server, SQLite, PostgreSQL, Cassandra

HTML: is used to create a layout of web app, to display content on web page

CSS: Cascading Style Sheet, styling of web pager or beatification of web page

JS: Java Scrip, Client-side scripting, form validation, animation, arithmetic operation, popups

React : Library to devleop frontend of web app

Bootstrap : responsive

Node js : Run time enviroment for java script



Client & Server technical aspects:

Note: These technical aspects are same for all the client & server regardless of the tech used

Analog for request/client:

1. Client send request to server:

To send request we need URL of the server

2. Method of the request:

- is it for getting the data from server, saving data on server, deleting data, updating data
- GET, POST, PUT, DELETE, PATCH

Analogy for the response /server:

1. Server will Accept the request
2. It will start processing
3. Server will generate the response

We have certain properties associated with response:

1. Response Data → Array, String, Page
2. Response Status → Status code is always a numeric value & will have a message associated with it
 - 200,201,202,203...299 → Success event from server
 - 300,301,302,303....399 → Redirection
 - 400,401,402,403...499 → Error due to client mistake
 - 500,501,502,503...599 → Error due to server mistake

