1. Grade Checker

Take a score as input and print the grade based on the following:

90+ : "A"

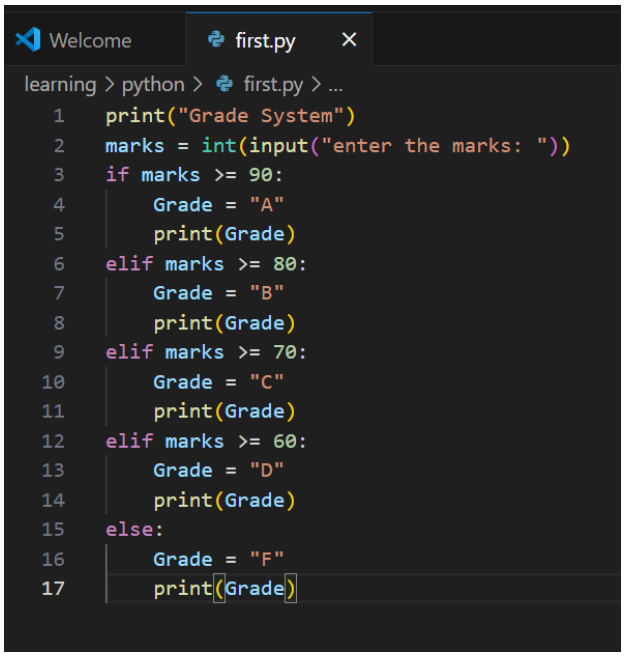
80-89 : "B"

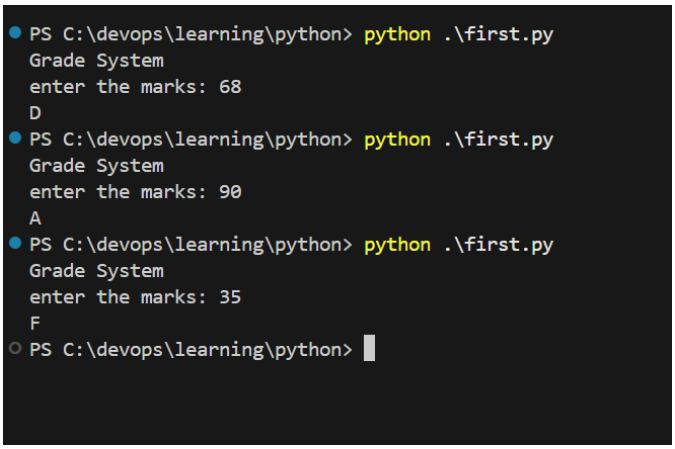
70-79 : "C"

60-69 : "D"

Below 60 : "F"

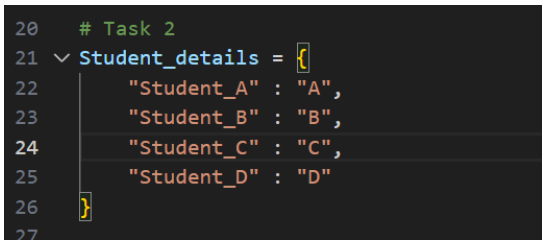
here we used a basic if else statement to carry out marks and all.





2 Student Grades

Create a dictionary where the keys are student names and the values are their grades.



Allow the user to:

Add a new student and grade.

```
28   print('Enter the student name')
29   Student_name = input("name: " )
30   Student_grade = input("grade: " )
31
32   Student_details[Student_name] = Student_grade
33
34   print("Please find the updated student details",Student_details)
35
```

Update an existing student's grade.

Print all student grades.

```
37   update_student =input("Enter the student name to update: ")
38   update_grade =input("Enter the grade to update: ")
39
40   if update_student in Student_details:
41       Student_details[update_student] = update_grade
42   else:
43       print("Not found")
44   print("Please find the updated details: ",Student_details)
```

Used dictionary and basic operations. Using if else:

Below higlighted output to add a new student in the list:
e.g. user enter's a student name: "XYZ" & the grade is "B++"
in the below updated student details: you can see the newly added student details as well.

```
PS C:\devops\learning\python> python .\first.py
Grade System
enter the marks: 99
A
Enter the student name
name: XYZ
grade: B++
Please find the updated student details {'Student_A': 'A', 'Student_B': 'B', 'Student_C': 'C', 'Student_D': 'D', 'XYZ':
 'B++'}
Enter the student name to update: Student_A
Enter the grade to update: A+++
Please find the updated details:  {'Student_A': 'A+++', 'Student_B': 'B', 'Student_C': 'C', 'Student_D': 'D', 'XYZ': 'B
++'}
PS C:\devops\learning\python>
```

Below higlighted output to update a new student in the list:
e.g. user enter's a student name: "Student_A" & the grade is "A+++"
in the updated student details: you can see the updated grade for the "Student_A"

details.

```
PS C:\devops\learning\python> python .\first.py
Grade System
enter the marks: 99
A
Enter the student name
name: XYZ
grade: B++
Please find the updated student details {'Student_A': 'A', 'Student_B': 'B', 'Student_C': 'C', 'Student_D': 'D', 'XYZ':
 'B++'}
Enter the student name to update: Student_A
Enter the grade to update: A+++
Please find the updated details:  {'Student_A': 'A+++', 'Student_B': 'B', 'Student_C': 'C', 'Student_D': 'D', 'XYZ': 'B
++'}
PS C:\devops\learning\python>
```

3.Write to a File

Write a program to create a text file and write some content to it.
Using file functions like write and open.

first.py | file.py

learning > python > file.py > ...

```python
file = open("New_file.txt","w")

file.write("Hello World")
file.write("Hi from Python World")

file.close()

print("Content has been written successfully to New_file.txt ")
```

Output:

```
PS C:\devops\learning\python> python .\file.py
Content has been written successfully to New_file.txt
PS C:\devops\learning\python>
```

File created successfully and content also written in the newly created file.

first.py | file.py | *New_file.txt*

learning > python > New_file.txt

```
Hello WorldHi from Python World
```

After adding '\n' in the code.

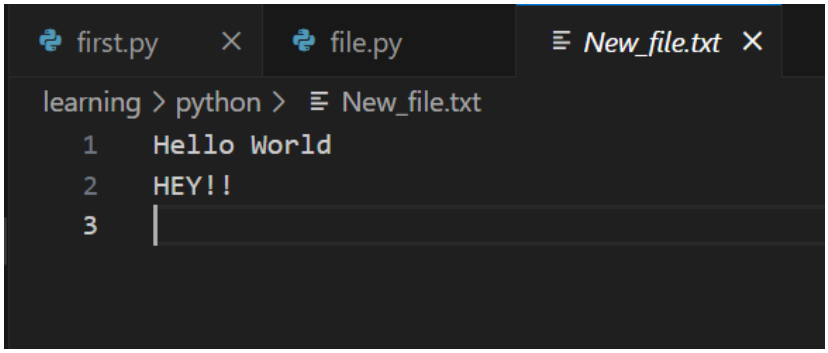
learning > python > file.py > ...

```python
file = open("New_file.txt","w")

file.write("Hello World \n")
file.write("HEY!! \n")

file.close()

print("Content has been written successfully to New_file.txt ")
```



4. Read from a File

We used open in read mode and file.read to read and print to display.

```python
file_read = open("New_file.txt","r")
content = file_read.read()
print(content)
file_read.close()

# print("Content has been written successfully to New_file.txt ")
```

Output:

```
PS C:\devops\learning\python> python .\file.py
Hello World
HEY!!
```