INTRODUCTION TO DATA SCIENCE

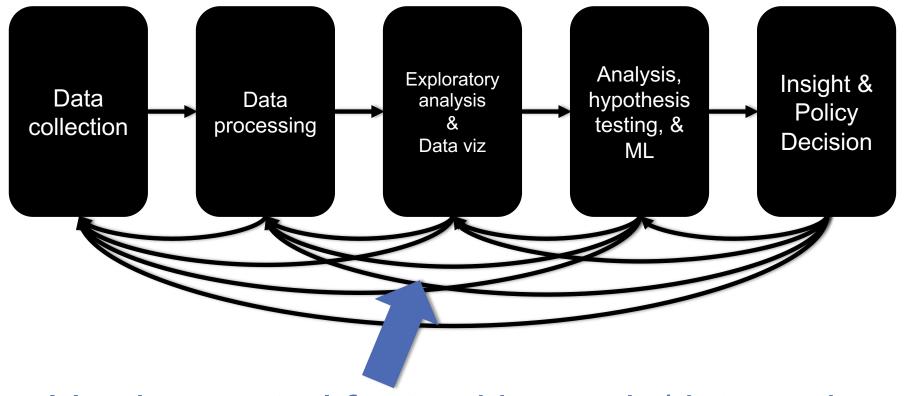
JOHN P DICKERSON

Lecture #7 - 9/17/2019

CMSC320 Tuesdays & Thursdays 5:00pm – 6:15pm



TODAY'S LECTURE



Version control for tracking code/data and for managing collaboration.

TODAY'S LECTURE

By popular request ...

- Version control primer!
- Specifically, git via GitHub and GitLab
- Thanks: Mark Groves (Microsoft), Ilan Biala & Aaron Perley (CMU), Sharif U., & the HJCB Senior Design Team!



WHAT IS VERSION CONTROL?

```
Naron@HELIOS ~/112_term_project
termproject_actually_final
                            termproject_v10
                                              termproject_v3
termproject_final
                            termproject_v11
                                              termproject_v4
termproject_handin
                            termproject_v12
                                              termproject_v5
termproject_old_idea
                                              termproject_v6
                            termproject_v13
                                              termproject_v7
termproject_superfrogger
                            termproject_v14
termproject_temp
                            termproject_v15
                                              termproject_v8
termproject_this_one_works
                            termproject_v16
                                              termproject_v9
                            termproject_v2
termproject_v1
```

DEVELOPMENT TOOL

When working with a team, the need for a central repository is essential

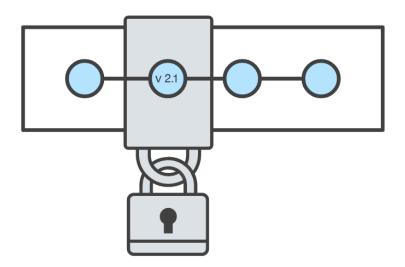
- Need a system to allow versioning, and a way to acquire the latest edition of the code
- A system to track and manage bugs was also needed

GOALS OF VERSION CONTROL

Be able to search through revision history and retrieve previous versions of any file in a project

Be able to share changes with collaborators on a project

Be able to confidently make large changes to existing files



atlassian.com/git/tutorials/what-is-version-control

NAMED FOLDERS APPROACH

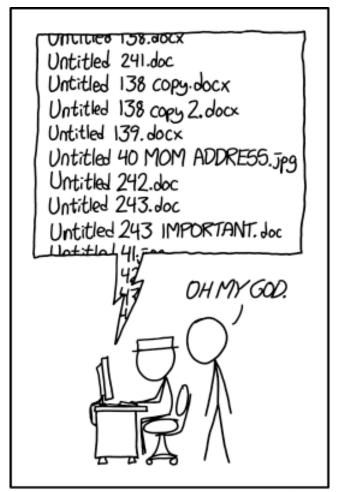
Can be hard to track

Memory-intensive

Can be slow

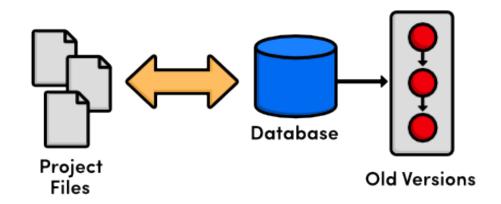
Hard to share

No record of authorship



PROTIP: NEVER LOOK IN SOMEONE. ELSE'S DOCUMENTS FOLDER.

LOCAL DATABASE OF VERSIONS APPROACH



Provides an abstraction over finding the right versions of files and replacing them in the project

Records who changes what, but hard to parse that

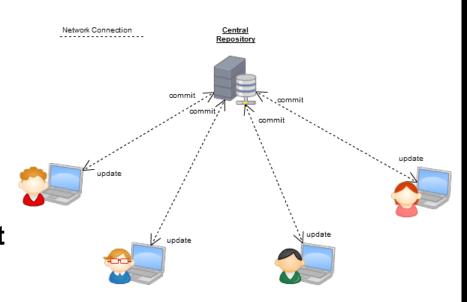
Can't share with collaborators

CENTRALIZED VERSION CONTROL SYSTEMS

A central, trusted repository determines the order of commits ("versions" of the project)

Collaborators "push" changes (commits) to this repository.

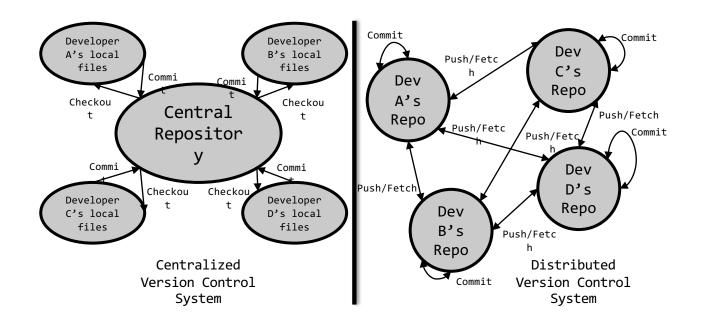
Any new commits must be compatible with the most recent commit. If it isn't, somebody must "merge" it in.



Examples: SVN, CVS, Perforce

DISTRIBUTED VERSION CONTROL SYSTEMS (DVCS)

- No central repository
- Every repository has every commit
- Examples: Git, Mercurial



WHAT IS GIT

Git is a version control system

Developed as a repository system for both local and remote changes

Allows teammates to work simultaneously on a project

Tracks each commit, allowing for a detailed documentation of the project along every step

Allows for advanced merging and branching operations



A SHORT HISTORY OF GIT

Linux kernel development

1991-2002

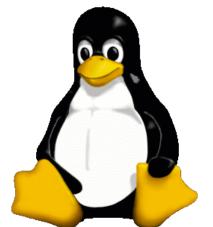
Changes passed around as archived file

2002-2005

Using a DVCS called BitKeeper

2005

 Relationship broke down between two communities (BitKeeper licensing issues)



A SHORT HISTORY OF GIT

Goals:

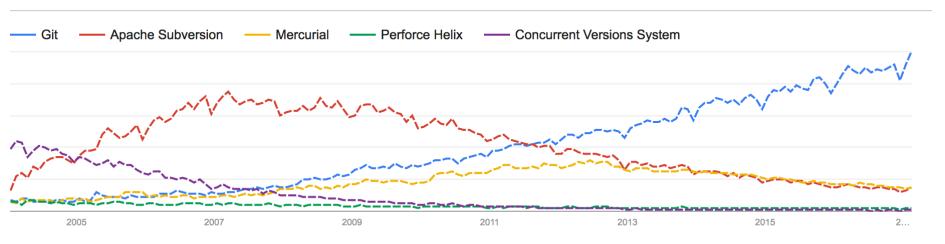
- Speed
- Simple design
- Strong support for non-linear development (thousands of parallel branches)
- Fully distributed not a requirement, can be centralized
- Able to handle large projects like the Linux kernel efficiently (speed and data size)

A SHORT HISTORY OF GIT

Popularity:

- Git is now the most widely used source code management tool
- 33.3% of professional software developers use Git (often through GitHub) as their primary source control system
 [citation needed]

Interest over time. Web Search. Worldwide, 2004 - present.





GIT IN INDUSTRY

Companies and projects currently using Git

- Google
- Android
- Facebook
- Microsoft
- Netflix
- Linux
- Ruby on Rails
- Gnome
- KDE
- Eclipse
- X.org



GIT BASICS

Snapshots, not changes

- A picture of what all your files look like at that moment
- If a file has not changed, store a reference

Nearly every operation is local

- Browsing the history of project
- See changes between two versions

WHY GIT IS BETTER

Git tracks the content rather than the files

Branches are lightweight, and merging is a simple process

Allows for a more streamlined offline development process

Repositories are smaller in size and are stored in a single .git directory

Allows for advanced staging operations, and the use of stashing when working through troublesome sections

WHAT ABOUT SVN?

Subversion has been the most pointless project ever started ... Subversion used to say CVS done right: with that slogan there is nowhere you can go. There is no way to do CVS right ... If you like using CVS, you should be in some kind of mental institution or somewhere else.



Linus Torvalds

Why you should care:

 Many places use legacy systems that will cause problems in the future – be the change you believe in!

Git is much faster than SVN:

- Coded in C, which allows for a great amount of optimization
- Accomplishes much of the logic client side, thereby reducing time needed for communication
- Developed to work on the Linux kernel, so that large project manipulation is at the forefront of the benchmarks

Speed benchmarks:



Benchmarks performed by http://git-scm.com/about/small-and-fast

Git is significantly smaller than SVN

- All files are contained in a small decentralized .git file
- In the case of Mozilla's projects, a Git repository was 30 times smaller than an identical SVN repository
- Entire Linux kernel with 5 years of versioning contained in a single 1 GB .git file
- SVN carries two complete copies of each file, while Git maintains a simple and separate 100 bytes of data per file, noting changes and supporting operations

Nice because you can (and do!) store the whole thing locally





Git is more secure than SVN

- All commits are uniquely hashed for both security and indexing purposes
- Commits can be authenticated through numerous means
 - In the case of SSH commits, a key may be provided by both the client and server to guarantee authenticity and prevent against unauthorized access

Git is decentralized:

- Each user contains an individual repository and can check commits against itself, allowing for detailed local revisioning
- Being decentralized allows for easy replication and deployment
- In this case, SVN relies on a single centralized repository and is unusable without

Git is flexible:

- Due to it's decentralized nature, git commits can be stored locally, or committed through HTTP, SSH, FTP, or even by Email
- No need for a centralized repository
- Developed as a command line utility, which allows a large amount of features to be built and customized on top of it

Data assurance: a checksum is performed on both upload and download to ensure sure that the file hasn't been corrupted.

Commit IDs are generated upon each commit:

- Linked list style of commits
- Each commit is linked to the next, so that if something in the history was changed, each following commit will be rebranded to indicate the modification

Branching:

- Git allows the usage of advanced branching mechanisms and procedures
- Individual divisions of the code can be separated and developed separately within separate branches of the code
- Branches can allow for the separation of work between developers, or even for disposable experimentation
- Branching is a precursor and a component of the merging process

Will give an example shortly.

Merging

- The process of merging is directly related to the process of branching
- Individual branches may be merged together, solving code conflicts, back into the default or master branch of the project
- Merges are usually done automatically, unless a conflict is presented, in which case the user is presented with several options with which to handle the conflict

Will give an example shortly.

Merging: content of the files is tracked rather than the file itself:

- This allows for a greater element of tracking and a smarter and more automated process of merging
- SVN is unable to accomplish this, and will throw a conflict if, e.g., a file name is changed and differs from the name in the central repository
- Git is able to solve this problem with its use of managing a local repository and tracking individual changes to the code

INITIALIZATION OF A GIT REPOSITORY

```
C:\> mkdir CoolProject
C:\> cd CoolProject
C:\CoolProject > git init
Initialized empty Git repository in
C:/CoolProject/.git
C:\CoolProject > notepad README.txt
C:\CoolProject > git add .
C:\CoolProject > git commit -m 'my first
commit'
[master (root-commit) 7106a52] my first commit
 1 file changed, 1 insertion(+)
 create mode 100644 README.txt
```



GIT BASICS I

The three (or four) states of a file:

- Modified:
 - File has changed but not committed
- Staged:
 - Marked to go to next commit snapshot
- Committed:
 - Safely stored in local database
- Untracked!
 - Newly added or removed files

GIT BASICS II

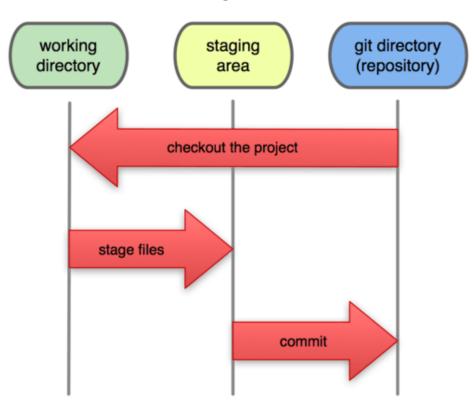
Three main areas of a git project:

- Working directory
 - Single checkout of one version of the project.
- Staging area
 - Simple file storing information about what will go into your next commit
- Git directory
 - What is copied when cloning a repository

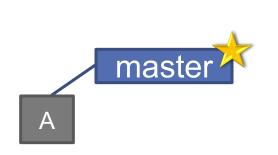
GIT BASICS III

Three main areas of a git project:

Local Operations



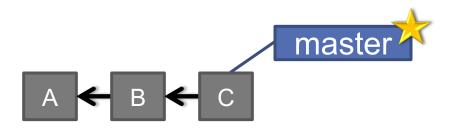
BRANCHES ILLUSTRATED



(Default branch is called "master"; your first commit will be on this branch.)

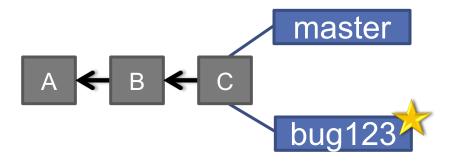
> git commit -m 'my first commit'

BRANCHES ILLUSTRATED



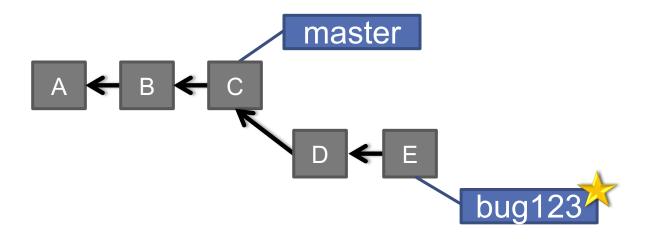
> git commit (x2)

BRANCHES ILLUSTRATED

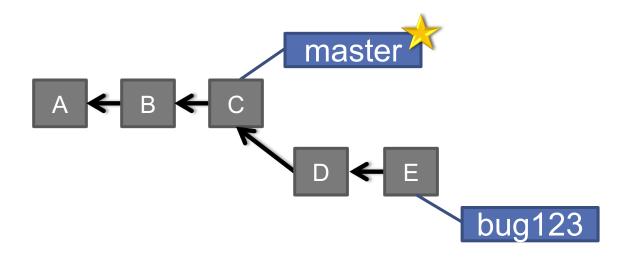


> git checkout -b bug123

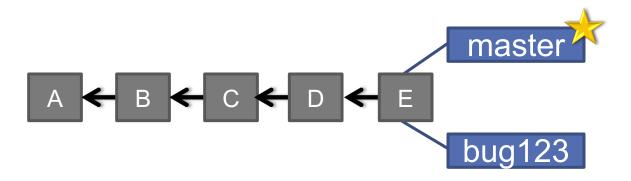
BRANCHES ILLUSTRATED



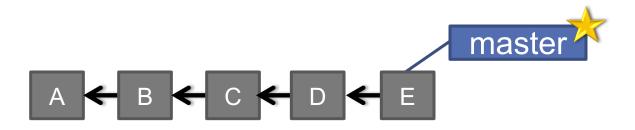
> git commit (x2)



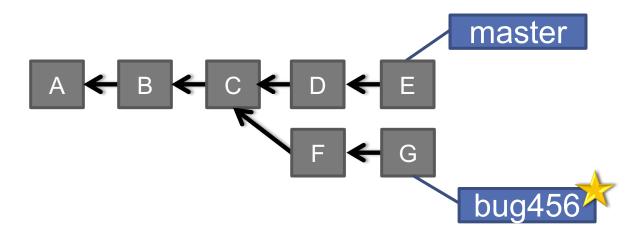
> git checkout master

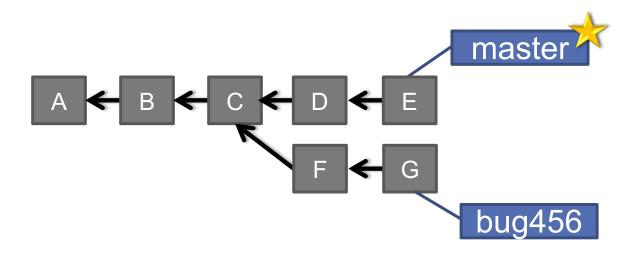


> git merge bug123

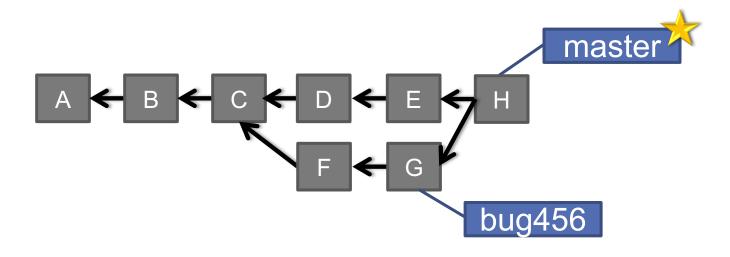


> git branch -d bug123

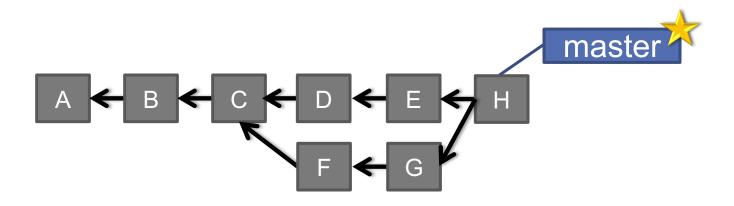




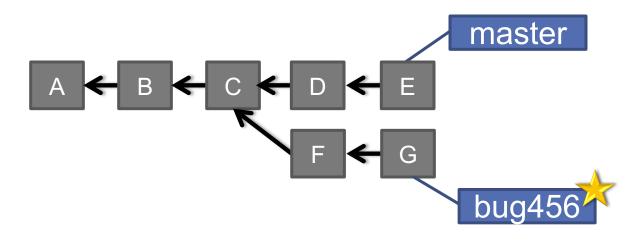
> git checkout master

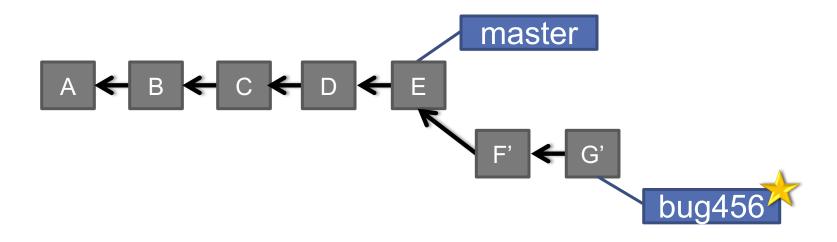


> git merge bug456

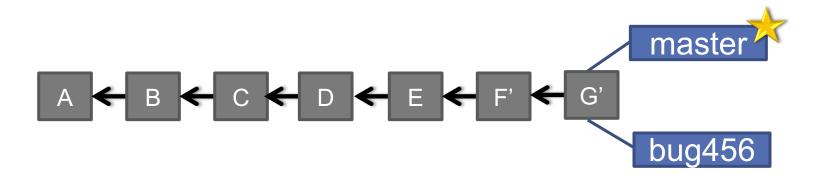


> git branch -d bug456





> git rebase master



- > git checkout master
- > git merge bug456

WHEN TO BRANCH?

General rule of thumb:

Anything in the master branch is always deployable.

Local branching is very lightweight!

- New feature? Branch!
- Experiment that you won't ever deploy? Branch!

Good habits:

- Name your branch something descriptive (add-likebutton, refactor-jobs, create-ai-singularity)
- Make your commit messages descriptive, too!

SO YOU WANT SOMEBODY ELSE TO HOST THIS FOR YOU ...

Git: general distributed version control system

GitHub / BitBucket / GitLab / ...: hosting services for git repositories

In general, GitHub is the most popular:

- Lots of big projects (e.g., Python, Bootstrap, Angular, D3, node, Django, Visual Studio)
- Lots of ridiculously awesome projects (e.g., <u>https://github.com/maxbbraun/trump2cash</u>)

There are reasons to use the competitors (e.g., private repositories, access control)





"SOCIAL CODING"



John P. Dickerson JohnDickerson

Assistant Professor of Computer Science, University of Maryland; Ph.D. in Computer Science, Carnegie Mellon University

- University of Maryland
- Washington, DC
- http://jpdickerson.com

Overview Repositories 14 Stars 71 Followers 34 Following 47

Popular repositories

KidneyExchange

Kidney paired donation optimization code

Java 🛨 8 🖇

TrackIt

Modular suite that measures a child's sustained selective attention.

Customize your pinned repositories

● Java ★3 🖞 2

EnvyFree

Computes envy-free allocations of items to agents.

Python 🖈

VotingRules

Compute winners in elections based on various voting rules.

Java 🖈

muffins

Fairly feeding hungry students

Python 🖈 1

website

My academic website.

TeX

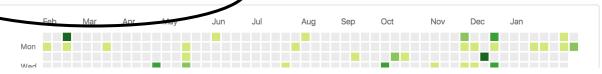
Organizations





75 contributions in the last year

Contribution settings ▼



REVIEW: HOW TO USE

Git commands for everyday usage are relatively simple

- git pull
 - Get the latest changes to the code
- git add .
 - Add any newly created files to the repository for tracking
- git add –u
 - Remove any deleted files from tracking and the repository
- git commit –m 'Changes'
 - Make a version of changes you have made
- git push
 - Deploy the latest changes to the central repository

Make a repo on GitHub and clone it to your machine:

https://guides.github.com/activities/hello-world/

STUFF TO CLICK ON

Git

http://git-scm.com/

GitHub

- https://github.com/
- https://guides.github.com/activities/hello-world/
- ^-- Just do this one. You'll need it for your tutorial ©.

GitLab

http://gitlab.org/

Git and SVN Comparison

https://git.wiki.kernel.org/index.php/GitSvnComparison