## zad. 11.5

## January 14, 2022

```
[3]: using LinearAlgebra
[6]: function AdaptiveSimpson(f, a, b; abstol=1.0e-6)
         nf = 3;
         ff = [f(a), f((a+b)/2), f(b)];
         nf = 3; # Initial Simpson approximation
         I1 = (b-a)*dot([1, 4, 1], ff)/6;
         function adaptrec(f, a, b, ff, I1, tol, nf)
             h = (b-a)/2;
             fm = [f(a+h/2), f(b-h/2)];
             nf = nf + 2;
             # Simpson approximations for left and right subinterval
             fR = [ff[2], fm[2], ff[3]];
             fL = [ff[1], fm[1], ff[2]];
             IL = h*dot([1, 4, 1], fL)/6;
             IR = h*dot([1, 4, 1], fR)/6;
             I2 = IL + IR;
             I = I2 + (I2 - I1)/15;
             # Extrapolated approximation
             if (abs(I-I2) > tol)
                 IL, nf = adaptrec(f, a, a+h, fL, IL, tol/2, nf);
                 IR, nf = adaptrec(f, b-h, b, fR, IR, tol/2, nf);
                 I = IL + IR;
             #print(nf, "\n")
             return I, nf;
         return adaptrec(f, a, b, ff, I1, abstol, nf);
     end;
```

```
[7]: f(x) = \operatorname{sqrt}(x + 1.0) \# 133

f(x) = \operatorname{sqrt}(x^3 + 1.0)/(x+2.0) \# 161

f(x) = \operatorname{sqrt}(1.0 - x^2) \# 265

f(x) = \operatorname{sqrt}(\operatorname{sqrt}(1.0 - x^2)) \# 529

f(x) = \operatorname{sqrt}(\operatorname{sqrt}(1.0 - x^4)) \# 60969, a następnie StackOverflowError:

\#f(x) = \operatorname{sqrt}(\operatorname{sqrt}(\operatorname{sqrt}(1-x))) \# 61161, a następnie StackOverflowError:

\operatorname{print}(\operatorname{AdaptiveSimpson}(f, -1.0, 1.0))
```

```
StackOverflowError:
Stacktrace:
  [1] ^
    @ .\math.jl:920 [inlined]
  [2] literal_pow
    0 .\intfuncs.jl:317 [inlined]
  [3] f
    @ .\In[7]:5 [inlined]
  [4] (::var"#adaptrec#6")(f::typeof(f), a::Float64, b::Float64, ff::
 →Vector{Float64}, I1::Float64, tol::Float64, nf::Int64)
    @ Main .\In[6]:8
  [5] (::var"#adaptrec#6")(f::typeof(f), a::Float64, b::Float64, ff::
 →Vector{Float64}, I1::Float64, tol::Float64, nf::Int64) (repeats 2 times)
    @ Main .\In[6]:19
  [6] (::var"#adaptrec#6")(f::typeof(f), a::Float64, b::Float64, ff::
 →Vector{Float64}, I1::Float64, tol::Float64, nf::Int64) (repeats 7618 times)
    @ Main .\In[6]:20
  [7] (::var"#adaptrec#6")(f::typeof(f), a::Float64, b::Float64, ff::
 →Vector{Float64}, I1::Float64, tol::Float64, nf::Int64) (repeats 54 times)
    @ Main .\In[6]:19
  [8] AdaptiveSimpson(f::typeof(f), a::Float64, b::Float64; abstol::Float64)
    @ Main .\In[6]:26
  [9] AdaptiveSimpson(f::Function, a::Float64, b::Float64)
    @ Main .\In[6]:2
 [10] top-level scope
    @ In[7]:8
 [11] eval
    @ .\boot.jl:360 [inlined]
 [12] include_string(mapexpr::typeof(REPL.softscope), mod::Module, code::String
 →filename::String)
    @ Base .\loading.jl:1116
```