3D Mini Mallet

Code Walkthrough

```
Code Color Guide
Keyword <mark>Number</mark> Boolean
```

First Cylinder

Make a cylinder and center it:

```
cylinder(h = 10,r = 3, center = true);
```

Rotate

Rotate the cylinder 90 degrees:

```
rotate([0,90,0]) {
  cylinder(h = 10,r = 3, center = true);
};
```

Handle Cylinder

Add another cylinder as the handle cylinder:

```
(h = 15, r = 2);
```

Resolution

For finer resolution lower the number; the lower the number the higher resolution:

```
$fs = 0.4;
```