

Flight Software Workshop Agenda
Day 1 - Monday, October 16, 2023, 8:30 am - 4:00 pm

Type	Topic/Activity	Presenter	Time	Duration
Introduction		J. Levison	8:30	10
Presentation	01 Spacecraft Architecture and System Overview	T. Canham	8:40	20
Presentation	02 FSW System Engineering - Capability Layers	T. Canham	9:00	60
	Drivers			
	Services			
	Applications			
Break			10:00	15
Presentation	03 FSW Architecture, Requirements & Design	G. Watney	10:15	60
	Software architecture			
	Software requirements			
	Structural analysis			
	Data flow diagrams			
	Software design			
	State machine models			
Presentation	04 F ⁱ Introduction	T. Canham	11:15	45
	05 FPP Introduction	R. Bocchino	12:00	15
Lunch			12:15	60
Exercise	Lab project introduction	M. Starch	1:15	15
	Lab project setup	M. Starch	1:30	15
	System requirements definition	M. Starch	1:45	30
Break			2:15	15
Presentation	06 FSW Design	M. Starch	2:30	90
	FSW system modeling in F ⁱ (Types, ports, components, topology definitions)			
	Data types, interfaces			
	Commands, telemetry events, parameters and data products			
	Concurrency, initialization, memory allocation			
	OS abstraction layer (message queues, mutex, tasks, file system)			
	Interface design patterns			
	Serializing and deserializing data			
	Designing and visualizing topologies			

Day 2 - Tuesday, October 17, 2023, 8:30 am - 3:30 pm

Type	Topic/Activity	Presenter	Time	Duration
Exercise	Component Design and Initial Implementation	T. Boyer-Chammard	8:30	60
	Implementing commands and events			
	Initial Component Integration	T. Boyer-Chammard	9:30	30
	F' Deployment and introduction to the GDS			
	Establishing the initial topology			
Break			10:00	15
	07 Reducing Risk	K. Havelund	10:15	45
	Defensive coding			
	Avoiding C and C++ pitfalls			
	Static and dynamic analysis			
	08 Suggestions for Coding Style	R. Bocchino	11:00	45
	Modules and components			
	Functions			
	Expressions and statements			
	09 Basic Data Structures	R. Bocchino	11:45	30
	Implementation			
	When to choose which one			
Lunch			12:15	60
Exercise	Full Component Implementation	K. Ortega	1:15	60
	Implementing telemetry, parameters and port calls			
	System Integration	K. Ortega	2:15	30
	Completing the topology			
	Running on Hardware	K. Ortega	2:45	45
Lab Tour (optional)			3:30	60

Day 3 - Wednesday, October 18, 2023, 8:30 am - 4:00 pm

Type	Topic/Activity	Presenter	Time	Duration
Presentation	10 Unit Testing	R. Bocchino	8:30	30
	Basic principles of testing			
	Writing modular tests			
	Achieving and checking code coverage			
	Picking good inputs			
	11 F' Unit Test Framework	R. Bocchino	9:00	30
Exercise	Writing unit tests	R. Bocchino	9:30	60
Break			10:30	15
Presentation	12 Systems Testing	M. Starch	10:45	60
	F' GDS overview			
	Test API			
Lunch			11:45	60
Exercise	System testing with the GDS	J. Anderson	12:45	90
Presentation	13 FSW Development Process	A. Rizvi	2:15	60
	FSW level process - waterfall model, artifacts, reviews			
	Component level process - checklists, reviews			
	FSW planning and reporting			
Presentation	14 Open Source Ecosystem	M. Starch	3:15	45