



The F Prime Unit Test Framework

Rob Bocchino
NASA Jet Propulsion Laboratory
October 23, 2024

Copyright © 2024 California Institute of Technology.
Government sponsorship acknowledged.



Jet Propulsion Laboratory
California Institute of Technology

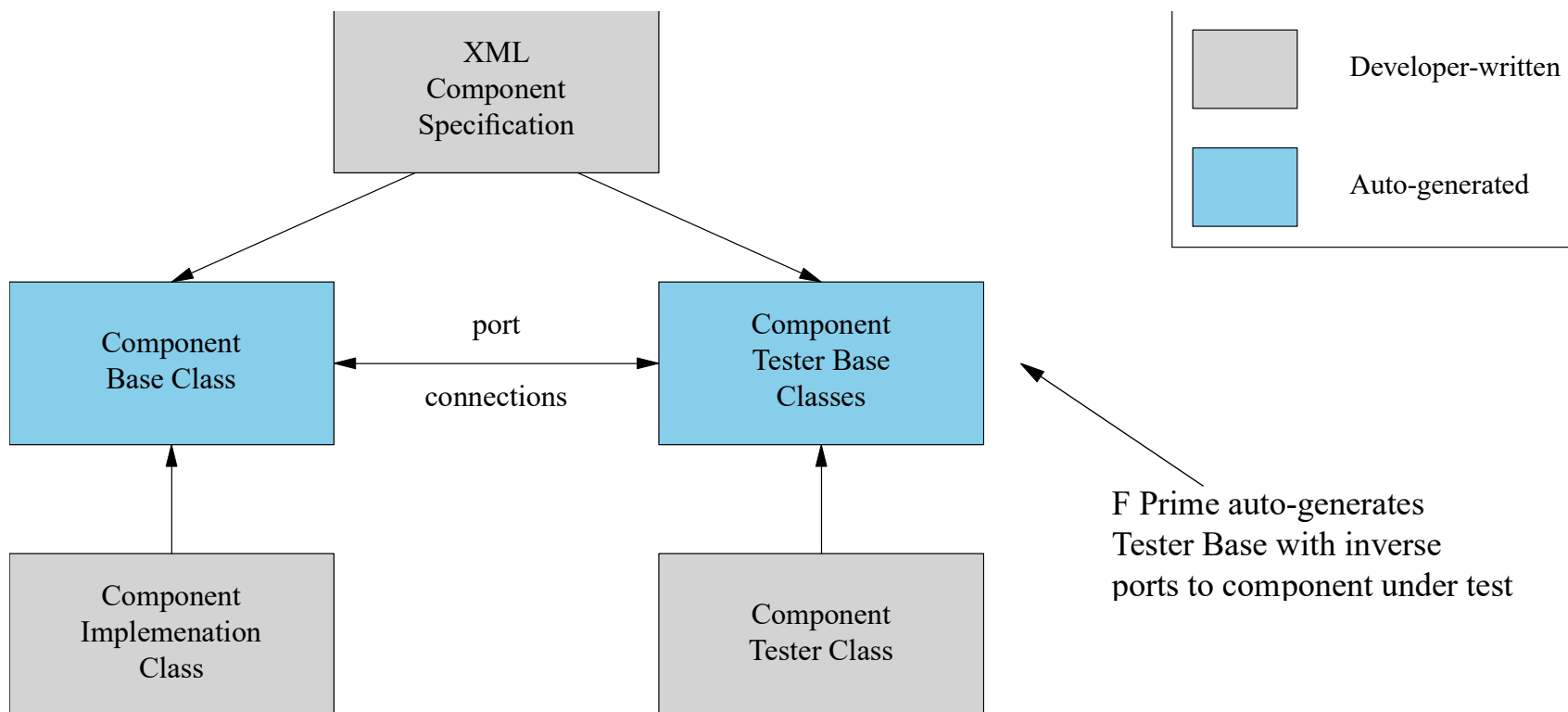


Introduction

- Unit testing is an important part of developing FSW
- F Prime provides support for unit testing at the component level
- This section of the course will explain how to
 - Auto-generate base classes for testing
 - Write unit tests
 - Send commands
 - Check the values emitted on output ports
 - Provide test values for time and parameters
 - Run unit tests
 - Check code coverage

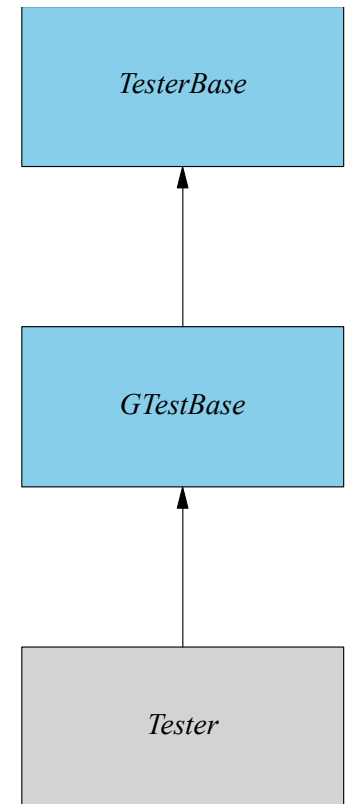


Framework Overview



Test Framework Classes

- *TesterBase* (auto-generated)
 - The base class for testing a component
 - Provides a harness for unit tests
- *GTestBase* (auto-generated)
 - Derived from *TesterBase*
 - Includes
 - Headers for the Google Test framework
 - F Prime-specific macros
- *Tester* (developer-written from generated template)
 - Class that contains tests as members
 - Contains the component under test as a member





The TesterBase Class (Auto-Generated)

- Its interface is the “mirror image” of the component C under test
 - For each output port in C , an input port called a **from port**
 - For each input port in C , an output port called a **to port**
 - For each from port
 - A history H of data received
 - A virtual input handler that stores its arguments into H
- It provides utility methods for writing tests
 - Send commands to C
 - Send invocations to ports of C
 - Get and set parameters of C
 - Set the time



The GTestBase Class (Auto-Generated)

- Derived from *TesterBase*
- Includes headers for Google Test framework
 - <https://github.com/google/googletest>
 - Supports test assertions such as *ASSERT_EQ(x, 3)*
- Adds F Prime-specific macros for checking
 - Telemetry received on telemetry from ports
 - Events received on event from ports
 - Data received on user-defined from ports
- Factored into a separate class so its use is optional

The Tester Class

- Autocoder provides a template
- You add tests as public methods
- You can also write tests in a derived class of *Tester*

Writing Unit Tests

- Generate the test classes
 - In the component directory, run *fprime-util impl --ut*
 - Move the classes to the *test/ut* directory
- Add public test methods to *Tester*
- Write a *main.cpp* file that calls the test methods:

```
#include "ComponentTester.hpp"
```

```
TEST(TestCaseName, TestName) {  
    Namespace::ComponentTester tester;  
    tester.testName();  
}  
...  
int main(int argc, char **argv) {  
    ::testing::InitGoogleTest(&argc, argv);  
    return RUN_ALL_TESTS();  
}
```




Sending Commands

```
// Send command
this->sendCOMMAND_NAME(
    cmdSeq, // Command sequence number
    arg1, // Argument 1
    arg2 // Argument 2
);
this->component.doDispatch();
// Assert command response
ASSERT_CMD_RESPONSE_SIZE(1);
ASSERT_CMD_RESPONSE(
    0, // Index in the history
    Component::OPCODE_COMMAND_NAME, // Expected command opcode
    cmdSeq, // Expected command sequence number
    Fw::COMMAND_OK // Expected command response
}
```



Checking Events

```
// Send command and check response
...
// Assert total number of events in history
ASSERT_EVENTS_SIZE(1);
// Assert number of a particular event
ASSERT_EVENTS_EventName_SIZE(1);
// Assert arguments for a particular event
ASSERT_EVENTS_EventName(
    0, // Index in history
    arg1, // Expected value of argument 1
    arg2 // Expected value of argument 2
);
```



Checking Telemetry

```
// Send command and check response
...
// Assert total number of telemetry entries in history
ASSERT_TLM_SIZE(1);
// Assert number of entries on a particular channel
ASSERT_TLM_ChannelName_SIZE(1);
// Assert value for a particular entry
ASSERT_TLM_ChannelName(
    0, // Index in history
    value // Expected value
);
```



Checking User-Defined Output Ports

```
// Send command and check response
...
// Assert total number of entries on from ports
ASSERT_FROM_PORT_HISTORY_SIZE(1);
// Assert number of entries on a particular from port
ASSERT_from_PortName_SIZE(1);
// Assert value for a particular entry
ASSERT_from_PortName(
    0, // Index in history
    arg1, // Expected value of argument 1
    arg2 // Expected value of argument 2
);
```



Setting Parameters

- In a test of component *C*, you can write

```
this->paramSet_ParamName(  
    value, // Parameter value  
    Fw::PARAM_VALID // Parameter status  
)
```

- This call stores the arguments into member variables of *TesterBase*
- When *C* invokes its *ParamGet* port, it will receive the arguments



Setting the Time

- In a test of component *C*, you can write

```
this->setTime(time)
```

- *time* is an *Fw::Time* object
- When *C* invokes its *TimeGet* port, it will receive the value *time*



Building and Running Unit Tests

- To generate starter code for unit testing
 - Go to the **component** directory (not the *test/ut* directory)
 - Run *fprime-util impl --ut*
- To build unit tests
 - Go to the **component** directory (not the *test/ut* directory)
 - Run *fprime-util build --ut*
- To run unit tests
 - Go to the **component** directory (not the *test/ut* directory)
 - Run *fprime-util check*



Analyzing Code Coverage

- Generate the analysis
 - Go to the **component** directory (not the *test/ut* directory)
 - Run *fprime-util check --coverage*
- Review the results in the *coverage* directory
 - *coverage.html*: Summary
 - *coverage.[filename].cpp.[hash].html*: Details