Initial state: fnc_1 Decompile fnc_1: fnc_2 Decompile fnc 2: fnc 1 fnc_2 fnc_3 Decompile fnc_3: fnc 2 fnc_3 Move back: fnc 1 fnc_2 fnc_3 Move back: Decompile fnc_4: fnc 4