

COL106

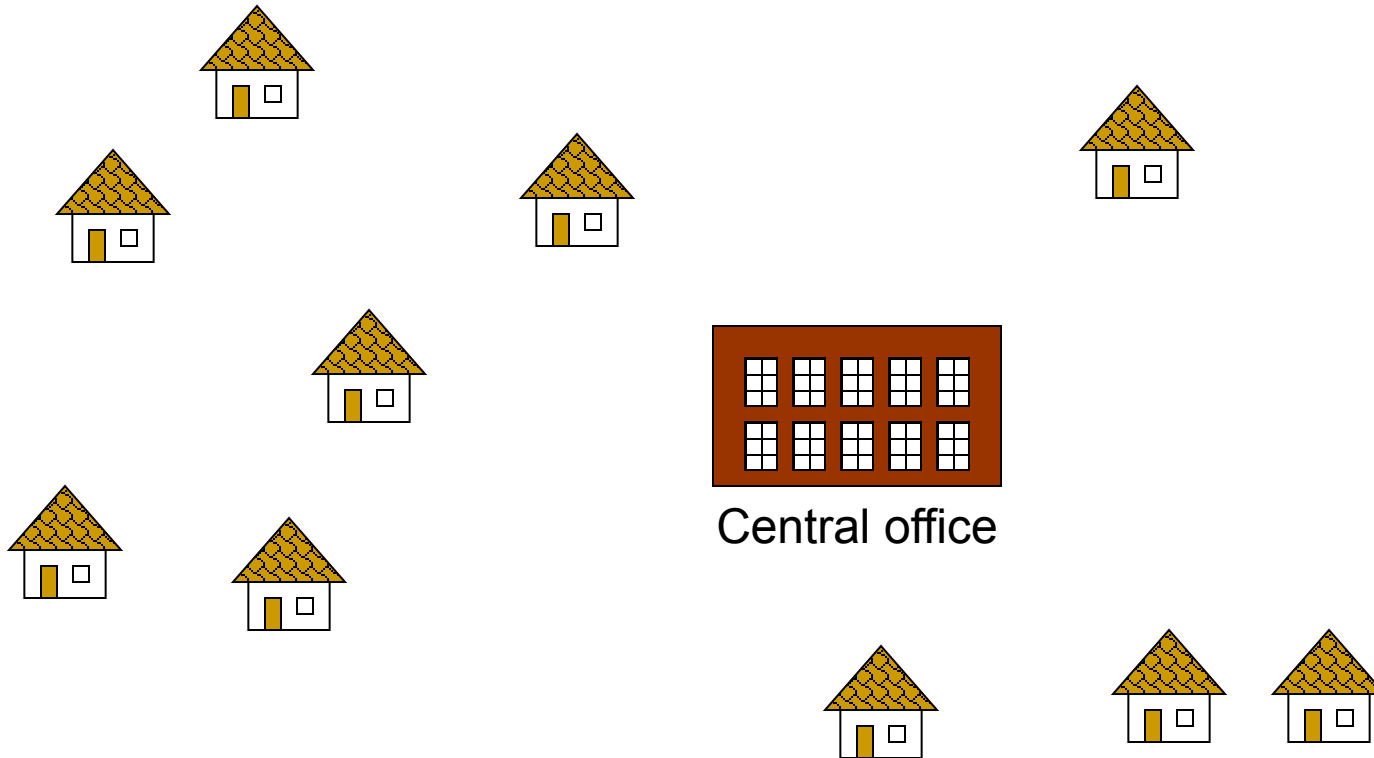
Data Structures and Algorithms

Subodh Sharma and Rahul Garg

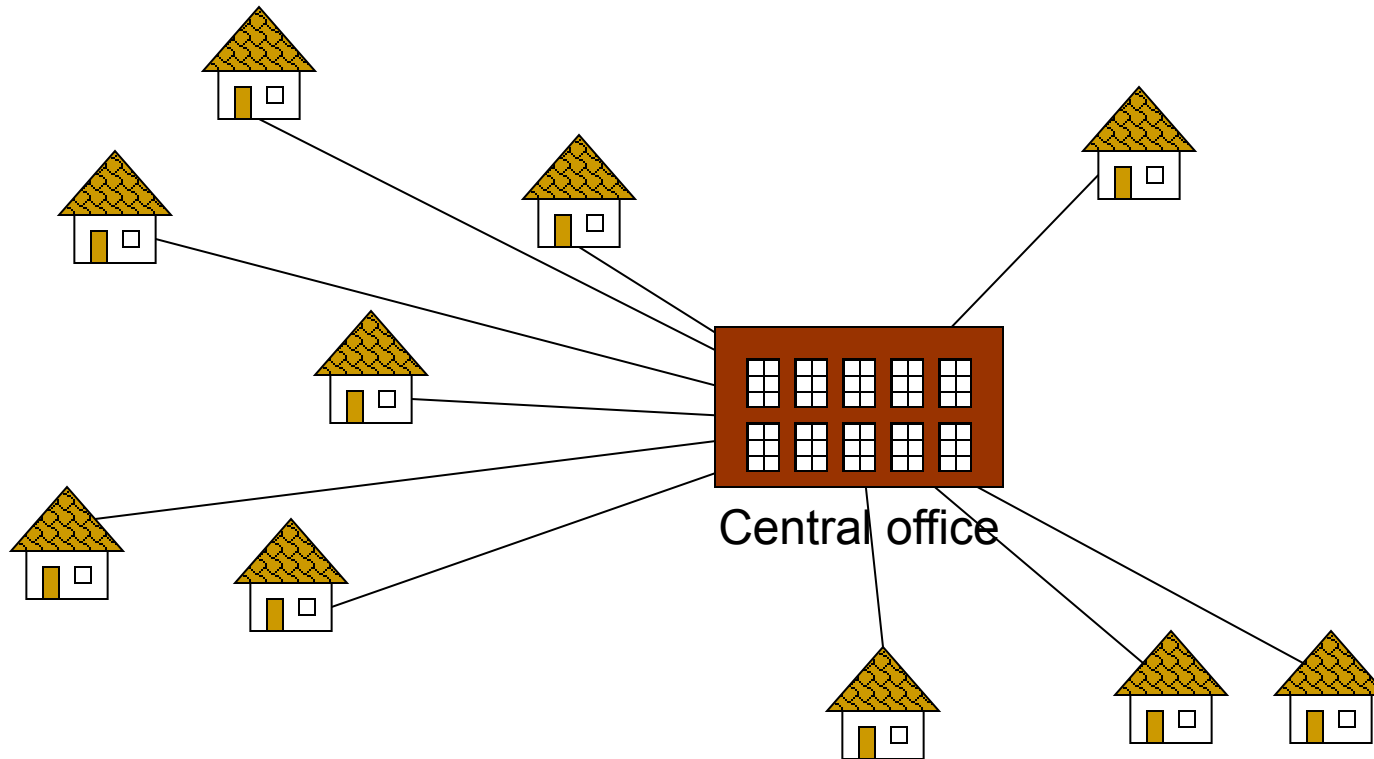
Minimum Spanning Trees

Based on slides by: Guy Kortsarz, Rutgers University, Rose Hoberman, CMU, Longin Jan Latecki, Temple University

Problem: Laying Telephone Wire

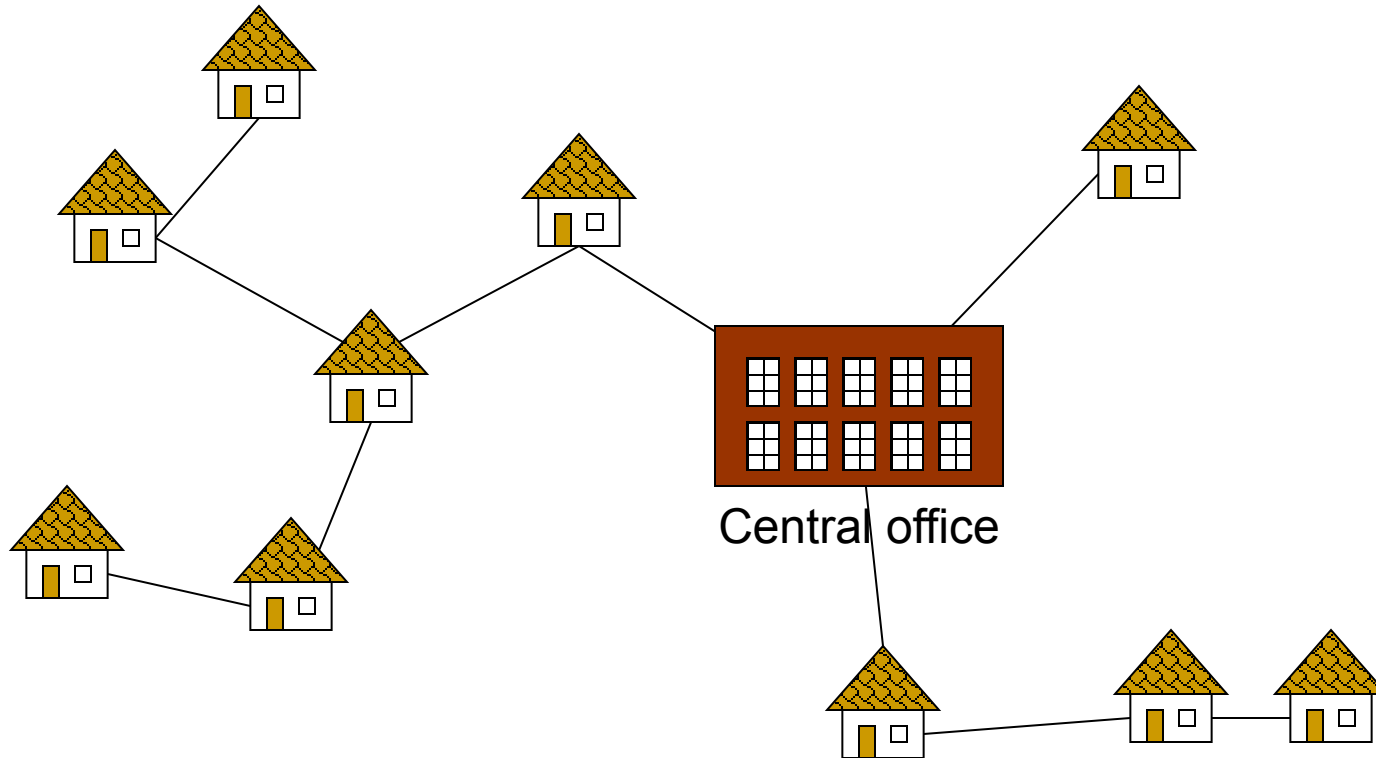


Wiring: Naive Approach



Expensive!

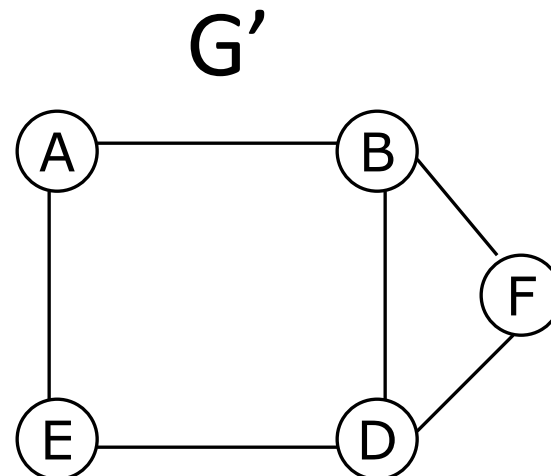
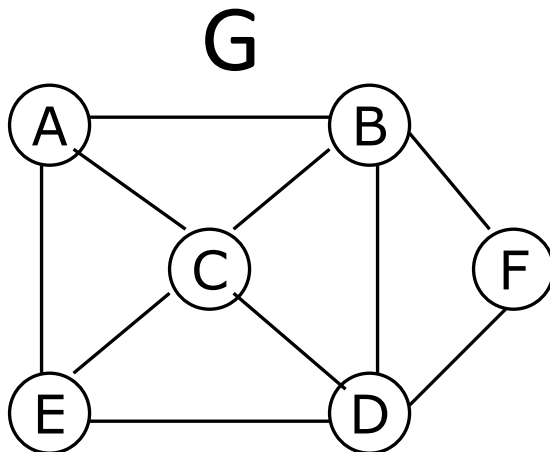
Wiring: Better Approach



Minimize the total length of wire connecting the customers

Definitions

- Given a graph $G = (V, E)$
- A **subgraph** of G is a graph G' with a subset of vertices and a subset of edges
- $G' = (V', E')$ where $V' \subseteq V, E' \subseteq E$
- Examples:



Spanning Tree of a Graph

- T is a **spanning tree** of a graph $G = (V, E)$ if
 - It is a **subgraph** of G
 - It has **all** the vertices V of G
 - All the vertices are **connected**
 - It has **no cycles**

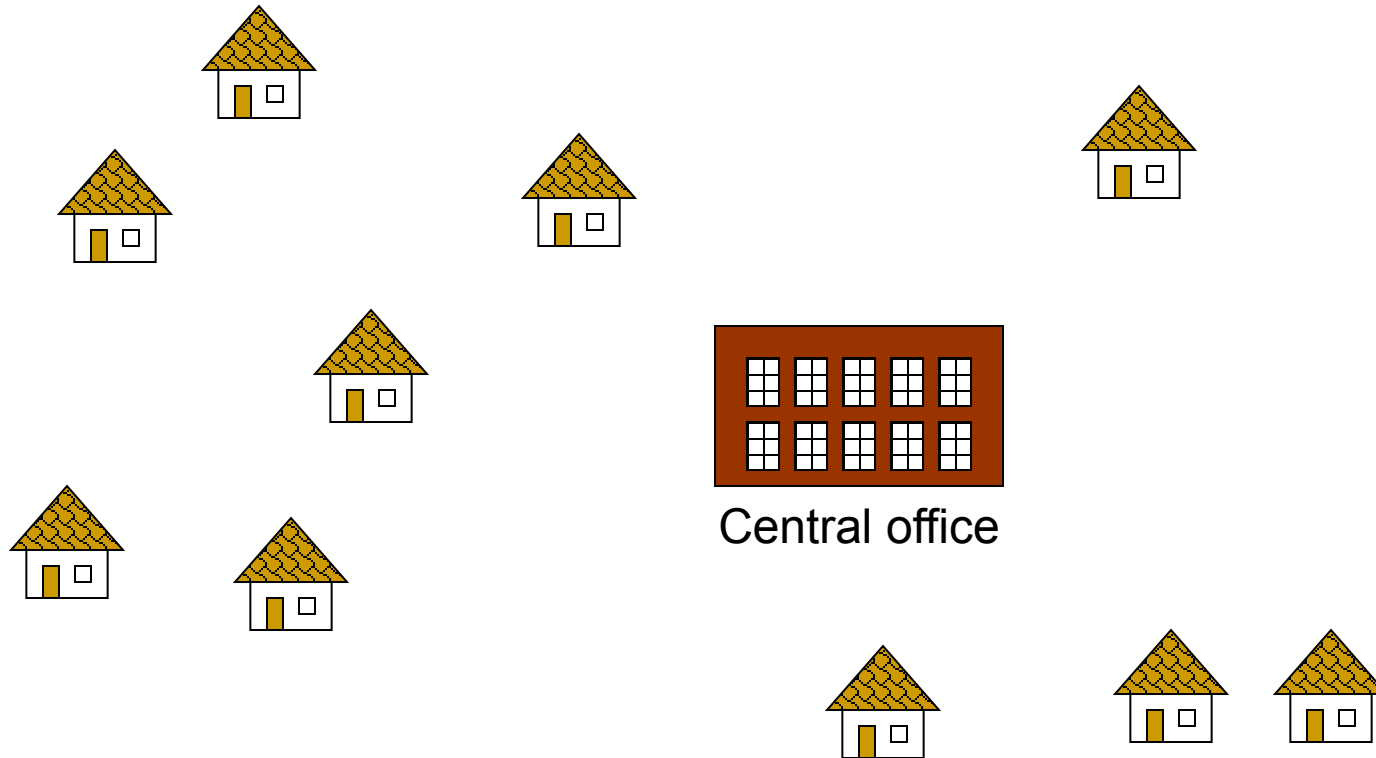
Claim: If T is a spanning tree of G, then it has exactly $|V| - 1$ edges

Proof: A tree with n vertices has n-1 edges

Minimum Spanning Tree

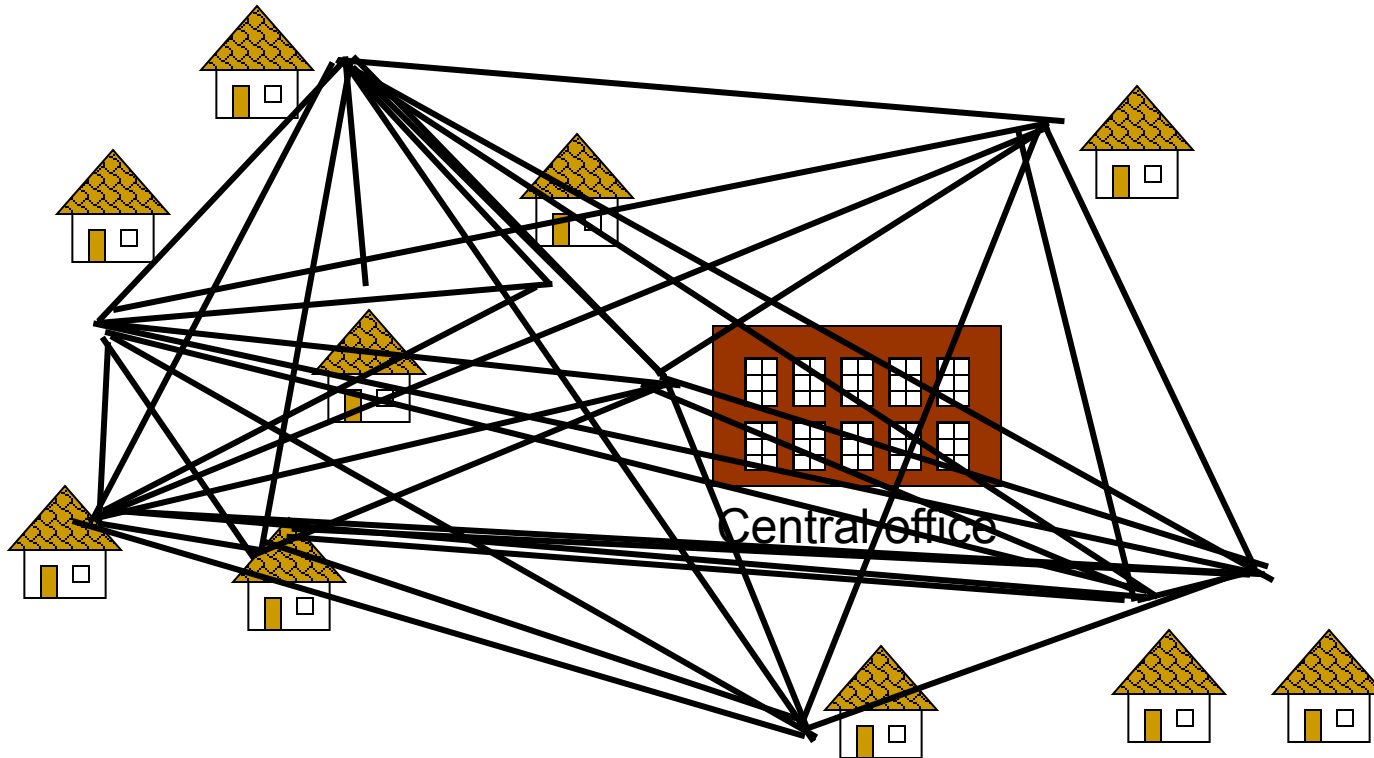
- Given a undirected weighted graph $G = (V, E, W)$ where $W: E \rightarrow R^+$
- Cost of a spanning tree $T = (V, E')$ is given by $W(T) = \sum_{e \in E'} W(e)$
- T is the minimum cost spanning tree if and only iff T is a spanning tree of G and has the minimum cost

Problem: Laying Telephone Wire



Can it be formulated as a MST problem?
What will be the corresponding graph?

Problem: Laying Telephone Wire



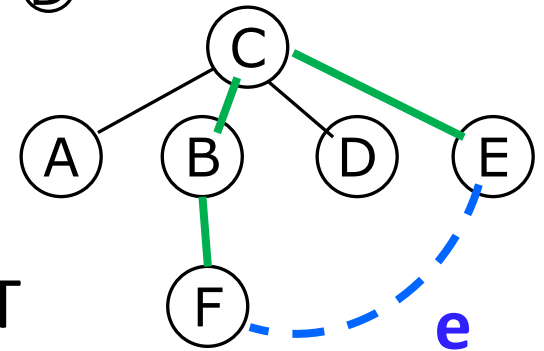
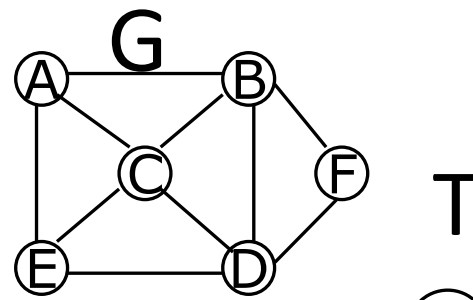
Can it be formulated as a MST problem?
What will be the corresponding graph?

How to Find a MST?

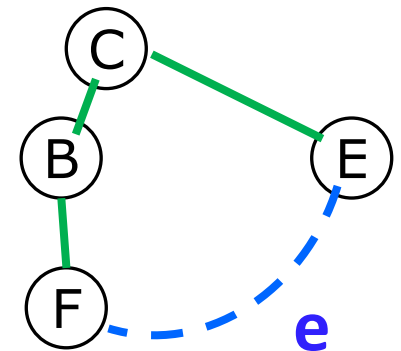
- Prims Algorithm for MST: $O(|E| + |V| \log |V|)$
- Today, we will cover Kruskal's algorithm for finding the MST
- Let us revisit their properties

Cycle Property

- Let **T** be a MST of a weighted undirected graph **G**
- Let **e** be an edge of **G** that is not in **T**
- Let **U** be the cycle formed by adding **e** in **T**
- For every edge **f** of **U**, $W(f) \leq W(e)$
- Why?
- Removing any single edge in **U** will make it a spanning tree again

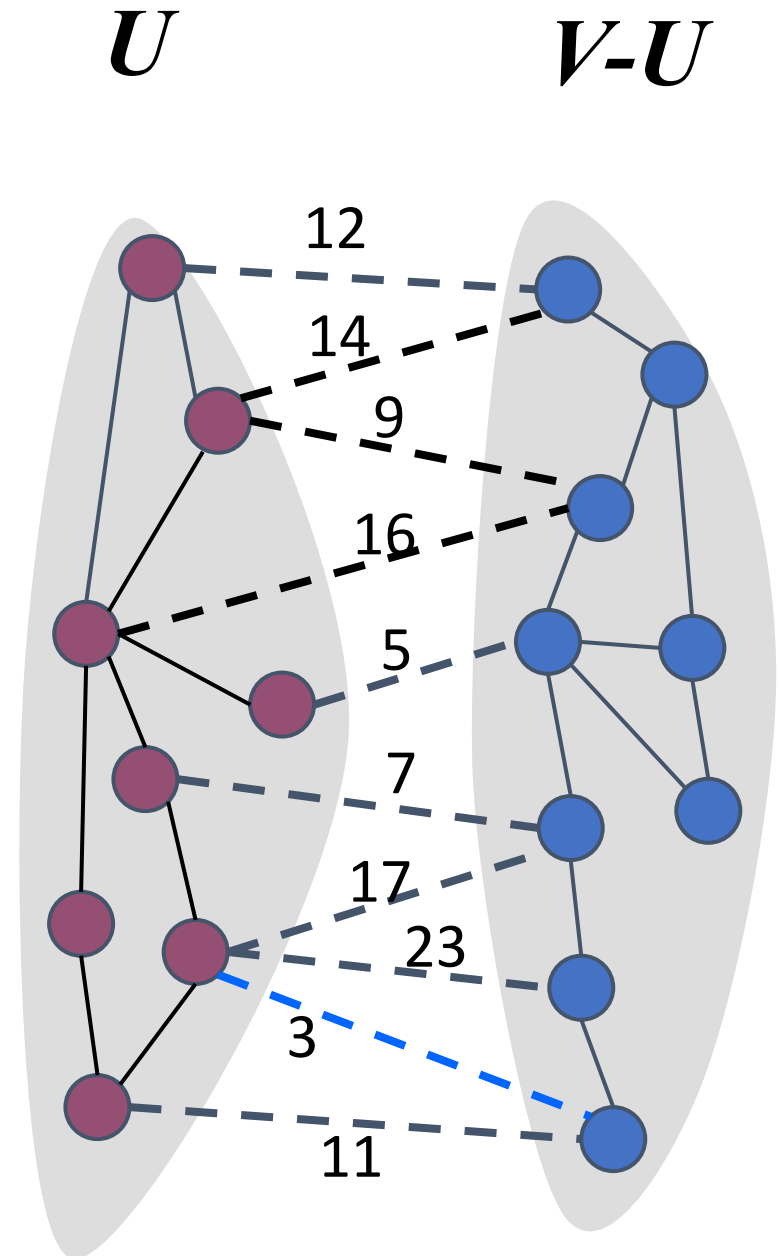


U



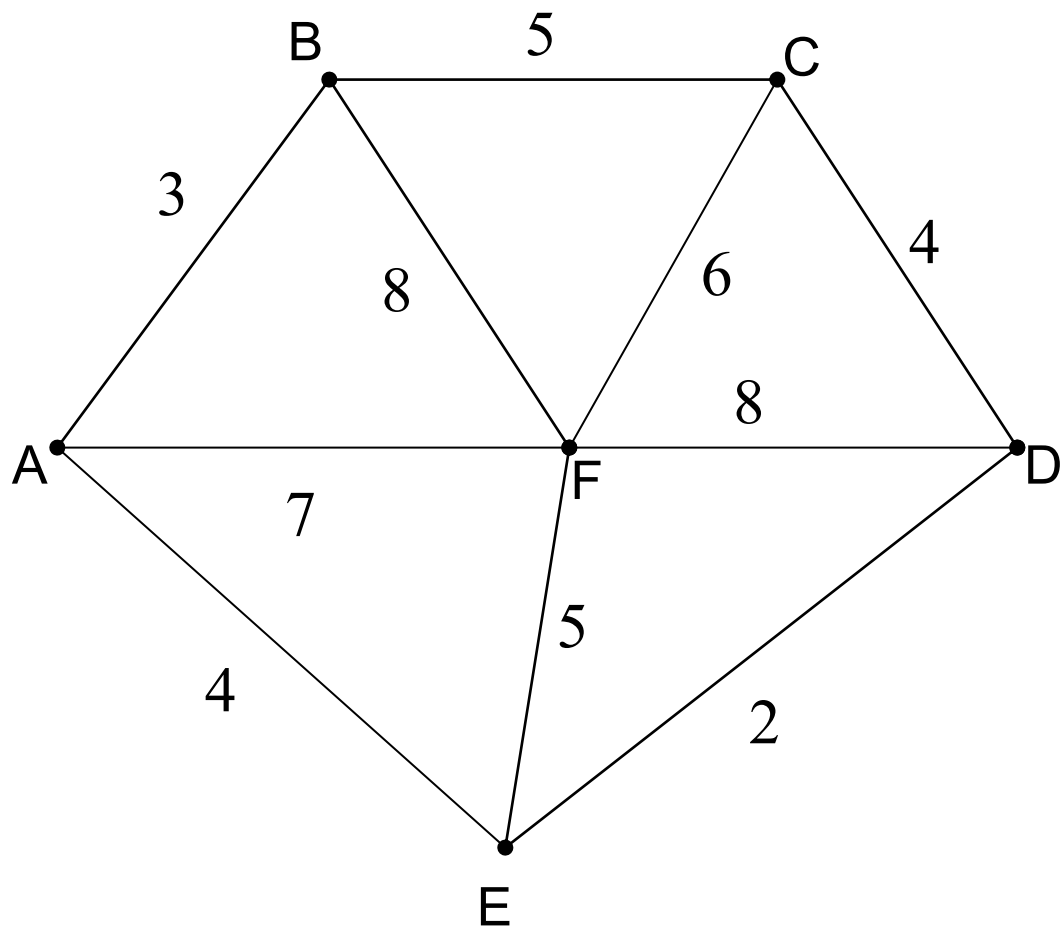
Cut Property

- Consider a partition of the vertices of G into subsets U and $V-U$
- Let e be an edge of minimum weight across $(U, V-U)$
- There is a minimum spanning tree of G containing edge e

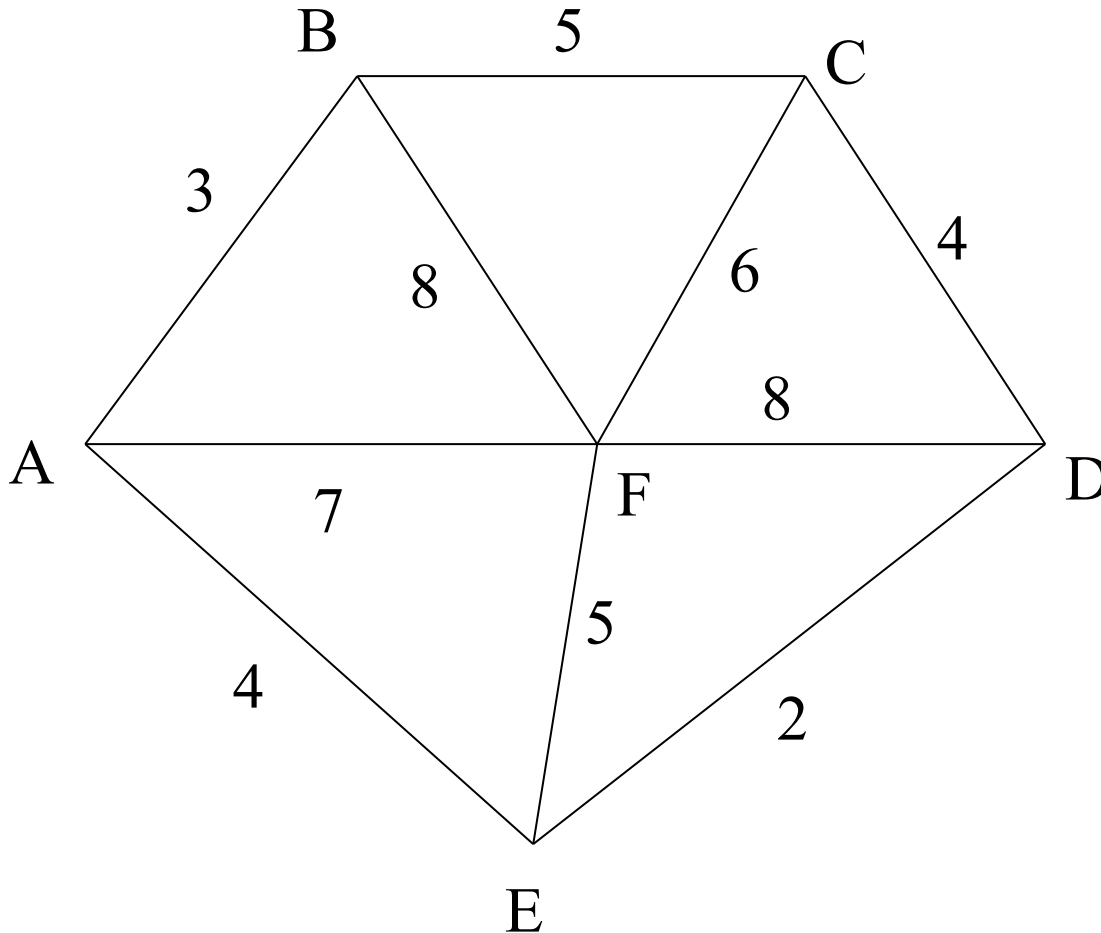


Outline of Kruskal's Algorithm for Finding MST

- Sort the edges in ascending order of their costs
- Keep on adding the edge to the forest in this order
- As long as they don't make a cycle
- After adding $|V|-1$ edges we have the MST
- Why?



Kruskal's Algorithm

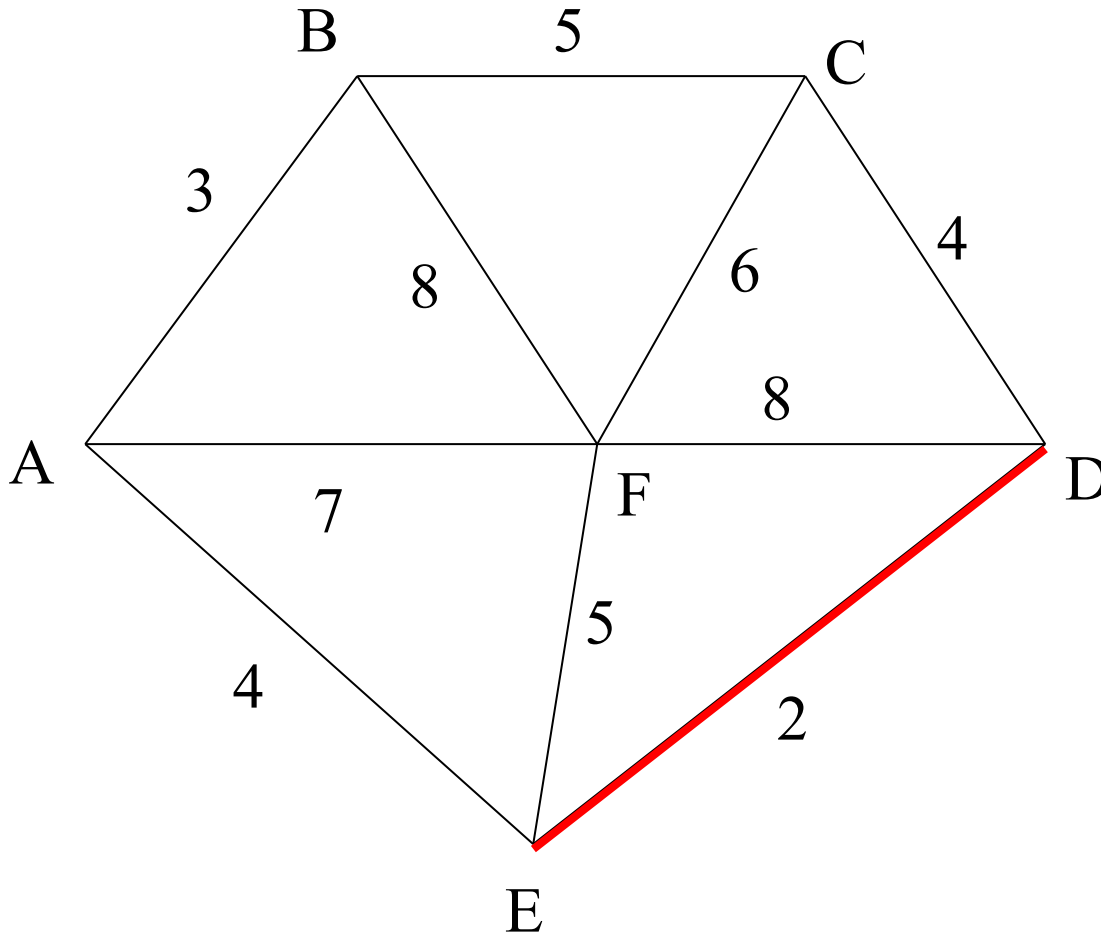


List the edges in increasing costs:

ED	2
AB	3
AE	4
CD	4
BC	5
EF	5
CF	6
AF	7
BF	8
CF	8

Kruskal's Algorithm

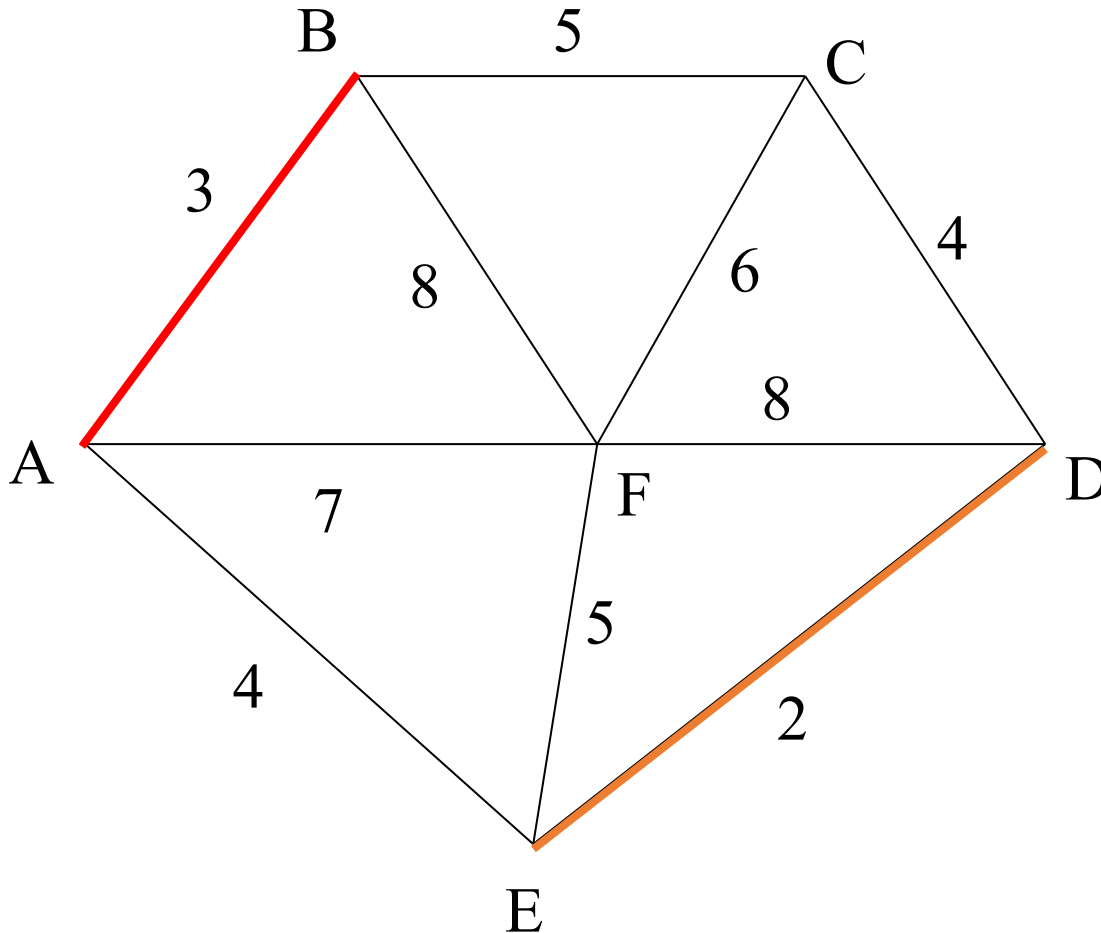
Select the shortest edge in the network



ED 2

Kruskal's Algorithm

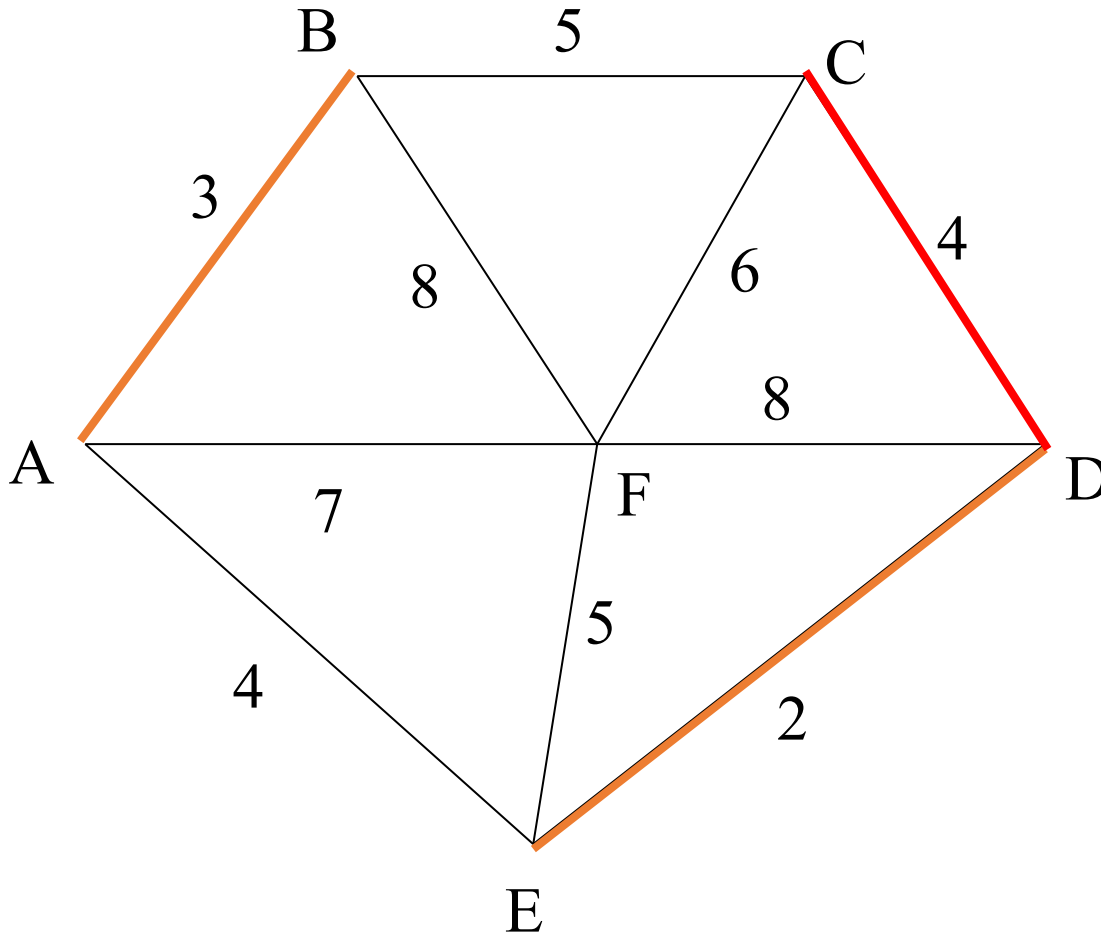
Select the next shortest edge which does not create a cycle



ED 2

AB 3

Kruskal's Algorithm



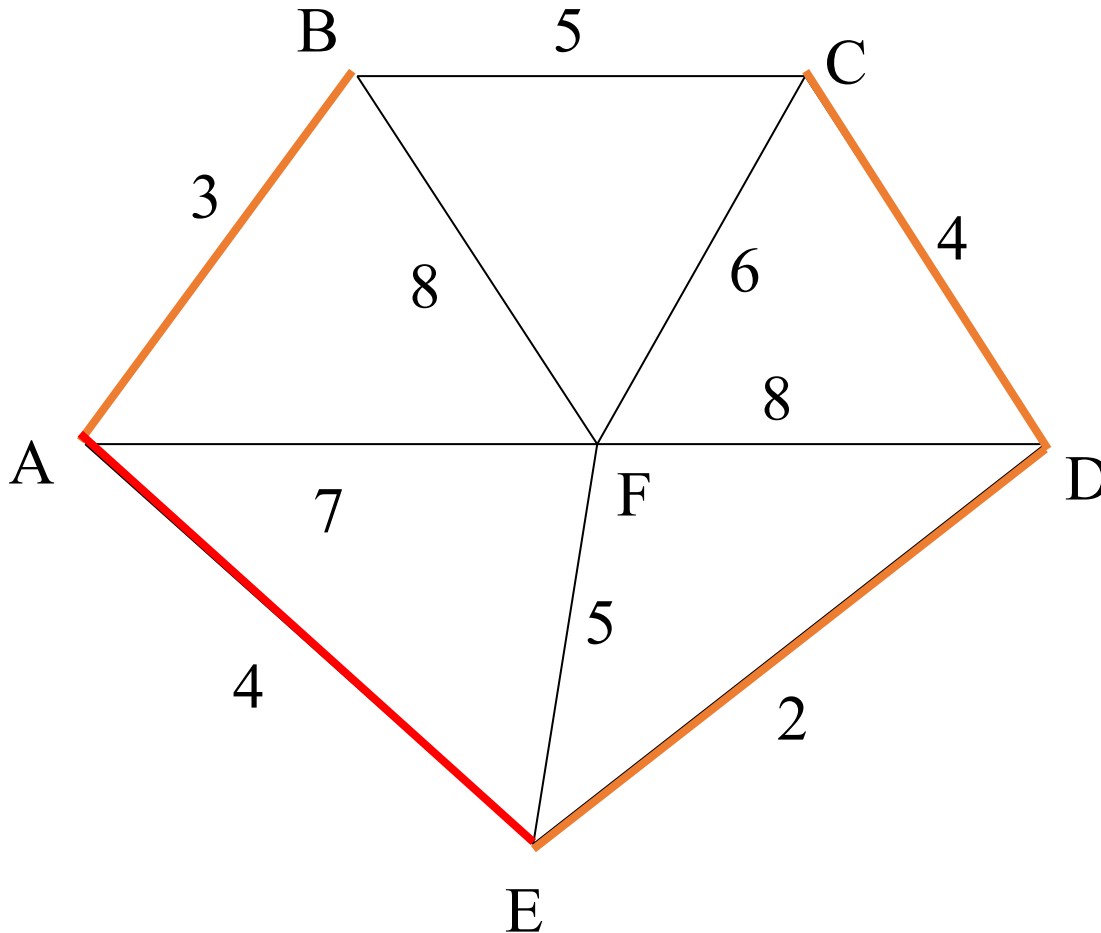
Select the next shortest edge which does not create a cycle

ED 2

AB 3

CD 4 (or AE 4)

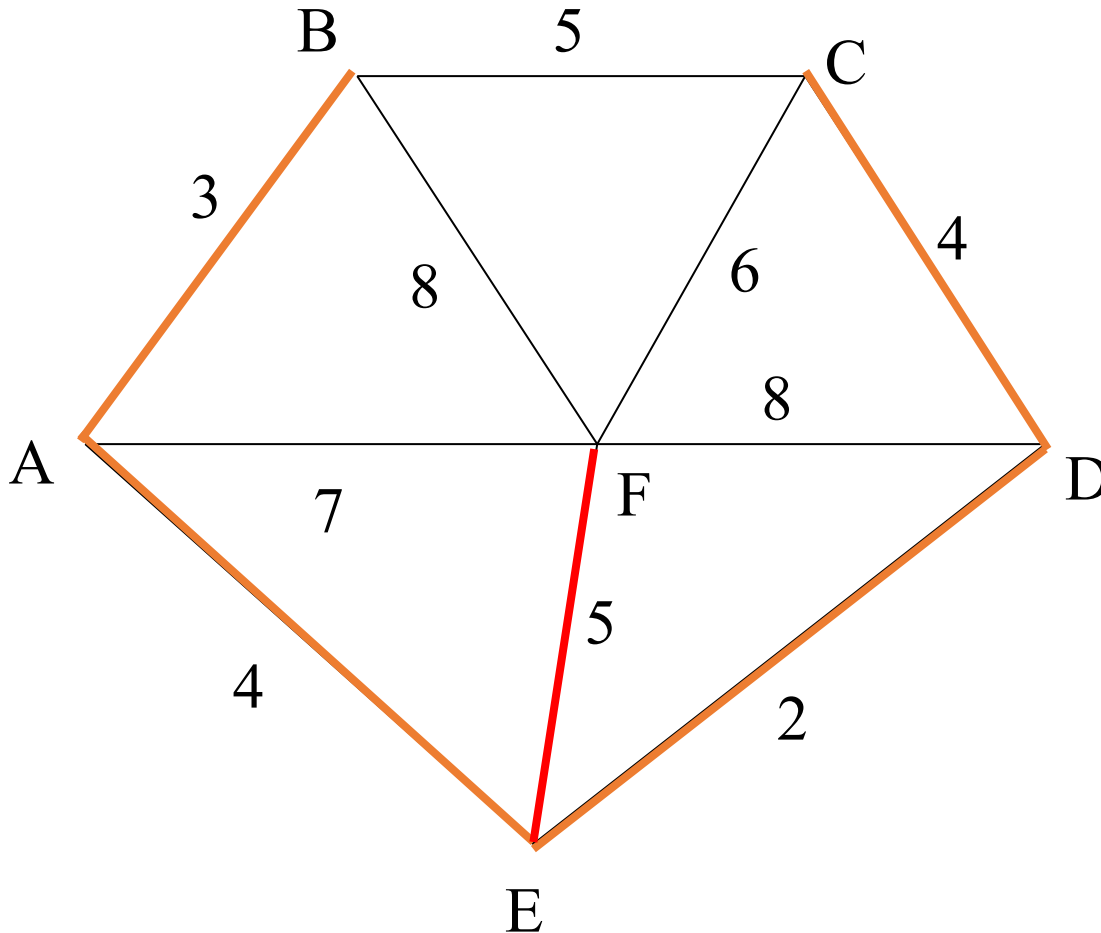
Kruskal's Algorithm



Select the next shortest edge which does not create a cycle

ED 2
AB 3
CD 4
AE 4

Kruskal's Algorithm



Select the next shortest edge which does not create a cycle

ED 2

AB 3

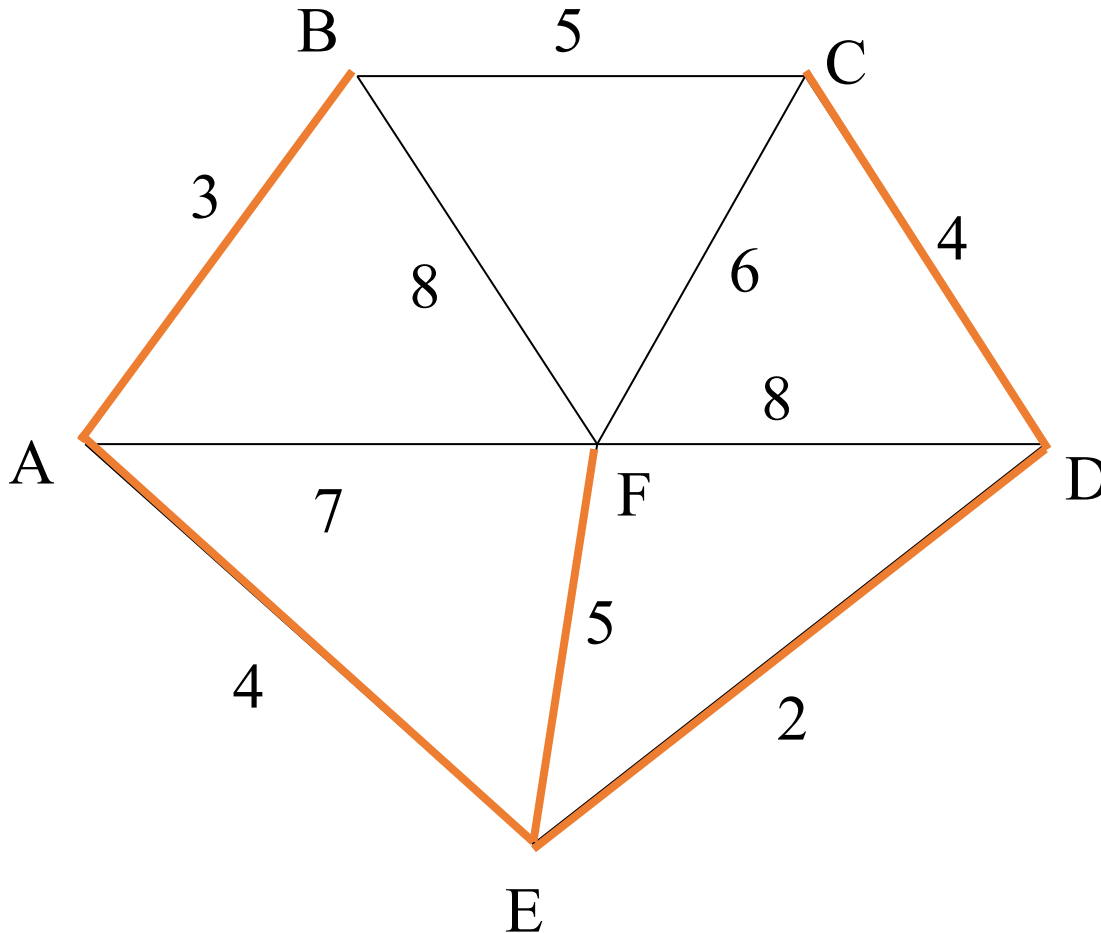
CD 4

AE 4

BC 5 – forms a cycle

EF 5

Kruskal's Algorithm



All vertices have been connected.

The solution is

ED 2

AB 3

CD 4

AE 4

EF 5

Total weight of tree: 18

Kruskal's MST Algorithm

Input: Weighted undirected graph $G = (V, E, W)$

Output: A MST T of the graph

1. $T \leftarrow \emptyset$
2. Sort E into non-decreasing order by w } $O(|E|\log|E|)$
3. **for** each (u, v) taken from the sorted E **do**
4. **if** $(T \cup \{(u, v)\})$ does not form a cycle) ?
5. $T \leftarrow T \cup \{(u, v)\}$ } $O(1) * (|V|-1)$
6. **end for**
7. **return** T

How to Check for Cycle in T

Input: Weighted undirected graph $G = (V, E, W)$

Output: A MST T of the graph

1. $T \leftarrow \emptyset$
2. Sort E into non-decreasing order by w } $O(|E|\log|E|)$
3. for each (u, v) taken from the sorted E do
4. if $(T \cup \{(u, v)\})$ does not form a cycle) $|E|$ times
5. $T \leftarrow T \cup \{(u, v)\}$ } $O(1) * (|V|-1)$
6. end for
7. return T

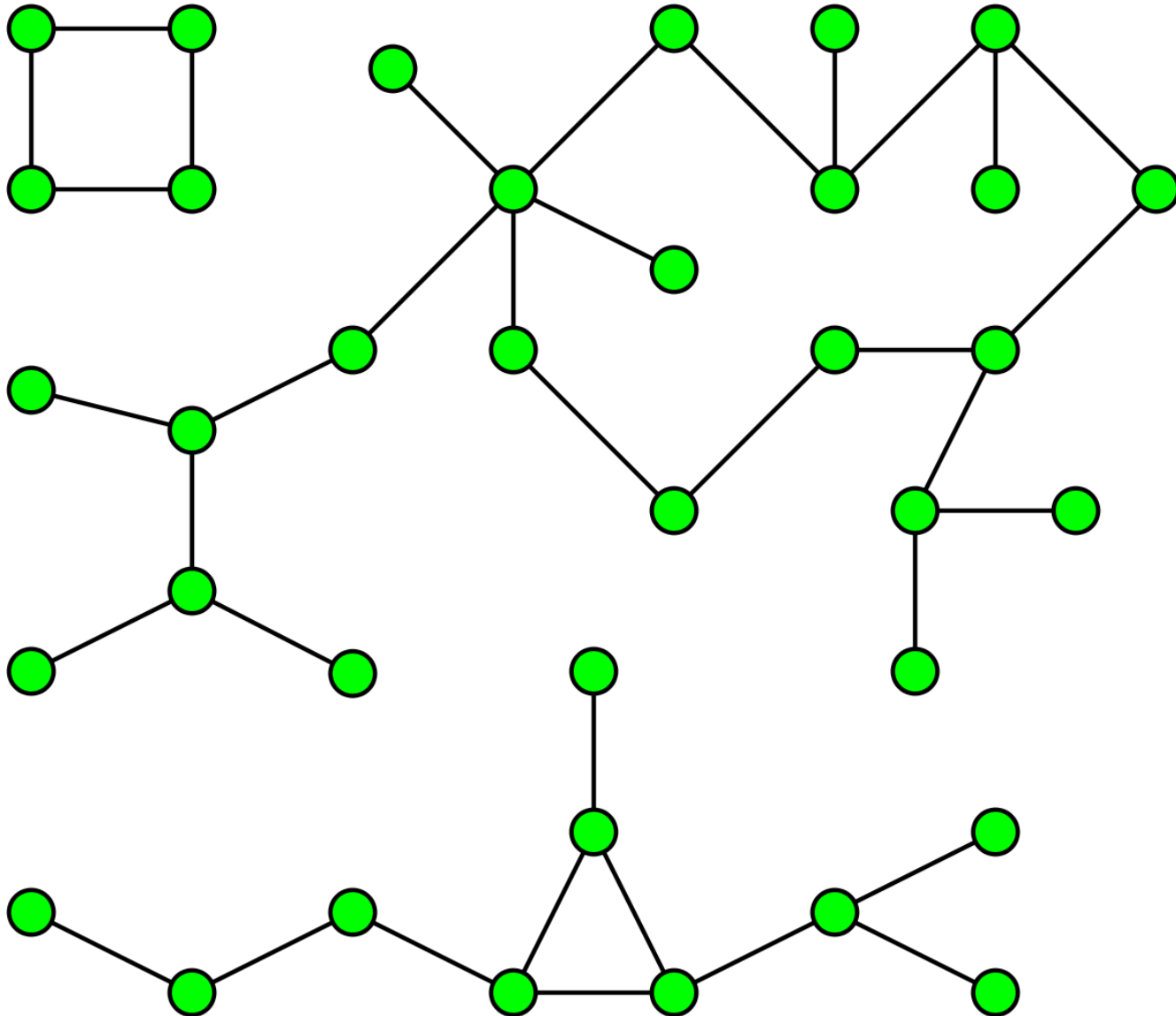
How to Efficiently Check for Cycle in a Graph?

- Need not start from **scratch** each time
- We need an **incremental** algorithm
- Can maintain some data structures corresponding to T
- At every step, **T changes** by union of 1 edge
- Update the data structures **efficiently**

Connected Components in an Undirected Graph

- **Connectivity** induces an **equivalence** relationship on the graph nodes
- **Reflexivity**: v is connected to v for all v
- **Symmetry**: if u is connected to v then v is connected to u
- **Transitivity**: if u is connected to v and v is connected to w , then u is also connected to w
- The set of vertices are partitioned into **connected components**

How Many Connected Components?



Can Represent Using Sets

- Operation needed
 - $S = \text{Initialize}(u)$: Initializes the set with singleton vertex u
 - $S = \text{Find}(u)$: Returns the set id of the vertex u
 - $S = \text{Union}(S1, S2)$: Takes the union of the two sets

Implementing Union Find using Heaps

- $S = \text{Find}(u)$: Returns the set id of the vertex u
- $S = \text{Union}(S1, S2)$: Takes the union of the two sets
- $S = \text{Initialize}(u)$: Initializes the set with vertex u
- Implement each set as a separate heap
- Smallest vertex id at the root = identity of the set
- $\text{find}(u)$: traverse to the root and return the id of root
 - $O(\log(|V|))$
- $\text{union}(S1, S2)$: May use binomial heaps
 - Or make smaller height tree the child of the larger height tree
 - $O(1)$

Kruskal's MST Algorithm

1. $T \leftarrow \emptyset$
2. **for** each vertex $v \in V$
3. **do** initialize(v) } $O(V)$
4. Sort E into non-decreasing order by w } $O(|E| \log |E|)$
5. **for** each (u, v) taken from the sorted list } $\leftarrow O(|E|)$
6. **do if** find(u) \neq find(v)
7. **then** $T \leftarrow T \cup \{(u, v)\}$ } $\leftarrow O(\log |V|)$
8. union(find(u), find(v))
9. **return** T

Total runtime: $O(|E| \log |E| + |E| \log |V|) = O(|E| \log |E|)$

Kruskal's Algorithm Invariant

- After each iteration, every tree in the forest is a MST of the vertices it connects
- Algorithm terminates when all vertices are connected into one tree

Correctness of Kruskal's

Lemma: If the input graph was connected, then Kruskal's algorithm ends up finding a spanning tree

Proof: By contradiction. Assume Kruskal's algo doesn't return a spanning tree.

1. The algorithm starts with singleton vertices (no edges) and never adds an edge that results into a cycle. So in the worst case, the algorithm might have returned a forest.
2. Let a component U_1 be disconnected from a component U_2
3. Since, the original graph was connected, there must be an edge (u, v) between U_1 and U_2 .
4. This edge must have been considered by Kruskal's algorithm. In the final result, u and v were disconnected, they must be disconnected even at the stage when this edge was considered
5. Adding this edge could not have created a cycle.
Contradiction!!

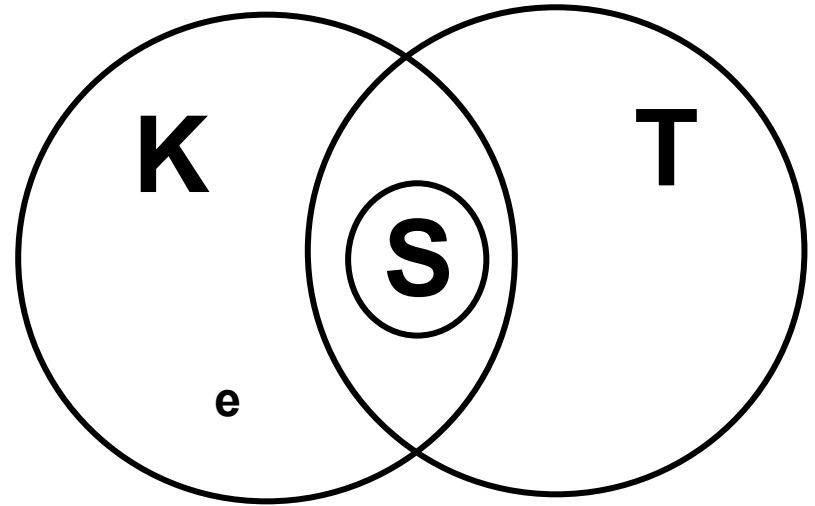
Correctness of Kruskal's

But is this a *minimum* spanning tree?

Suppose it wasn't.

- There must be point at which it fails, and in particular there must a single edge whose insertion first prevented the spanning tree from being a minimum spanning tree.

Correctness of Kruskal's



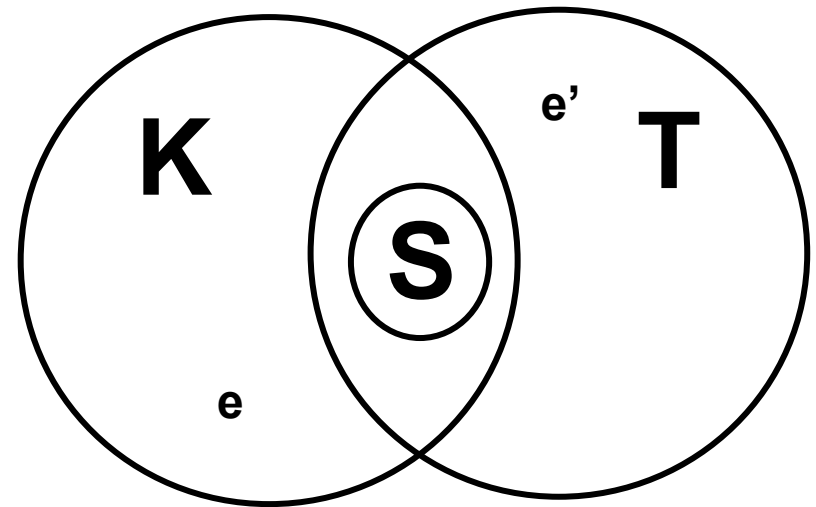
- Let **e** be this first errorful edge.
- Let **K** be the Kruskal spanning tree
- Let **S** be the set of edges chosen by Kruskal's algorithm *before* choosing **e**
- Let **T** be a MST containing all edges in **S**, but not **e**.

Correctness of Kruskal's

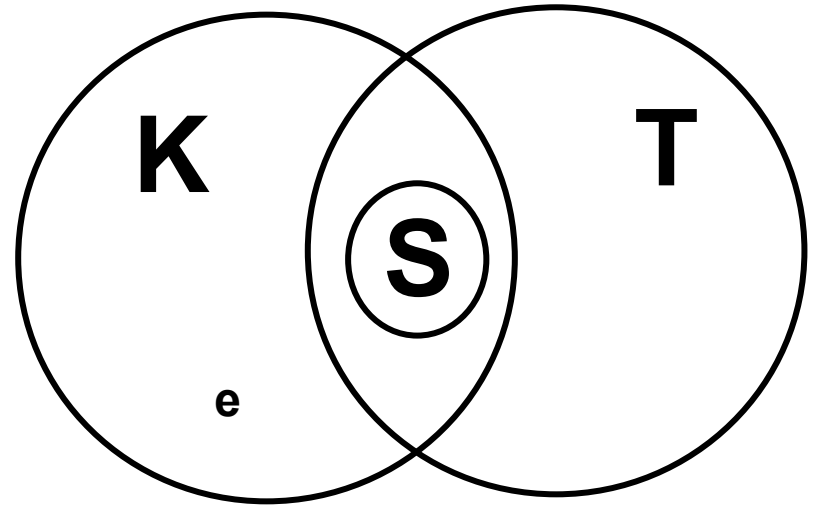
Lemma: $w(\mathbf{e}') \geq w(\mathbf{e})$ for all edges \mathbf{e}' in $\mathbf{T} - \mathbf{S}$

Proof (*by contradiction*):

- Assume there exists some edge \mathbf{e}' in $\mathbf{T} - \mathbf{S}$, $w(\mathbf{e}') < w(\mathbf{e})$
 - Kruskal's must have considered \mathbf{e}' before \mathbf{e}
 - \mathbf{e}' cannot be in \mathbf{K} else it would have been in \mathbf{S}
 - However, since \mathbf{e}' is not in \mathbf{K} , it must have been discarded because it caused a cycle with some of the other edges only in \mathbf{S} .
 - But $\mathbf{e}' + \mathbf{S}$ is a subgraph of \mathbf{T} , which means it cannot form a cycle
- ...Contradiction**

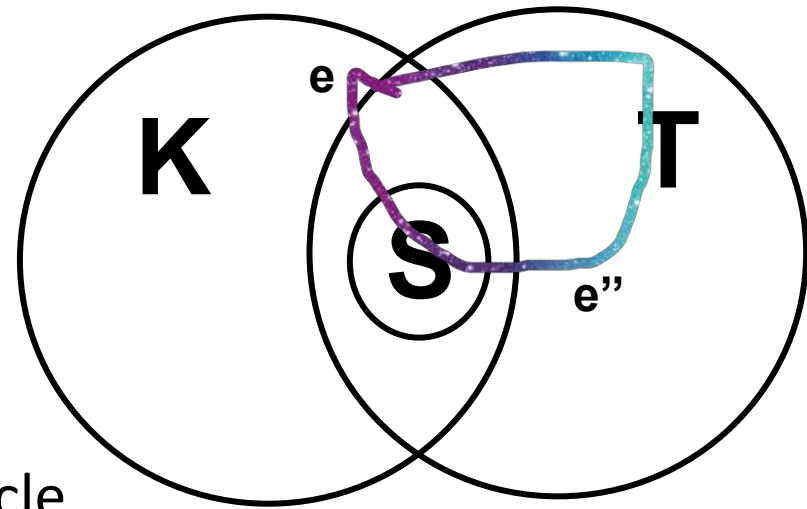


Correctness of Kruskal's



- Let **e** be this first errorful edge.
- Let **K** be the Kruskal spanning tree
- Let **S** be the set of edges chosen by Kruskal's algorithm *before* choosing **e**
- Let **T** be a MST containing all edges in **S**, but not **e**.

Correctness of Kruskal's



- Inserting edge e into T will create a cycle
- There must be an edge on this cycle which is not in K (*why??*). Call this edge e''
- e'' must be in $T - S$, so (by our lemma) $w(e'') \geq w(e)$
- We could form a new spanning tree T' by swapping e for e'' in T (*prove this is a spanning tree*).
- $w(T')$ is clearly no greater than $w(T)$
- But that means T' is a MST
- And yet it contains all the edges in S , and also e

...Contradiction

Thank You