

MNFFL RULEBOOK AND HOW TO PLAY

Version 2.0

Subject to Change at any time

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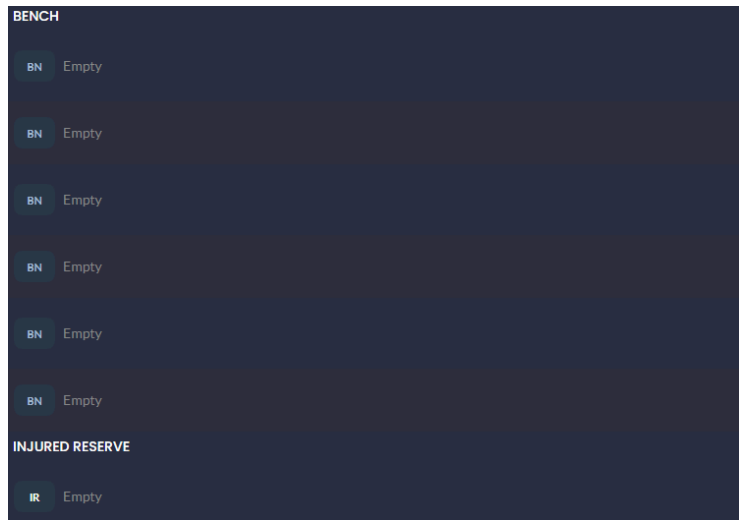
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How to Play/Sleeper App Guide

Every week you will have a Starting Lineup. These are the players that will earn points that contribute towards your team's weekly point total.

1 QB, 2 RB, 2 WR, 1 TE, 2 FLEX (RB, WR, or TE), and 1 DEF are started each week

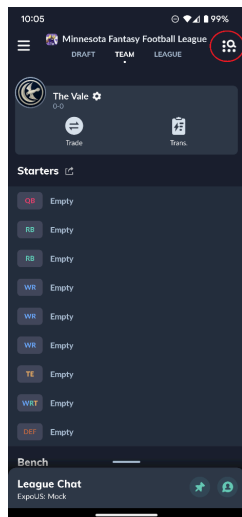
You then have an additional 6 Bench spots and 1 IR spot



The 6 Bench spots can hold any position. These players are used when your starters are either injured, on a bye week, or may have a better matchup than one of your normal starters.

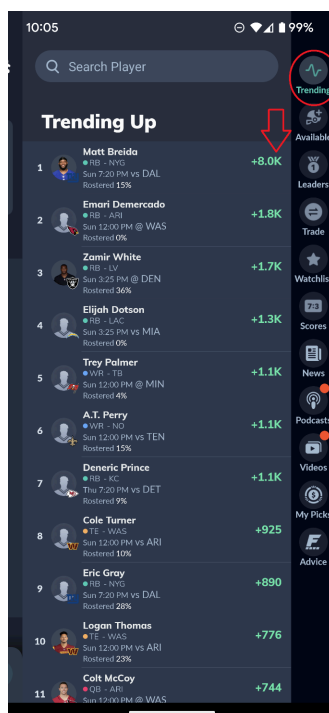
The IR spot is used for a player with a “IR” or “Out” injury designation. This means the player is not going to be able to play for at least one week. Players that you put into the IR slot do not count as a player on the roster, allowing you to sign an additional player while they are hurt.

From the home screen navigate to the sidebar

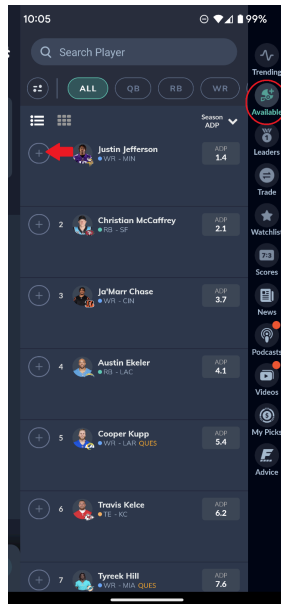


From here you can view a number of things:

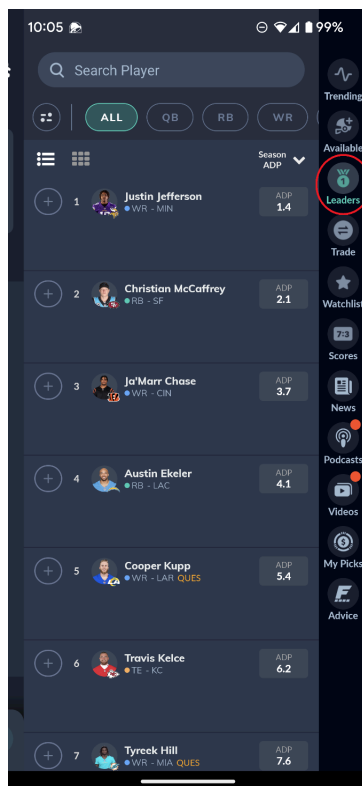
Trending Up: Players that are trending up because of their recent performance or another player's injury on their team. These players are getting talked about the most right now.



Available: The current Free Agents in the league. Some of these players you can add at any time if they have the green “+” symbol. Some of them have a yellow “W” which means they are on waivers (see waivers)

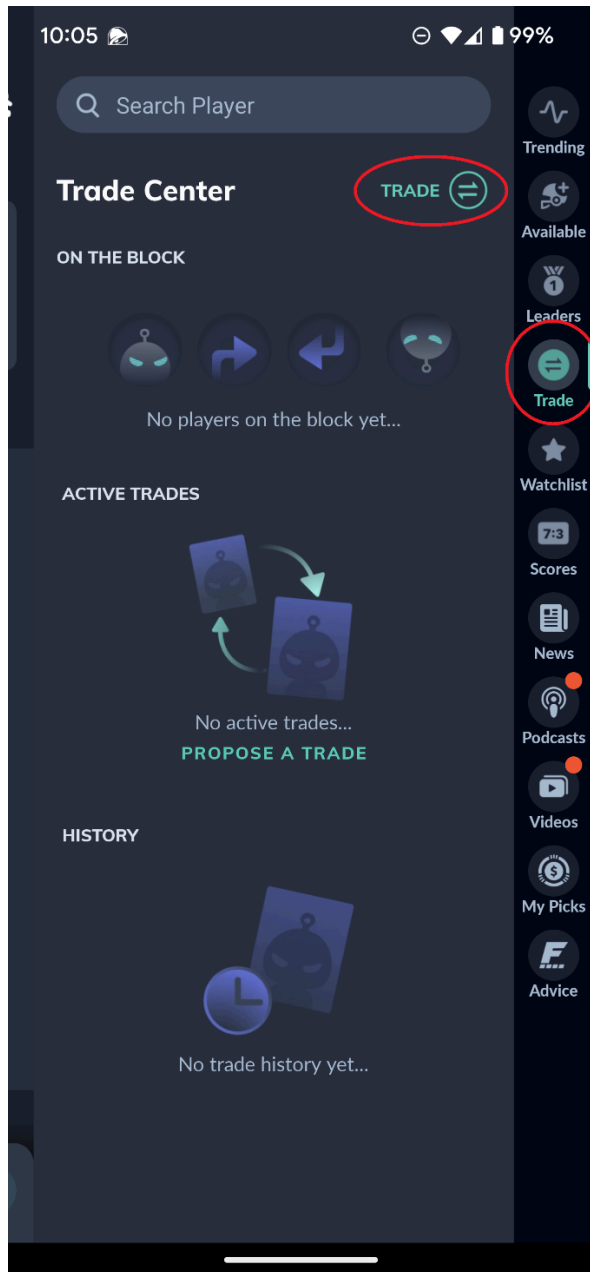


Leaders: This displays the current Fantasy Leaders

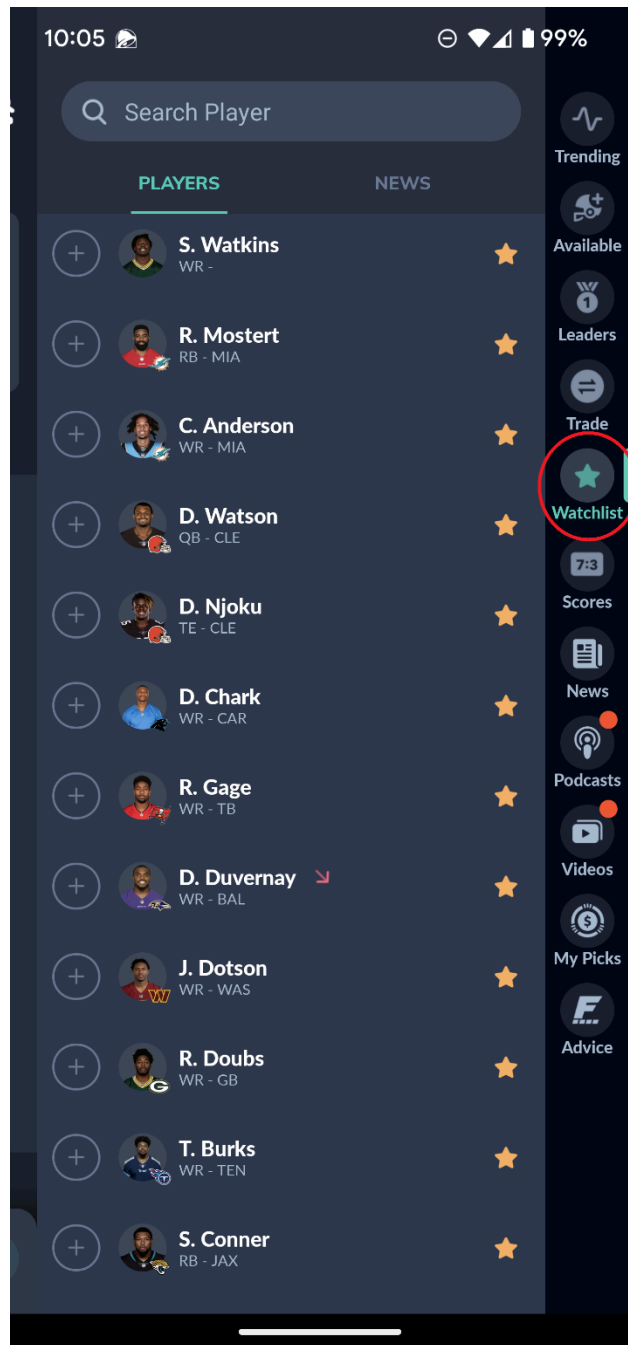


Trade: This is where you make trade offers (Unless your name is Rich Sohn)

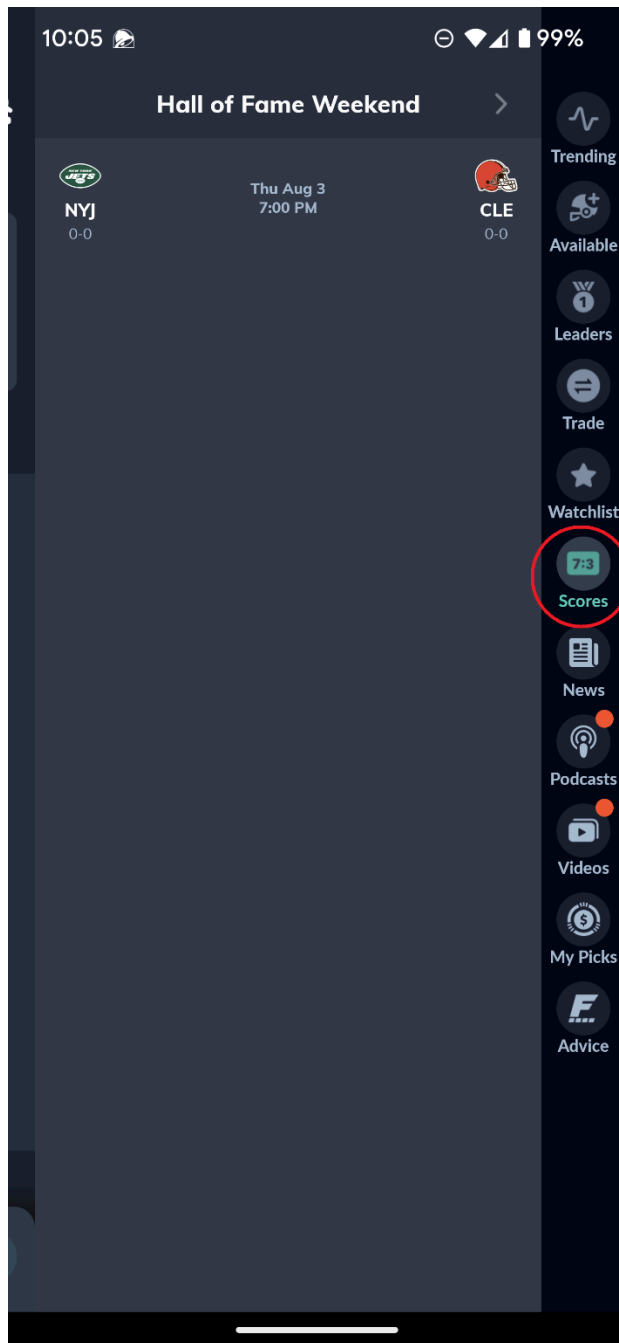
The trade deadline is at the end of Week 11



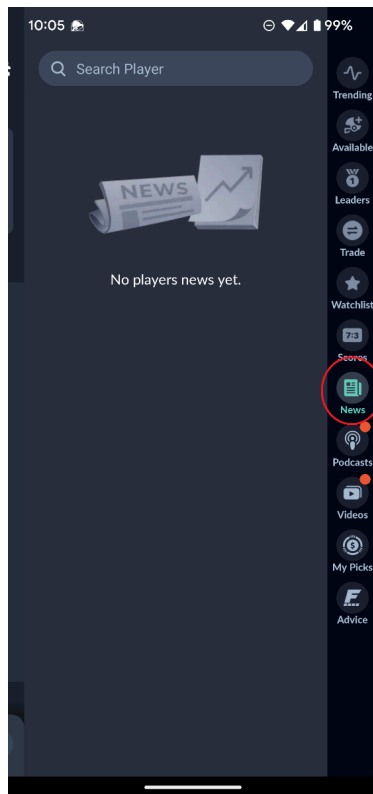
Watchlist: You can add a player to the watch list (see Player Card)



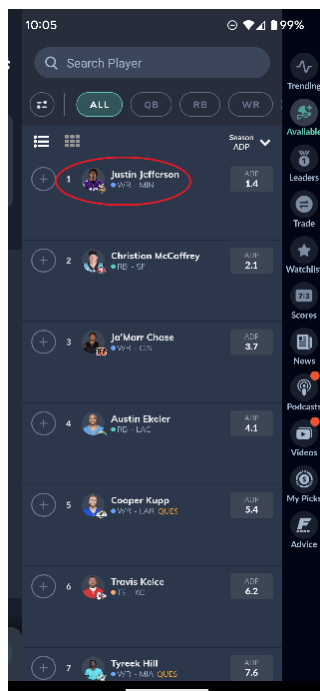
Scores: This will display the current NFL scores for the Week



News: Displays fantasy news and NFL news about players



Player Cards: You can access a player card by clicking on a player's name



In a player's card, it will give details on the player. You can access a summary, game log, the player's teammates, and History for the player. Clicking the Star adds them to your watchlist. Scrolling down, you can see their projected score for the upcoming week, and their past scores.

The image displays two screenshots from a fantasy football application, illustrating the player card for Patrick Mahomes.

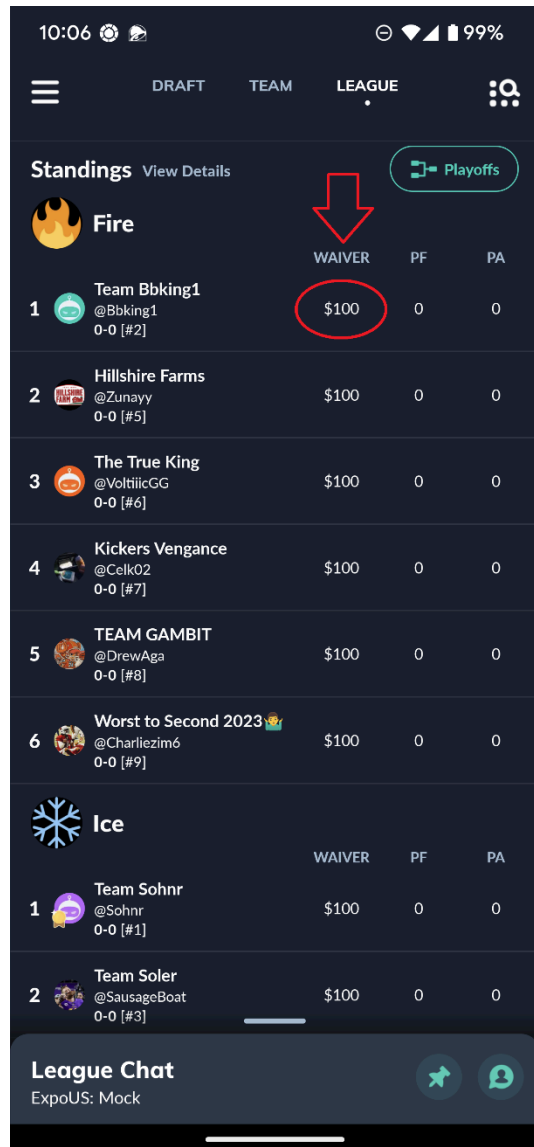
Left Screenshot: Player Card Overview

- Header:** Patrick Mahomes, Free Agent, Chiefs #15, QB • KC. Includes a star icon to add to the watchlist.
- Stats:** AGE 27, HEIGHT 6'2", WEIGHT 225 lbs, EXP 6.
- Navigation:** SUMMARY (selected), GAME LOG, TEAM, HISTORY.
- Player Rank (22):** #1 QB, #1 OVERALL.
- Ownership:** 99% ROSTER, 98% START.
- FPTS/GAME (22):** 25.20 PPR, 25.1 STD.
- 2023 Season Outlook:** Mahomes entered last season with questions about how he would fare without speedster Tyreek Hill for the first time. All he did was finish QB1 in fantasy, claim another MVP, win another Super Bowl and prove he's the best quarterback on the planet. How he did it, though, is the interesting part. Mahomes threw deep on a career-low 8.2 percent of his attempts, 24th in the league. Instead, he chewed up the intermediate field -- no quarterback had more attempts than Mahomes' 173 in the range of 8-18 yards. That's a logical strategy when you have the NFL's best tight end in Travis Kelce. He and his teammates totaled a league-high 2,850 yards after the catch, 54.2 percent of Mahomes' career-high 5,250 passing yards, giving him league's second-highest YPA at 8.1. Mahomes also capitalized on a league-high 72 red-zone drives for 34 of his league-leading 41 TD passes. A slight regression there is possible, and JuJu Smith-Schuster (78 catches) is gone. But Marquez Valdes-Scantling is back as the deep threat, Kadarius Toney -- who joined K.C. midseason last year -- is likely to get more work, and the team drafted WR Rashee Rice in the second round. The offensive line is still solid, with Jawaan Taylor replacing Orlando Brown. And, of course, there's Kelce, with whom Mahomes teamed for a 118.7 passer rating, the third highest by a QB-receiver tandem in the league (min. 75 targets). Throw in another 350 yards and a couple scores on the ground and Mahomes could be one of the few QBs to repeat as QB1.

Right Screenshot: Detailed View

- Header:** P. MAHOMES, with a star icon.
- Text:** Same as the 2023 Season Outlook section in the left screenshot.
- PROJECTIONS:** WK 1 vs DET (PROJ 24.00), WK 2 @ JAX (PROJ 21.68), WK 3 vs CHI (PROJ 22.89). Each entry includes a "FINAL" button.
- RECENT NEWS:** Andy Reid Allows Patrick Mahomes To Be Himself.

Waivers: Starting Monday Night after the last game, all of the Free Agents go on waivers. To add a player on waivers, you must submit a waiver claim. When submitting a waiver claim you “bet” a certain amount of fake money on that player. You are allotted \$100 of his money per SEASON. (Brandon) So if Team 1 bets \$5 on a player but Team 2 bets \$7. Team 2 would get the player on their team. (ie. Getting Puka Nacua for \$27) “Bets” or waivers are processed at 2am Wednesday morning.



10:06 99%

DRAFT TEAM LEAGUE

Standings View Details Playoffs

Fire

	WAIVER	PF	PA
1 Team Bbking1 @Bbking1 0-0 [#2]	\$100	0	0
2 Hillshire Farms @Zunavy 0-0 [#5]	\$100	0	0
3 The True King @VotiiicGG 0-0 [#6]	\$100	0	0
4 Kickers Vengance @Celk02 0-0 [#7]	\$100	0	0
5 TEAM GAMBIT @DrewAga 0-0 [#8]	\$100	0	0
6 Worst to Second 2023 @Charliezim6 0-0 [#9]	\$100	0	0

Ice

	WAIVER	PF	PA
1 Team Sohnrr @Sohnrr 0-0 [#1]	\$100	0	0
2 Team Soler @SausageBoat 0-0 [#3]	\$100	0	0

League Chat
ExpoUS: Mock

Scoring

Passing:

Passing Yards
yard (25 yards = 1 point)

+0.04 per

Passing TD

+4

2-Pt Conversion

+2

Pass Intercepted

-2

Rushing

Rushing Yards

+0.1 per yard (10 yards = 1 point)

Rushing TD

+6

2-Pt Conversion

+2

Receiving

Reception

+0.50

Receiving Yards

+0.1 per yard (10 yards = 1 point)

Receiving TD

+6

2-Pt Conversion

+2

Defense

Defense TD

+6

Points Allowed 0

+5

Points Allowed 1-6

+4

Points Allowed 7-13

+3

Points Allowed 14-20

+2

Points Allowed 21-27

	+1
Points Allowed 28-34	
	-1
Points Allowed 35+	
	-4
Less Than 100 Total Yards Allowed	
	+5
100-199 Total Yards Allowed	
	+3
200-299 Total Yards Allowed	
	+2
350-399 Total Yards Allowed	
	-1
400-449 Total Yards Allowed	
	-3
450-499 Total Yards Allowed	
	-5
500-549 Total Yards Allowed	
	-6
550+ Total Yards Allowed	
	-7
Sacks	
	+1
Interceptions	
	+2
Fumble Recovery	
	+2
Safety	
	+2
Blocked Kick	
	+2
Special Teams Defense	
Special Teams TD	
	+6
Special Teams Fumble Recovery	
	+2
Special Teams Player	
Special Teams Player TD	
	+6
Special Teams Player Fumble Recovery	
	+2
Misc.	

Fumble Lost

-2

Fumble Recovery TD

+6

40+ Yard Rushing TD, Receiving TD, or Passing TD

+2

Rules, Regulations, and Processes

Tanking: Deliberately losing games, not trying, etc. is not tolerated. Those who do will be sacked. You **MUST** start an entire lineup, any empty holes or players that clearly aren't going to get snaps will result in forfeiting your chance at any prize money or trophy and you will not be invited back the next year. (You will get a warning on the first occurrence. (There are exceptions to this rule such as being gone on vacation, or other cases where you don't have time/ability to submit a lineup.

Lineup Submitting: You are responsible for setting your lineup each week. (Noah, Rich) The only exception for this is if you are unable to do so because of an event, commitment, etc. that prevents you from having access to Sleeper. In this case you can have your Co-Manager submit the lineup for you or if you do not have a Co-Manager, hand your lineup in to the Commissioner. Example: Amon-Ra St. Brown is Questionable all week with an injury and you are going out of town to a place with no cell service. You would leave Amon-Ra in your starting lineup and turn in your alternate players to the Commissioner. If Amon-Ra ends up having to sit out, the Commissioner will play your alternate (EVEN IF THE ALTERNATE IS ALSO HURT. So pick your alternates carefully). You are allowed two alternates in this case and you inform the Commissioner of the order in which you prefer.

Entry Fee: This league costs \$100 to enter. This is to encourage engagement through the entire season. Entry Fees are due by the start of the draft. This rule has been bent in the past, but I am going to start cracking down on it this year. No paying in the middle of Week 3 (Kedrick) CashApp: \$ExpoUS | Venmo: ExpoUS

Prize Pool: 1st Place will receive \$1000 and the MNFFL Traveling Trophy and 2nd place will receive \$200. This is directly pulled from the \$1200 worth of entry fees.

FAAB Waivers: Each team will start the year with \$100 of FAAB cash (fake money) that you use to “bet” on waiver players. (Yes Brandon, this money is spendable)

This is explained in the [waivers](#) section. If you run out of cash before the end of the year, you will have to bet \$0 on each of your next waiver claims.

½ PPR: The league format. Each reception is worth 0.5 pts

Trade Rules: There will be no “teaming” or trading all of your good players to someone to make a super team. This will be considered Tanking and those involved will be sacked. (Note: Please respect the knowledge of new players and try not to intentionally rip them off. At the same time, new player please ask more experienced players for help if you don’t know trade value)

Shit Talking: Highly Encouraged! There is a lot of banter in this league and smack that goes around every year. Have fun with it, don’t get butt hurt, and keep race, gender, personal, etc. out of it.

Kickers: They are still gone, get over it Connor.

Playoffs: 7 of the 12 teams in the league will make the playoffs starting in Week 15. The #1 Seed will have a first round BYE. The Playoffs are determined by record followed by Points For (Total Points scored in the season) to break ties. Each playoff game lasts one week and are Single elimination. After Week 14, Teams that didn't make the playoffs are NOT allowed to make transactions.

Draft

Date: Every year the Draft is held on Labor Day (First Monday in September) at 7:00PM CT. Please be on time and have your entry fee paid (Max, Kedrick, and Hailey)

Format: The draft is 15 rounds with 2 minutes to make each selection. The Draft is in snake format meaning every other round the order is reversed from the previous one. Draft Pick trading is on the entire offseason and IN the Draft. If you would like to attempt to make a draft pick trade while the Draft is taking place, please let me (Jack) know and I can pause the draft to allow time to make the trade. (Please do not abuse this just to get extra time, its scummy)

Order: The order is completely randomized every offseason no matter your finishing position from the previous year.

Note: Do not draft Lamar Jackson. I will find you, and I will kill you. (Connor)

P.S. You can't draft Justin Tucker this year AGAIN Connor. Get wrecked...AGAIN