

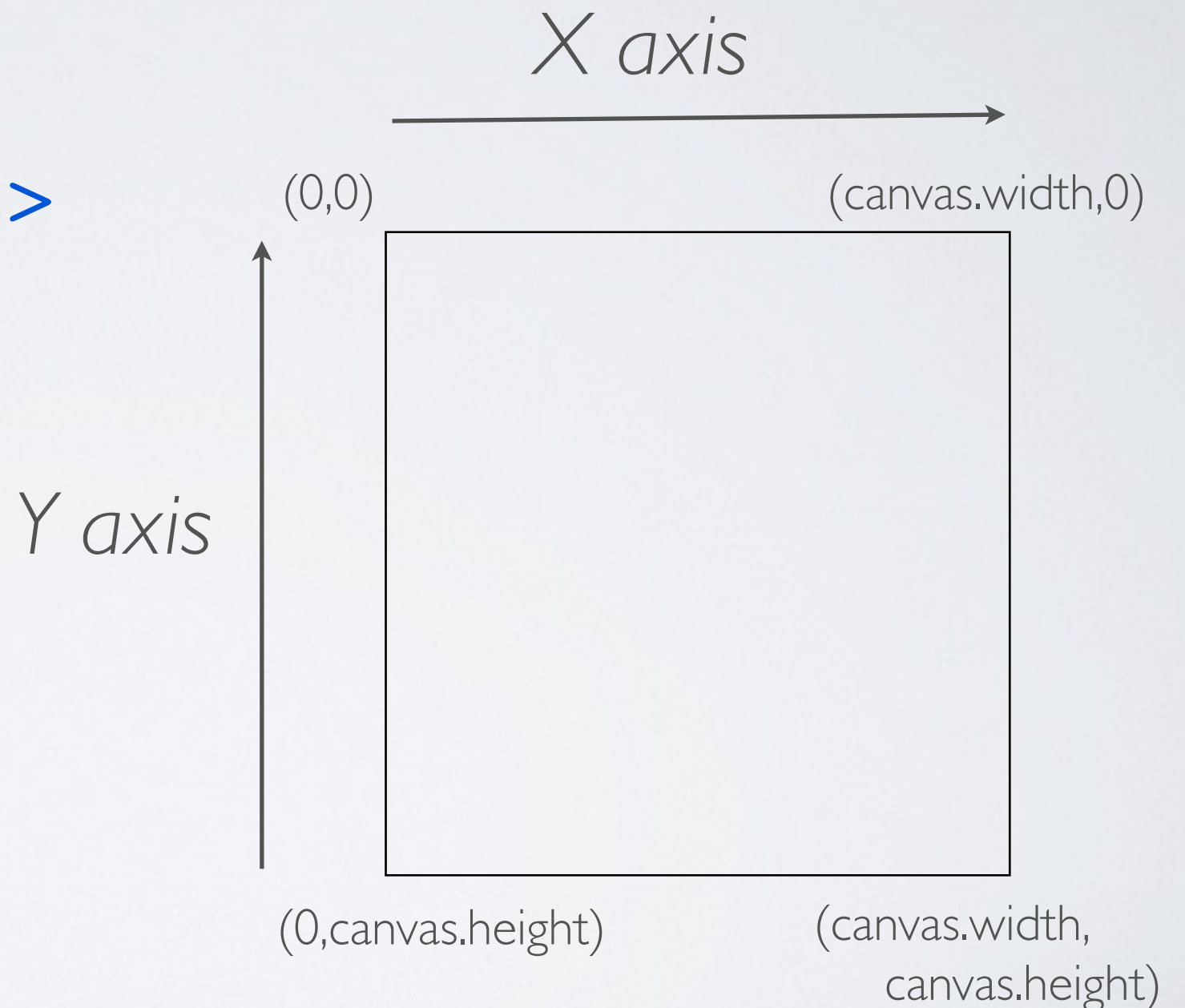
HTML - the **canvas** tag

`<canvas></canvas>`

Specific attributes:

- **Height**
- **Width**

These are **not** the styling attributes
`CSS.height` and `CSS.width`



Javascript - the 2D context

The 2D context object is used for drawing

```
let canvas = $( "#myCanvas" )[0];  
let context =  
canvas.getContext( "2d" );
```