Computer Networks COL 334/672

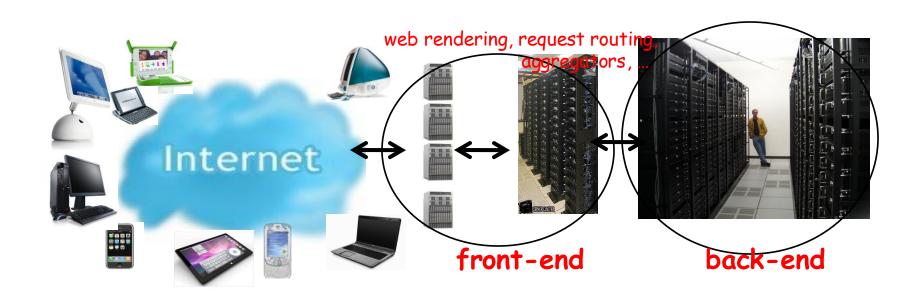
Data Center Networks

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Datacenter Networks

- Data centers: Backend of Internet, beyond storing content
- Provide demand-elastic resources including
 - Software (e.g., customer relationship management)
 - Platform (e.g., Google App Engine, Azure Al)
 - Infrastructure (e.g., Amazon EC2)



What does a data center consist of:

Large number of nearly identical machines

Silicon Valley





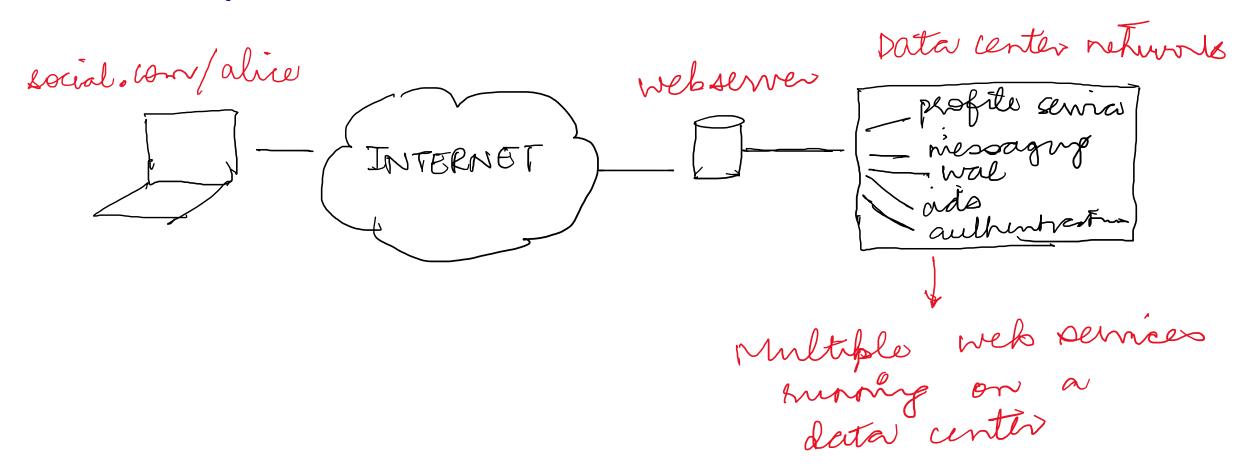
Characteristics of Datacenter Network

- Multi-tenancy
 - security, resource allocation
- Flexible service management
 - workload management, migration
 - elastic resources

Unique aspects from a networking standpoint:

- New set of challenges
- Completely owned by a single entity (enable innovation!)

Example use case



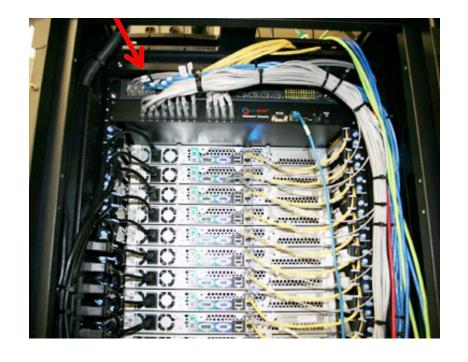
Keys Aspects of Datacenter Network Design

- Topology
- Routing
- Network virtualization
- Transport protocols

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Topology Design

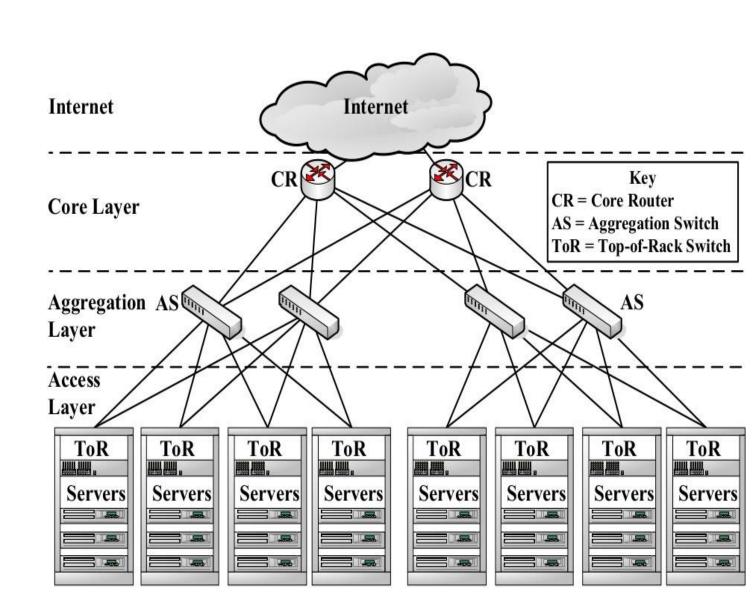
- Goal: Need to connect thousands of servers; each server is able to talk to other server
- Other concerns: performance, reliability, cost ...



Top of rack switch

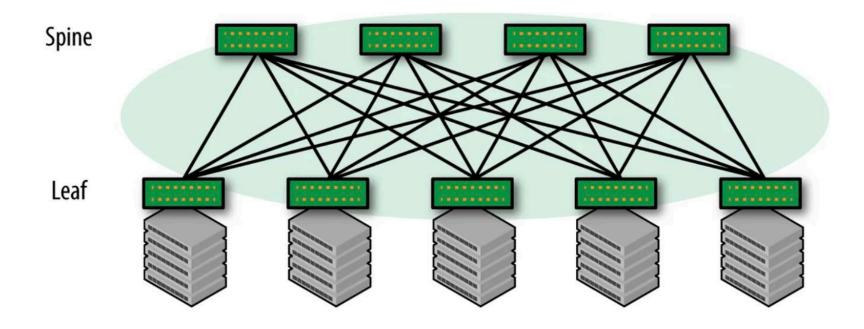
Design Options

Conventional design



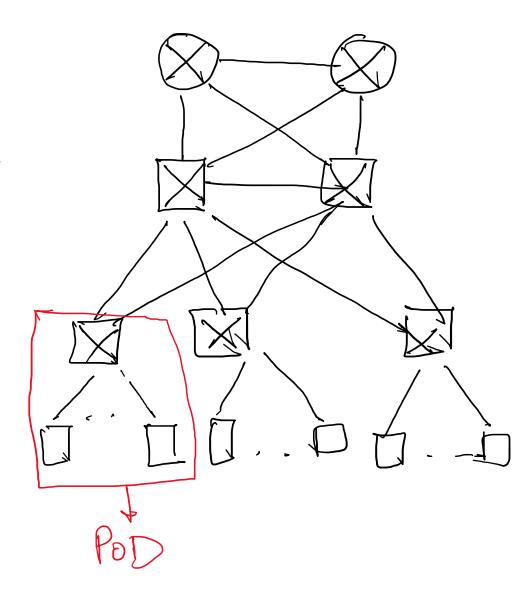
Design Options

Other designs



Routing

- L3 routing: VM migration can be tricky
- L2 routing: flooding and flat addressing!
- Solution: Enforce a special (IP) addressing scheme in DC
 - unused.PodNumber.switchnumber.Endhost
 - Allows host attached to same switch to route only through switch
 - Allows inter-pod traffic to stay within pod
- Mechanism?
 - Through a centralized control plane

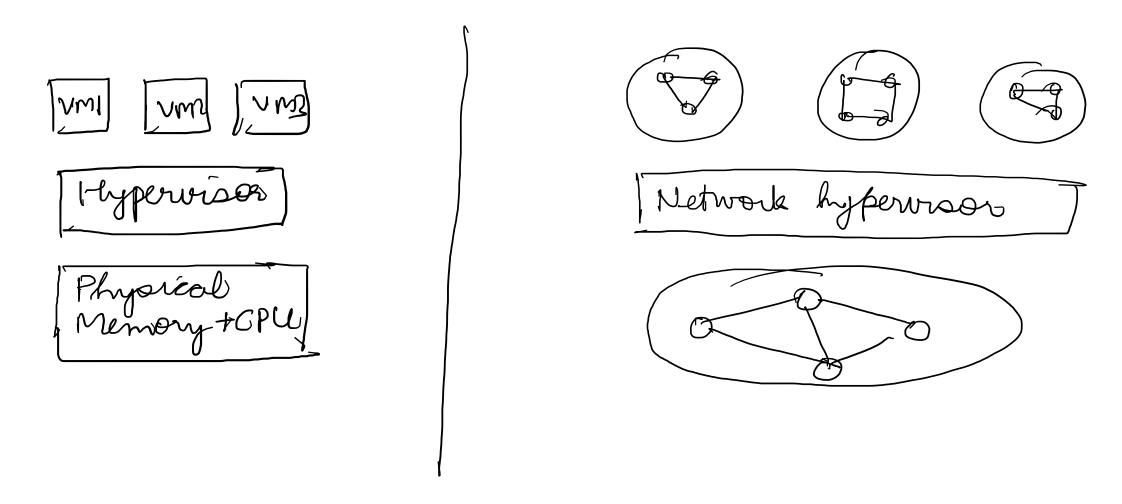


What is Network Virtualization?

- Abstraction of physical network
 - Multiple logical networks on shared physical substrate
- Why is it needed in a datacenter?
 Multi-tenancy

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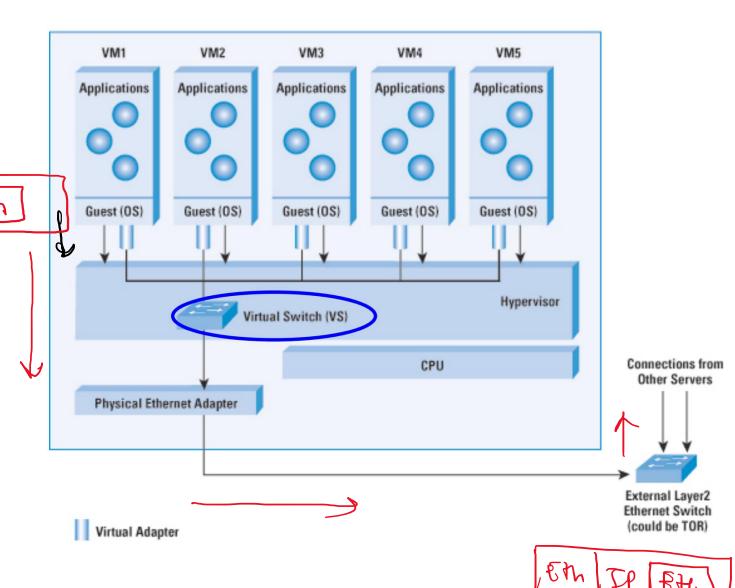
Analogy to Virtual Machines



How are virtual networks implemented?

- Using tunneling
 - Multiple protocols such as VLAN, VXLAN

- Use SDN
 - Each virtual network has its own controller
 - Controller of controllers for virtualization

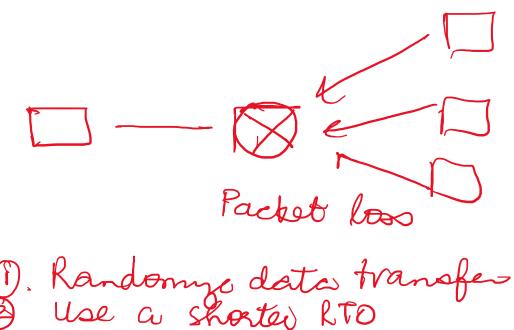


Modifying Transport

Why?

- Flow characteristics are different
 - Mostly short flows (or mice flows) whereas
- Network characteristics are different
 - Latency order of microseconds as opposed to milliseconds

- One example:
 - TCP Incast:



Datacenter Networks

Lots of interesting stuff happening

- Open questions:
 - Designing optimal transport
 - Improving efficiency
 - Optimizing networks for LLM workloads
- Research driven by industry

Attendance

