COL351: Analysis and Design of Algorithms

Tutorial Sheet - 3

August 24, 2022

Question 1 Let G = (V, E) be a directed graph. Let C_1, C_2, \ldots, C_k denote the strongly connected components of G (each C_i is a subset of vertices).

We construct another directed graph H from G as follows: There are k vertices in H, namely, v_1, \ldots, v_k . There is a directed edge (v_i, v_j) in H iff there is an edge in G from a vertex in C_i to a vertex in C_j .

- i) Give a linear time algorithm to construct H from SCCs C_1, C_2, \ldots, C_k (without using DFS).
- ii) Prove that H is acyclic. (Hint: Show that if there is a cycle in H, say on the first t vertices, i.e. (v_1, \ldots, v_t) is a cycle in H, then vertices in set $C_1 \cup \cdots \cup C_t$ must be strongly connected to each other. This is a contradiction.)
- iii) Consider a DFS traversal of G. For $i \in [1, k]$, let r_i be a vertex of highest finish time in S_i . If FINISH-TIME $(r_1) < \cdots <$ FINISH-TIME (r_k) , then prove that the list (v_k, \ldots, v_1) forms a topological ordering of vertices of H.

Question 2 Prove that any n vertex undirected graph contains at most n-1 bridge-edges and at most n-2 cut-vertices. Also present examples to show that these bounds are tight. (Hint: Prove that in any graph G there are at least two vertices that are not cut-vertices.)

Question 3 A graph G = (V, E) is said to be **bipartite** if vertex set V can be partitioned into two sets X and Y such that every edge $e \in E$ connects a vertex in X to one in Y.

- i) Show that any graph having an odd length cycle cannot be bipartite.
- ii) Let G = (V, E) be a connected graph and T be a BFS tree of G. Show that G is bipartite iff for each edge $(a, b) \in E$, |Level(a) Level(b)| = 1.
- iii) Devise an O(n+m) time algorithm to check if a connected/unconnected graph G is bipartite.

Question 4 Complete the pseudo-code below to obtain an O(|V| + |E|) time algorithm for computing cut-vertices of an n-vertex undirected (possibly unconnected) graph G = (V, E).

```
1 VISITED[v] \leftarrow True;
2 HIGH-POINT[v] \leftarrow LEVEL[v];
3 foreach w \in N(v) do
      if (VISITED[w] = False) then
          Set PARENT[w] \leftarrow v and LEVEL[w] = 1 + LEVEL[v];
5
6
                                          then
7
          if
8
          end
10
      else if (w \neq PARENT[v]) then
11
          \texttt{HIGH-POINT}[v] \leftarrow \underline{\hspace{1cm}}
12
      end
13
14 end
```

Procedure DFS(v)

```
1 Let (v_1, \dots, v_n) be any ordering of vertices of G;
2 for i=1 to n do
3 | VISITED[v_i] \leftarrow False and IS-CUT-VERTEX[v_i] \leftarrow False;
4 end
5 for i=1 to n do
6 | if (\text{VISITED}[v_i] = \text{False}) then
7 | LEVEL[v_i] \leftarrow 0;
8 | Invoke DFS(v_i);
9 | if (v_i has one child) then ______;
10 | end
11 end
```

Procedure Compute-Cut-vertices(G)

Question 5 Let y and z be any two vertices in a directed acyclic graph G. If there is a path from y to z, then prove that the following holds true for each DFS traversal carried out in G.

- 1. finish-time(z) < finish-time(y).
- 2. If START-TIME(y) < START-TIME(z), then z must be a descendant of y in the DFS tree.