

O'Reilly provided segment title
slide.





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- Trusted committer is your host in the host project.
- Will mentor you throughout the contribution process.





- Product fit
- Road map fit
- UI/ UX consistency



Needs link overlay to following five video sections



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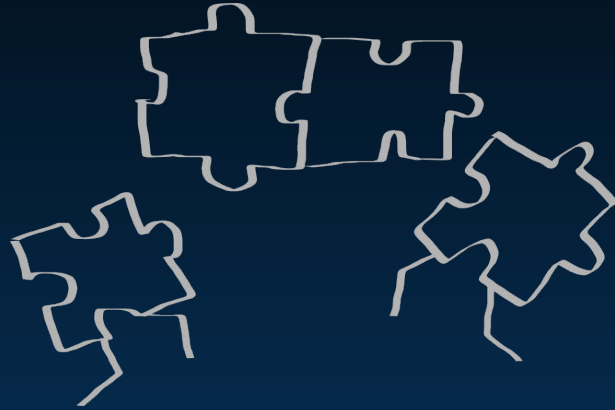
Becoming an InnerSource Contributor



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"Gaining by sharing."

(Niels Basjes)



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Dealing with dependencies



Dealing with dependencies



Dealing with dependencies



Dealing with dependencies



More than source code



Contributor ethos and behavior



Being a guest



Being a guest

- Knock on door



Being a guest

- Knock on door
- Follow the house rules



Making major changes

- Share intention early



Making major changes

- Share intention early
- Share progress early



Written over verbal

- ... there are limits to written conversations
- Create and use passive documentation.



Staying around for longer

- Start with documentation in README.md
- Common issues documented.
- House rules documented.



Contributing mechanics



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Opportunity acquisition and preparation



Crafting the contribution



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Polishing, wrapping and presenting the contribution



InnerSource vs. classic development

- You're new - to project and team.
- Plan ahead.



InnerSource vs. classic development

- You're new - to project and team.
- Plan ahead.
- Plan for enough lead time.



InnerSource vs. classic development

- You're new - to project and team.
- Plan ahead.
- Plan for enough lead time.
- Make expectations explicit.



Trust through rapport and face-to-face meeting



Working in the open

- Trusted committers expect to mentor you



Working in the open

- Trusted committers expect to mentor you.
- Possibility to unblock yourself.



Working in the open

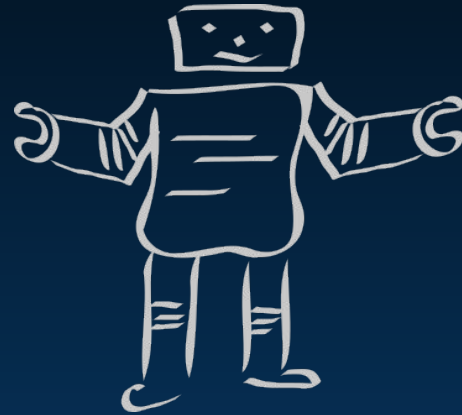
- Trusted committers expect to mentor you.
- Possibility to unblock yourself.
- Use project channels.



Tests

Automated validation

Documentation



Nobody is perfect

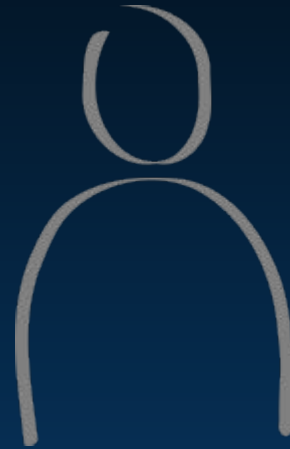


**Benefits of contributing slides
go here**



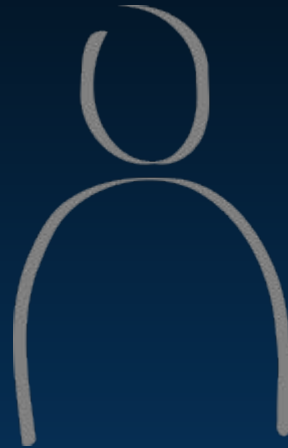
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Individual motivation



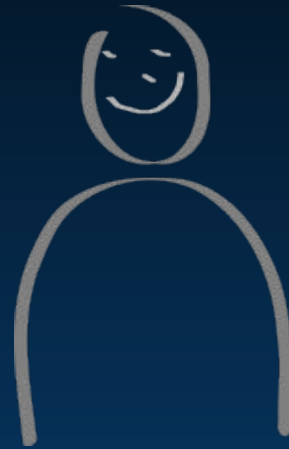
Individual motivation

- Mastery on technical level.
- Communication skills.
- Impact on reputation.



Individual motivation

- Mastery on technical level.
- Communication skills.
- Impact on reputation.
- Have fun!



Team motivation

- Build bridges.
- Learn from each other.
- Balance re-use.



Corporate motivation

- Balance centralization and autonomy.
- Increase knowledge transfer.
- Better quality and security.
- Integrate customers.



For conclusion part: Overlay with
links to further material.



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