

Use Case Diagram: Manager

Name: Add drink

Participating actor: Manager

Entry condition:

- Manager has successfully logged in
- Manager is viewing the current drinks

Exit condition:

- Menu has the new drink.
- Manager cancels adding the drink

Event Flow:

1. Manager types the name of the drink.
2. Manager types the cost of the drink.
3. Manager types the description of the drink.
4. Tournament adds drink to the menu.
5. Tournament displays the newly updated menu.

