Use Case Diagram: Manager

Name: Add drink

Participating actor: Manager

Entry condition:

- Manager has successfully logged in
- Manager is viewing the current drinks

Exit condition:

- Menu has the new drink.
- Manager cancels adding the drink

Event Flow:

- 1. Manager types the name of the drink.
- 2. Manager types the cost of the drink.
- 3. Manager types the description of the drink.
 - a. Tournament validates the data and adds the drink to the menu.
 - b. Tournament returns an error
 code to Manager saying the data
 is not correct.
- 4. Tournament displays the newly updated menu.

