모바일 프로그래밍 실습 보고서

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순서	21	날짜	2018.06.07 목요일
강의자료	11 - Firebase		
주제	파이어베이스로 채팅 앱 만들기		

소스코드

java 소스코드 : MainActivity.class

```
public class LoginActivity extends AppCompatActivity {
   EditText loginEditText;
   @Override
   protected void onCreate(Bundle savedInstanceState) {
       super.onCreate(savedInstanceState);
       setContentView(R.layout.activity_login);
       init();
   }
   public void init() {
       loginEditText = (EditText) findViewById(R.id.loginEditText);
   }
   public void btnJoin(View view) {
       String userId = loginEditText.getText().toString();
       Intent intent = new Intent(this, ChatActivity.class);
       intent.putExtra("userId", userId);
       startActivity(intent);
```

Layout: activity_main.xml

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
   xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
   android:layout width="match parent"
   android:layout height="match parent"
   android:orientation="vertical"
   android:padding="20dp"
   tools:context=".LoginActivity">
   <EditText
       android:id="@+id/loginEditText"
       android:layout_width="match_parent"
       android:layout_height="60dp" />
   <Button
       android:layout_width="match_parent"
       android:layout height="60dp"
       android:layout_marginTop="10dp"
       android:text="JOIN"
       android:onClick="btnJoin" />
</LinearLayout>
```

java 소스코드: ChatActivity.class

```
public class ChatActivity extends AppCompatActivity {
   ListView messageListView;
   EditText messageEditText;
   String userId;
   SimpleDateFormat timeFormat;
   ArrayList<ChatMsg> chatMessages;
   ChatListAdapter chatListAdapter;
   DatabaseReference db;

@Override
   protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_chat);

        init();
   }
}
```

```
public void init() {
   messageListView = (ListView) findViewById(R.id.messageListView);
   messageEditText = (EditText) findViewById(R.id.messageEditText);
   userId = getIntent().getStringExtra("userId");
   chatMessages = new ArrayList<>();
   chatListAdapter = new ChatListAdapter(this,
      R.layout.row, chatMessages, userId);
   messageListView.setAdapter(chatListAdapter);
   timeFormat = new SimpleDateFormat("a h:m", Locale.KOREA);
   db = FirebaseDatabase.getInstance().getReference("message");
   db.addValueEventListener(new ValueEventListener() {
       @Override
       public void onDataChange(@NonNull DataSnapshot dataSnapshot) {
           // 데이터베이스의 내용이 변경된 것을 감지해 갱신된 내용을 받아온다.
           chatMessages.clear();
           for (DataSnapshot snapshot: dataSnapshot.getChildren()) {
               ChatMsg chat = snapshot.getValue(ChatMsg.class);
               * getter와 setter에 대한 기능이 명시되어 있어야 하고,
               * 인자가 없는 디폴트 생성자가 있어야 한다.
               * 자동으로 product 클래스로 객체를 만들어서 반환해준다.
               chatMessages.add(chat);
           chatListAdapter.notifyDataSetChanged();
           messageListView.setSelection(chatListAdapter.getCount()-1);
       }
       @Override
       public void onCancelled(@NonNull DatabaseError databaseError) {
   });
}
public void btnSend(View view) {
   String tempMessage = messageEditText.getText().toString();
   String time = timeFormat.format(System.currentTimeMillis());
```

```
ChatMsg chat = new ChatMsg(userId, tempMessage, time);

// key를 별도로 지정하지 않고 DB에서 자동으로 생성해주도록 만든다.
db.push().setValue(chat);
messageEditText.setText("");
}
}
```

Layout: activity_chat.xml

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
   xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
   android:layout width="match parent"
   android:layout height="match parent"
   android:orientation="vertical" android:padding="20dp"
   tools:context=".ChatActivity">
   <ListView
       android:id="@+id/messageListView"
       android:layout width="match parent"
       android:layout height="0dp" android:layout weight="6"></ListView>
   <LinearLayout</pre>
       android:layout width="match parent"
       android:layout_height="0dp" android:layout_weight="1"
       android:orientation="horizontal"
       android:layout marginTop="10dp"
       android:padding="5dp">
       <EditText
           android:id="@+id/messageEditText"
           android:layout width="0dp"
           android:layout height="match parent"
           android:layout weight="3" />
       <Button
           android:layout width="0dp"
           android:layout_height="match_parent"
           android:layout weight="1"
           android:text="SEND"
           android:onClick="btnSend" />
   </LinearLayout>
</LinearLayout>
```

java 소스코드: ChatListAdapter.class

```
public class ChatListAdapter extends ArrayAdapter<ChatMsg> {
   Context context;
  ArrayList<ChatMsg> messages;
  String currentUserId;
   Boolean isMyMessage = false;
   public ChatListAdapter(@NonNull Context context, int resource, @NonNull
ArrayList<ChatMsg> objects, String currentUserId) {
       super(context, resource, objects);
      this.context = context;
      this.messages = objects;
      this.currentUserId = currentUserId;
   }
  @NonNull
  @Override
   public View getView(int position, @Nullable View v,
      @NonNull ViewGroup parent) {
      if (v == null) {
           LayoutInflater layoutInflater = (LayoutInflater)
               context.getSystemService(Context.LAYOUT_INFLATER_SERVICE);
           v = layoutInflater.inflate(R.layout.row, null);
       }
      ChatMsg message = messages.get(position);
      TextView messageText = (TextView) v.findViewById(R.id.msg);
      TextView messageTime = (TextView) v.findViewById(R.id.msgTime);
      messageText.setText(message.getMessage());
      messageTime.setText(message.getTime());
       LinearLayout msgContainers = (LinearLayout)
           v.findViewById(R.id.msqContainers);
       if (currentUserId.equals(message.getUserName())) {
           msgContainers.setBackground(context.getResources()
               .getDrawable(R.drawable.m_right));
           msgContainers.setGravity(Gravity.RIGHT);
       } else {
           msgContainers.setBackground(context.getResources()
               .getDrawable(R.drawable.m_left));
```

```
msgContainers.setGravity(Gravity.LEFT);
}
return v;
}
}
```

java 소스코드: ChatMsg.class

```
public class ChatMsg {
                             //보낸이
  private String userName;
                             // 메시지
  private String message;
  private String time;
                             // 시간
  public ChatMsg(){}
  public ChatMsg(String userName, String message, String time){
      this.userName = userName;
      this.message = message;
      this.time = time;
  }
  public String getUserName(){
      return userName;
  public void setUserName(String userName){
      this.userName = userName;
   }
  public String getMessage(){
      return message;
  public void setMessage(String message){
      this.message = message;
  }
  public String getTime(){
      return time;
  public void setTime(String time){
      this.time = time;
```

Layout: row.xml <LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre> android:orientation="vertical" android:id="@+id/msgContainers" android:layout_width="match_parent" android:layout height="match parent"> <TextView android:id="@+id/msg" android:textColor="#000000" android:textSize="15sp" android:layout_width="wrap_content" android:layout_height="wrap_content" /> <TextView android:id="@+id/msgTime" android:textColor="#000000" android:textSize="10sp" android:layout_width="wrap_content" android:layout height="wrap content" /> </LinearLayout>

