Cpt_S540_hw10

Mengxiao Zhang-11651502

November 12, 2019

1 hw 10

1.1 1

1.1.1 a.

$$\begin{array}{l} P(HaveFun=yes)=\frac{6}{11}=0.5455\\ P(HaveFun=no)=\frac{5}{11}=0.4545 \end{array}$$

1.1.2 b.

$$\begin{array}{l} P(Weather=clear|HaveFun=yes)=\frac{3}{6}=0.5\\ P(Weather=clear|HaveFun=no)=\frac{1}{5}=0.2\\ P(Weather=cloudy|HaveFun=yes)=\frac{1}{6}=0.1667\\ P(Weather=cloudy|HaveFun=no)=\frac{2}{5}=0.4\\ P(Weather=rain|HaveFun=yes)=\frac{2}{6}=0.3333\\ P(Weather=rain|HaveFun=no)=\frac{2}{5}=0.4 \end{array}$$

1.1.3 c.

$$\begin{array}{l} P(AIDone=yes|HaveFun=yes)=\frac{5}{6}=0.8333\\ P(AIDone=yes|HaveFun=no)=\frac{0}{5}=0\\ P(AIDone=no|HaveFun=yes)=\frac{1}{6}=0.1667\\ P(AIDone=no|HaveFun=no)=\frac{5}{5}=1 \end{array}$$

1.1.4 d.

$$\begin{array}{l} P(Costume=yes|HaveFun=yes)=\frac{4}{6}=0.6667\\ P(Costume=no|HaveFun=yes)=\frac{2}{6}=0.3333\\ P(Costume=yes|HaveFun=no)=\frac{2}{5}=0.4\\ P(Costume=no|HaveFun=no)=\frac{3}{5}=0.6 \end{array}$$

1.1.5 e.

$$\mathbf{P}(HaveFun|Weather = cloudy, AIDone = yes, Costume = no)$$

= $\mathbf{P}(Weather = cloudy|HaveFun) * \mathbf{P}(AIDone = yes|HaveFun) *$

$$\mathbf{P}(Costume = no|HaveFun) * \mathbf{P}(HaveFun)$$
= $\alpha < 0.1667 * 0.8333 * 0.3333 * 0.5455, 0.4 * 0 * 0.6 * 0.4545 >$
= $< 1,0 > \alpha = 39.5643$

1.1.6 f.

Naïve Bayes will choose HaveFun=yes.

1.2 2

1.2.1 a.

Weather	AIDone	Costume	HaveFun
1	1	1	1
1	1	0	1
1	0	1	1
1	0	0	0
2	1	1	1
2	0	1	0
2	0	0	0
3	1	1	1
3	1	0	1
3	0	1	0
3	0	0	0

1.2.2 b.

Round 1:

1. $\sum wx = 1 + 1 + 1 + 1 = 4 > 0 \Rightarrow \hat{y} = 1, \hat{y} = y, correct$ 2. $\sum wx = 1 + 1 + 1 + 0 = 3 > 0 \Rightarrow \hat{y} = 1, \hat{y} = y, correct$ 3. $\sum wx = 1 + 1 + 0 + 1 = 3 > 0 \Rightarrow \hat{y} = 1, \hat{y} = y, correct$ $4. \sum wx = 1 + 1 + 0 + 0 = 2 > 0 \Rightarrow \hat{y} = 1, \hat{y} \neq y, wrong$ **Update** $\mathbf{w}, w_0 = 0.5, w_1 = 0.5, w_2 = 1, w_3 = 1$ 5. $\sum wx = 0.5 + 1 + 1 + 1 = 3.5 > 0 \Rightarrow \hat{y} = 1, \hat{y} = y, correct$ 6. $\sum wx = 0.5 + 1 + 0 + 1 = 2.5 > 0 \Rightarrow \hat{y} = 1, \hat{y} \neq y, wrong$ **Update w**, $w_0 = 0$, $w_1 = -0.5$, $w_2 = 1$, $w_3 = 0.5$ 7. $\sum wx = 0 - 1 + 0 + 0 = -1 < 0 \Rightarrow \hat{y} = 0, \hat{y} = y, correct$ 8. $\sum wx = 0 - 1.5 + 1 + 0.5 = 0 \ge 0 \Rightarrow \hat{y} = 1, \hat{y} = y, correct$ $9.\sum_{x} wx = 0 - 1.5 + 1 + 0 = -0.5 < 0 \Rightarrow \hat{y} = 0, \hat{y} \neq y, wrong$ **Update** $\mathbf{w}, w_0 = 0.5, w_1 = 1, w_2 = 1.5, w_3 = 0.5$ 10. $\sum wx = 0.5 + 3 + 0 + 0.5 = 4 > 0 \Rightarrow \hat{y} = 1, \hat{y} \neq y, wrong$ **Update** $\mathbf{w}, w_0 = 0, w_1 = -0.5, w_2 = 1.5, w_3 = 0$ 11. $\sum wx = 0 - 1.5 + 0 + 0 = -1.5 > 0 \Rightarrow \hat{y} = 0, \hat{y} = y, correct$ Round 2: $1. \sum wx = 0 - 0.5 + 1.5 + 0 = 1 > 0 \Rightarrow \hat{y} = 1, \hat{y} = y, correct$ $2. \sum wx = 0 - 0.5 + 1.5 + 0 = 1 > 0 \Rightarrow \hat{y} = 1, \hat{y} = y, correct$

```
3. \sum wx = 0 - 0.5 + 0 + 0 = -0.5 < 0 \Rightarrow \hat{y} = 0, \hat{y} \neq y, wrong
Update w, w_0 = 0.5, w_1 = 0, w_2 = 1.5, w_3 = 0.5
4. \sum wx = 0.5 + 0 + 0 + 0 = 0.5 > 0 \Rightarrow \hat{y} = 1, \hat{y} \neq y, wrong
Update \mathbf{w}, w_0 = 0, w_1 = -0.5, w_2 = 1.5, w_3 = 0.5
5. \sum wx = 0 - 1 + 1.5 + 0.5 = 1 > 0 \Rightarrow \hat{y} = 1, \hat{y} = y, correct
6. \sum wx = 0 - 1 + 0 + 0.5 = -0.5 < 0 \Rightarrow \hat{y} = 0, \hat{y} = y, correct
7. \sum wx = 0 - 1 + 0 + 0 = -1 < 0 \Rightarrow \hat{y} = 0, \hat{y} = y, correct
8. \sum wx = 0 - 1.5 + 1.5 + 0.5 = 0.5 > 0 \Rightarrow \hat{y} = 1, \hat{y} = y, correct
9. \sum wx = 0 - 1.5 + 1.5 + 0 = 0 \ge 0 \Rightarrow \hat{y} = 1, \hat{y} = y, correct
10. \sum wx = 0 - 1.5 + 0 + 0.5 = -0.5 < 0 \Rightarrow \hat{y} = 0, \hat{y} = y, correct
11. \sum wx = 0 - 1.5 + 0 + 0 = -1.5 < 0 \Rightarrow \hat{y} = 0, \hat{y} = y, correct
Round 3:
1. \sum wx = 0 - 0.5 + 1.5 + 0.5 = 1.5 > 0 \Rightarrow \hat{y} = 1, \hat{y} = y, correct
2. \sum wx = 0 - 0.5 + 1.5 + 0 = 1 > 0 \Rightarrow \hat{y} = 1, \hat{y} = y, correct
3. \sum wx = 0 - 0.5 + 0 + 0.5 = 0 \neq 0 \Rightarrow \hat{y} = 1, \hat{y} = y, correct
      \sum wx = 0 - 0.5 + 0 + 0 = -0.5 < 0 \Rightarrow \hat{y} = 0, \hat{y} = y, correct
5. \sum wx = 0 - 1 + 1.5 + 0.5 = 1 > 0 \Rightarrow \hat{y} = 1, \hat{y} = y, correct
6. \sum wx = 0 - 1 + 0 + 0.5 = -0.5 < 0 \Rightarrow \hat{y} = 0, \hat{y} = y, correct
7. \sum wx = 0 - 1 + 0 + 0 = -1 < 0 \Rightarrow \hat{y} = 0, \hat{y} = y, correct
8. \sum wx = 0 - 1.5 + 1.5 + 0.5 = 0.5 > 0 \Rightarrow \hat{y} = 1, \hat{y} = y, correct
9. \sum wx = 0 - 1.5 + 1.5 + 0 = 0 \ge 0 \Rightarrow \hat{y} = 1, \hat{y} = y, correct
10. \sum wx = 0 - 1.5 + 0 + 0.5 = -0.5 < 0 \Rightarrow \hat{y} = 0, \hat{y} = y, correct
11. \sum wx = 0 - 1.5 + 0 + 0 = -1.5 < 0 \Rightarrow \hat{y} = 0, \hat{y} = y, correct
Finally, I get the correct classify all 11 examples on the 3^{rd} pass that
w = \{0, -0.5, 1.5, 0.5\}
```

1.2.3 c.

With < Weather = cloudy, AIDone = yes, Costume = no >, we will get the answer 0 - 1 + 1.5 + 0 = 0.5 > 0, $\hat{y} = 1$, so we will have fun!

- 1.3 3
- 1.3.1 a.
- 1.3.2 b.