# Cpt\_S540\_hw08

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1
                                hw 8
1.1 1
1.1.1 a.
breeze = \neg b_{1,1} \wedge \neg b_{1,2} \wedge \neg b_{1,3} \wedge \neg b_{2,3} \wedge b_{3,3}
known = \neg p_{1,1} \wedge \neg p_{1,2} \wedge \neg p_{1,3} \wedge \neg p_{2,3} \wedge \neg p_{3,3}
frontier = \{p_{3,2},p_{4,3}\}
query = p_{3,4} other = other 8 pit variables.
1.1.2 b.
\mathbf{P}(p_{3,4}|breeze,know)
=\mathbf{P}(p_{3,4} \wedge breeze \wedge know)/P(breeze \wedge know)
=\alpha \mathbf{P}(p_{3,4} \wedge breeze \wedge know)
= \alpha \mathbf{P}(p_{3,4}) \sum_{frontier} \mathbf{P}(breeze|p_{3,4},know,frontier) P(frontier)
= \alpha < 0.2(0.2*0.2+0.2*0.8*2+0.8*2+0.8*0.8), 0.8(0.2*0.2+0.2*0.8*2) > 0.8(0.2*0.2+0.2*0.8*2)
=\alpha < 0.2(0.04 + 0.16 * 2 + 0.64), 0.8(0.04 + 0.16 * 2) >
=\alpha < 0.2, 0.288 >
= < 0.4098, 0.5902 >
1.2
                                         2
1.3
                                         3
1.3.1 a.
P(AIDone = true, Costume = false, Party = true, HaveFun = true, MakeFriends = false, Party = true, Party = true, MakeFriends = false, Party = true, Party 
true
= 0.4 * 0.7 * 0.5 * 0.6 * 0.7
= 0.0588
1.3.2 b.
P(HaveFun = true | AIDone = false, Costume = true)
= P(Party = true | AIDone = false, Costume = true) *P(HaveFun = true | Party = true) *P(HaveFun = true) *P
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true) + P(Party = false|AIDone = false, Costume = true) * P(HaveFun = true|Party = false)
= 0.4 * 0.6 + 0.6 * 0.2
= 0.36
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#### 1.3.3 c.

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Compute \mathbf{P}(AIDone|HaveFun=true,MakeFriends=true)
= \mathbf{P}(HaveFun=true,MakeFriends=true|AIDone)*\mathbf{P}(AIDone)/P(HaveFun=true,MakeFriends=true)
= \alpha < P(HaveFun=true,MakeFriends=true|AIDone=true)*P(AIDone=true),P(HaveFun=true,MakeFriends=true|AIDone=false)*P(AIDone=false)>
= \alpha < 0.4[0.6*0.7(0.3*0.9+0.7*0.5)+0.2*0.4(0.3*0.1+0.7*0.5)],
0.6[0.6*0.7(0.3*0.4+0.7*0.2)+0.2*0.4(0.3*0.6+0.7*0.8)]>
= \alpha < 0.11632,0.10104>
=< 0.5351,0.4649>
So, P(AIDone=true|HaveFun=true,MakeFriends=true)=0.5351
```

## 1.4 4

## 1.5 5

#### 1.6 6

 $\begin{array}{l} \mathbf{P}(AIDone) = <0.4, 0.6>, \text{ AIDone=false} \\ \mathbf{P}(Costume) = <0.3, 0.7>, \text{Costume=false} \\ \mathbf{P}(Party|AIDone = false, Costume = false) = <0.2, 0.8>, \text{Party=false} \\ \mathbf{P}(HaveFun|Party = false) = <0.2, 0.8>, \text{HaveFun=false} \\ \mathbf{P}(MakeFriends|Party = false) = <0.4, 0.6>, \text{MakeFriends=false} \\ \text{Finally, the most likely sample is [false,false,false,false,false]} \end{array}$ 

## 1.7 7

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\begin{split} \mathbf{P}(AIDone) = &< 0.4, 0.6 >, \text{AIDone=true} \\ \mathbf{P}(Costume) = &< 0.3, 0.7 >, \text{Costume=true} \\ \mathbf{P}(Party|AIDone = true, Costume = true) = &< 0.9, 0.1 >, \text{Party=false} \\ \mathbf{P}(HaveFun|Party = false) = &< 0.2, 0.8 >, \text{HaveFun=true} \\ \mathbf{P}(MakeFriends|Party = false) = &< 0.4, 0.6 >, \text{MakeFriends=true} \\ \text{Finally, the least likely sample is [true,true,false,true,true]} \end{split}
```