Machine Learning in Robotics Lecture 7: Nonparametric Density Estimation

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Density Estimation - Motivation

 In our previous lecture on decision theory, we saw that the optimal classifier could be expressed as a family of discriminant functions

$$g_i(\mathbf{x}) = p(\omega_i|\mathbf{x}) = \frac{p(\mathbf{x}|\omega_i)p(\omega_i)}{p(\mathbf{x})}$$

Decision rule was

choose
$$\omega_i$$
 if $g_i(\mathbf{x}) > g_j(\mathbf{x}), \ \forall j \neq i$

- We need to estimate both prior $p(\omega_i)$ and likelihood $p(x|\omega_i)$
- During next lectures, techniques to estimate the likelihood density function $p(x|\omega_i)$ will be introduced



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Approaches for Density Estimation

Parametric Approach

- A given form for the density function is assumed (i.e., Gaussian) and the parameters of the function (i.e., mean and variance) are optimized by fitting the model to the data set
- Parametric density estimation is often referred to as Parameter Estimation

Non-Parametric Approach

- No functional form for the density function is assumed. The density estimate is driven entirely by the data
- called Parameter Estimation
 - Kernel Density Estimation
 - Nearest Neighbor Rule



Histogram Density Model

- The simplest form of non-parametric density estimation is the familiar histogram 直方图
- Standard histogram : Divide the sample space into distinct bins of width Δ_i and approximate the density at each bin by the fraction of points in the training data that fall into the corresponding bin i.

$$\Delta = L/N$$
 $p_i = (n_i*N)/(n*L)$
 $p_i = \frac{n_i}{n\Delta_i}$
 $\int p(x)dx = 1$

where n_i is the number of observations of x falling in bin i and n is the total number of observations.

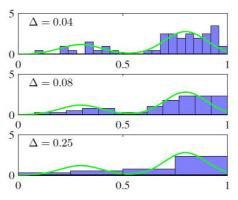
Often,
$$\Delta_i = \Delta$$
.



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Properties of Histogram Density Model

A histogram density model is dependent on the choice of histogram bin-width Δ .



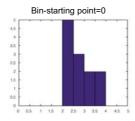
- If Δ is very small, the resulting density model is very spiky
- If very large, the model is too smooth

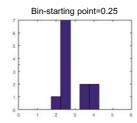


Properties of Histogram Density Model

A histogram density model is dependent on the choice of edge
location for the bins

- Dataset $X = [2.3 \ 2.4 \ 2.34 \ 2.41 \ 2.71 \ 2.65 \ 3.34 \ 3.73]$
- Bin-width $\Delta = 0.5$





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Properties of Histogram Density Model

- A very simple form of density estimation
- The density estimate depends on the starting position of the bins and bin-width Δ
- The discontinuities of the estimate are not due to the underlying density, they are only an artifact of the chosen bin locations
- A much more serious problem is the curse of dimensionality, since the number of bins grows exponentially with the number of dimensions



General Formulation of Non-parametric density estimation

- The probability that a vector x, drawn from a distribution p(x), will fall in a region \Re of the sample space is $P = \int_{\Re} p(x) dx$
- Suppose that n independently and identically distributed samples i.i.d. $(x^{(1)}, x^{(2)}, ..., x^{(n)})$ are drawn from the probability p(x). The probability that K of these n vectors fall in \Re is given by the binomial law -共小介甸曼,其中的K个落在R区域内。

$$Bin(K|n,P) = \frac{n!}{K!(n-K)!}P^{K}(1-P)^{n-K}$$

- If *n* is very large, $P = \frac{K}{n}$
- If the region \Re is very small, $P = \int_{\Re} p(x) d(x) \simeq p(x) V$

$$p(\mathbf{x}) \simeq \frac{K}{nV}$$

R特别小的时候该区域内的积分可以用体积来近似(类似求积分时、小区间长度趋近于0、用长方形条近似)



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General Formulation of Non-parametric density estimation

Discussion on underlying assumptions

- In practice the value of *n* is fixed (the total number of examples)
- In order to improve the accuracy of the estimate p(x) we could let V to approach zero, but then the region \Re would become so small that it would enclose no examples
- This means that in practice we will have to find a compromise value of the volume V
 - Large enough to include enough examples within \Re
 - Small enough to support the assumption that p(x) is constant within \Re

Two approaches K (K of n vectors fall into R region) 和V (volume), 固定一个求另一个。

- Fix *V* and determine *K* from the data: Kernel Density Estimation (KDE)
- Fix K and determine V from the data: k Nearest Neighbor (kNN)
- As $n \to \infty$, both approaches converge to the true probability density

General Formulation of Non-parametric density estimation

KDE using a Parzen Window

- Nonparametric density estimation general formula $p(x) \simeq \frac{K}{nV}$
- Region \Re : a small hypercube centered on the estimation point x, $V = h^m$ h: V的边长; m: 维度 以x为中心的超立方体
- Kernel function

$$k(\pmb{u}) = \left\{egin{array}{ll} 1 & ext{ if } \left|u_{(j)}
ight| \leq 0.5 \end{array}, orall j=1,...m
ight.$$
 otherwise

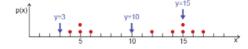
- For the dataset $X = \{x^{(1)}, x^{(2)}, \dots, x^{(n)}\}$, the total number of points inside the hypercube is $K = \sum_{i=1}^n k\left(\frac{(x-x^{(i)})}{h}\right)$
- Density estimate

$$p(\mathbf{x}) = \frac{1}{nh^m} \sum_{i=1}^n k\left(\frac{(\mathbf{x} - \mathbf{x}^{(i)})}{h}\right)$$



Parzen Estimator Simple Example

• Given the dataset below, use Parzen windows to estimate the density p(x) at x=3,10,15. Use a bandwidth of h=4. x=4 x=4



• Estimate p(x = 3), p(x = 10), p(x = 15)K = 3 (4.5.5) K = 1 (12) K = 5 (14, 15, 15, 16, 17)

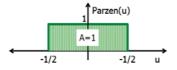
$$p = 3/40$$
 $p = 1/40$ $p = 5/40$

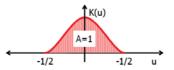


KDE using a Smooth Kernel

- KDE using the parzen window
 - Discontinuity
 - Equal weights for all data points 1/(n*h^m)
- If using smooth Kernel function which k(u) > 0, $\int k(u)du = 1$
- For example, a Gaussian

$$p(\mathbf{x}) = \frac{1}{n} \sum_{i=1}^{n} \frac{1}{\sqrt{2\pi}h} \exp\left(-\frac{\left|\mathbf{x} - \mathbf{x}^{(i)}\right|^{2}}{2h^{2}}\right)$$





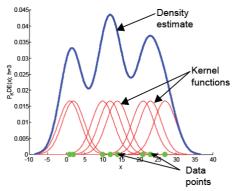
针对每个dataset里的点都有一个窗函数 estimation点有N个窗重合 则概率为N点 Parzen窗所有点加权相同1/(n*h^m)





KDE using a Smooth Kernel

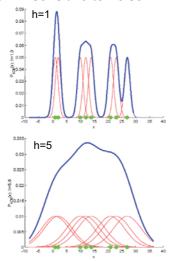
- Similar to the Parzen window, estimator is a sum of bumps placed at the data points
- The kernel function determines the shape of the bumps
- The parameter h, also called the smoothing parameter or bandwidth, determines their width

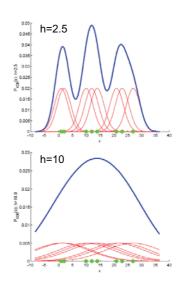




Choosing the bandwidth

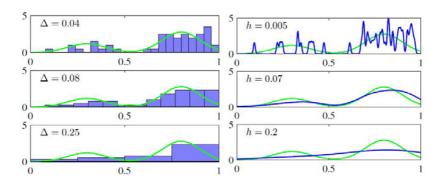
- Large *h* : over-smoothing
- Small h: sensitive to noise







Histogram vs. KDE using a smooth Kernel

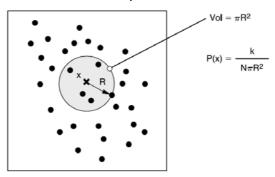


kNN Density Estimation 图定K, 改变V。

- In the kNN method we grow the volume surrounding the 增加估計点x周围的体积 estimation point x so that it encloses a total of K points 使得刚好包含K个点
- The density estimate then becomes

$$p(\pmb{x}) \simeq rac{K}{nV}$$
 p(x)和KDE相同

V is the volume that contains *K* points



kNN Density Estimation

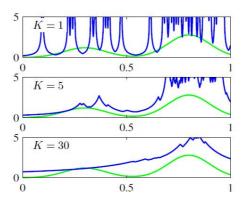


Illustration of K nearest neighbor density using the same data set as in previous examples. We see that the parameter K governs the degree of smoothing, so that a small value of K leads to a very noisy density model (top panel), whereas a large value (bottom panel) smooths out the bimodal nature of the true distribution (shown by the green curve) from which the data set was generated.

K Nearest Neighbor Rule (k-NNR)

直觉的

An intuitive classification method

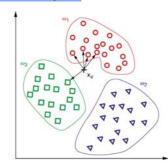
- to classify unlabeled examples based on their similarity with examples in the training set
- To find K closest labeled examples and assign the query data to the class that appears most within the K examples

k-NNR

- An integer K
- A set of labeled examples (training data)
- A metric to measure "closeness"

Example

- A query point x_u
- K = 5
- Classification result: ω_1



K Nearest Neighbor Rule (k-NNR)

- k-NNR classification
 - K-nearest neighbor (kNN) density estimation technique
 - Use Bayes theorem
- · Problem setting
 - n datapoints
 - For each cluster ω_i , n_i datapoints are included
 - Classify a new point x. Find the cluster which has the maximum $p(\omega_i|x)$
- Solution

$$\sum_{\forall i} K_i = K \quad , \quad p(\mathbf{x}|\omega_i) = \frac{K_i}{n_i V}$$

$$p(\mathbf{x}) = \frac{K}{nV} \quad , \quad p(\omega_i) = \frac{n_i}{n}$$

$$p(\omega_i|\mathbf{x}) = \frac{p(\mathbf{x}|\omega_i)p(\omega_i)}{p(\mathbf{x})} = \frac{K_i}{K}$$



Nonparametric Density Estimation

- · Big storage requirements
 - Have to save entire training dataset
- Requires large dataset for realistic density estimation
- Expensive computational cost on recall in the case of a large dataset



Nonparametric Density Estimation for Human Pose Tracking

- · An object model is assumed.
- The pose parameters of the model are learned so that the model optimally explains object's image data.
- The joint probability of a pose x and an image feature C is given by:

$$p(x,C|I) = \frac{p(I|C,x)p(C|x)p(x)}{p(I)}$$
, I : input image.

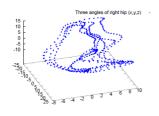
 Non-parametric density estimation is realized to capture the complex configuration of human pose.

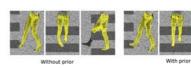


T. Brox, T. Rosenhahn, U. Kersting and D. Cremers. *Nonparametric Density Estimation for Human Pose Tracking*. Springer-Verlag, 2006.



Nonparametric Density Estimation





- The prior probability for the joint angle Θ is learned through non-parametric density model; Parzen-Rosenblatt estimator: $p(\Theta) = \frac{1}{\sqrt{2\pi}\sigma N} \sum_{i=1}^{N} exp(-\frac{(\Theta_i \Theta)^2}{2\sigma^2}).$
- N: number of training samples Θ_i .
- σ : tuning parameter.

Appearance model building: steps

- Select a constant appearance human body model.
- Estimate the probability of a pixel x belonging to the foreground f: $P_{fg} = \sum_{i} P_{fg}(x_i) \prod_{j=1}^{m} K(\frac{y_j x_{ij}}{\sigma_j}).$
- Estimate the probability of a pixel x belonging to the background b: $P_{bg} = \sum_i P_{bg}(x_i) \prod_{j=1}^m K(\frac{y_j x_{ij}}{\sigma_j}).$

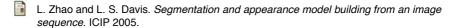


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Segmentation and appearance model building from an image sequence



- Segment a human given multiple video frames; select features which do not change over time.
- Non-parametric kernel-based PDF estimator is used for segmentation of the human.





Announcements

- Further Reading
 - Duda, Chapter 4.1-4.5
 - Bishop, Chapter 2.5, 3.2
 - Mitchell, Chapter 8
- Next Lecture
 - June 16 (Monday)
 - Dimensionality reduction

