

Last year in the Linux Kernel

Greg Kroah-Hartman

47,000 files 18,900,000 lines

3,483 developers 439 companies

8,300 lines added 4,650 lines removed 1,900 lines modified

8,300 lines added 4,650 lines removed 1,900 lines modified

Every Day

Kernel releases 3.12.0 – 3.17.0 November 2013 – October 2014

7.8 changes per hour

9.5 changes per hour

3.16 release

Notable Changes



Notable Changes

btrfs offline AMD Radeon boost **GPU** switching separate GPU device nodes timerless multiasking RAID5 multithreading lockref better OOM XFS recursion tty lock rework IPC lock rework seglock idr inittmpfs restricted sysfs Cachefiles soft module dependancies aio ring page migration aio deferred completion fair zone allocator hugepage node migration ssd block allocation

swap per-cpu allocation swap discard async detect hybrid MBRs dm cache block size limits btrfs compressed extents btrfs UUID rework ext4 pre-cacheing ext4 external journal ext4 corrupt marking ext3 external journal xfs object readahead f2fs inline xattrs f2fs garbage control pstore compression pstore decompression pstore extensions ceph punch hole hfs ACLS isofs RW rework udf RW rework TCP NOTSENT LOWAT TSO autosizing

tcp_syncookies tcp throughput increase TS-ECR for RTT use RTT for RTO ipv6 UDP tunnel segment ipv6 RFC 6980 & 3810 bridge multicast snoop macyland fdb physical port sysfs igmp unsolicited report tcp_probe ipv6 netfilter ipv6 SYNPROXY reduced txpower 5/10Mhz 5/10Mhz scanning IBSS openvswitch SCTP pkt_sched fair queueing usbnet USB3 throughput **OMAP SHAM** OMAP SHA384/SHA512 **NEON XOR** vfio-pci hot reset 64bit PV guest NMIs

3.12 release Faster low-level locks

3.13 release nftables

3.14 release

Antibufferbloat packet scheduler

3.15 release Faster resume

3.16 release CONFIG_USB_DEBUG

3.16 release 32bit VDSO on 64bit

3.17 release File sealing - memfd

3.18 release unionfs

3.18 release Major network speedup

future release? Live kernel patching

future release? kdbus

future release? kselftests

future release? O_BENEATH

future release? cgroup namespaces

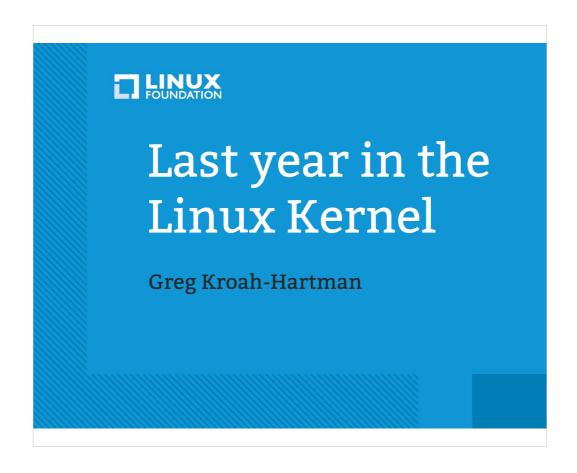
Who is funding this work?

1. Intel	10.6%
2. "Amateurs"	10.3%
3. Red Hat	8.4%
4. Unknown Individuals	7.3%
5. Linaro	5.6%
6. Samsung	4.4%
7. IBM	3.0%
8. SuSE	3.0%
9. Consultants	2.6%
10. Texas Instruments	2.4%

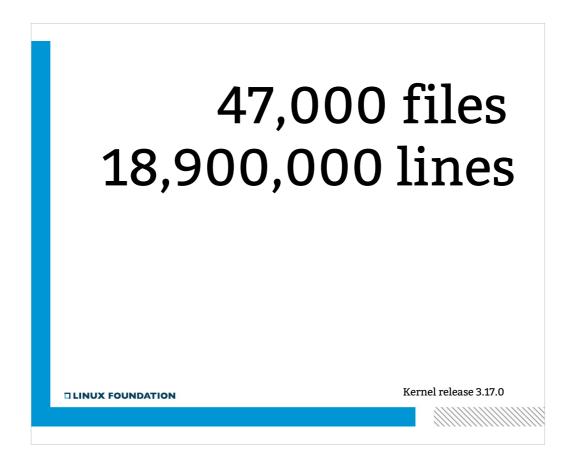
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15. Free Electrons	1.6%
16. Nvidia	1.2%
17. FOSS OPFW	1.2%
18. Oracle	1.2%
19. AMD	1.0%
20. Huawei	0.9%



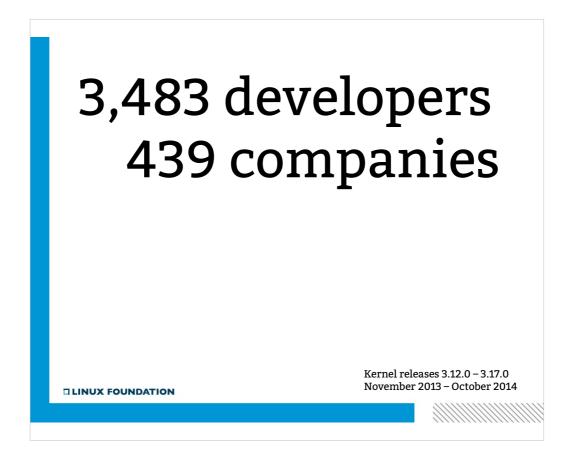


I'm going to discuss what the Linux kernel community did over the past year, provide some example features, and some guesses as to what will be done in the future.



This is for the 3.17 kernel release, which happened on October 5, 2014.

This kernel is one of only 2 kernel releases that went down in size. Usually we grow at the constant rate of 1.5%, but this release shrunk due to 200 thousand lines being removed by one of the OPW interns, deleting a number of unused and unneeded device drivers.

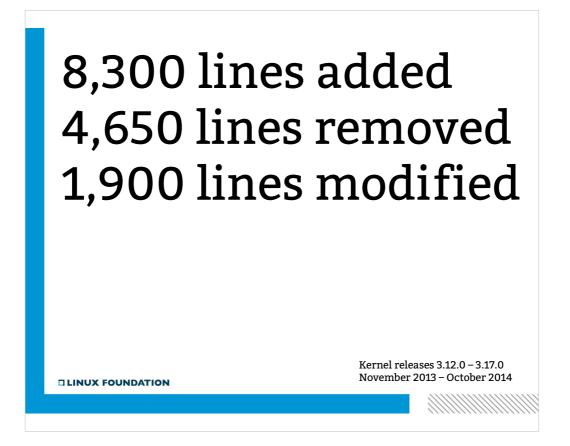


This is for the past year's worth of development, from the 3.12 through the 3.17 kernel release.

This makes the Linux kernel the largest software project ever.

This is just the number of companies that we know about, there are more that have contributed, I have not kept up to date with tracking the number of companies.

We have surpassed over 400 different companies for the past 2 years. These numbers keep getting larger.



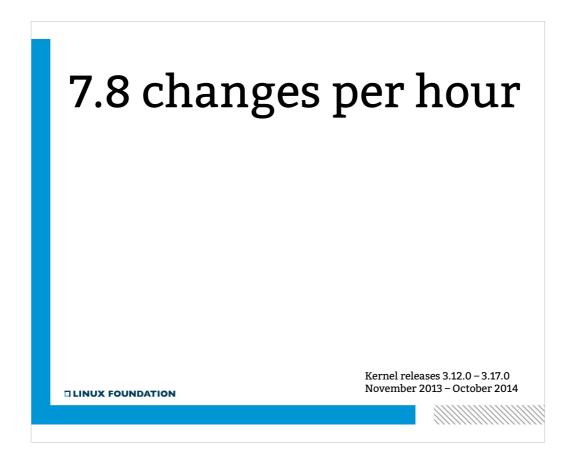
This is our current rate of change, which doesn't seem all that bad.

Untill...



You relealize the unite of change.

This happens every day, and it keeps going up.



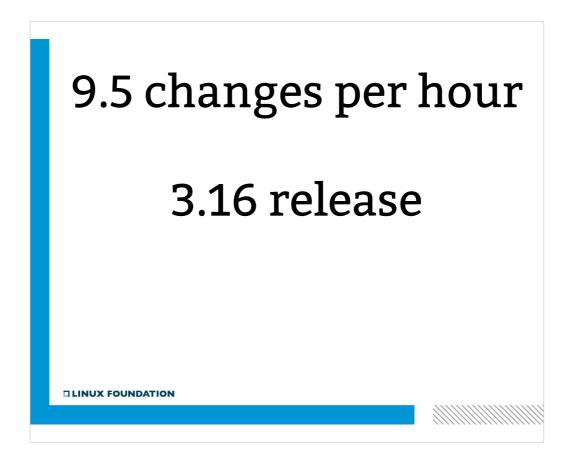
This is 24 hours a day, 7 days a week, for the past year.

We have increased this rate every year, an amazing rate of change.

All of these changes are for the whole kernel.

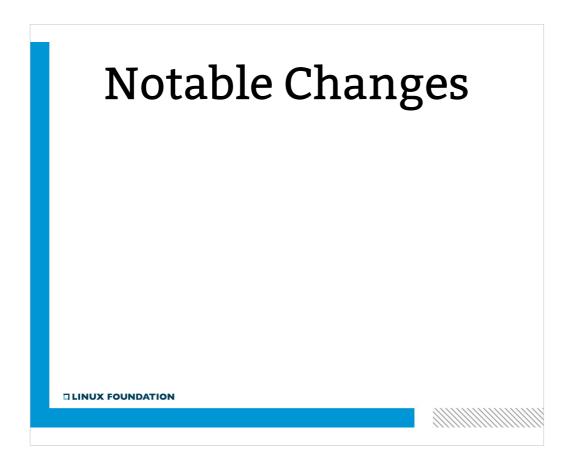
For example, the core kernel is only 5% of the code size, and 5% of the changes made were to the core kernel. Drivers make up 55% of the code, and 55% of the changes were to drivers.

Our rate of change is proportional across the whole kernel, this isn't just drivers that are changing.



The 3.16 kernel release was the fastest we have ever created. This shows just how well the Linux kernel development model is working. We are growing in developers, companies, and how well we are accepting changes.

Note, this is just the number of patches that we have accepted, not all of the ones that have been actually submitted. Lots of patches are rejected, as anyone who has ever tried to submit a patch can attest to.



Let us look at some changes that have gone into the kernel over the past year.

I just want to highlight a few, there were over 92 thousand different changes during the past year, so here are just a few of them.

Notable Changes

AMD Radeon boost **GPU** switching separate GPU device nodes timerless multiasking RAID5 multithreading lockref better OOM XFS recursion ttv lock rework IPC lock rework seqlock inittmpfs restricted sysfs Cachefiles soft module dependancies aio ring page migration aio deferred completion fair zone allocator hugepage node migration ssd block allocation

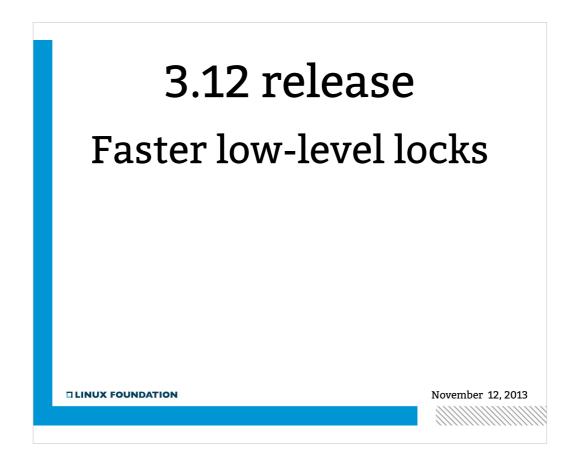
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Here is just a tiny partial list of some of the changes that went into just the 3.12 kernel release. These aren't even getting into all of the driver changes that happened. To try to summarize a single kernel release is almost impossible. The kernelnewbiews site has a great list of everything that has changed if you want to know the details.

So let's just pick a very tiny number of feature that might be relevant to you in the releases this year.



The 3.12 kernel got a rewrite of the very low-level locks in the kernel. Linus did this work with some of the other core kernel developers. This is very unusual for an operating system. Once something like the basic locks are written, no one wants to ever touch them again, as it's one of the basic things that the whole kernel is based on.

This shows that the changes in Linux are at the very basic level at times, kernel developers are not afraid to revisit previously working code and make it better.

This also means if you are using an older kernel than 3.12, your machines could be running faster.

3.13 release nftables

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January 19, 2014

3.14 release Antibufferbloat packet scheduler

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March 30, 2014

3.15 release Faster resume

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June 8, 2014

3.16 release CONFIG_USB_DEBUG

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August 3, 2014

3.16 release 32bit VDSO on 64bit

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August 3, 2014

3.17 release File sealing - memfd

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October 5, 2014

3.18 release unionfs

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□ LINUX FOUNDATION	Kernel releases 3.12.0 – 3.17.0

So you can view this as either 17% is done by non-affiliated people, or 83% is done by companies.

Now to be fair, if you show any skill in kernel development you are instantly hired.

Why this all matters: If your company relies on Linux, and it depends on the future of Linux supporting your needs, then you either trust these other companies are developing Linux in ways that will benefit you, or you need to get involved to make sure Linux works properly for your workloads and needs.

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Vision Engraving is just one developer who has done 1519 patches last year. Google had about 1500 patches for the whole company.

FOSS Outreach Program for Women 900 patches. 20 women interns / students.

The appliation process for the next round of OPW just happened last month which resulted in 515 patches being accepted into the kernel tree for the 3.19 kernel release.

