Jenkins Complete Notes

- 1. What is Jenkins?
- Jenkins is an automation server used for Continuous Integration and Continuous Deployment (CI/CD).
- It runs pipelines (a series of automated steps) to build, test, and deploy code.
- Pipelines are written using Jenkinsfile (Groovy-based syntax).
- 2. Key Jenkins Concepts
- Job: A task Jenkins performs (freestyle or pipeline).
- Pipeline: A script or declarative set of steps to automate tasks.
- Node: Any machine Jenkins can use to run jobs.
- Agent: Execution environment for pipeline steps (Jenkins node, Docker container, etc).

3. Jenkins with Docker

```
Option 1: Agent with Docker Image

pipeline {
   agent {
    docker { image 'python:3.10' }
   }

   stages {
    stage('Test') {
      steps {
      sh 'pip install -r requirements.txt'
      sh 'pytest'
    }
```

```
}
 }
}
Option 2: Agent with Dockerfile
pipeline {
 agent {
  dockerfile {
   filename 'Dockerfile'
   dir 'app'
  }
 }
 stages {
  stage('Run Tests') {
   steps {
     sh 'pytest'
   }
  }
 }
}
4. Running Jenkins as Docker Container
docker run -d -p 8080:8080 -p 50000:50000 \
 -v jenkins_home:/var/jenkins_home \
 -v /var/run/docker.sock:/var/run/docker.sock \
 jenkins/jenkins:lts
```

```
5. Jenkins with Volumes & Archiving
post {
 always {
  archiveArtifacts artifacts: '**/report.html', allowEmptyArchive: true
}
}
6. Mail Notification in Post Actions
post {
 failure {
  mail to: 'you@example.com',
     subject: "Build Failed",
     body: "Build #${env.BUILD_NUMBER} failed. Check Jenkins."
}
}
7. Declarative Pipeline Basics
- pipeline: Entry point
- agent: Defines where to run
- stages: Group of sequential steps
- steps: Actual shell or script commands
- environment: Define env variables
- post: Cleanup or notifications (e.g., always, failure)
8. Jenkins Agent Types Recap
Method
                  | Use Case | Notes
```

```
docker { image '...' } | Quick builds | Pulls and runs a container

dockerfile { ... } | Custom builds | Builds from your Dockerfile

label 'linux' | Slave node | Runs on a configured agent node

none + stage.agent | Per-stage | Define agent at stage level
```